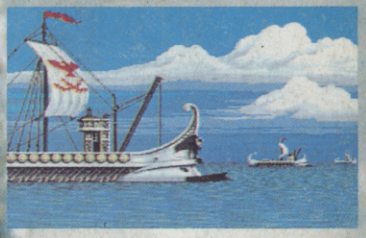
CU AMIGA

THE ULTIMATE GAMES GUIDE TO THE ULTIMATE COMPUTER

APRIL 1991 £2.95
DM16 PTA 770 L11300
AN EMAP PUBLICATION

SCREAM SCENE

CENTURION
EXCLUSIVE REVIEW



PREDATOR 2
PLUS OTHER GORY GAMES

ON THIS DISK!

TOP-RATED ACTION-PACKED
AMIGA ENTERTAINMENT
FOR YOUR PLEASURE

NO DISK ATTACHED?
ASK YOUR NEWSAGENT

9 770265 721026

GREAT GAMES CD TV – FIRST GAME SHOTS • ALL-TIME CLASSIC GAMES PART TWO • THE SECRET OF MONKEY ISLAND • MASSIVE JOYSTICK ROUND-UP • DIY GAMES COMPETITION • TOKI • CENTURION • BACK TO THE FUTURE III • BRAT • SWITCHBLADE II • SNOW BROTHERS F-15 II • SUPERCARS II AND MANY MANY MORE ...

FLIGHT OF THE INTRUDER™

Flight Of The Intruder takes you into the deadliest air combat environment the world has ever known – the skies above North Vietnam.

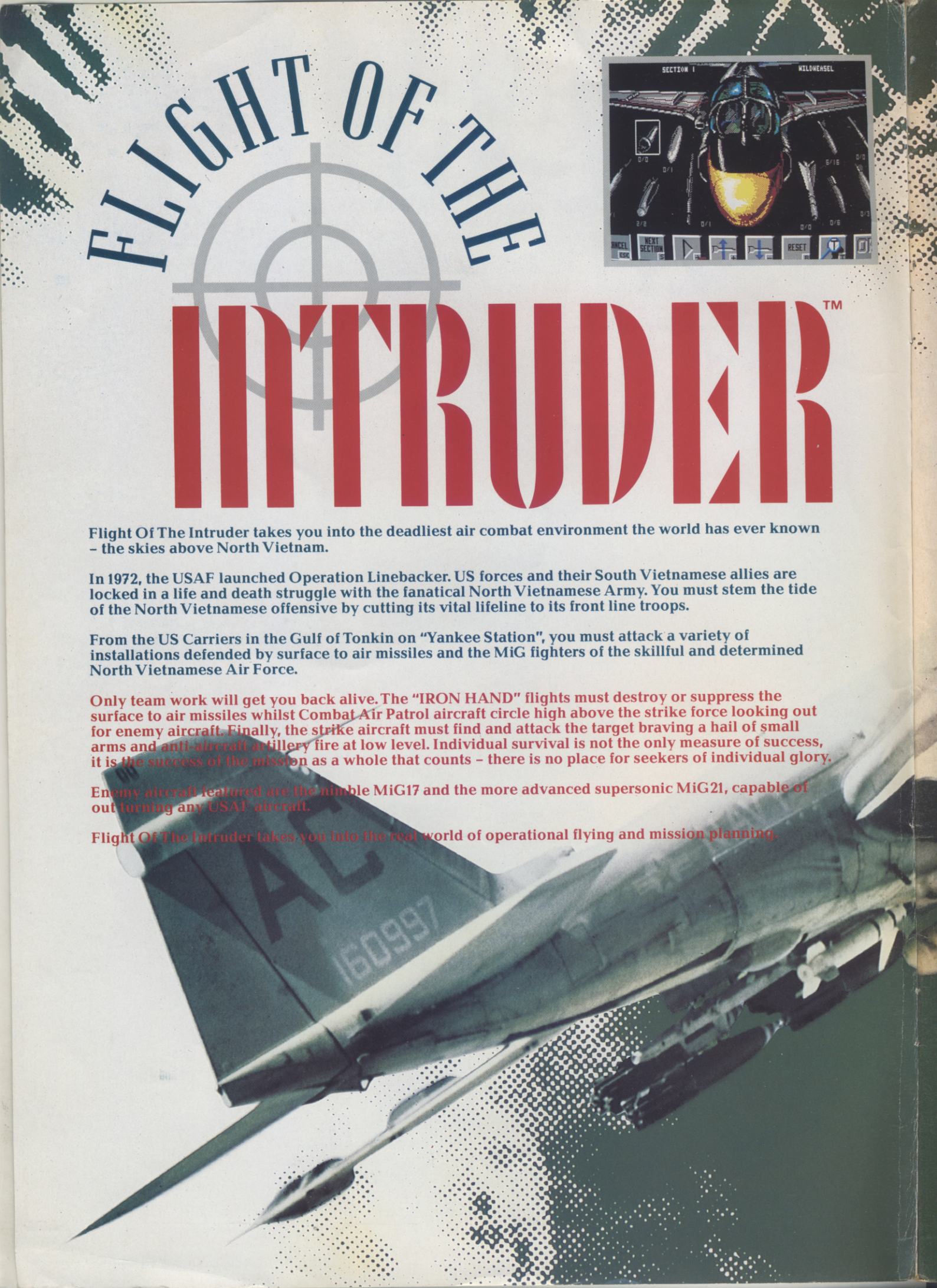
In 1972, the USAF launched Operation Linebacker. US forces and their South Vietnamese allies are locked in a life and death struggle with the fanatical North Vietnamese Army. You must stem the tide of the North Vietnamese offensive by cutting its vital lifeline to its front line troops.

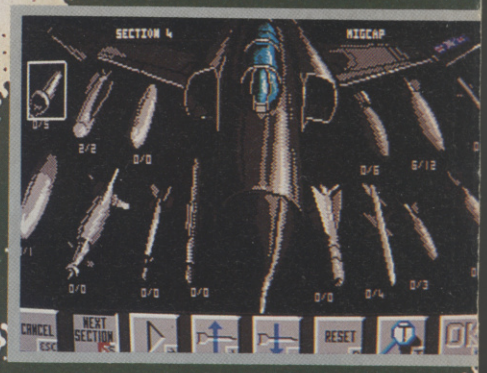
From the US Carriers in the Gulf of Tonkin on "Yankee Station", you must attack a variety of installations defended by surface to air missiles and the MiG fighters of the skillful and determined North Vietnamese Air Force.

Only team work will get you back alive. The "IRON HAND" flights must destroy or suppress the surface to air missiles whilst Combat Air Patrol aircraft circle high above the strike force looking out for enemy aircraft. Finally, the strike aircraft must find and attack the target braving a hail of small arms and anti-aircraft artillery fire at low level. Individual survival is not the only measure of success, it is the success of the mission as a whole that counts – there is no place for seekers of individual glory.

Enemy aircraft featured are the nimble MiG17 and the more advanced supersonic MiG21, capable of out turning any USAF aircraft.

Flight Of The Intruder takes you into the real world of operational flying and mission planning.





FEATURES

Choose between two of the best aircraft that ever flew. The F-4 Phantom is fast, powerful and equipped with highly advanced avionics. It is so flexible that it can perform any type of mission. The A-6 Intruder has the first all weather computer operated weapons guidance system (DIANE) and an outstanding weapons load, both have stood the test of time and are still in service.

- Up to 8 friendly and 4 enemy aircraft on screen simultaneously.
- 2 different aircraft accurately simulated. 3 different roles: MIGCAP, IRON HAND, or STRIKE.
- Realistic mission environment with enemy artificial intelligence.
- Switch between friendly aircraft in flight.
- Carrier take-off and landing with "MEATBALL" landing aid.
- In-flight radio messages with radio message queueing system.
- View from all aspects and 14 in cockpit views.
- Large numbers of mobile targets including trucks, trains and barges.
- Realistic terrain taken from contemporary operations maps including Hanoi, Haiphong and Than Hoa.
- Instant "Quickstart" option.

MIRROR Soft

Spectrum HoloByte™

BY THE AUTHORS OF FALCON

MIRRORSOFT LIMITED IRWIN HOUSE 118 SOUTHWARK STREET LONDON SE1 0SW TELEPHONE 01 928 1454 FAX 01 583 3494

© 1990 Mirrorsoft Limited

CU AMIGA

CONTENTS

EDITOR
Steve James

DESIGN EDITOR
Andrew Beswick

DEPUTY EDITOR
Dan Slingsby

STAFF WRITER
Mark Patterson

EDITORIAL CONSULTANT
Steve Merrett

EDITORIAL ASSISTANT
Fiona Keating

DESIGNER
Jenny Abrook

ADVERTISING MANAGER
Tom Glenister

SENIOR SALES EXECUTIVE
Tina Zanelli

CLASSIFIED/ PRODUCTION MANAGER
Remzi Salih

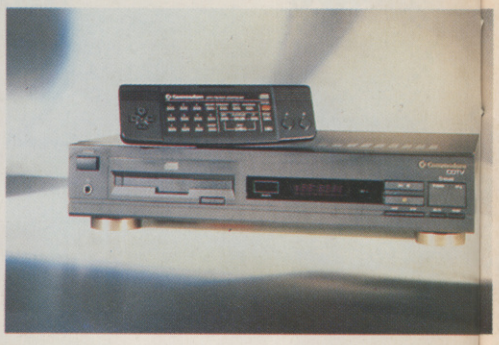
PUBLISHER
Garry Williams

EDITORIAL ADVERTISING
071-251 6222

CU AMIGA Offices -
Priory Court,
30-32 Farringdon Lane,
London. EC1R 3AU.
Tel: 071 251 6222
Distribution - BBC Frontline Ltd,
Park House, Park Road,
Peterborough PE1 2TR
Tel: 0733 555161
Subscriptions - PO Box 500,
Leicester LE99 0AA
Enquireries - Tel: 0858 - 410510
Order Line (answerphone)
0858 - 410888
Back Issues - P.O. Box 500,
Leicester, LE99 0AA.
Tel: 0858 - 410510.
ISS 0265 -721X

ABC 50,170 Juiiy-Dec 1990
Member of Audit Bureau of Circulation

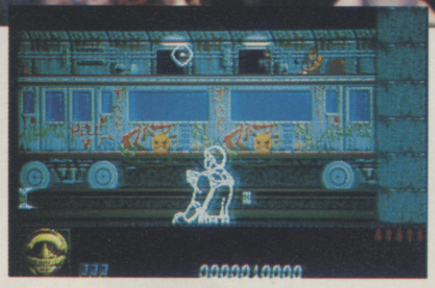
Ha, ha! Me Hearties! Lucasfilm's new adventure takes us to Monkey Island.



The CD TV system is starting to shape up rather nicely, so CU takes an early peek at the tsoftware currently under development and almost ready for the system's imminent launch.

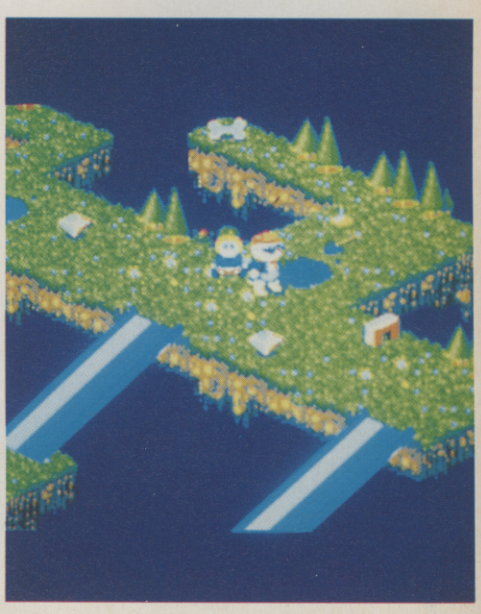
REGULARS

14 BACKCHAT
34 CU COLLECTION
94 HELPLINE
103 DEMOS
119 MUSIC DIY
120 ADDITIONALS
125 AND FINALLY...
130 NEXT MONTH



With Predator II hitting the Amiga this month, CU takes a look at horror in computer games and their troubled past - along with the brighter future.

It's certainly not child's play - Brat. Page 61.

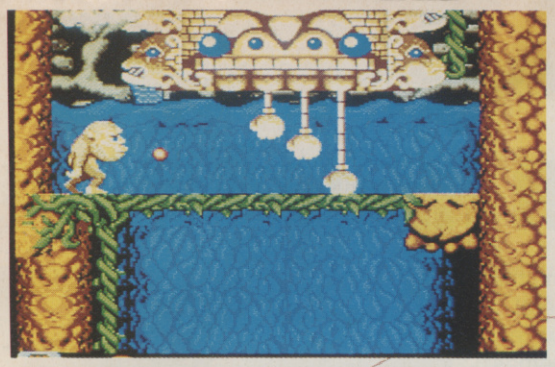


SPECIALS

18 CDTV IS HERE! Well, nearly! Rik Haines takes a look at the software which will be available at the system's launch, and already its patently obvious that its future is extremely bright.

100 A TO Z OF GREATS In the second part of our look back at classic Amiga games, we cover the letters R to Z, and look back at such classics as Rainbow Islands and Zombi. If its worth buying, it's here!!

114 THE JOY OF STICKS The most important accessory for any games player, the choice of a joystick is going to be one of the most important you'll make. John Minson takes a look at the current batch available and sorts the wheat from the chaffe.



Toki Dokey! Monkey business in the shape of Ocean's playable Toki conversion.

Read the reviews *first* with CU Amiga. This month we've got exclusive reviews of *Supercars II, Switchblade II, Toki,* and *Chuck Rock*!

G A M E S

6 BUZZ

What's happening, who has signed what, and when to expect it. Along with all the gossip and stories that are fit to print - and some that aren't!

26 IN DEVELOPMENT

CU takes an in-depth look at the hottest forthcoming games and wags a few chins with the people behind them to get the low-down and all-important info.

38 FIRST IMPRESSIONS

More tasty teasers of games that are just off the drawing board, along with views and info on their hit potential.

48 SCREAM SCENE

Steve Merrett takes a look at Amiga screen nasties – and goes in search of ghoulies, fiends, aliens, gore fiends and zombies. . . .

72 ROUND UP

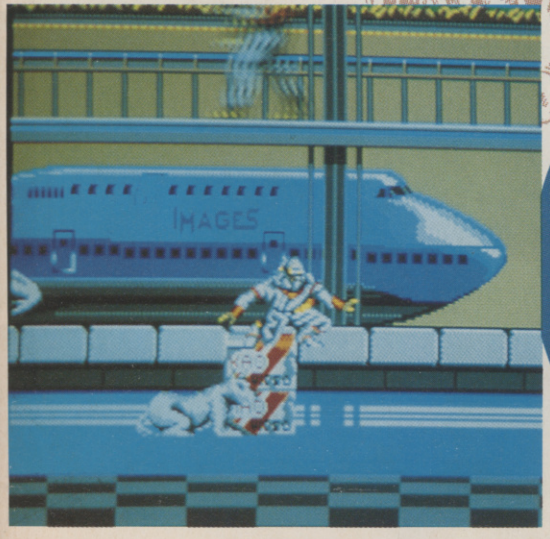
There's not enough space to give every game a big review, so Round-up guarantees that nearly every new Amiga release is reviewed.

76 VALUE FOR MONEY

Fiona Keating takes a look at this month's veritable goodie bag of cut-price games and budget offerings, and checks out their value for money.

82 PLAY TO WIN

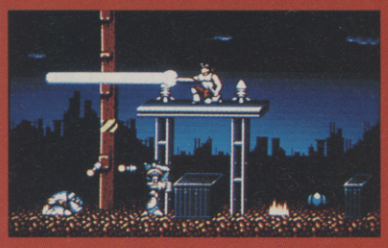
This month, FTL's Chaos Strikes Back, Accolade's Star Control and a whole host of games are tipped and poked to death.



THE DISC

We've done it again.

This month, we are proud to present an exclusive playable demo of U.S. Gold's superb beat' em up, Shadow Dancer. Also, fans of the demo circuit are well catered for with the inclusion of Madness - the hottest demo in town.



We've always been hot for the latest games first, but even by our standards we've excelled ourselves this month. We've got reviews of Toki, Predator II Chuck Rock, Switchblade IIand Supercars II - all before our so-called rivals, and backed up with an impressive supporting cast which includes, Brat, Back To The Future III, Centurion, and Lucasfilm's Monkey Island..

R E V I E W S

46 PREDATOR II

53 TOKI

56 MONKEY ISLAND

58 CHUCK ROCK

61 BRAT

63 SWITCHBLADE II

65 CENTURION

68 SUPERCARS II

70 BACK TO THE FUTURE PART III

72 BATTLESTORM

72 GEM'X

73 THE POWER

74 WHITE SHARK

BUZZ

Speculation as to whose signed Highlander II... ... Microprose prepare to take to the skies once more... ... Dynamix announce what could be the ultimate 3D flight sim...

OFF WITH HIS HEAD!

Highlander 2 will soon be taking the highroad onto the Amiga. Several companies are lining up to licence the film, which is due to hit cinemas around July.

Ocean currently hold the rights to the first Highlander movie, although all they produced was a low grade beat 'em up on the 8-bit machines, however they're still favourites to pick up the sequel.

The original movie centred around a group of Immortals who ran rampant in New York and who were hell-bent on cutting off each others heads. The sequel is expected to solve a couple of baffling mysteries: where did the Immortals come from and what led them to New York?

Sean Connery will head the all-star cast, an amazing achievement bearing in mind his character was decapitated in the first film. Christopher Lambert will again play Conner McCloud, the Highlander.

FLYING AGAIN

With *F19 Stealth Fighter* still flying high in the charts, MicroProse have already announced the follow-up. Called *F1-17A*, it will feature a new batch of missions, enhanced graphics and improved technical data gained from Pentagon-approved releases.

You'll be able to fly over the Middle East, Europe, Northern Japan, The USA and Columbia. It will also be able to facilitate data disks, which could contain more missions, extra map data, extra enemies and more weapons.

The Stealth Fighter is the most advanced tactical fighter in the world. With its unique design and radiation absorbing paint it's almost invisible to radar. It gave the coalition forces a major tactical advantage during the opening days of the Gulf War.

HUN-EY BUSINESS

Dynamix are currently working on an Amiga version of their smash hit first world war biplane sim, *Red Baron*. In it you get to fly a selection of 28 German and British fighters over the trenches of war torn Europe.

The graphics will utilise the 3D Space system which has its first outing in *A10 Tank Killer*. This system allows an incredible number of shaded polygons to be used without slowing the game down. The Majority of the PC code will be directly ported across to the Amiga, although concessions will have to made in some areas owing to memory and speed restrictions.

A database featuring digitised pictures and a biography of world war one aces is one of many features. As you progress through the game you earn promotions, and eventually you'll lead your own squadron.

A release date has yet to be set, but early next year seems likely.

THE FAMILY WAY

USG have acquired the rights to Francis Ford Coppola's latest blood 'n' pasta epic, The Godfather Part III.

Mafia Godfather, Michael Corleone, struggles to make respectable his business, while keeping tabs on his tearaway nephews ruthless streak. Al Pacino plays Corleone again, with Andy Garcia as his nephew Vincent. The film builds up slowly in true Coppola-style, coming to head in the last half hour with the deaths of a newly elected Pope, a Bishop and many of the key characters.

US Gold are intending to produce both an adventure and arcade version, although the contents of the game has still to be decided.

BATTLE STATIONS

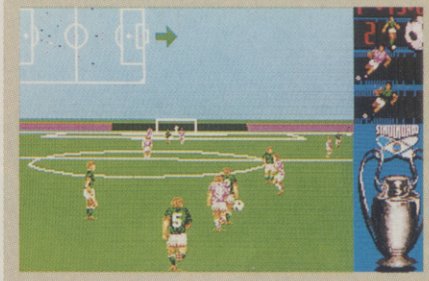
Core's first simulation is now being developed. *AH-35M Battle Hawk* is a helicopter sim based in the near future, with ultra hi-tech weapons and equipment. *Battle Hawk*'s programmers are aiming to have one of the fastest sims on the market, and they look like being successful. At the moment the game runs so fast that the helicopter can outrun its own missiles!

Battle Hawk should be in the shops by October.

SPIRIT OF EXCALIBUR

The death of King Arthur and a leaderless Britain is the background to *Excalibur*, the latest from the Virgin stable. As Lord Constantine you must unite Britain and gather allies to save the country from the rampaging Saxon Hordes.

Spirit of Excalibur is programmed by Synergistic Software, the people behind *War In Middle Earth*, and should be out in April priced at £29.99.



I PLAY 3D SOCCER

Just as the football season moves into its final stages, a soccer sim appears. *I Play 3D Soccer* from Simulmondo is the second 3D footy game to appear in the last four months, the previous being Microprose's International *3D Soccer Challenge*.

Two players can compete in split-screen head-to-head mode. The game can be played at nine different speeds, three detail levels and three difficulty levels.

I Play 3D Soccer will be in the shops around about Easter, priced £24.99.

WING COMMANDER

Despite denials that *Wing Commander* would be converted to the Amiga, CU can exclusively reveal that the go ahead has been given.

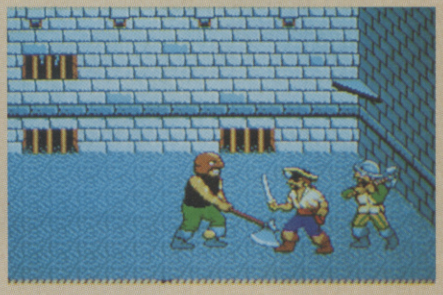
Amiga *Wing Commander* will be a four disk package containing most of the PC features. To avoid excessive disk swapping the player will be able to skip past some of the cosmetic features and get straight into the game, although extra memory will slow down loading time. Due out in October.

CHAOS IN ANDROMEDA

On-Line Entertainment, formerly CRL, are currently beavering away on a massive strategy game called *Chaos In Andromeda*. Set on a chemically- polluted planet, your mission is find Noko Yai, a scientist who can restore the planet's atmosphere. Fly around in dozens of different ships as you battle against aliens and fiendish puzzles. Expect a review very soon.

SKULL & CROSSBONES

The first release in Domark's new wave of Tengen conversions is to be *Skull & Crossbones*. *S&C* is a multi-player hack 'em up which made its debut in the arcades ten months ago. Guide pirates through many lands in a quest for gold, food, drink and wenches. Hazards include other pirates, magicians and the dreaded Medusa. In the softshops from mid-April priced at £24.99

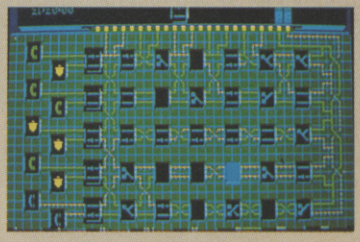


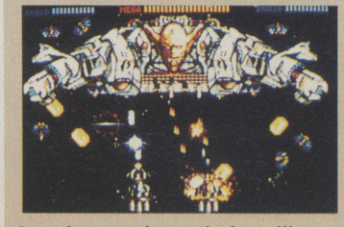
COVERT OPERATION

Move over James Bond, there's a new hero in town. *Covert Action* from MicroProse casts you as the world's number one spy, out to crack drug rings and smash terrorism.

The game is set over three continents and 16 cities and it gives you the chance to hack into computer systems, bug people, trail suspects, burgle and go on stakeouts.

Covert Action is scheduled for an October release.





MEGAPHOENIX

The arcade classic *Phoenix* is to be turned into a sequel by Spanish-based Microdigital Soft. Once more you'll be pitted against hordes of metallic birds who have come to conquer the galaxy.

Improvements will include a two-player mode, vertical scrolling, and huge end-of-level guardians. Extra weapons are also promised to fight of the dreaded Megaphoenix and its army of photon-egg wielding minions.

Priced £24.99, it'll be winging its way into the softshops by April.

SUPER MONACO G.P.™

YOUR TYRES YEARN FOR TURBO BURN!

THE WORLD'S MOST EXCITING GRAND PRIX! ...
CAN YOU BEAT THE REST ...
... TO BE THE BEST ?

Available on:
CBM 64/128 and Amstrad cassette & disk.
Spectrum cassette, Amiga and Atari ST.

U.S. Gold Ltd,
Units 2/3 Holford Way, Holford,
Birmingham B6 7AX.
Tel: 021 625 3366.

U.S. GOLD®

SEGA

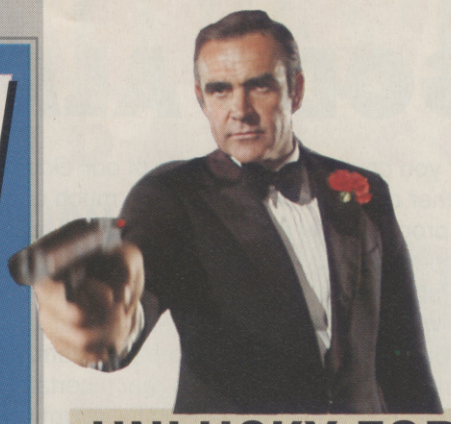
© 1990, 1991 SEGA™. All rights reserved. Sega™ is a trademark of Sega Enterprises Ltd.

BUZZ

I spy, as Virgin enter the undercover world of Smiley and Co...

... Gremlin surprise us all by licencing the Sh-Sh-Shoe People (la la la la la)...

... Extra, extra, read all about it! Mindscape licence Paperboy II...



UNLUCKY FOR SOME

We've all heard what the CIA get up to, but what of their British counterparts? *Floor 13* from Virgin places you as head of an organisation whose sole purpose is to preserve national security.

It will be a multi-plotted strategy game which gives you the opportunity to have people assassinated, interrogated and abducted, as well as putting down insurgency and covering up situations which could embarrass the government.

Virgin are asking computer journos to come up with the plot so there could be a contribution from CU in there. Current mission suggestions include the Iraqi supergun scandal and trying to give John Major a personality.

Price and release date have yet to be decided.

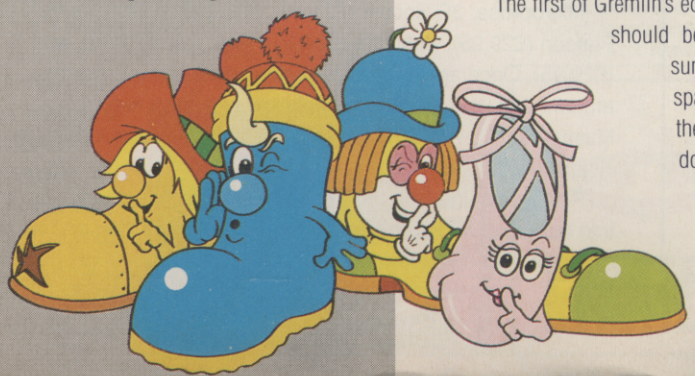
PUTTING THE BOOT IN

Gremlin have 'laced up' the *Shoe People* to head their new range of educational products.

Since their creation in 1985, the Shoe People books have sold hundreds of thousands, and the cartoon is now being shown on Russian TV with a regular audience of over 27,000,000! The Shoe People books are very much in the same vein as Roger Hargreave's Mr Men, with characters such as Trampy the old boot and Margot the ballerina.

There is currently a huge market for educational software. Database's *Fun School 2* &*3* have a combined sales figure of over 400,000, so Gremlin might not be the only software house looking to cash in on this lucrative area.

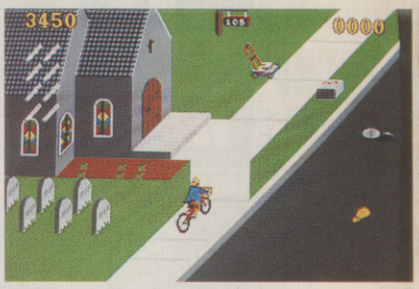
The first of Gremlin's educational packs should be available this summer. Watch this space – through the square window...



PAPER CHASE

Five years after its first outing in the arcades, *Paperboy* is about to have a follow-up. *Paperboy 2* will be produced by Mindscape rather than Elite, the company who hold the rights to the original.

The game will centre around the further antics of the paper throwing, BMX riding, delivery boy. Still in its planning stage, it seems unlikely that the basic game will be radically changed. The object remains to correctly deliver as many papers as possible while avoiding hazards such as remote control buggies and cars.



THE NORSEMEN COMETH

From Sheffield-based Core Design, plus an ex-member of the Sullivan Bluth team, comes *Heimdall*, a Viking game set to turn Norse legend upside down.

Heimdall is a son of the gods. His was a normal life until one day his dad dragged him off to the local pub, got a few drinks down him and sent him on a quest. His first task is to cut a girl free who is pinned by her hair to the pub wall. This is done by throwing axes to cut her hair free but ,if you miss, her face gets cleaved in two... although this little 'jape' is likely to be toned down in the final version.

Later on, Heimdall has to prove himself to the gods by travelling the world in search of various artifacts.

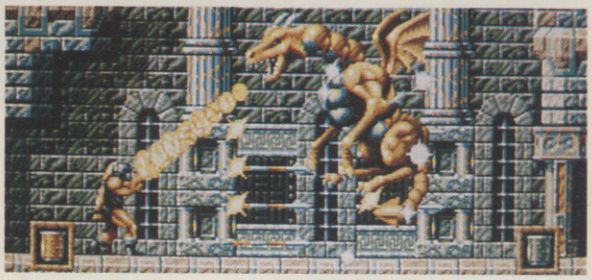
So far, the development notes and sketches alone fill a large brief case. We think this is going to be big, so look out for an In

BUZZ

GODS ALMIGHTY

If you couldn't make sense of our *Gods* review last month, don't worry. Neither could we! Unfortunately, much of the original text was lost during the production of the mag and Dan Slingsby, who wrote the piece, hasn't stopped sulking all month.

Gods scored a massive 93% and a CU Superstar in last month's issue and we haven't stopped playing it ever since. One of it's most interesting features is an in-built monitoring system. This monitor's a player's health, score, and the time taken to reach certain points in the game. If he's performing badly, lost most of his lives, got few points, little energy or is making slow progress, the program adjusts to the player's ability and makes life easier by taking out some of the attack waves. By playing well, extra treasure chests can be collected and secret passages revealed – there's always something new to discover.



CU would like to apologise to both the Bitmap Brothers and Renegade for this mistake – sorry lads. We'll have an extra-special playing guide to *Gods* next issue, look out for it!

JOB OFFER

CU Amiga is all set to maintain its brilliant games sections while expanding its coverage of hardware, peripherals, sound, graphics, business and utility packages.

We are on the look out for top quality contributors and a full-time staff member to help us with these changes. Good rates of pay will apply for the best candidates.

Fainthearts need not apply, but write in if :

A) you are bursting with ideas
B) you have no trouble writing interesting, entertaining copy about machine code, hand-held scanners, printers etc
C) you're unafraid to bring a fresh approach to these subjects, can spot a deadline and act on it.

Quark Xpress experience is preferred for the staff position, training can be given.
LV's and usual benefits apply.

***Please write to*: Steve James, the Editor, CU Amiga, Emap Images, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU. All applications in writing, please, but if you need more details ring Steve James on 071 251 6222.**

SURPRISE, SUR-PRIZE!

Our cover-mounted scratchcard competition has been our most popular compo yet, and here, for the benefit of our overseas readers and anyone patient enough to contain their excitement for a month, are the details of what was on the end of our immensley popular phonelines...

0898 555563 – Contacting this line means that you have won one of our 200 free games!
0839 500811 – Congratulations, you've won a fifth off one of the listed Ocean games.
0839 500812 – Getting through to this means that you've won a fiver off a U.S. Gold game from the printed list.
0839 500813 – It's discount city, with a fiver off one of the listed Microprose games.

Incidentally, if you have forgotten what the games on offer were, here's a brief re-cap:

Ocean: Special Criminal Investigations (£24.99), Narc (£24.99), Robocop II (£24.99), The Hollywood Collection ((compilation £24.99)), Battle Command (£24.99), and Pang (£24.99). To claim your discount, enclose your scratchcard and please send a cheque for the remainding amount made out to Ocean Software and addressed to Ocean/Cu Offer, 6 Central Street, Manchester, M2 5NS.

U.S. Gold: Nightshift (£24.99), Line Of Fire (£24.99), Chips Challenge (£24.99), Vaxine (£24.99), and Crimewave (£24.99). To claim your discount, please enclose your scratchcard and send a cheque for the remittance to U.S. Gold/CU Amiga Offer, Units 2-3, Holford Way, Birmingham, B6 7AX, making the cheque payable to U.S. Gold.

Microprose: 3D Soccer (£24.95), Midwinter (£29.95), M1 Tank Platoon (£29.95), Simulcra (£24.95), Rick D II (£24.95), and F-19 (£29.95). Once again, enclose a cheque for the outstanding amount and your winning scratchcard and send tem to: Microprose/CU Amiga Offer, Unit 1, Hampton Road Industrial Estate, Tetbury, Gloucester, GL8 8JA.

Finally, anyone who has won a free game, then send your card into our usual address, marked CU Free Game Offer, and we'll organise your chosen game from the above list.

MEGATRAVELLER 1™

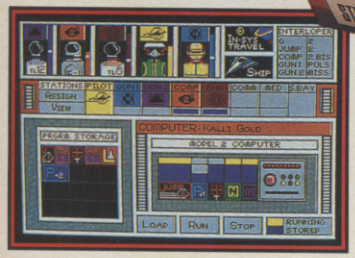
THE ZHODANI CONSPIRACY

" Heralded The American Computer Role-Playing Game of the Year!"

TAKES SCIENCE FICTION ROLE-PLAYING LIGHT YEARS FORWARD!

The four legendary Frontier Wars have passed, each started by the Zhodani and each ending in a shaky peace....

AVAILABLE ON:
ATARI ST•COMMODORE AMIGA
IBM PC & COMPATIBLES

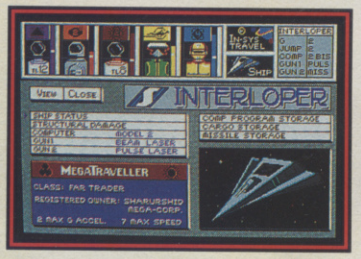


.....Now with the help of corrupt Imperium officials the Zhodani and the Outward Coalition are planning a fifth. Smuggling arms to traitorous groups within Imperium borders the Zhodani are planning to strike from within.

BASED ON MEGATRAVELLER BY GAME DESIGNERS' WORKSHOP, THE WORLD'S MOST POPULAR SCIENCE FICTION GAMING SYSTEM

VERSATILITY

The most sophisticated character generation system ever devised: five military classes, more than 70 talents and abilities. Allows player to control character development through 5 services: Army, Navy, Marines, Merchants and Scouts.



IMAGINATION

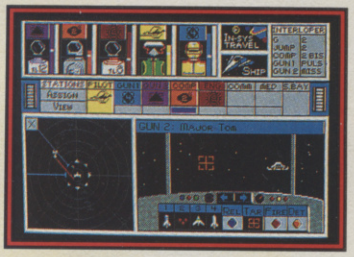
Flexible gaming system supports any playing strategy and allows multiple solutions to problems and obstacles.

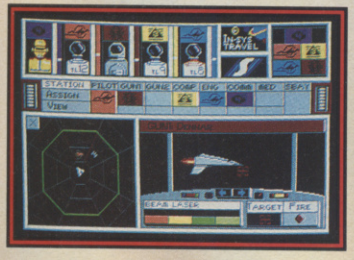
FIREPOWER

Realistic, combat sequences let you control each of your characters individually, while still giving general combat orders to the other members of your party. Utilise more than 30 weapons and skills in this advanced combat system.

"MegaTraveller 1, a game that truly warrants the highest level of praise, the attention to detail makes it exceptional!"

72 varied skills to learn and use including medical, piloting, communications, laser weapons, bribery, demolitions and handgun.



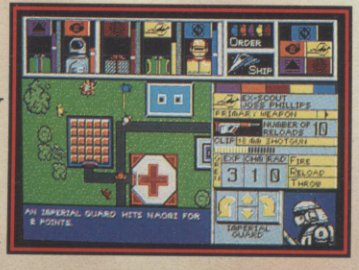


COURAGE

28 planets and satellites to explore in 8 systems filled with exciting puzzles, dangerous subplots and interesting characters to encounter.

RESOURCEFULNESS

Saving the universe costs money: a detailed bartering system lets players earn Imperial credits through interplanetary trading, with 30 types of cargo.



SCREEN SHOTS TAKEN FROM IBM PC VERSION

Supports Ad Lib Music Card and Real Sound for state-of-the-art musical score, digitized speech and realistic sound effects.

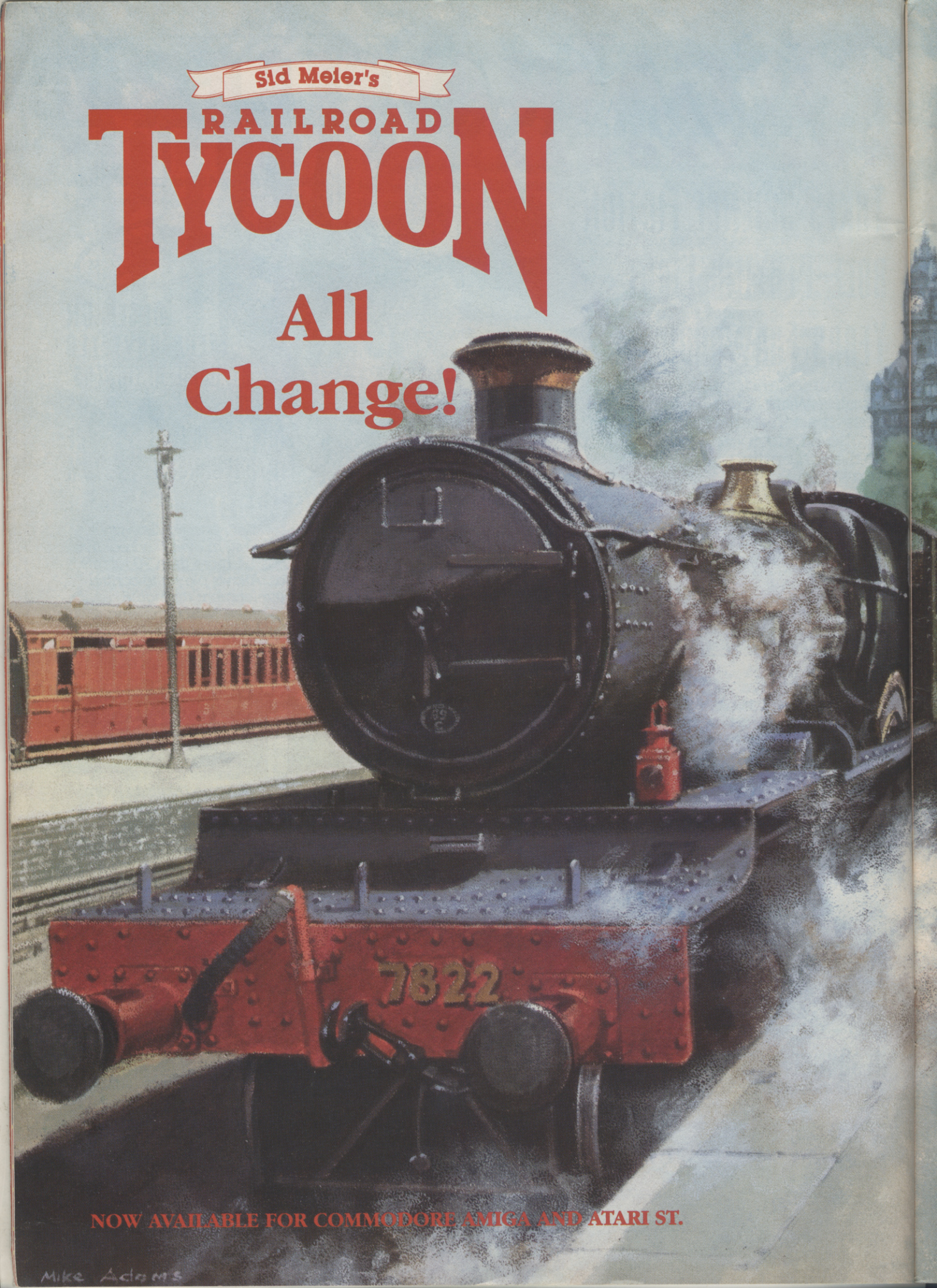
EMPIRE STRATEGY

"MegaTraveller 1 is one of the finest role-playing computer games in at least the last three or four years."
"MegaTraveller 1 is one of the best science fiction role-playing games ever for the computer."

QUOTES TAKEN FROM DRAGON MAGAZINE U.S. & QUEST BUSTERS MAGAZINE U.S.

Copyright © 1990 Paragon Software Corporation and Game Designers' Workshop. TRAVELLER and MEGATRAVELLER are registered trademarks of Game Designers' Workshop. Licensed to EMPIRE SOFTWARE. All rights reserved.

EMPIRE SOFTWARE, 4 THE STANNETTS, LAINDON NORTH TRADE CENTRE, BASILDON, ESSEX SS15 6DJ.
TEL: 0268 541212


Sid Meier's
RAILROAD
TYCOON
All
Change!
7822
NOW AVAILABLE FOR COMMODORE AMIGA AND ATARI ST.
Mike Adams

We'd all like to change the world from time to time.
But have you ever thought of actually starting again from two hundred years ago?
From the start of national transport, commerce and industrialisation. The tools you need to shape your nation.
And make yourself a millionaire in the process.
Every decision brings a change. Every change a decision. Total Control. Total Power. Total Addiction.
Become a Railroad Tycoon. Run a world your way.
You'll never want to leave it.

MICRO PROSE™
SIMULATION • SOFTWARE

BACKCHAT

LETTER OF THE MONTH

WAR GAMES

Thanks for producing a brilliant magazine which now caters for most, if not all, Amiga users.

Reading your Febraury edition prompted me to write to you. I am still getting the magazine from my wife, through the post, even though I am a soldier presently serving in the Persian Gulf.

It was Mr C Borne of Reading's letter that prompted me to write as he commented on the disappointing games on the market during the Christmas period. I agree totally with him, but now looking through your February edition it seems that most of software houses have missed the boat and are now making up for it. Exterminator, Turrican 2, SWIV, 'Nam, Speedball 2, Lemmings and Chaos Strikes Back all scored over 90%! Surely this must be a first?!

Maybe the software houses forgot Christmas this year but decided to make it a happy new year for all Amiga owners. As for me it seems that I have a lot of catching up to do when I get back.

All I can say is that 1991 is going to be an excellent year for the Amiga games players and I hope the software houses kep it up.

Cpl K A Smith, Somewhere in the Gulf.

Thanks for writing Corporal Smith. Now that the Gulf War is over, you're certainly going to have to do a lot of catching up on all the great releases of the last few months. To help you one your way, we've had a delve into our software boxes and sorted out a pile of recent releases for you to enjoy.

THIS IS THE END

I'm fed up with games that have amazing intros but abysmal end sequences. Take *Shadow of the Beast 2*, for example: great intro, superb graphics, fantastic game, but when it's completed there's a terribly feeble end sequence. It really annoys me when I've spent months trying to complete a game to be rewarded with a crappy graphic or substandard animation. C'mon, software houses, come up with something better than this!

Vaughan Shilton, Atherstone.

To be fair to the software houses, end sequences of games are seen by only a small minority of players as most people never bother to play a game all the way through or are too hamfisted to get very far. It's all very well having nice animation sequences but it eats up memory which could otherwise be used to improve the actual game and add extra features. I do sympathise though – I recently completed *Golden Axe* by defeating Death Adder and rescuing the two prisoners only to be greeted with 'The End' written over the Map Screen. That was very disappointing after such a great game.

SOFT OPTION

In reply to Nigel Howe's letter, I must recommend 'Mail-Centa' (the actual shop is known as 'Computa-Centa') in Belper, Derby. I am, of course, commenting on the mail order side of the shop, as I have never actually been to the place. In all my eleven years of using computers, I've never come across a shop that offers as good and fast service as Mail-Centa. There's also very cheap, which is another good reason for recommending them.

As for John Tingey's letter, I can recommend one PD company that stands head and shoulders above everyone else. NBS, based in the Isle of Wight, offer an excellent service. Ever since I have had my Amiga, I have been buying PD disks from various places – but none have offered the very fast, competent service I get from NBS. Not only that, but they were one of the very first companies to offer disks at 99p each!

Finally, may I just add how much I enjoy the 'Demos' section in the mag (better than any other Amiga mag!) and the Additionals section (very useful). Ta.

Mark Freeman, N. Ireland.

If any of our readers might like to investigate further, Mail-Centa can be contacted on 0773 826830 and NBS on 0983 529594.

COVER UP

In the February issue there was a letter about playable demos versus complete games on your coverdisks. Why don't you alternate between the two, with demos one month and a game the next etc.

Secondly, could any reader tell me which are the best budget martial art games on the Amiga, apart from IK+?

Mark Rodgers, York.

DOESN'T ADD UP

I am a great fan of CU and have been for some years now. I bought your mag even when I wasn't the proud owner of an Amiga. I have been very impressed with your new format, and I love playing the cover disks.

My one quibble is your new Additionals section which is great, but a lot of the stuff you review gets repeated quite regularly which is a bit of a disappointment for regular readers. Could you have new stuff each month?

Cormac FitzGerald, Athlone, Ireland.

Additionals is now written by Chris Jenkins, who's worked on sister mags Sinclair User and ACE, and knows the Amiga inside

WRITE TO CU, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU

out. He'll be covering new products each and every month so keep reading.

CIRCUS TRICKS

I'm writing because I disagree with Tony Dillon's review of *Monty Python's Flying Circus* in the September issue. How can you give a radical and original game like *Monty Python* an overall score of only 78%?! It deserves to be in the high 80s or 90s. What could be more fun than shooting Policemen with fish or watching cats explode in your face?

Sandy Houston, Australia.

Erm, how about watching staff writer, Mark Patterson, attempt to drink his fifth pint without gagging all down his jumper or Tom Gleinister attempting to tell a joke?

TIME FOR A CHANGE?

I love your magazine, especially since the 'reforms' when some new sections were brought in like First Impressions, and the mag is good for people who love games. However, I am quite interested in both games and programming, as are the majority of Amiga owners I know. I think it would be a great if you dedicated at least one page to programming. Just print a program a moth in AMOS basic for a simple game or something. This, I am sure, would not take up much time and would be extremely well received.

Lucas Nowak, London.

Your wish is our command, Lucas. In response to the many requests from our readers for such a feature, we'll be starting a series of articles on programming for the Amiga in a few months time. What's more, we'll also be running reviews on utility packages, peripherals, hardware and all sorts of other goodies besides.

How are we going to do this without cutting back our games coverage? Simple, we're going to add lots more pages. More than that I'm not going to say. Keep reading.

QUICK QUIZ

Regular reader, S. N. Hardy, has come up with a mini-quiz for CU readers. It's quite tough so for the first reader to send in a complete solution we'll send them a whopping £250 of free software.

1. What Came From The Desert?
2. Which Speedball 2 team is said to be the worst in the entire history of the sport?
3. Who created the Battlescapes series?
4. Before an Amiga can be plugged into an ordinary television, which device is needed?
5. What is the name of Ingrid's pet dog?
6. Name the 4 heroes of Gauntlet.
7. Who is the green frog-like hero of Nebulus?
8. What is the sequel to X-Out?
9. Domark's Wings of Fury features which WW2 American AIrcraft carrier?
10. Rick Dangerous has been based on which 2 movie characters?
11. Where is Eye of Horus set?
12. How many Powermonger lands are there?
13. Where did Ishido originate?
14. Which enemy are you rebelling against in Carthage?
15. What is the name for the landcsape environment used effectively in such games as Driller, Total Eclipse and Dark Side?
16. Who is chip in love with?
17. In MUDS, what is used as the ball?
18. Sim City is plagued by which famous B-movie monster?
19. Name all the footy games and extras which have been written by Dino Dini for Anco?

Stuart N Hardy, Sheffield.

READERS' REVIEW

Have you ever read one of our reviews and totally disagreed with what we've said? If so, this is where you can voice your opinions and stick up for your favourite games. If you do, you could win yourself a £25 game, so get scribbling to us at Backchat

FIGHTING TALK

How on earth can Mark Patterson give *F-19 Stealth Fighter* a CU Superstar and call it a truly excellent simulation! Is he mad?

Mark's review wasn't critical enough. The game updates at twelve frames a second on average, sometimes sinking to a lowly seven! This makes the graphics look everything but 'fast and smooth'. Just take a look at *WINGS*. There you'll encounter fast and smooth graphics.

The sound is rubbish. Okay, you didn't give it as much as the other ratings, but 78 per cent? That's one of the things I don't like with your reviews. When something is very bad, you don't give it what it really should have. You just drop it 10-15 per cent below the other ratings. As for the lastability and playability scores – these were completely bogus. I have yet to find a single review in your mag that has big differences between these two ratings. To get into the game you have to wade through an enormous manual and learn to use all the varied key commands. The playability should have been much lower than the lastability rating.

The fact that the game takes an age to load, doesn't use two drives, and that the disk change is clumsy doesn't help matters. There's even an awful intro-picture with some boring music.

Over all the game should have scored a measly 74%!

Eric Adli, Norway.

Mark replies: We're going to have to agree to disagree over the relative merits of F-19. I'm a great fan of flight sims and this game, in my opinion, is one of the best. Of course, it's going to take a while to get into the game, it's a very complex sim, but with a little perseverence you'll be amply rewarded.

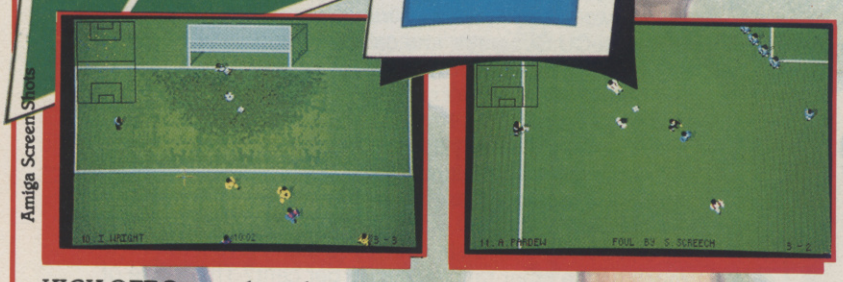
THE TOP FIVE

Here's this month's readers' top five Amiga games. Don't forget to vote for your faves each month. There's a software prize for one lucky reader each month. This issue's prize was won by Stuart Johnson, Huddersfield.

1 Speedball 2
2 Turrican 2
3 Powermonger
4 Lemmings
5 Robocop 2

KICK OFF 2

A NEW DI
SOCCER SI



- BLISTERING PACE
- PIXEL PERFECT PASSING
- SUPERB TACTICAL GAMEPLAY

KICK OFF 2 greatly enhances the gameplay of KICK OFF, winner of the THE GAME OF THE YEAR in the U.K., and similar awards right across Europe. A host of new features have been added to the ones that enthralled players the world over.

* **Full size multi-directional scrolling pitch with the players, markings etc. in correct proportion.**
* **1 to 4 players option. (Amiga and ST only)**
* **2 players TEAM option against the computer or 2 other players. Hundreds of players each with a unique combination of attributes (stamina, pace, etc.) and skills (passing, shooting, tackling, etc.)**
* **Instinctive Kick Off joystick controls to dribble, pass, shoot, head or chip the ball and do sliding tackles.**
* **Set piece. FREE KICKS including dummies and the ability to dip the ball or bend the ball round a defensive wall.**
* **9 types of corner kicks with full control of shot power. Long and short throw ins.**
* **Team selection from a squad of 16 with substitution and a choice of tactics.**
* **League and cup competitions with Extra Time, Injury Time and sudden death penalty shoot outs.**
* **Facility to view, edit and save the Action Replays and create a Golden Shots disc.(Excl. IBM & CBM 64)**
* **Facility to load Player Manager teams and tactics for a single or league game.**
* **Red and yellow cards, 16 different referees, injury time and a host of features to create an atmosphere for a game which is real fun to play.**

ST ACTION - The best game ever to grace the ST. Highest accolade I can give.
AMIGA USER INT - The best computer game ever **97%**
THE ONE - Ultimate soccer simulation. **96%**
THE ACE - Brilliant. Buy, Buy, Buy. **930.**
AMIGA FORMAT - Best footy game to have appeared on any machine. **94%**
ST FORMAT - What a game! Gem to play. Magic. **90%**
C & VG - Championship winning material. **95%**
GAMES MACHINE - Probably the best sports game ever. **92%**
COMMODORE USER - No other footie game can touch it. **90%**
AMIGA ACTION - Surpasses all other football games. **93%**
POPULAR COMPUTING WEEKLY - Nothing short of brilliant.
NEW COMPUTER EXPRESS - Computer football event of the year.

Amiga Screen

AMIGA & ST £19.99 EXP. AMIGA £24.99
IBM (AT & XT Turbo, EGA & VGA) £24.99
CBM 64 - SPECTRUM - AMSTRAD £9.99, £14.99

An International class player takes charge of a third division club as Player Manager. His brief is simple **-Bring Back The Glory Days.**

His success depends on his playing skills on the pitch and managerial skills in devising winning tactics, aquiring the right players from the transfer market and building a team worthy of the highest honours.

* **Unique facility to design and implement your own tactics.**
* **Over 1000 individual players, each with a unique combination of attributes and skills.**
* **A lively transfer market. Haggle for the best deal.**
* **4 division league and a cup tournament with sudden death penalty shoot out.**

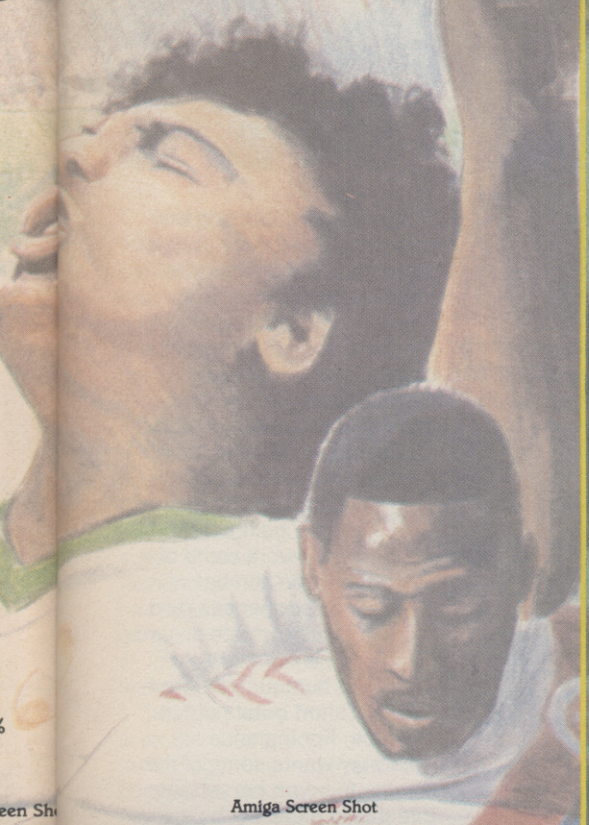
The Player Manager brings the every day realities of a manager's life, his talents as a manager and a player, his triumphs and his failures into a sharp FOCUS.

ST. ACTION - A stroke of pure genius.
THE ONE - An exceptional football management simulation, Astounding depth. Most involved, rewarding and playable.
THE ACE - Successfully blends challenging soccer management with frantic end to end arcade action. **920**
NEW COMPUTER EXPRESS - The sheer depth is incredible. A definitive management game.
COMMODORE USER - At last a management game that requires true management skills - a winner. **94%**
ST FORMAT - Brilliant. **93%**
AMIGA FORMAT - Enthralling and addictive. **93%**
ZZAP - Best football management game ever written. **92%**

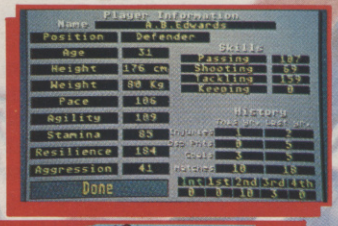
AMIGA - ST £19.99

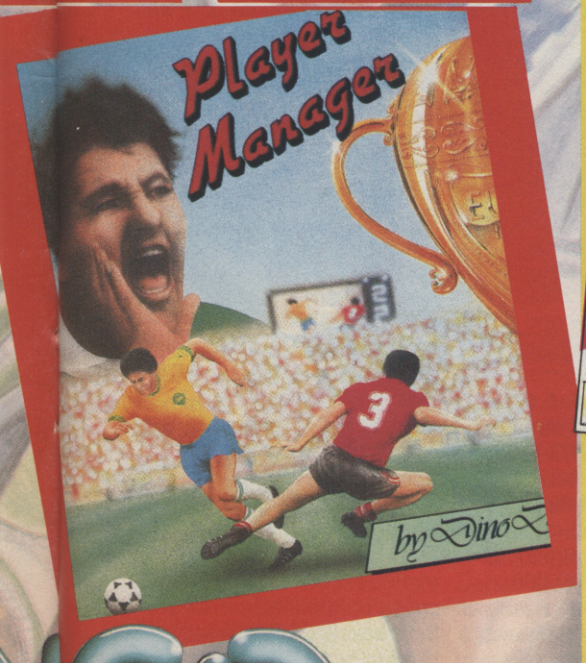
AN

IMENSION IN SIMULATIONS



Amiga Screen Shot





THE FINAL WHISTLE
Amiga - ST £12.99

Raises the skills required and gameplay of KICK OFF 2 to new heights.

Two extra kits.
Look at any player stats. (attributes and skill) before selecting squad.

Totally new corner kicks with full control of the power, height and trajectory of the ball.

Enhanced throw ins and penalty shots.

Provision to flick the ball in the air and do a blinding header or a spectacular overhead kick.

New two players team mode. Player 1 in position or nearest to the ball and player 2 in position or keeper.

Linesmen and referee on the pitch. (EXP. Amiga Only).

A new player attribute FLAIR. A player with a high level of flair will try a solo attempt at the goal.

4 new pitches - Wembley - Icy - Muddy - Non-League

And Lot's More

WINNING TACTICS (£6.99 - February.) - A collection of tactics for use in Player Manager or KO2 with full explanations.

RETURN TO EUROPE (£9.99 - April.) - Three European cup competitions. UEFA cup - European Cup - Cup Winners Cup.

GIANTS OF EUROPE (June) Best teams of Europe on one disc.

SUPER LEAGUE - Four division league with 24 teams in each division. Automatic promotions and relegations. Teams from GIANTS OF EUROPE can be loaded into 1st Division.

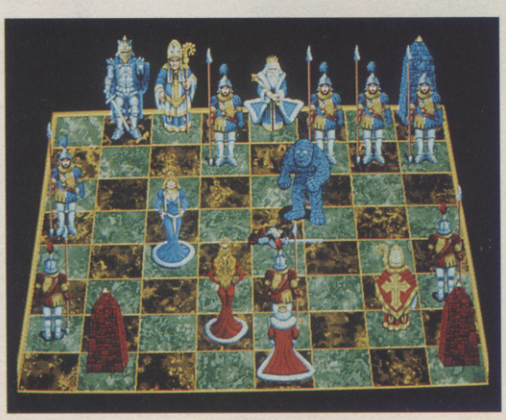
Draft specifications. Subject to changes without notice

ANCO SOFTWARE, UNIT 10, BURNHAM TRADING ESTATE, LAWSON ROAD, DARTFORD, KENT.
TELEPHONE No: 0322 92513/18 FAX No: 0322 93422

BEAUTIFULLY COMPACT . . .

Commodore's Amiga-based CD entertainment system, CDTV, promises to bring the fabled interactive movie one stage closer to reality. Rik Haynes takes a look at some CDTV games in development. . . .

Price point policy. Will Commodore release the CDTV for £599? Find out in next month's issue of CU Amiga. . . .



The CD version of Battle Chess has improved graphics, sound and gameplay (FM Towns version shown). . . .

The original Battle Chess from Interplay in California mixed the classic board game with some of the best three-dimensional graphics yet seen on the Amiga. When its fantasy medieval chess pieces attacked each other, their one-on-one battles were played out in entertaining animation sequences. The pending CDTV version promises even more.

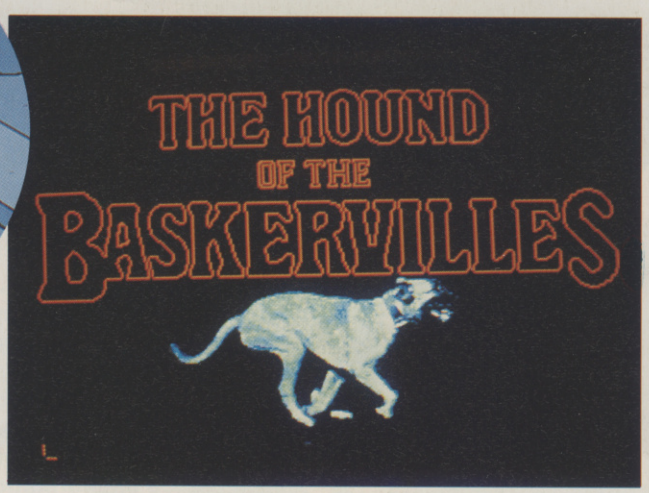
"The 35 minute tutorial is a major enhancement," says Troy Worral, producer of *Battle Chess CD* at Interplay. This innovative show combines over 9000 frames of animation, text, digitised speech and an original professionally composed music score to create a mini-movie for connoisseurs of chess. The tutorial details the history and rules of chess and introduces each piece to you in turn. It's a great way to learn about this ancient strategy board game. The text was researched by a script writer who normally works on movies, television situation comedy shows and comic books. Did you know the Queen couldn't move around the board?

Battle Chess CD also incorporates a new and improved interface, animated graphics, sound effects and background scores. It contains 10Mb of graphics compared to the 4Mb found in the original. All the gameplay features from the original are still included such as 10 levels of play, an opening library of 30,000 moves and the chance to play against the computer or a friend. I will take four months to produce. David Steffen is programming the conversion and Charles Weidman III is drawing the tutorial artwork.

"We're currently improving the combat animations of the original Amiga version of Battle Chess, but we don't have all the details yet as to which ones will find their way in, claims Worrel. Troy and the gang are going back to rework come of the combat sequences, and they hope to inject more humour into these short bursts of battle. For instance, Interplay wants some of the knights to be on horseback. Eventually there will be six different walks and 35 combat sequences.

"Darkness descends over the battlefield. Thunder cracks overhead and lightening flashes shadows upon the chequered board. There can be no more delay. You make your choice. A pawn marches forward against the darkness opposing you."

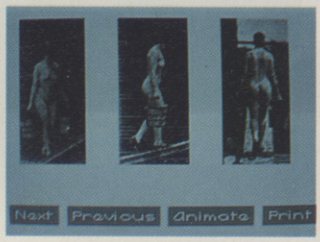
New digitised stereo sound effects have been added and roughly 30 minutes of CD-quality audio are included. Five different music scores change during the game depending on how well you are playing. "It's up-beat when you're winning. Almost a funeral march when you're losing," Worrel confides. A small local band from Santa Anna went into the studios to record these tunes. Synthesizers did a majority of the work. For the tutorial, Interplay used six professional actors to record the speech spoken by each chess piece. This digitised discourse may be converted over to other languages in the future. The sampled sound effects are either home grown or come from the compact discs from Sound Ideas in The States. The original FX had to be trimmed down to take up less space on the floppy disk, so the audio has to be re-digitised to bring up the quality on the CD version.



Inset: The Case of the Cautious Condor. I say, can you solve this case of the mysterious CDTV? It's brilliance is elementary, my dear Holmes. . . .

Brian Fargo, President of Interplay, attributes the companies success to a talented team of programmers , artists and professionals who spend many painstaking hours the design, productions and quality assurance of each individual game. "We converted Battle Chess because it's a mass market, universal game that uses the power of the CDTV to its fullest," states Worrell. Since it was founded in 1982, Interplay has produced many Amiga games including *Tass Times in Tone Town*, the *Bard's Tale* series and *Neuromancer*.

Interplay feels that CDTV is on the cutting edge of new technology. The fact that it is going to be the first in The market place should help it tremendously. Interplay's premier CDTV product will be available in the spring, no price has been set. *Battle Chess* will be the first of many CDTV titles from Interplay, so watch this space.



Women in Motion from On-line Entertainment has nearly 100mb of naturists pictures. The force of CDTV means that Eadweard Muybridge's celebrated nudes will be animated for the first time in their history. The package will be able to accept DPaint 3 files, claim its makers, and it will be targetted at the (semi) professional animator. . . .

NEW WAVE WONDER

Commodore Dynamic Total Vision is set for a country-wide 'Dixons' debut next month (although we'll believe it when we see it). The giant electronics retailer has agreed to stock the CDTV in over 100 stores around Britain. Although the launch price was to have been £699, Commodore have announced a cut down price of £599. The first stocks should be selling by mid-March. Additionally, Commodore was showing an add-on CD-ROM drive at the Winter Consumer Electronics Show in Las Vegas last month. The A690 effectively turns existing 1Mb Amiga's into CDTVs. The price expected to be between £250 and £350.

Prepare to meet Psychokiller – will this release from On-line Entertainment be the first camcorder movie to be turned into a game? Shot on location around their offices, it has taken the On-line crew, fronted by Fergus McNeill, around six months to edit this CDTV release. Psychokiller will be one of three CDTV releases from On-line. . . .

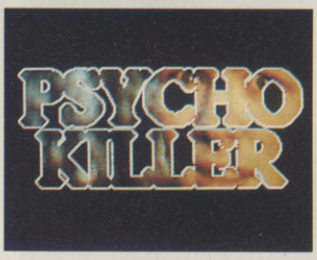
CD-TV

Welcome to the world's first column devoted to the CDTV. Over the coming months CU Amiga will introduce you to the concepts of multi-media, full motion video, cyber comics, interactive imagination and digital doctors. The hyper hits will be perpetual. If you have any questions or comments you can contact me by writing to Rik Hanes, CU Amiga, EMAP Images, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU.

OFF-BEAT TRIO FROM ON-LINE

On-Line Entertainment will have three CDTV titles, each priced at £29.99, ready for launch next month thanks to its versatile DUNE authoring software.

Based around Sir Arthur Conan Doyle's classic detective novel, *The Hound of the Baskerville* is an interactive investigation filled with journals, newspaper cuttings, telegrams, letters, police reports and other clues. On-Line says the massive capabilities of the CDTV – digitised sound, images and animation – are used to provide an atmosphere heavily laden with suspense and drama.



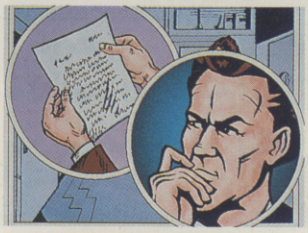
On-line Entertainment uses the DUNE system to produce CDTV titles such as The Hound of the Baskervilles and Psychokiller. . . .

Women in Motion is the first time the historic photographic images of Eadweard Muybridge have been brought together in a 'Moving ➢

BEAUTIFULLY COMPACT . . .

➢ Film'. With nearly 100Mb of graphics, this product gives a unique insight into the moving form. These pictures have been used by great animators, including Disney, as a basis for their work in the past. According to On-Line, artists will be able to use paint packages like *DeluxePaint III* and play around with these 'arty' images of women walking, sitting and dancing in the nude. The final version will include narration by a well-known BBC announcer.

One day last year, Fergus McNeill and a group of friends travelled to the local countryside and shot an off-the-wall shocker movie using a normal camcorder. It took them over six months to make this video into a fully interactive adventure for the CDTV. *Psycho Killer* is the result. Who knows? Jeremy Beadle may do the same thing with those embarrassing home-video clips from You've Been Framed.

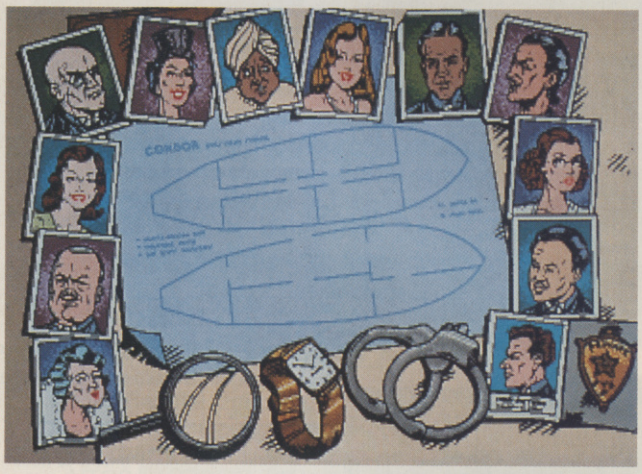


Tiger Media employs cartoon graphics rather than digitised graphics in its CDTV products.

PUT IN THE PICTURE

"CDTV is the next logical step in the evolution of consumer electronics," says Nolan Bushnell, general manager of Commodore's Interactive Consumer Products division in North America. "It provides capabilities far beyond any currently available entertainment or computer system, yet is remarkably simple to use. If you know how to change TV channels with a remote control, you can take full advantage of CDTV." Bushnell was co-founder of Atari, but we won't hold that against him. "The concept that drives CDTV is that of an electronic interactive, instantaneously accessible library. We will have fiction, non-fiction, reference and entertainment titles that provide consumers with a truly unique source of information and entertainment.

Commodore's new machine will be perfect for the simulation enthusiast allowing for more detail and more space devoted to samples . The case of the Cautious Condor will be the first in a series of airwave adventures for the CDTV.



Set in the 1930s, this airwave adeventure from Tiger Media features a plane inspired by Howard Hughes 'Spruce Goose'.. . ..

THE CASE OF THE CAUTIOUS CONDORE

Voted 'Best Hit Software' by Japan's leading games magazine, *Condor* from Tiger Media is a 1930s-style murder mystery drama which uses vintage comic-book cartoon-drawn characters and scenes.

"Condor is the first title to be developed specifically with the interactive capability of optical disc platforms in mind," says Laura Buddine, President of Tiger Media. The LA-based company has been at the cutting-edge of CD development for the past five years. Condor is the first 'Airwave Adventure', a full-line of interactive titles to be developed by Tiger Media in the coming months.

Airwave Adventure takes place aboard the Condor, a luxury airliner fashioned after Howard Hughes 'Spruce Goose'. There has been a murder, all the suspects are aboard the plane and the player has 20 minutes to find the murderer. Using the CDTV's remote control, the player moves the detective from room to room, meeting the characters on the plane and gathering clues. Each segment lasts about two minutes, during which time the detective tries to establish the means, motive and opportunity for each character. There are more than 1500 paths that a player can follow, however, only one leads to the murderer.

"This title is 100 times larger in data and graphic capacity than any other title ever produced for any format," claims Tiger Media, "There are three hours of CD-Audio, more than 700 originally drawn colour pictures and 200Kb of program."

From the number 1 hit single, comes the number 1 game for your computer...
Meet Max and Mini, two cuddly little fuzzballs whose love has been thrown apart!! Help bring them together by guiding Max through 100 brain-blasting levels of mazes, puzzles, logic and fun.
The game includes two modes of play plus a unique head-to-head feature, a construction kit (for unlimited fun), super sound and graphics, and of course that bass-thumping number 1 track!

Have you got what it takes?

DEMONWARE

Available on Amiga (24-99), PC (24-99) and C64 (10-99 cass., 14-99 disk)

To order this product or for further information please contact

©1991 DEMONWARE SOFTWAREHAUS GMBH. All rights reserved.
Original music by SNAP and Logic Records Gmbh.
Exclusive marketing and distribution by D.M.I.

Digital Marketing International Limited
Unit 3, Poyle 14, Newlands Drive, Colnbrook, Berkshire SL3 0DX
Telephone: 0753 686000 Fax: 0753 680343

If you have enjoyed reading this issue of CU AMIGA, you are bound to be interested in our fantastic new subscriptions offer. The offer aims to give you value for money, an easy way to regularly receive your favourite magazine, and - thanks to our friends at IMAGE WORKS - a FREE software gift

Subscribing to CU AMIGA for only £29.95 has so many benefits for the self respecting enthusiast of computer entertainment. Here are a few points to consider whilst pondering this small but worthwhile investment:

SUBSCRIBE TO CU AND

- Get 12 issues of CU AMIGA, the ultimate games guide to the ultimate computer, delivered direct to your door and we'll pay the postage! This means never having to traipse down to your local newsagents for your copy again.
- Ensure you never miss out on all the vital information which only CU AMIGA gives you and impress your friends with it!
- Choose from some red hot Image Work's games – which can be yours absolutely FREE!
- Save yourself between £19 and £25

SUBS RATES SUMMARY	
12 issues (UK Residents only)	£29.95
12 issues (Air Europe)	£50.00
12 issues (Rest Of The World)	£62.04
24 issues (UK Residents only)	£57.50
24 issues (Air Europe)	£100.00
24 issues (Rest Of The World)	£125.00

We suggest that overseas readers pay by International Money Order.

Place your order by completing the coupon, or send your details on a postcard, or ring our special 24 Hour Orderline Service on 0858 410 088.

Subs Guarantee: If your aren't completely satisfied with your subscription, you may cancel it at any time and receive a prompt refund for all unmailed copies.

GET FREE SOFTWARE!!

If you take out a subscription for 12 issues (only £29.95) or 24 issues (only £57.50) you can choose one of the following Image Works games free! :

● Wings ● Falcon ● Falcon MIssion Disk 1
● Falcon Mission Disk 2 ● Battlemaster
● Back To The Future 2 ● Cadaver ● Dungeon Master

OR two games from those offered below:

● Xenon 2 ● Interphase ● Speedball ● Gravity
● Flip It & Magnose ● Final Battle

NB: The free software offer is available to UK residents ONLY.

Your software choice will be mailed separately to your first magazine, please allow 28 days for delivery.

TO: CU AMIGA SUBSCRIPTIONS DEPARTMENT, PO BOX 500, LEICESTER, LE99 OAA

NAME :.....

ADDRESS :.....

POSTCODE :.....

I WOULD LIKE A SUBSCRIPTION TO CU FOR **12 ISSUES** ❑ *please tick box*

I WOULD LIKE A SUBSCRIPTION TO CU FOR **24 ISSUES** ❑ *please tick box*

PLEASE START MY SUBSCRIPTION FROM THE .....*(enter month)* ISSUE OF CU

MY GAME(S) CHOICE IS : .....

I ENCLOSE A CHEQUE/ POSTAL ORDER MADE PAYABLE TO **EMAP IMAGES**
FOR:£. .....

PLEASE CHARGE : £..... TO MY ACCESS/VISA/DINERS CLUB/AMERICAN EXPRESS ACCOUNT
CARD NUMBER :.....
EXPIRY DATE : .....

SIGNITURE : .....

FULFILMENT: ALAN WELLS INTERNATIONAL, MEMBERLINE HOUSE, FARNDON ROAD, MARKET HARBOROUGH, LEICESTER LE16 9NR

SOURCE CD: 0014 UK 1
SOURCE CD: 0015 UK 2
SOURCE CD: 0016 EURO 1
SOURCE CD: 0017 EURO 2
SOURCE CD: 0018 ROW 1
SOURCE CD: 0019 ROW 2

'NAM

★1965~1975★

TM

Vietnam was a costly disaster for the United States . . . .

Could you – using the same resources – rewrite history and win the war America lost . . . . ?

As President, you must balance your military objectives against public opinion back home. The decision to be a hawk or a dove is yours . . . .

Your aim: to achieve what the Americans failed to do – prevent South Vietnam falling to the Viet Cong guerillas . . . .

'Nam is the result of four years extensive research by Matthew Stibbe, the author of the highly acclaimed Imperium . . . .

" 'Nam is incredibly accurate... (and) definitely rates as one of the best wargames in years" **CU Amiga Screenstar 90%**

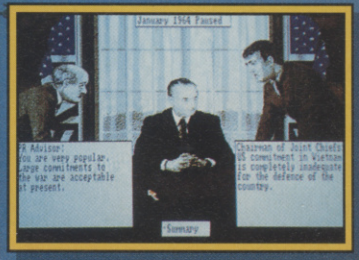
DOMARK

Programmed and designed by: Matthew Stibbe

© 1991 Domark Software Ltd. © 1991 Artwork & Packaging Domark Software Ltd.

Published by Domark Software Ltd, Ferry House, 51-57 Lacy Road, London SW15 1PR Tel: 081-780 2224

Available on: Amiga, Atari ST, IBM PC 3.5" & 5.25" & Apple Macintosh Amiga Screenshots

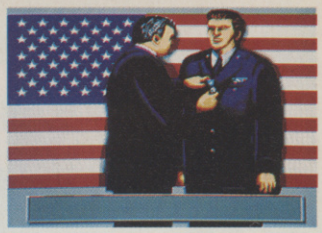


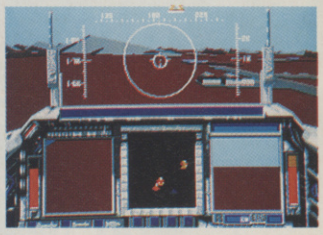
FOR THE VERY BEST AMIGA GAMES COVERAGE

GET THE VERY BEST AMIGA MAGAZINE

CU AMIGA

External and cockpit views can be used to visually indentify planes. There's nothing to stop you shooting down one of your own fighters.





The HUD displays information such as air-speed, altitude, currently selected weapon and heading. It's also used to select enemy air and ground targets.

With MicroProse's sim set for take-off, Mark 'Fly Me' Patterson flew in for a look.

F-15 II

With *F 15 II* nearing the final stages of development it looks as if MicroProse are steering away from the thoughtful approach of their previous products by stepping up the action.

The game is orientated towards individual missions rather than an overall scenario. You start as lowly a Flight Lieutenant aiming to collect ranks and medals while battling hostile forces. It's the usual MicroProse formula which is rapidly heading towards over-use.

IMPROVEMENTS Although MicroProse are attempting to improve on the PC version some features may have to be cut owing to memory restrictions. To compensate for this the presentation screens have all been touched up or completely redesigned. The sound effects are also being rewritten from scratch.

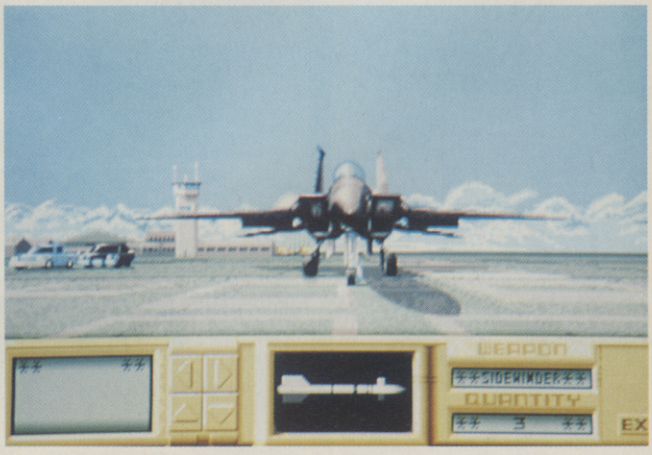
Rather than port the graphics code over from the PC version, the programmers are borrowing routines from *F19*. The number of polygons, their size and position are all relevant to the game's speed; if the screen's too cluttered the frame rate tends to slow down. *F15*'s programmers believe the finished product will not run any slower than ten frames a second, an impressive claim.

People with extra memory will be able to access additional features such as digitised speech and possibly some enhanced graphics, but the inclusion of these depends on the time remaining after the main bulk of the game is completed. The game is also being designed to run faster on modified Amigas, a fact which will please A3000 owners.

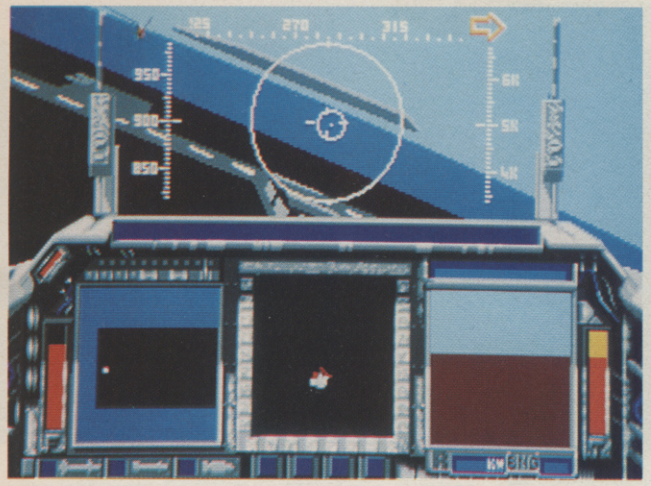
COIN-OP The cockpit is also being redesigned, to make it look and work more like that in the arcade version. Although MicroProse claim that's all they've really 'borrowed' from the coin-op I get the distinct impression that Amiga *F15 II* leans far more towards a thinking man's conversion of its arcade brother rather than the PC sim.

As with *F19*, MicroProse's last flight sim, custom built software is being used to design the graphics. These are intended to let the user draw in three dimensions, in a similar principle to a CAD

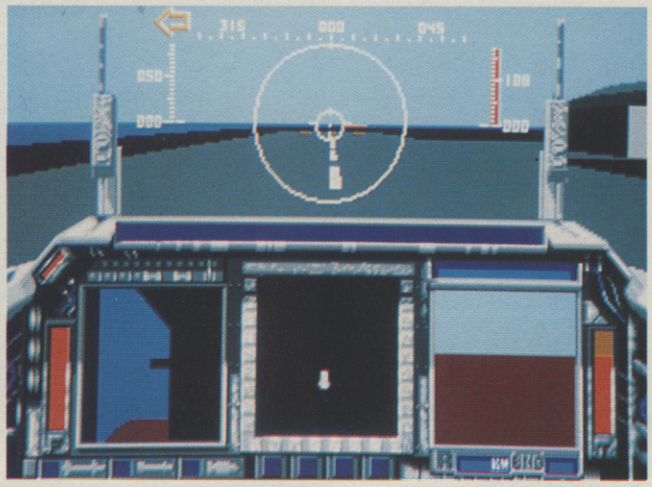
Hi-resolution presentation screens will be used to link scenarios.



Choose from a small arsenal of air-to-air and air-to-ground weapons.



One of the problems the programmers had to overcome was making the horizon tilt when the cockpit slants. They had original toyed with the idea of creating a lever cockpit with no slants.



The arrow at the top of the HUD points the way to your first target. A mission always contains a primary and secondary target. Both must be engaged unless your orders say different.

A successful mission will earn the pilot promotion and commendations. Oustanding performance over a long time could result in the Congressional Medal Of Honour, the US's highest award.

REACH FOR THE SKIES

The F15's primary role is as an air superiority fighter, designed to dominate the air, allowing friendly aircraft to operate unimpeded. It is also an extremely capable strike aircraft, a feature which prompted the USAF to develop the F15 Strike Eagle, a purpose built ground attack version of the normal F15. It's capable of a maximum speed of over Mach 2.5, making it one of the fastest attack planes in the world. For ten years it held every time-to-altitude (the speed at which a plane climbs) record. During the Gulf war one Saudi-piloted F15 downed two French built Mirage fighters and saw off a Russian made SU24 Fencer when they tried a sneak attack on the American supercarrier Nimitz.

Death is the end. Your plane can withstand hits from enemy anti-aircraft fire and even some surface-to-air missiles. Ejecting will save you providing you're not flying too low.

machine. In order to conserve memory some of the features of the PC version may have to be dropped.

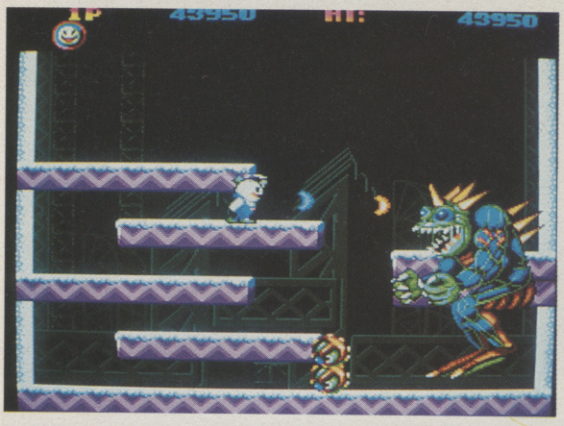
OBJECTIVES Missions will include destroying oil fields, intercepting enemy fighter squadrons and long range interdiction strikes. Unlike most other flight simulations you won't get a choice of weapons. Your F15 will come equipped with two types of air-to-air missiles plus air-to-ground Mavericks, only the amount is selectable.

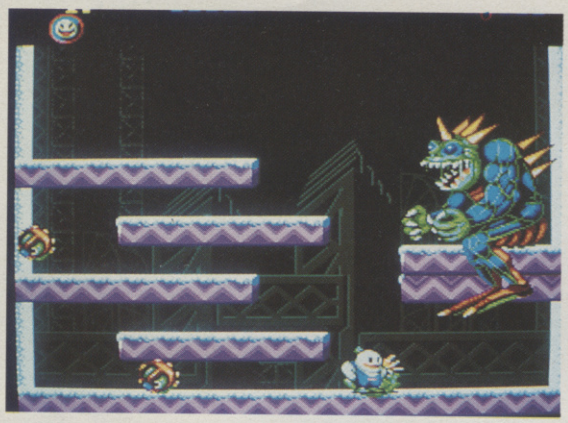
The game is set in six different locations, Libya's infamous 'Line of Death',

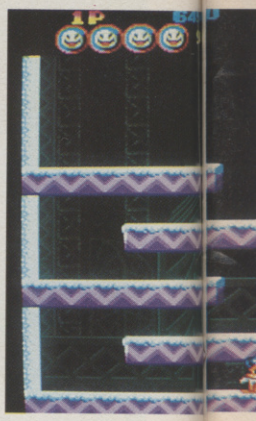
Enemy tracking devices range from a pair of binoculars to state-of-the-art radar equipment. It pays to watch the skies.

Vietnam, Middle East, Persian Gulf, North Cape and Central Europe during World War Three. Mission objectives will be dictated by the current location, for instance supply lines and ammo dumps have to be attacked in the world war scenario. Despite the Gulf War, MicroProse have decided not to alter the Persian scenario, so you're taking off from airbases in Kuwait to attack targets in Iran. Unlike *F19* the onus is on action rather than strategy.

F15 II is scheduled for a May release. Full review next issue.







When it comes to cute coin-ops, there's no doubting that they offer unrivalled playability. After years of alien blasting and power pill gobbling, Taito delivered the shot in the arm that the coin-op scene needed with *Bubble Bobble* and its many sequels. Since then, cutesy games have almost become a genre in their own right with games ranging from *Atomic Robokid* to *Flood* literally flooding (sorry!) the market. More importantly, they also have the advantage of surviving the transition from coin-op to the Amiga with very little harm, a feat Ocean themselves have proved with the likes of *Rainbow Islands*, *New Zealand Story* and *Pang*.

The licence to convert Toaplan's relatively unknown *Snow Bros* was acquired

Following the success of their conversions of such cute coin-ops as *Rainbow Islands* and *Pang*, Ocean jump on to the bandwagon again, this time with a conversion of *Snow Bros*. Steve Merrett chills out and takes an early peek.

SNOW BROTHERS

(Left) The mid-level guardians appear after every ten screens. Spewing countless and deadly creatures, the smaller creatures should be balled up and rolled back at the massive guardian until they eventually keel over and die.

Special potions can be collected when two or more aliens are despatched at the same time. These then allow the snowman to upgrade the speed of his shots, along with their distance, and he can also attain temporary invincibility.

after last years ECES in September, and Ocean France were drafted to convert the game immediately. Since past success with the likes of *Cabal* and *Pang*, OF have been in the lucky position of more or less selecting which licences to convert. On signing the rights to *Snow Bros*, OF's graphic artists took a look at the coin-op to make a note of key items and sprite animations. The game's programmer then took notes on specific routines that may cause problems. From these initial impressions, any problems could then be ironed out very early in the game's development and the recreation of the sprites can run in parallel.

SNOWBALLIN' The basic gameplay of *Snow Bros* is akin to that of Taito's aforementioned *Bubble Bobble*, in so much that the game involves clearing 50 separate screens of their deadly occupants. However, replacing the cute Brontosaurus of the bubble-blowing classic, *Snow Bros* stars a small snowman as its central character, and the icy hero is armed with a magic power which enables him to turn the attacking creatures into massive balls of snow. Each monster requires four direct hits before he is completely covered in snow and effectively disabled, and it can then be killed simply by pushing it across the screen until it builds up speed and cannons into the wall, killing anything in its path. However, if a snow-covered monster is left for too long, it rapidly escapes its confines and starts to roam the platform-laden screen at a faster pace. To your advantage, though, are a number of bonus goodies and potions which, when collected, endow the little snowman with a variety of super powers.

When ten screens have been cleared of their occupants, the little snowman comes up against a massive mid-game guardian. These get progressively harder as the game progresses, and spew out literally hundreds of smaller creatures which must be avoided as you attempt to kill the larger opponent. In addition, in keeping with the bonus idea of *Rainbow Islands* and *Bubble Bobble*, *Snow Bros* contains dozens of small bonus objects which are accessed by performing certain tasks or completing a screen in a specific order. Ocean France have managed to cram all of the original's secrets, ensuring that the conversion is as close to its arcade parent as possible.

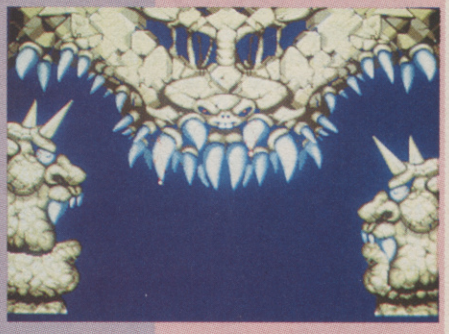
SNOW JOKE Perhaps surprisingly in these days of PDS systems and PC work stations, the game is being written on an Amiga-based system by Pierre Adane who took up his *Snow Bros* duties ➢

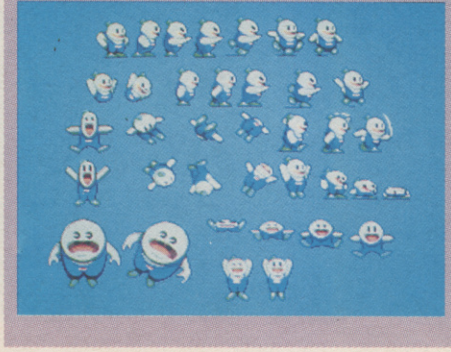
SNOW BROTHERS

➢ as soon as his commitment to *Pang* was completed. Meanwhile, the impressive graphics are being prepared by Phillipe and Lionel Dussel (two brothers who have now been dubbed 'The Snow Bros'!) along with Francis Fournier, who, using a simple ST set-up for the maps and sprite editors, have managed to recreate the entire 32-colour palette to make the game's screens look virtually identical to those of the coin-op. In addition, by creating each of the game's 50 stages in almost jigsaw fashion, a lot of memory is saved, allowing them to add all of the original's neat little touches. The team, which is rounded off by Pierre Loriaux on sound, have been working on the conversion since before Christmas, and the game is roughly 75% complete. One of the programmer's greatest feats is that he has managed to mimic the arcade game in virtually every way, including its speed. Of this, Ocean France's Development Manager, Marc Djan, is justifiably proud, as he is of the view that "it is probably the most important factor". As anyone who has played the coin-op will tell you, *Snow Bros* plays at a fair old speed and, thus, ensures the conversion's sprites zoom around like their mad arcade counterparts is essential. How the whole thing will hang together, though, will be revealed in the next couple of months when Snow Bros is released. Stay tuned for a full review.

FROST IMPRESSIONS

During the conversion of Snow Bros, Ocean France received very little help from the coin-op manufacturers, Toaplan. With the exception of a coin-op to work from, the team had to play the coin-op from start to finish, making notes of key animations and graphical techniques. Similarly, all the coding techniques had to be worked out this way, with Pierre studying the game in great detail, and working out the basic logics needed to reproduce the enemy sprites' intelligence. From here, the graphic artists then started to reproduce the individual screens using ST and Amiga-based systems, and specially written software which allowed them to animate the sprites within a very small amount of memory and also compact the screens. With the memory saved by these special techniques, the actual coding was mae easier, and Pierre was allowed a pretty much free reign to incorporate nigh-on everything from the coin-op.





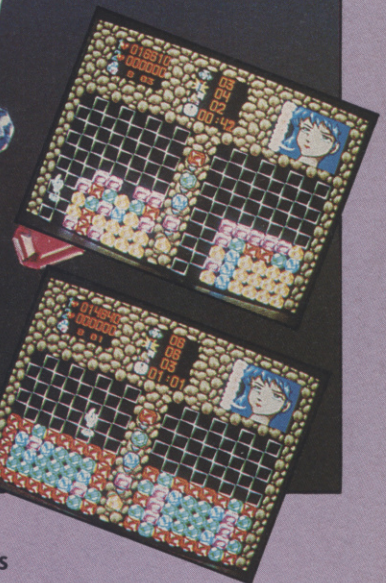
GEM'X

ビソー!

AMIGA-TEST
gut

AMIGA
FAN
91%

OFFICIAL
HOME
VERSION



Are you ready to take on Kiki and her friends in this unique game of strategy and skill?

Match up the 2 patterns of stones on the screen - special combinations give bonuses and secret levels. Succeed within the time limit and gorgeous girls will lead you to the next tantalising level.

If Kiki isn't temptation enough, then 400 levels of stunning graphics, sound and speech, and gameplay so addictive that you will have to be dragged screaming from the screen, surely is.

Available on Amiga (24-99), Atari ST (24-99), PC (24-99), and C64 (10-99 cass., 14-99) disk).

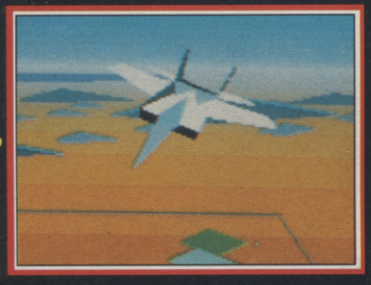
To order this product or for further information please contact
Digital Marketing International Limited
Unit 3, Poyle 14, Newlands Drive, Colnbrook, Berkshire SL3 0DX
Telephone: 0753 686000 Fax: 0753 680343

(P)1991 KAIKO © 1991 DEMONWARE SOFTWAREHAUS GHBH.
All rights reserved.
Exclusive marketing and distribution by D.M.I.

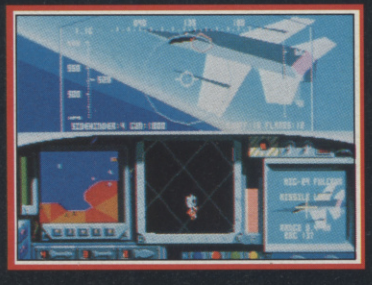
Four levels of difficulty will help you to learn quickly - and optional autopilot landings will allow you to concentrate on airborne action. The controls are simple, effective, and easy to remember. It is a great flight sim for beginners and experts alike.

Fly missions in any of six real world arenas from the Persian Gulf to Vietnam, Central Europe to the Middle East and the North Cape to North Africa, giving you a total flying area of nearly half a million square miles.
Each area contains hundreds of missions and each mission will differ depending on your chosen tactics, even if you fly it twice!

IBM PC & Amiga screen shots



An amazing ten viewpoints give you the opportunity to view the fast flowing 3-D environment from virtually anywhere around your plane - and a unique "Director" option can be used to automatically change the view for you, so that you're always looking right at the centre of the action.



The newest smart weaponry and laser-guided armaments are primed for launch - it's your job to make sure that you're in the right place at the right time, and avoiding the constant enemy attack being thrown at you.

Enemy pilots and missile crews act and react intelligently and quickly. Success depends on making the right moves - and making them fast. F15 Strike Eagle II puts you in the hottest seat of them all - Take a look for yourself.

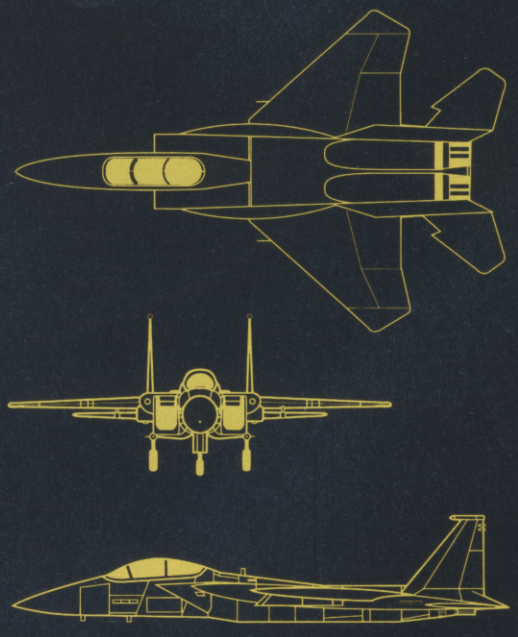
F15 Strike Eagle II follows F19 and Gunship into the front line. The latest and g at

AIR SUPERIORITY

The F15 Strike Eagle is the latest in a long line of F15 Eagles, whose development began in the mid '60s. Originally conceived as an ultra-powerful, ultra-fast air-superiority fighter, the design has developed into an air-superiority fighter with ground-attack capabilities.

The F15 Strike Eagle is one of the fastest, most manoeuvrable, and most powerful military aircraft in the world. It has the capacity to carry the latest air-to-air and air-to-ground armament in addition to its 20mm cannon.

The latest version of the Strike Eagle is equipped with a sophisticated zoom FLIR/TV/Laser target tracking system that allows the pilot to see close up views (either TV or thermal) of the target at all times.



MICROPROSE™
SIMULATION • SOFTWARE

l greatest from MicroProse will soon be available for Commodore Amiga and Atari ST.

THE CU COLLECTION

DISK twelve

ON YOUR DISK

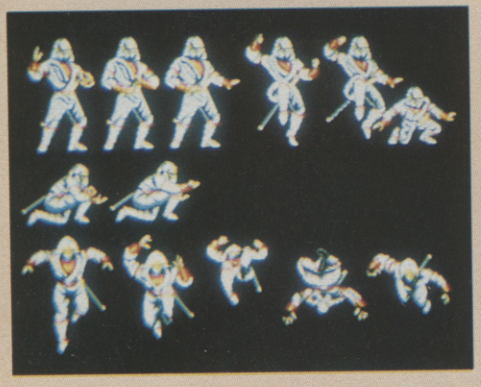
A taster of U.S. Gold's new beat 'em up, Shadow Dancer, which features a sample of what to expect in the multi-stage fighting epic. Also, we are proud to present the hottest demo doing the rounds at the moment – Madness 2.

SHADOW DANCER

SUPPLIER U.S. GOLD PRICE £24.95

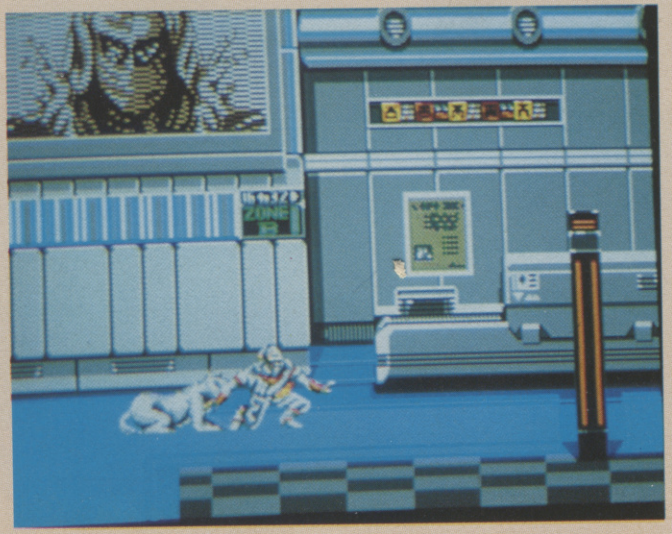
Shadow Dancer from U.S. Gold is the amazing sequel to *Shinobi*, and follows the further antics of the white-clad Ninja as he battles to free a group of hostages from the hands of a dangerous band of terrorists. Set in the not-too-distant future, *Shadow Dancer* involves negotiating a number of stages until you eventually make it to the space shuttle where the hostages are being held. Scattered throughout the levels are a number of explosives which are being guarded by larger guardians who must be defeated before the bombs are detonated. However, just one bomb will do the necessary damage, so every one must be found before the game is over. To the Ninja's advantage, though, is an arsenal of throwing stars, a sword, and a faithful dog who trots alongside him, and can be set upon any attacking terrorists. In addition, retained from the first game is the ever-popular ninja magic, which is activated via the space bar. There are four varieties of the magic, which range from a ball-spewing Buddha to a series of whirlwinds, and each clears the screen of enemy sprites and their bullets.

Our playable demo allows you to get used to the ways of the ninja, and contains a number of the final game's early sections. The final game will span six large stages, each of which is broken up into a number of smaller levels. Each stage is set over a multi-directional-scrolling play area, starting in the airport until the ninja eventually makes it to where the shuttle is being held. Control over the ninja is effected using the joystick, and the directional controls move him left and right, with up and down sending him into a crouch, and up prompting a jump. In addition, the ninja's limited supply of throwing stars are accessed using the firebutton and when these are exhausted or an enemy comes into close contact, control is automatically swapped over to his sword. Finally, the dog is sent into battle by pulling down on the joystick and pressing fire, but can only withstand a limited amount of damage before returning to his master the size of a scared Gerbil! Similarly, *Shadow Dancer* also allows the ninja to jump behind objects, such as fences, and this is achieved by pushing the joystick up and pressing fire – this method is also used to clamber on to the higher platforms.



MADNESS 2

Easily the most impressive demo we've seen for ages, *Madness 2* has been written by the UK branch of top European coders, Anarchy. Featuring some very clever jiggery-pokery, the demo is a follow-up to the smash-hit, *Madness*, released late last year, and has some of the largest vector graphics we've seen and a neat line in music. In fact, we were so impressed that we felt that everyone deserved to see their newest offering, so here it is in all its glory.



LOADING THE DISK

Just stick the disk into your Amiga's drive and it will auto-boot. A menu screen will appear, and just select which demo you wish to view or play. And that's it!

WON'T LOAD?

If in the rare occurrence of your disk failing to load, stuff it in an envelope and send it to:

CU DISK RETURNS
PC WISE
MERTHYR INDUSTRIAL PARK
PENTREEBACH
MID GLAMORGAN
CF48 4DR

They will check the disk and send a replacement as soon as possible. Please don't ring the CU offices regarding faulty disks. If you have a problem, PC Wise have an emergency phone number which is open from 10:30 - 12:30 weekday mornings. The number is: (0443) 693233.

ISSUE 43 APRIL 1991 £1.80

ACE

■ ST ■ AMIGA ■ C64 ■
CPC ■ SPECTRUM ■ PC
■ NINTENDO ■ SEGA ■

THE ULTIMATE GAMES MAGAZINE

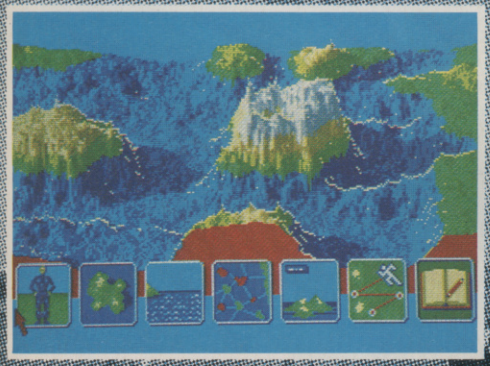
ADVANCED COMPUTER ENTERTAINMENT

SAHARAN EMPIRE ATTACKS!

OUT NOW

FLAMES OF FREEDOM IGNITE

- Full Exclusive Review Inside!



THE COLOUR OF MONEY

Software Scams Blown Wide Open!

DEVELOPERS INTERROGATED

- Renegade
- Gremlin
- Audiogenic

Get the Thumbscrew Treatment

COIN-OP BREAKTHROUGH!

Stunning Developments in the Arcades

LIVE IT!

Actual Reality Exclusive

PLUS:

6 Pages of Games and Tech News

40 Pages of Hard Pink Information

THE SIMPSONS INSIDE!

25-PAGE REVIEWS AND PREVIEWS SPECIAL INCLUDING: CHUCK ROCK, NAVY SEALS, SECRET WEAPONS OF THE LUFTWAFFE, COLDITZ, WARLOCK, SUPER MONACO GP, MUDS, TURRICAN 2, MICKEY MOUSE, EXILE, + MANY MORE

9 770954 807024

ADVANCED COMPUTER ENTERTAINMENT 43 APRIL 1991 THE EMPIRE STRIKES BACK

AMIGA direct

EUROPE'S NR. 1 AMIGA SPECIALISTS

PERSONAL CALLERS WELCOME
NR. 1 AMIGA SHOP
MON-FRI 9.30-17.30
SAT 9.00-12.00

NOW IN BRITAIN **"AMIGA DIRECT"** EUROPE'S TRAILBLAZING AMIGA CLUB, MORE THAN **10,000 MEMBERS.** DUE TO OUR INTERNATIONAL NETWORK (HOLLAND, BELGIUM, GERMANY USA & ENGLAND) YOU CAN NOW **SAVE HUNDREDS OF POUNDS** ON RECOMMENDED RETAIL PRICES. YOUR ONLY COMMITMENT IS TO PAY £10 FOR ONE YEARS MEMBERSHIP. WHEN YOU JOIN, YOU CAN CHOOSE ANY ONE OF THE FOLLOWING **FREE GIFTS,** LORDS OF WAR, DR. PLUMMET, WIPE OUT, GENIUS, THE PLAQUE, OR BUG BUSH/NUCLEUS. YOU WILL ALSO RECEIVE 4 TIMES A YEAR A **FREE COLOUR CATALOGUE**, DISCOUNTS ON CERTAIN UK COMPUTER SHOWS ENTRANCE FEES AND SPECIAL OFFERS AT UNBEATABLE PRICES. **NO OBLIGATION TO BUY!!!** HOWEVER AT OUR UNBEATABLE PRICES YOU CAN'T RESIST.

PERSONAL CALLERS WELCOME

TOP 100 AMIGA GAMES

	MEMBER	RRP
A10 TANK KILLER	24.99	39.99
ACTION-STATION	18.99	29.99
AMOS GAMES CREATOR	27.99	49.99
AWESOME	19.99	34.99
ARMOUR GEDDON	13.99	24.99
ATF II	9.99	24.99
BADLANDS	10.99	19.99
BATTLE COMMAND	13.99	24.99
BACKGAMMON ROYALE	13.99	24.99
BLITZKRIEG	18.99	29.99
BOMBER BOB	13.99	24.99
BACK TO THE FUTURE III	13.99	24.99
BETRAYAL	18.99	29.99
CADAVER	12.99	24.99
CARTHAGE	13.99	24.99
CHAOS STRIKES BACK	11.99	24.99
CHAMPION RAG	14.99	24.99
CHASE HQ II	13.99	24.99
CHRONOQUEST II	6.99	29.99
CODENAME ICEMAN	21.99	39.99
COLONELS BEQUEST	19.99	39.99
CONQUEST OF CAMELOT	19.99	39.99
DICK TRACY	13.99	24.99
DUNGEON MASTER	13.99	24.99
ELVIRA	18.99	29.99
EPIC	17.99	29.99
ESCAPE FROM COLDITZ	29.99	18.99
EXTERMINATOR	24.99	13.99
F15 STRIKE-EAGLE	18.99	29.99
F19 STEALTH MISSION	17.99	29.99
FINALE	13.99	24.99
FLIGHT OF INTRUDER	18.99	29.99
FLIGHT SIMULATOR II	19.99	34.99
FINAL COUNTDOWN	9.99	24.99
FINAL WHISTLE	8.99	12.99
GAZZA II	13.99	24.99
GOLDEN AXE	12.99	19.99
GREMLIN II	9.99	24.99
HARD DRIVIN' II	11.99	24.99
HARLEY DAVISON	17.99	29.99
HARPOON	18.99	29.99
HEROES QUEST	24.99	39.99
INDY 500	14.99	24.99
INT. SOCCER CHALLENGE	11.99	24.99
KICK OFF II	11.99	19.99
KILLING CLOUD	14.99	24.99
KILLING GAME SHOW	9.99	24.99
KINGS QUEST IV	19.99	29.99
LOTUS ESPRIT TURBO	12.99	24.99
LEMMINGS	12.99	24.99
LEISURE SUITE LARRY III	19.99	39.99
LOOPZ	13.99	24.99
M1 TANK PLATOON	17.99	29.99
MIG 29 FULCRUM	19.99	34.99
MIGHTY BOMBJACK	13.99	24.99
NITRO	11.99	19.99
NARC	13.99	24.99
NINJA REMIX	13.99	24.99
OBITUS	17.99	34.99
OMNICRON CONSPIRACY	13.99	24.99
OOPS UP	13.99	24.99
ORIENTAL GAMES	11.99	24.99
OPERATION STEALTH	19.99	29.99
OPERATION HARRIER	15.99	24.99
POWERMONGER	18.99	29.99
PANG	13.99	24.99
POLICE QUEST II	19.99	29.99
PRINCE OF PERSIA	14.99	24.99
REVALATION	12.99	19.99
ROBOCOP 2	14.99	24.99
SHADOW OF THE BEAST II (+T-SHIRT)	19.99	34.99
SPACE ACE	27.99	44.99
SPACE QUEST III	19.99	29.99
SIMULCRA	13.99	24.99
SPEEDBALL II	13.99	24.99
SPELLBOUND	6.99	19.99
STUN RUNNER	10.99	19.99
SUPER OFF ROAD	12.99	19.99
SUPREMACY	19.99	29.99
SWIV	14.99	24.99
TOTAL RECALL	14.99	24.99
THEIR FINEST HOUR	29.99	19.99
TEENAGE MUTANT NINJA TURTLES	13.99	24.99
TOURNAMENT GOLF	13.99	24.99
TEAM SUZUKI	12.99	24.99
TIME WARP	24.99	44.99
TEAM YANKEE	18.99	21.99
TOYOTA CELICA GT	12.99	24.99
TURRICAN II	14.99	24.99
ULTIMA V	19.99	29.99
ULTIMATE RIDE	18.99	29.99
UMS II	17.99	29.99
WINGS	18.99	29.99
WHEEL OF FIRE	16.99	29.99
WOLF PACK	17.99	29.99
WORLD CHAMP'SHIP SOC'R	9.99	24.99
WONDERLAND	15.99	24.99
WRATH OF DEMON	24.99	44.99

RAM EXPANSIONS

- A500 512K + CLOCK + ON/OFF SWITCH **£29.99**
- A500 1.5Mb + CLOCK INTERNAL **£74.99**
- A500 512K RAM CARD **£26.99**
- A500 8Mb CARD (2Mb RAM) **£199.99**
  - With 4Mb **£299.99**
  - With 6Mb **£389.99**
  - With 8Mb **£489.99**
- A2000 8Mb CARD (2Mb RAM) **£189.99**
  - With 4Mb **£289.99**
  - With 6Mb **£379.99**
  - With 8Mb **£479.99**
- A1000 2Mbyte CARD **£199.99**

DISK DRIVES

- 3.5" INTERNAL A2000 ..... **£44.99**
- 3.5" EXTERNAL **£49.99**
- 5.25" EXTERNAL 40/80 TRACKS **£69.99**
- ALL EXT. DRIVES WITH THRU PORT & ON/OFF SWITCH

MUSIC

	RRP	MEMBERS
AMAS - MIDI + DIGITIZER	£99.99	£69.99
FUTURE SOUND STEREO DIGITIZER .	£79.99	£59.99
MASTER SOUND AUDIO DIGITIZER ...	£34.99	£24.99
MIDI INTERFACE – 2 MIDI OUT/IN/THRU	£24.99	£17.99
PERFECT SOUND 3.0 – NEW VERSION .	£69.99	£49.99
SOUND EXPRESS STEREO DIGITIZER	£39.99	£24.99
SOUND BLASTER (Including TWO STEREO SPEAKERS)	£54.99	£44.99

SPECIAL OFFERS EVERY MONTH TOP 30 SEE ⇨

ALL PRICES INCLUDE VAT

4 WHITTON ROAD
TWICKENHAM
MIDDLESEX TW1 1BJ
ENGLAND
TEL. (44) 081-891 6704
FAX. (44) 081-892 8127

AMIGA direct

GVP PRODUCTS NOW AVAILABLE

PROFESSIONAL SOFTWARE

CAD CAM

	MEMBER	RRP
BOARDMASTER PCB	49.99	89.99
CALIGARI CONSUMER	119.99	199.99
INTRO CAD	39.99	59.99
MODELLER 3D	49.99	79.99
PROFESSIONAL DRAW 2.0	79.99	129.99
X CAD DESIGNER	59.99	114.99
X CAD PROFESSIONAL	149.99	459.99

COMMUNICATIONS

	MEMBER	RRP
A TALK III	49.99	89.99
BBS PC BULLETIN BOARD	59.99	59.99
BAUD BANDIT	24.99	39.99
SKYLINE BBS SYSTEM	59.99	119.99

DESK TOP VIDEO & GRAPHICS

	MEMBER	RRP
ANIMAGIC	39.99	79.99
ART DEPARTMENT	49.99	89.99
BROADCASTER TITLER II	199.99	299.99
DELUXE PAINT III	49.99	79.99
DELUX VIDEO III/PHOTOLAB	69.99	99.99
DESIGN 3D	39.99	79.99
DIGIPAINT III	39.99	69.99
ELAN PERFORMER 2.0	69.99	109.99
IMAGES	149.99	249.99
LIGHTS, CAMERA & ACTION	39.99	64.99
MAVIS BEACON	32.99	49.99
PAGE FLIPPER FX PAL	69.99	99.99
PAGE RENDER 3D	69.99	99.99
PRO VIDEO POST	169.99	249.99
3D PROFESSIONAL	219.99	349.99
SCULPT 3D XL	79.99	148.99
SCULPT 4D JUNIOR	69.99	119.99
SCULPT 4D	249.99	499.99
TURBO SILVER 3D	79.99	139.99
TV TEXT PROFESSIONAL	79.99	129.99
VIDEO TITLER 3D	69.99	99.99
VISTA	34.99	49.99
WALT DISNEY ANIM. STUDIO	69.99	129.99
WORLD ATLAS	32.99	49.99

DATABASES

	MEMBER	RRP
SUPERBASE PERSONAL II	39.99	99.99
SUPERBASE PROFESSIONAL	139.99	249.99

DESKTOP PUBLISHING

	MEMBER	RRP
PROFESSIONAL PAGE 1.3	79.99	199.99
PROFESSIONAL PAGE 2.0	149.99	299.99
PRINTMASTER PLUS	19.99	39.99
PAGESTREAM 2.0	99.99	199.99
PAGESETTER 2.0	39.99	59.99

INTEGRATED PACKAGES

	MEMBER	RRP
AEGIS PAINT, DRAW, CLIPART, ANIMATION	9.99	49.99
GOLD DISK OFFICE	99.99	149.99
WORKS PLATINUM	49.99	99.99

ACCOUNTS

	MEMBER	RRP
HOME ACCOUNTS	18.99	29.99
SYSTEM 3	29.99	49.99

MUSIC

	MEMBER	RRP
AUDIOMASTER III	49.99	89.99
COPYIST APPRENTICE	49.99	89.99
COPYIST PROFESSIONAL	149.99	239.99
DELUXE MUSIC CONSTR. SET	49.99	69.99
MIDI RECORDING STUDIO	34.99	59.99
MUSIC X 1.1	49.99	149.99
MUSIC X JUNIOR	39.99	79.99
QUARTET	24.99	49.99
TIGER CUB	49.99	69.99

PROGRAMMING LANGUAGES

	MEMBER	RRP
ARGASM 68000	39.99	59.99
AZTEC C PROFESSIONAL	79.99	129.99
BENCHMARK MODULA 2	79.99	169.99
DEVPAC 2.0	29.99	59.99
LATTICE CV 5.10	119.99	249.99
LOGO	39.99	49.99

SPREADSHEETS

	MEMBER	RRP
ADVANTAGE	69.99	129.99
MAXIPLAN PLUS	69.99	119.99
SUPERPLAN	49.99	99.99

WORDPROCESSORS

	MEMBER	RRP
PEN PAL	64.99	129.99
PRO WRITE 3.0	79.99	149.99
SCRIBBLE PLATINUM	34.99	49.99
TRANWRITE	24.99	39.99
VIZAWRITE	39.99	69.99
WORD PERFECT 4.2	99.99	229.99

UTILITIES

	MEMBER	RRP
AMAX II MACINTOSH EMUL.	99.99	169.99
AMAX II (MET ROMS)	179.99	259.99
AMI ALIGNMENT DISK DR. KIT	24.99	39.99
AMI EDUCATION-4 programs	9.99	19.99
AMIFAKT-invoice programs	9.99	19.99
AMIHARD-hard disk utility	9.99	19.99
AMIKAS-cashbook	9.99	19.99
AMIWORD-word spelling (educ)	7.99	14.99
BAD OPTIMIZER-disk utility	22.99	39.99
BUTCHER-graphic utility	19.99	34.99
CROSS DOS 4.0-ms dos utility	22.99	39.99
CLI TUTORIAL-cli	7.99	14.99
DISTANT SUNS	39.99	59.99
DOCTOR AMI-diagnostics	24.99	39.99
DUNLAP UTILITIES	34.99	49.99
GB ROUTE	32.99	39.99
PIXMATE-graphic utility	23.99	49.99
PROCLIPS-struct. cliparts (150)	14.99	24.99
QUARTERBACK 4.0-hard disk	29.99	59.99
QUARTERBACK TOOLS	39.99	59.99
WORKBENCH 1.3 + MANUAL	12.99	19.99
X COPY PROFESSIONAL	34.99	49.99

VIDEO

	RRP	MEMBER
• DIGIVIEW 4.0 VIDEO DIGITIZER	£79.99	149.99
• VIDI AMIGA COLOUR SOLUTION – VIDI AMIGA FRAME GRABBER – VIDI CHROME – PHOTON PAINT	£149.99	£ 99.99
• RENDALE 8802 GENLOCK	£299.99	£149.99
• RGB SPLITTER	£ 79.99	£ 59.99

NEW

MODEMS

	RRP	MEMBER
APROTEK 2400 BAUD MODEM	69.99	119.99
SUPRA 2400 INT BAUD MODEM	89.99	139.99

300, 1200 & 2400 BAUD, HAYES COMPATIBLE

NEW

DELUXE PAINT III TUTORIAL

- ANIMATION/GRAPHICS TUTORIAL
- CONVERSION PROGRAM ST, MAC, GIF, DOODLE TO IFF, ANIM-FF
- SLIDE SHOW WITH MANUAL
- INSTALL FILE FOR D-PAINT · HARDDISK • EXTRA FONTS • BRUSH CON PROGRAM (With Source Code) TO CONVERT BRUSHES • PALETTE CONVERTER • REMAP TOT CHANGE PICTURES • SEARCHER TO GET PICTURES • FONTMASTER TO MAKE FONTS • SHOWPAL TO LOOK AT PAL PICTURES • 4 DISKS **£19.99**

ACCESSORIES TOP 12

• 1084S STEREO MONITOR FROM CBM	£219.99
• AMTRAC TRACKBALL	£ 59.99
• BOOT SELECTOR – BOOT FROM DF0/DF1	£ 6.99
• ELECTRONIC BOOT SELECTOR DF0 – DF3	£ 19.99
• FLICKET MASTER	£ 9.99
• FLICKER FIXER A2000	£249.99
• HANDY SCANNER	£169.99
• KICKSTART CARD Incl. 1.3 RAM	£ 39.99
• MOUSE CONTRIVER	£ 19.99
• MOUSE/JOYSTICK SWITCHER	£ 11.99
• OPTICAL MOUSE	£ 34.99
• PC EMULATOR AT ONCE	£149.99
• TRACKBALL CONTRIVER	£ 22.99

AMIGA DIRECT INTRODUCTORY OFFER

Mail to AMIGA DIRECT, 4 WHITTON ROAD, TWICKENHAM, MIDDLESEX TW1 1BJ, ENGLAND Our Telephone No.: (44) 081-891 6704 Fax: (44) 081-892 8127

Please send me _____ £ _____ £ _____

_____ £ _____ £ _____

Type of Computer _____ total post and packing £ _____ Total £ _____

Software : Post & packing within the UK £2.00. Overseas £3.00. Hardware: UK £2.50. Overseas £4.00. Courier service £7.00 Membership only £ 10.00

• Cheque enclosed • Visa/Mastercard Name: _____ Tel No. _____ Total enclosed £ _____

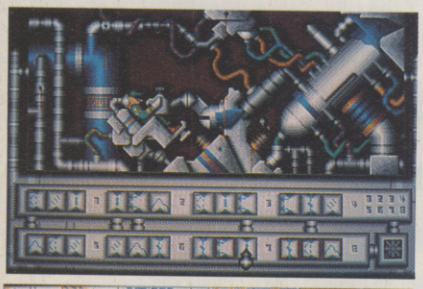
• Postal Order Address: _____

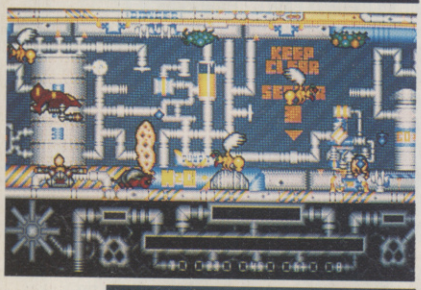
• Credit Card no. _____ Exp. Date _____ Post Code: _____ Signature: _____

first impressions

Dressed in his mum's best tea towel, our resident Doris Stokes, Steve Merrett, takes a precognative glance at forthcoming games...

HOSTILE



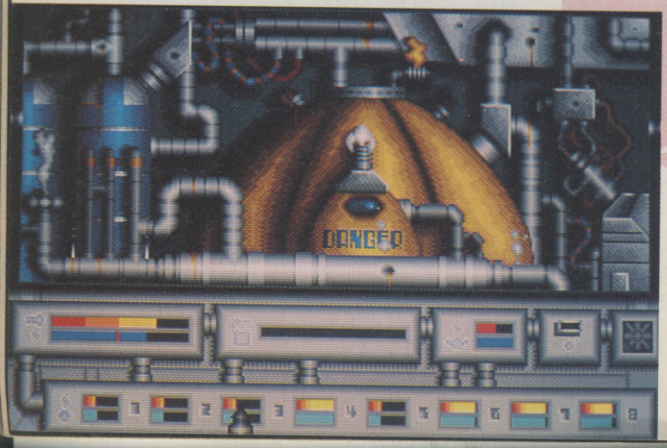


Interrupting *Hostile Breed*'s shoot 'em up action is a strategy-based section where the planet's weaponry can be reconfigured.

PALACE return after a short break with a game of destruction.

GAMEPLAY: Spanning eight levels, *Hostile Breed* is Palace's first entry into the 16-bit shoot 'em up arena. As a humble shuttle pilot on the planet GENARO-5, your job normally entails ferrying people to and from its key land sites. However, due to a massive earthquake, disaster has struck Genaro, and a series of deadly life forms have escaped from a high-security research station. Taking the form of deadly vegetation and mutated animals, the escaped mutants have spread like wildfire through the planet's eight key sections, rendering the world's defences useless. In addition, should the virulent lifeforms reach the planet's centre then all life will be extinguished. Using the meagre weaponry on board your shuttle, it is up to the player to guide the shuttle through the eight horizontally-scrolling levels in an attempt to stop the mutants reaching the centre.

However, using the computer aboard your ship, the player can link up with the assorted wall-based gun turrets and use them to clear a path through the rapidly reproducing fauna and wildlife. In addition, any damage to your craft can also be repaired using this system, thanks to a small party of repair droids who can be called into service every now and then. More importantly, though, using your computer logically can make later stages of the game significantly easier as weaponry can be accessed in advance, but even so, it's still going to be tight...



PLUS POINTS: The idea of linking up with the planet's defence and repair systems is a good one, and offers new life to the jaded shoot 'em up theme. In addition, it also adds a strategy slant to the game as there is only so much power available from the central reactor, and thus it must be carefully distributed – which gets increasingly harder as the aliens start to near it! Also, the graphics add a nice bio-mechanical feel to the game, and look almost cartoon-like in their execution.

BEHIND THE SCENES: The key to *Hostile Breed*'s success depends on how easy the exterior weapons will be. If they are easy to skip through whilst keeping the shuttle out of harm, then all will be well and good. But if a long-winded system of, say, holding down the firebutton is used (as in *White Shark*), then valuable lives could be lost unnecessarily. In addition, the shoot 'em up theme is now looking extremely tired, with very few new innovations, and failure to incorporate a decent system will result in another entry to the ranks of the uninspired blast brigade.

FIRST IMPRESSIONS: It has to be said that *Hostile Breed* is a mean looking shoot 'em up. Graphically it's superb, with Jo Walker's unique style of graphics (he also worked on *Demoniak*) looking simply brilliant. With the coding in the hands of Rob Stevens, the game should add something refreshing to the shoot 'em up genre. Rob's last game, *Snare* for Thalamus, was an interesting little oddity, and if he can incorporate half as much of *Snare*'s playability, then Palace could be on to a winner.

Jo Walker - currently beavering away on Palace's two newies.

SUMMER CAMP

HI-DE-HI-JINX with Thalamus's cute mouse.

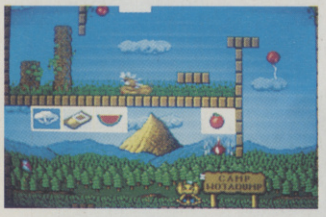
GAMEPLAY: With only *Hawkeye* and *Mindroll* (AKA *Quedex*) under their 16-bit belts, Thalamus's next release is a conversion of their popular 64 platform romp, *Summer Camp*. Controlling a cute mouse, the player is given the task of battling his way through the series of flick-screens which make up the Summer Camp of the title. An outbreak of deadly creatures have appeared from nowhere and have overrun the camp, keeping away the all-important visitors, and ensuring that the place will shut down. As the plucky rodent hero, the player must run and jump through the game's massive play area whilst avoiding contact with the countless enemy sprites and collecting the assorted bonuses which are scattered around. The play area can be explored fairly freely, and each screen is made up of a series of platforms upon which the cute but evil sprites roam.

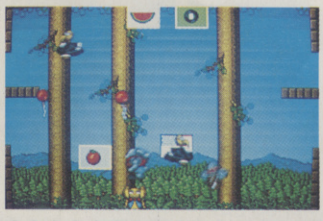
A few of *Summer Camp*'s cute but deadly co-stars...

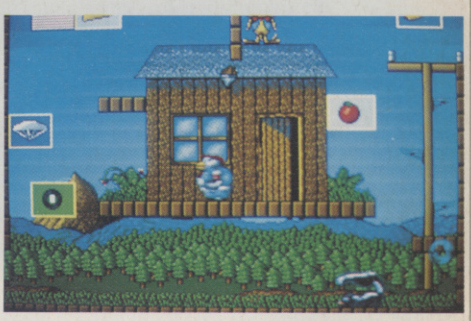
PLUS POINTS: The graphics look all the better for the clarity the Amiga can afford, and the screens are very attractive. Despite looking a little similar to *Rodland*, *Summer Camp*'s visuals are perfect for the cute nature of the game. Similarly, the extra memory the 64 has over the 64 is being put to good use in the gameplay department, and Thalamus are confident that they will be able to squeeze even more into the final version than they originally hoped for.

BEHIND THE SCENES: Creative Materials are the guys behind the conversion, and work has been going on for nearly three months. With *Line Of Fire* and *ESWAT* already under their belts, *Summer Camp* is a slight departure from the all-action games that Materials are normally associated with. *DPaint III* is being used to put the graphics together, and the game currently exists as a short demo comprising a dozen or so screens, whilst most of the sprites have been drawn and are ready for animating. If all things go according to plan, *Summer Camp* should be released some time in July.

FIRST IMPRESSIONS: From what we've seen, the lack of variation may cause a few problems. The original game was none too hot (although 64 owners did go ape over it – still, with so little new stuff available, of course they would), and this is reflected in this conversion. Creative Materials *have* added a lot of new stuff but, with platform games such as *Snow Bros* and *Rodland* on the way, it may not be strong enough.







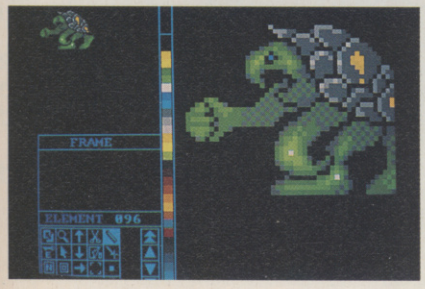
The summer camp has had its Stars and Stripes flag pinched, and is suffering from being overrun by evil creatures. Guiding the mouse from screen to screen, have you got what it takes to save the camp from certain doom? Find out when it's reviewed next month(ish).

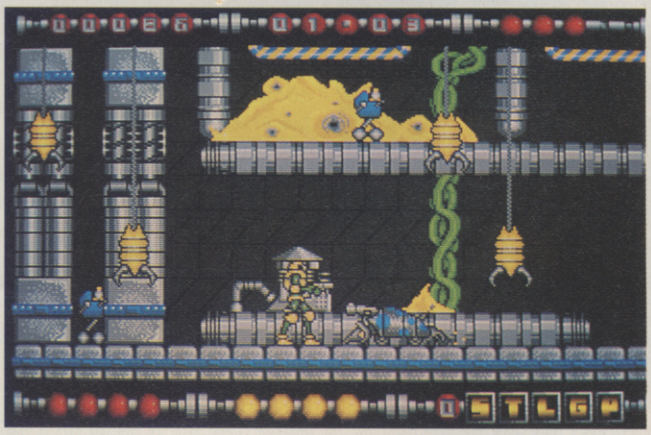
COMPLEX

COP a load of this! As Palace take us back to the future.

GAMEPLAY: According to Palace, the Earth of 2061 is a seedy place overrun by criminal gangs and certainly no place for the soft. To bring a certain amount of law and order into this desolate place, would-be cops have to undergo massive training regimes and can only begin pounding the beat when they are in full control of their robotic suits. *Complex* casts the player as a contender for the force, and the player must guide their agile on-screen persona through the massive building that forms the complex of the title. As you grow more proficient at the game, more and more puzzles and aliens are thrown at you to test you to the limit. Taking the form of ladybirds, window-cleaners, and shopping trolleys, these cunningly-disguised devices should be avoided at all costs or at the cost of some of your energy.

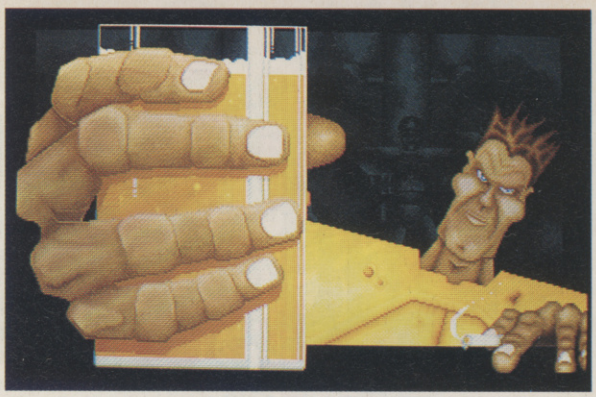
Protection against the odd plethora of sprites comes in the form of your gun which can be used to pick off the attacking characters. In addition, the rookie has access to over 120 frames of ani-





first impressions

COMPLEX



Jo Walker's graphics for *Complex* are in the same unique style as those of *Demoniak* (see last month's In Development), and are bright and colourful. The interlude screens are particularly impressive.

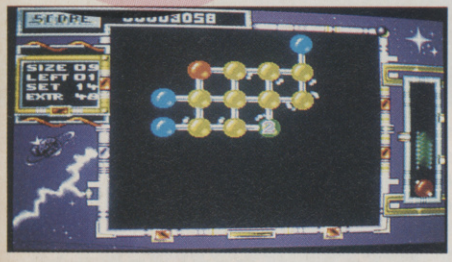
mation, making him one of the most agile sprites ever according to Palace. Your ultimate aim is to the reach the end of the Complex and thus enrole into the force – but heaven knows what you'll face then.

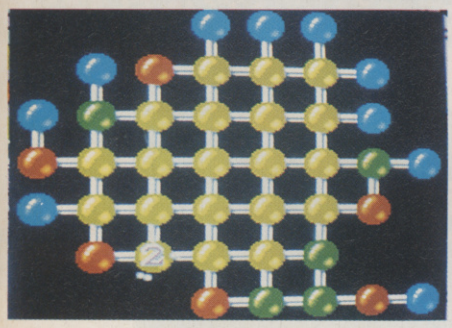
PLUS POINTS: Graphically, *Complex* looks quite similar to U.S. Gold's forthcoming *Saragossa*. Palace are evidently very happy with the animation of the main sprite and with 120 smoothly-done frames, they can be justifiably proud. As with Palace's *Hostile Breed*, once again the graphics are of a very high standard, and coupled with the weird sprites and enemy characters that are roaming around, create a decidedly odd atmosphere.

BEHIND THE SCENES: The programming of *Complex* is in the hands of Palace newcomer, Sean Pearce, who previously wrote conversions of *Hardball*, *World Games* and *Platoon*, for the likes of Accolade, U.S. Gold and Ocean. The basic design is the brainchild of *Hostile Breed*'s Jo Walker, who is also drawing the graphics and has really gone to town on the weird variety of sprites that patrol the complex's many platforms. Work began four months ago, and the game is scheduled for an April release.

FIRST IMPRESSIONS: From what we have seen, *Complex* looks as if it is going to be extremely different. In terms of gameplay it isn't particularly innovative, but the colourful and oddball sprites add to the game's futuristic feel, and the shoot 'em up action is fast and furious. There may be a problem with repetition, as the complex is very big and the task doesn't vary much, but it does look like *Complex* could be a fun and undemanding little romp.

ATOMINO





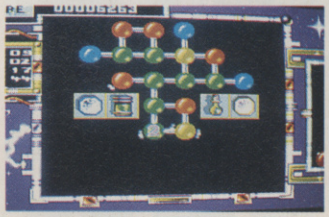
PSYGNOSIS prepare to rack our brains with a molecular puzzler.

GAMEPLAY: The basic object of *Atomino* is to create chains of molecules by joining individual atoms together. Each atom has a value of between one and four, which determines how many additional atoms can be joined to it, and a molecule is only complete when no more atoms can be attached. Some levels require you to build the molecule within a confined space, or the player may be asked to follow a set pattern or build it up to a pre-determined size.

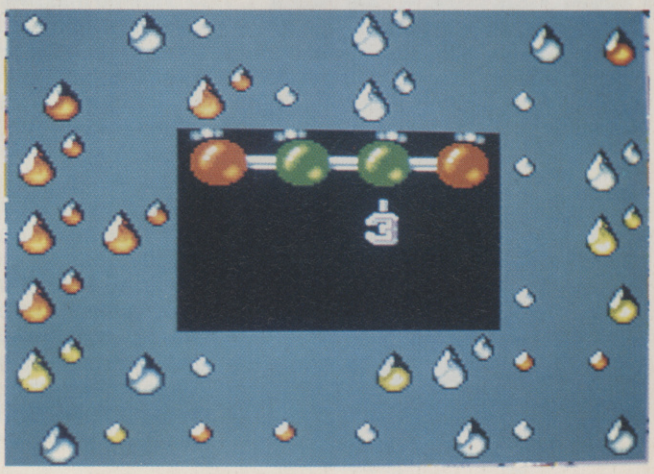
PLUS POINTS: Initally very playable, *Atomino* is fast, original, addictive and not too complicated. Providing people aren't becoming bored with the ongoing resurgence of the puzzle game, this should do very well.

ANY QUESTIONS: The game has been programmed by Rainer Reber, with graphics by Thorsten Knopp and music by Hans Hermann Frank. The German-based developement team have been beavering away on it for four months now, and the game should be reviewed next month.

FIRST IMPRESSIONS: As it's entering the final stages of development it's easy to gauge how the finished game will look. The graphics and sound are very simple, and won't be changing much. It plays extremely well, though there is a danger of *Atomino* becoming lost under the tidal wave of puzzle games. The way the levels change to set new tasks should give the game plenty of lasting appeal. There has never been a puzzle game that's had excellent graphics, and this will not be the first.



Looking suspiciously like an old school biology model, *Atomino* combines devious puzzles with fast-paced thinking – guaranteed to have you pulling your hair out. The game is 90% complete, and will be reviewed next month.



CARCHARODON
WHITE SHARKS

Take to the skies in this all-action arcade game for 1 or 2 players ...

White Sharks is packed with features, including simultaneous 2 player gameplay, near-photographic graphics, hi-fi quality music and effects, and a completely unique weapon customising screen that allows the player up to 37 million different weapon combinations!!!

To succeed, each level and alien will require different tactics, while the fast-paced action will keep the trigger finger on overtime. Take the challenge in this shoot-em-up with a difference!!

DEMONWARE

Available on Amiga (24-99).

To order this product or for further information please contact

Digital Marketing International Limited
Unit 3, Poyle 14, Newlands Drive, Colnbrook, Berkshire SL3 0DX
Telephone: 0753 686000 Fax: 0753 680343

©1991 DEMONWARE SOFTWAREHAUS GMBH. All rights reserved.
Exclusive marketing and distribution by D.M.I.

THE WORLD'S MOST POWERFUL FREEZER-UTILITY CARTRIDGE

IS NOW EVEN BETTER

THE NEW MK II VERSION IS HERE!!

AMIGA ACTION REPLAY

STILL ONLY

£59.99

POST FREE
FOR THE A500/1000

A2000 VERSION AVAILABLE

£69.99

PLEASE STATE WHICH COMPUTER YOU HAVE WHEN ORDERING

AMIGA ACTION REPLAY SIMPLY PLUGS INTO THE EXPANSION PORT OF YOUR AMIGA AND GIVES YOU THE POWER TO FREEZE MOST ANY PROGRAM, THEN YOU CAN...

JUST LOOK AT THE UNMATCHED RANGE OF FEATURES

- **SAVE THE ENTIRE PROGRAM IN MEMORY TO DISK**
Special compacting techniques enable up to 3 programs to fit on one disk. Now saves directly to disk as Amiga Dos - reloads independently of the cartridge - even transfer to hard drive! Works with up to 2 Megs of Ram - even 1 Meg Chip Mem (Fatter Agnus).
- **UNIQUE INFINITE LIFE/TRAINER MODE - NOW MORE POWERFUL**
Allows you to generate more and even infinite lives, fuel, ammo, etc. Perfect as a trainer mode to get you past that "impossible" level. Very easy to use.
- **IMPROVED SPRITE EDITOR**
The full Sprite Editor allows you to view/modify the whole sprite set including any "attached" sprites. RANGE OF IMPROVED FEATURES.
- **VIRUS DETECTION**
Comprehensive virus detection and removal features to protect your software investment. Works with all presently known viruses.
- **SAVE PICTURES AND MUSIC TO DISK**
Pictures and sound samples can be saved to disk. Files are saved directly IFF format suitable for use with all the major graphic and music packages. Samples are displayed as screen waveform.
- **SLOW MOTION MODE**
Now you can slow down the action to your own pace. Easily adjustable from full speed to 20% speed. Ideal to help you through the tricky parts!
- **RESTART THE PROGRAM**
Simply press a key and the program will continue where you left off.
- **FULL STATUS REPORTING**
At the press of a key now you can view the Machine Status, including Fast Ram, Chip Ram, RamDisk, Drive Status, etc.
- **POWERFUL PICTURE EDITOR**
Now you can manipulate and search for screens throughout memory. Over 50 commands to edit the picture plus unique on screen status "overlay" shows all the information you could ever need to work on screens. No other product comes close to offering such dynamic screen handling of frozen programs!!
- **MUSIC SOUND TRACKER**
With Sound Tracker you can find the complete music in programs , demos,etc. and save them to disk. Saves in format suitable for most track player programs. Works with loads of programs!!
- **AUTOFIRE MANAGER**
From the Action Replay II preference screen you can now set up autofire from 0 to 100%. Just imagine continuous fire power? Joystick 1 and 2 are set separately for that extra advantage!
- **DISKCODER**
With the new "Diskcoder" option you can now 'tag' your disks with a unique code that will prevent the disk from being loaded by anyone else. 'Tagged" disks will only reload when you enter the code. Very useful for security.
- **PREFERENCES**
Action Replay II now has screen colour preferences with menu setup. Customise your screens to suit your taste. Very simple to use.
- **DISK MONITOR**
Invaluable disk monitor - displays disk information in easy to understand format. Full modify/save options.
- **DOS COMMANDS**
Now you have a selection of DOS commands available at all times - DIR, FORMAT, COPY, DEVICE, etc.
- **DISK COPY**
Disk Copy at the press of a button - faster than Dos Copy. No need to load Workbench - available at all times.
- **BOOT SELECTOR**
Either DF0 or DF1 can be selected as the boot drive when working with Amiga Dos disks. Very useful to be able to boot from your external drive.

PLUS A MACHINE CODE FREEZER MONITOR WITH EVEN MORE POWER!!

EVEN MORE FEATURES INCLUDING 80 COLUMN DISPLAY AND 2 WAY SCROLLING:-

● Full M68000 Assembler/Disassembler ● Full screen editor ● Load/Save block ● Write String to memory ● Jump to specific address ● Show Ram as text ● Show frozen picture ● Play resident sample ● Show and edit all CPU registers and flag ● Calculator ● Help command ● Full search feature ● Unique Custon Chip Editor allows you to see and modify all chip registers - even write only registers ● Notepad ● Disk handling - show actual track, Disk Sync. pattern etc. ● Dynamic Breakpoint handling ● Show memory as HEX, ASCII, Assembler, Decimal ● Copper Assemble/Disassemble - now with suffix names

REMEMBER AT ALL TIMES YOU ARE INTERROGATING THE PROGRAM IN IT'S "FROZEN" STATE WITH ALL MEMORY AND REGISTERS INTACT -
INVALUABLE FOR THE DE-BUGGER OR JUST THE INQUISITIVE!

WARNING 1988 COPYRIGHT ACT WARNING
Datel Electronics Ltd., neither condones nor authorises the use of it's products for the reproduction of copyright material.
The backup facilities of this product are designed to reproduce only software such as Public Domain material, the users own programs or software where permission to make backups has been clearly given.
It is illegal to make copies, even for your own use, of copyright material, without the express permission of the copyright owner, or the licencee thereof.

HOW TO GET YOUR ORDER FAST...

TELEPHONE (24 Hrs) - 0782 744707 - CREDIT CARD ORDERS

WE WILL DESPATCH YOUR ORDER QUICKLY & EFFICIENTLY TO ENABLE YOU TO START RECEIVING THE BENEFITS OF YOUR PURCHASE WITHIN DAYS, NOT WEEKS.

ORDERS NORMALLY DESPATCHED WITHIN 48 Hrs. ALL PRICES INCLUDE V.A.T. ALL CHEQUES/POSTAL ORDERS MADE PAYABLE TO...

Access VISA

DATEL ELECTRONICS LTD.,

GOVAN ROAD, FENTON INDUSTRIAL ESTATE, FENTON, STOKE-ON-TRENT, ST4 2RS, ENGLAND

TECHNICAL/CUSTOMER SERVICE 0782 744324

A WHOLE NEW WORLD OF POWER

NOW WITH THE NEW SYNCRO EXPRESS MK III

FOR ONLY

£34.99

HIGH SPEED DISK DUPLICATION SYSTEM

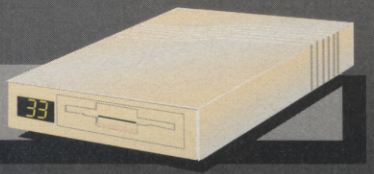
THE ANSWER TO YOUR DISK DUPLICATION PROBLEMS

- SYNCRO EXPRESS IS A HIGH SPEED DISK DUPLICATION SYSTEM THAT WILL PRODUCE COPIES OF YOUR DISK IN AROUND 50 SECONDS!!
- Syncro Express requires a second drive & works by controlling it as a slave device & ignoring the computer disk drive controller chip whereby high speeds & great data accuracy are achieved.
- Menu driven selection of Start Track/End Track up to 90 tracks.
- Ideal for clubs, user groups or your own disks.
- Very simple to use, requires no user knowledge.
- The most powerful Disk Copier ever conceived.
- Also duplicates other formats such as IBM, ST etc.
- No more waiting around for your disks to copy.
- Probably the only duplication system you will ever need!
- Now with a *SUPER POWERFUL* "SYNCRO" MODE that actually synchronises your Disk Drives for even greater accuracy!!
- Can be switched OUT when not in use - totally transparent.
- Make up to 2 copies simultaneously*.

PLUS MANY NEW FEATURES INCLUDING ...

- DRIVE SPEED CHECKER - now you can check the speed of your drives - DFØ-DF3. Easy and very accurate.
- DISK TOOLKIT - Syncro III now includes a range of Disk Tools - Fast Format, File Copy, Ram Disk, Disk Rename, Hard Drive File Copy etc. etc. Easy to use.

If you don't have a second drive we can supply SYNCRO EXPRESS together with a DIGITAL DISPLAY Drive for ONLY... £99.99



PLEASE STATE AMIGA 500/1000*/1500/2000/3000 WHEN ORDERING*

WARNING 1988 COPYRIGHT ACT

Datel Electronics Ltd., neither condones nor authorises the use of it's products for the reproduction of copyright material. The backup facilities of this product are designed to reproduce only software such as Public Domain material, the users own programs or software where permission to make backups has been clearly given. It is illegal to make copies, even for your own use, of copyright material, without the givan permission of the copyright owner, or the licencee thereof.

HOW TO GET YOUR SYNCRO EXPRESS III

TELEPHONE [24Hrs] **0782 744707** CREDIT CARD ORDERS

WE WILL DISPATCH YOUR ORDER QUICKLY & EFFICIENTLY TO ENABLE YOU TO START RECEIVING THE BENEFITS OF YOUR PURCHASE WITHIN DAYS, NOT WEEKS

ORDERS NORMALLY DESPATCHED WITHIN 48 Hrs. ALL CHEQUES/POSTAL ORDERS MADE PAYABLE TO....

DATEL ELECTRONICS LTD.

GOVAN ROAD, FENTON INDUSTRIAL ESTATE, FENTON, STOKE-ON-TRENT, ST4 2RS, ENGLAND.

Access VISA

DATEL Electronics

Now your money goes even further with Commodore.

There's a little bit of Commodore in all of us. Excitement and adventure, you saw it for yourself in our Christmas commercials. Now your money goes even further with Commodore.

Screen Gems with 1Mb RAM only £399.99

A huge leap in RAM for Amiga

Our Amiga 500 Screen Gems pack, the UK's most popular 16 Bit home computer has now doubled from 512K to 1 Megabyte of RAM. This gives even more power to educate, entertain, inspire and stretch the imagination. Yet it's still only £399.99, saving you almost £100.

Screen Gems includes mouse, Deluxe Paint II and four exciting challenges, including; Back to the Future II, Nightbreed, Shadow of the Beast II and the devastating Days of Thunder.

If you're looking for great Amiga value, you could even trade in your old computer for a fantastic world of graphics, animation and sound. For just £329.99, you can now buy the Amiga 500 computer and modulator, saving you £70 on the normal price.

The C64 with joystick and games cartridge just £119.99

A spectacular fall for the C64

Undoubtedly, the world's best selling home computer, the C64 is now excellent value down from £159.99 to £119.99.

This month, the C64 brings instant fun for all the family and comes complete with joystick and games cartridge consisting of International Soccer, Klax, Fiendish Freddy's Big Top O'Fun and Flimbo's Quest.

All games cartridges produced for the C64 Games System are compatible with the standard C64 Computer. And all Commodore computers, together with a wide range of peripherals, are available at selected high street stores and at most independent computer retailers.

For full details of how you and your money can go to amazing lengths with Commodore, call 071 873 9800 or send the freepost coupon below.

All prices are inclusive of VAT.

Please complete your details and return to Commodore, Freepost 38, London W1E 6PA.
Please send me details of my nearest stockist.

Name:_____

Address:_____

_____

_____ Postcode:_____

Telephone:_____ THO

Commodore

THERE'S A LITTLE BIT OF COMMODORE IN ALL OF US

SCREEN SCENE

Welcome to Screen Scene, the essential guide to Amiga games. Our reviews are timed to coincide with the release dates of the games themselves, so you won't find any out of date reviews here, only up to the minute information from an experienced team of joystick journalists.

SOUND Four channel sampled stereo rock or a Stock, Aitken and Waterman drum track? The higher the rating the higher you run the volume.

GRAPHICS Not just overall prettiness, but animation, style, design and the way the visuals fit in. So it doesn't have to be the prettiest game in the world to score high here.

PLAYABILITY This rating lets you into how easy it is to get into a game, and once you start playing whether it's addictive or uninteresting dross.

LASTABILITY Speaks for itself. The higher the rating the longer you'll be loading it up. Ties in closely with the playability rating.

OVERALL The most important of the lot. And here's CU's rough guide to ratings:-

0- 29%	Man, this stinks.
30-39%	Phew, avoid.
40-49%	Below par.
50-59%	Worth checking out if you're a fan of the game style.
60-69%	Above average, but with a lot of room for improvement.
70-84%	Good but flawed.
85-92%	ScreenStar, recommended.
93%+	Super Star, our highest accolade. Must not be missed.

AMIGA SPEC

Watch out for this addition to our reviews. The Amiga is the finest home computer that money can buy, and if we really feel that a game is pushing the boundaries of the machine we'll tell you how and why. Each and every Amiga soec will be tailored to the review. Some of the ratings are objective – eg number of onscreen colours, levels etc; others, such as an assessment of the scrolling speed, are based upon the considered opinions of the CU Amiga team. All such subjective ratings are marked out of ten.

AMIGA SPEC

MEMORY REQUIRED	440K
SCROLL SPEED	6
COLLISION DETECTION	4
COLOURS ON SCREEN	32
LEVELS	48
DIFFICULTY LEVEL	8
HOURS TO COMPLETE	67
NUMBER OF PLAYERS	2/4
GRAPHICS STYLE	SOME
FRACTALS SYNTHESISED	
SOUND + COIN-OP SAMPLES	

SUPER STAR

Ninety-three percent and a game's worth a superstar. We hardly throw these around — but if a game displays totally superior qualities, it just might be in with a chance.

SCREENSTAR

The CU Screen Star is for games scoring 85%-92%. If a Screen Star is awarded then you can be sure that the product will have reached a high standard in gameplay, sound and graphics, and that it will have long lasting appeal.

POP PROFILE

JENNY ABROOK
Jenny has an acquired taste in music, I mean Bucks Fizz, Brother Beyond, Howlin Wolf and The Tweeties!! Somewhere a padded cell awaits.

MARK PATTERSON
Well, a rock man into Spinal Tap, Dave Lee Roth, Village People etc (ear bashing). Currently in a rock band, his debut was a stunning guitar solo on the *Mini Pops* LP covering Shakey's 'This Ole House'

DAN SLINGSBY
A must for Bay City Rollers, thinks he looks like Les McKewan... more like Les Dawson. Allegedly likes REM, New Order, Edwyn Collins - *really* likes Gumbay Dance remixes, Womack, etc I think i'm gonna pass out...

STEVE MERRETT
Hinge and Bracket, Jimmy Young, MC Hammer, Des 'Terminator' O'Connor, Hype Hype Sputnik, MC thingy. A lively cross hatch there... eh, Steve?!

THE ADS TEAM
Well, Tom likes the sound of his own voice, *and* the occasional warble by Paula Abdul. Remzi digs Queen, The Clash, Father Abrahams - (of Smurf Song fame) and Tina never stops listening to Donovan - *dreamy young thang!*

ANDY BESWICK
Currently grooving to Jello Biafra, REM, his Elvis *Christmas LP* and Jellyfish!! Who?... also bits of Susanna Hoffs, and we all know which bits!!

PREDATO

The basic design of the Predator alien makes it one of the most efficient killing machines ever devised. It's ability to track the heat patterns of its prey and its light-bending properties which render it almost invisible, along with a weapon inventory containing knives and tracking lasers, make the creature one of the most formidable aliens ever to take on the human race. However, unlike Ridley Scott's insectoid Aliens, the Predator hunts for sport rather than conquest and this adds a novel twist to the well-worn 'Alien On Earth' theme, and this summer will see another of this noble race set to make Earth its hunting ground - and Mirrorsoft and Arc Developments have teamed up to recreate the blockbuster's action in this four-stage shoot' em up.

Considering the restraints placed upon it by the limited gameplay, the game actually follows the film's plot quite closely. Set in a grimy Los Angeles of the near future, *Predator II*'s plot centres around good guy cop, Harrigan (played by Lethal Weapon's Danny Glover) who is caught up in the middle of two drug-dealing factions. War is escalating between the two gangs, and Harrigan is stuck in the middle as he does his best to bust the leaders of the two groups - a situation antagonised by the arrival of the eponymous hunting creature. As the situation worsens, and the creature builds up suspicion between the two gangs by wiping out key members, and Harrigan follows up a hunch and sends his partner to where he believes the Predator is hidden. When his partner is relieved of his spine and skull, Harrigan sets about tracking down the deadly creature, but is hindered in his attempts by the timely arrival of the FBI. What follows is a gory escalation of violence, with the Predator running amok in the subway before a final showdown in a meat warehouse.

Each of *Predator II*'s four stages is an *Operation Wolf*/*Dead Angle*-style shoot' em

(Left) On reaching the end of the first stage, Harigan is attacked by the vicous gang responsible for the deaths of the two cops. A similar battle takes place during level two.

(Below) In the subway, the Predator makes its first appearance - appropriately ripping out the spines of people who stray too close.

(Right) For the most part, the dealers and the Predator appear in the distance, but occasionally one will come right up to you - and must be killed instantly.

RII

up with a wireframe image of Harrigan floating in front of the action and the horizontally-scrolling play area playing host to all manner of dealers and citizens. Using the mouse to guide Harrigan's sights, the player must mow down as many of the gun-toting drug dealers as possible whilst keeping an eye out for fleeting glimpses of the elusive Predator and avoiding hitting innocent passers-by. Even if the latter is performed accidentally, an image of Harrigan's badge is gradually reduced and should the badge completely disappear, then Harrigan will be thrown off the force and the game will be prematurely ended. In addition, Harrigan can only withstand a number of hits from the enemy, and should his energy bar be fully depleted, then once again it is time to try again.

The main problem with *Predator II* is that it sticks to too rigid a gameplay formula. Whereas in the past the more successful film licences have been made up of a number of related sub-games, the *Op Wolf* style of each of the four levels is too limiting and ultimately dull. Admittedly, the graphics and presentation have been brought up to the highest standards, with a wide assortment of dealers and modes of transport (although it has to be said that I was expecting more from the actual Predator sprite), but it just can't disguise the repetitive nature of the action. Perhaps if *Operation Thunderbolt*-style 3D scrolling had been used, or if there had been a *Corporation*esque 'find the creature' section added, then the game would have been slightly more interesting. But, as it is, it doesn't capture the fast-paced action of the film and doesn't reflect any of the creature's menace and power, rounding off a major let-down.

Steve Merrett

The game is abound with nice touches. For instance, during the second stage, a waiter wheels a trolley past Harrigan and if the trolley is shot, then the arm of its hidden assassin drags along the ground.

MIRRORSOFT £24.99

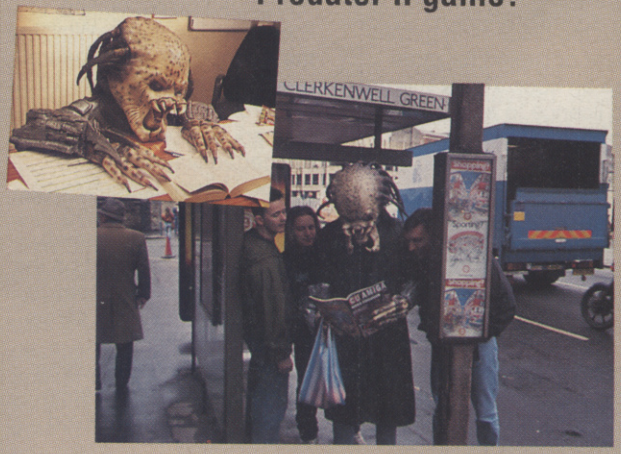
'Considering its potential, this is disappointing'

GRAPHICS	76%
SOUND	75%
LASTABILITY	59%
PLAYABILITY	72%
OVERALL	**70%**

IMPROVE YOUR LOOKS WITH MIRRORSOFT AND CU!

To tie-in with the release of their eagerly-awaited *Predator II* licence, Mirrorsoft are giving two lucky winners the chance to look like the film's central character. Comprising of a superb over-the-head mask and two gauntlets - complete with deadly rubber knives - the Predator outfit is an extremely close recreation of the film's creature, and we're offering two lucky winners the chance to win one free! All you have to do is answer the following question, and ensure that your entry reaches us by April 26th.

Name the development team behind the Predator II game?



Write your answer on a sealed envelope or a postcard, and send it into:

CU Predator II Compo, EMAP Images, Priory Court, 30-32 Farringdon Lane, London. EC1R 3UA.

Compo Rules: No relatives of anyone at EMAP Images or Mirrorsoft can enter, and neither can their families. Any entries received after the 26th of April will be evaporated by our Predator chum.

SCREAM SCENE

With the release of Predator II, the horror game genre is experiencing a new revival. CU's fan of the grand guignol, Steve 'More Gore' Merrett, traces the genre's history and looks to the grisly future...

Let's face it, in the past horror films have had a pretty rough time of it. If they aren't being pulled to pieces by over-zealous censors, they are being converted into lack lustre computer games that fail to keep the discerning games player occupied for more than an hour. The first horror film licence to appear was Argus Press's interesting *Alien*, which appeared on the Spectrum, 64, and, eventually, Amstrad CPCs in 1984/5. By combining the suspenseful nature of the film with a strategy game, Argus somehow managed to capture the claustrophobic feel of Ridley Scott's acclaimed bug hunt, yet it never really took off due to the rare appearances of the titular creature. The result was a playable affair which was a neat little adventure-cum-strategy romp in its own right, but a disappointing licence all the same. Whilst the horror theme reappeared in assorted games from 1985 onwards, it wasn't until Domark braved the still fairly uncharted waters of a 'proper' horror licence (and I'm deliberately avoiding Palace's *Evil Dead* game!), with their game based on the antics of Jason Voorhees in the "*Friday The 13th*" series of slasher flicks. Unfortunately, the resulting game was a disappointing mishmash which involved locating the axe-wielding killer by literally stumbling across him - a feat which normally resulted in a premature end of the game. In a word, a complete dog.

ALIENATING

As the era of the 8-bit machines gradually gave way to the 'new breed' of Amigas and STs, a sudden rush of horror-based games appeared for the 'more mature' gamesplayer. As well as a few official 'creature' licences, both Microprose's and The

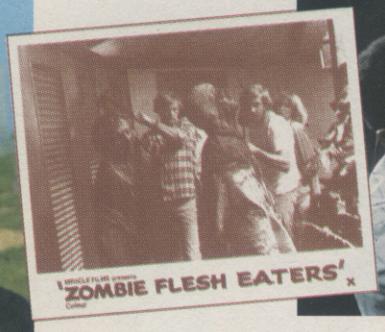
The *Evil Dead II* holds the record for the most blood used in a horror film. Director, Sam Raimi, deliberately incorporated a scene where a wall explodes releasing thousands of gallons of the red stuff!

For some reason, the censors refuse to allow any films with the word 'chainsaw' passed them. This means that we'll never get to see *Texas Chainsaw Massacre II* or *III*, and that *Hollywood Chainsaw Hookers* had to lose its chainsaw!

It Came and its sequel Ant-Heads, capture the naff atmosphere of the B-movie perfectly, and build up its characters - a feat an arcade game can never do.

Due to a strange quirk in reasoning, the BBFC passed George Romero's extremely gory *Day Of The Dead* with only 47 seconds cut, yet still refuse to pass the original *Texas Chainsaw Massacre* which contains implied violence rather than gore.

So far, only one arcade game has successfully conveyed the atmosphere of a splatter game - the coin-op, Splatterhouse, yet Nightbreed failed miserably.

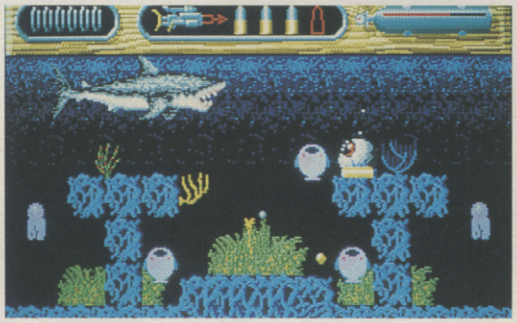


Edge's conversions of *Xenephobe* and *Alien Syndrome* featured storylines lifted straight from the popular Alien and Aliens films - and, it was only last year that the first coin-op actually based on a horror film was actually released, in a rather neat shoot'em-up built around the Aliens scenario, and it was far better than the official *Aliens* licences from Electric Dream/Activision. From here, things went into a steady decline, with the only notable exceptions being CRL's graphically bloody adventures based on the myths of Werewolfs, Frankenstein and even Jack The Ripper - none of which were real licences. Then, all of a sudden, a spate of film tie-ins appeared at once, namely Microdeal's *Fright Night* arcade game (although the proposed adventure game never appeared), Screen 7's *Jaws*, and UBI Soft's *Zombi*. Of these, the first two were absolutely diabolical, with very little in common with their big-screen counterparts. However, the saving grace in a spate of bog-awful licences (with Grandslam also managing to bodge up a licence of Arnie's all-action *Running Man* smash - not strictly horror fare, but well regarded by fans of the genre), was the brilliant *Zombi* which took George Romero's storyline for 'Dawn Of The Dead' and incorporated it into a stunning icon-driven arcade/adventure - and about time, too!

In many cases, the films of Italian goremasters, Dario Argento and Lucio Fulci, are cut by nearly a third! A prime example of this is the recent release of Argento's *Opera*, which had no less than half-an-hour cut.

THE GORY DETAILS

However, undeterred by these dull titles, the industry suddenly went into overdrive with big companies such as U.S. Gold and Ocean securing the licences to such horror giants as 'A Nightmare On Elm street' and 'Nightbreed', whilst troubled Activision announced that they would be releasing a game based on James Cameron's (then) forthcoming The Abyss. In addition, Tynesoft's sub-label, Horrorsoft, were beavering away on a game based around America's top horror sex symbol, Elvira. Again, though, the development teams behind the projects struggled, and only Ocean's two *Nightbreed* games and Elvira eventually made it to the Amiga - with the others falling by the wayside. This was a real pity in the case of 'Elm Street' as there is a lot of potential for a game based on the antics of Freddy K, but alas it seems he is never destined to appear on our screens other than in video form. Even so, the games based on Nightbreed, whilst not breaking down any barriers, were fairly good, even though they didn't make the most out of the film's shape-shifting creatures. Similarly, after much ado, Horrorsoft's *Elvira* finally appeared, courtesy of Accolade, and was a deserved success.



SCREAM SCENE

THE GRISLY FUTURE...

As far as the future of horror games goes, it is looking rather rosy. With companies, such as Ocean and U.S. Gold, acquiring the rights to nigh-on every big bucks film that opens, as long as horror films retain their current popularity then we should see a steady stream of binary horror for a few more years. In addition, when the much-touted CDTV system finally appears, then truly interactive horror games will become available with filmed material negating the current range of unrecognisable sprites. In the nearer, more accessible, future, though, we can expect tie-ins of *Darkman*, *Arachnaphobia*, and those flesh-eating undead of countless zombie films are returning in the long-awaited conversion of *Beast Busters*.

The most-gruesome-film-ever award goes to a film called *Nekromantik*. It recounts the tales of a pair of accident lovers, one of whom is devastated when his wife runs of with her new lover – a recently stolen corpse!

RED-DY SOON

So far, practically nothing has been started on *Darkman*, and Ocean are currently beavering away on the game's style and tossing a few ideas around. With *Arachnaphobia*, though, the game (which will be distributed here through entertainments International) is nearing completion and looks like a cross between *Ghostbusters, Exterminator*, and *Gremlins II*. Controlling a number of key characters, the player must rally around avoiding the deadly arachnids and gradually wiping them out via a series of sub-games. All this leads up to a fnial confrontation with Big Bob, the spiders' 'leader', and only when Bob is killed is the menace over. So far, despite a few ropey sprites, *Arachnaphobia* is starting to shape up quite nicely. The sub-games are varied and seem to tie in with the scenario and key action sequences quite nicely - though whether they managed to squeeze in the shower scene remains to be seen! Hopefully, it'll be reviewed next issue. As readers of our In Dev will remember, *Beast Busters* is an *Op Thunderbolt-style* romp with plenty to kill.Again, stay tuned for a full review within the next two or three issues.

Umberto *"Cannibal Holocaust"* Laerzu, was dragged up in court because of one of his films. It was due to a peeled dog which the court refused to believe was fake. In the end, the effects team had to recreate it in front of the jury before he could go free.

LICENCED TO KILL

Among the hot new films of 1991, definite licence contenders are Alien III, The Evil Dead III, and Terminator II. Ocean have already confirmed that they will be producing a game based on Terminator II (subtitled Judgment Day), but the other two are still up for grabs and have definite possibilities for good arcade games. And if these are pulled off then 1991 could be a superb year for fans of the old red stuff.

Both Darkman and Arachnaphobia hold a lot of promise as arcade games, as both are fairly action-packed and feature scenes that could easily make it over to the Amiga.

As with Elvira, Arachnaphobia makes the most of the 'gore content', and every time a life is lost to the scuttling little spiders, then your death is recreated in blood-red pixels

WE'VE GOT THE POWER

A POWER - CRAZED COLLECTION OF No.1 HITS

PLUG INTO THIS GALAXY OF FUN AND EXCITEMENT FOR YOUR COMPUTER

X-OUT
CHASE HQ
TURRICAN
ALTERED BEAST
RAINBOW ISLANDS

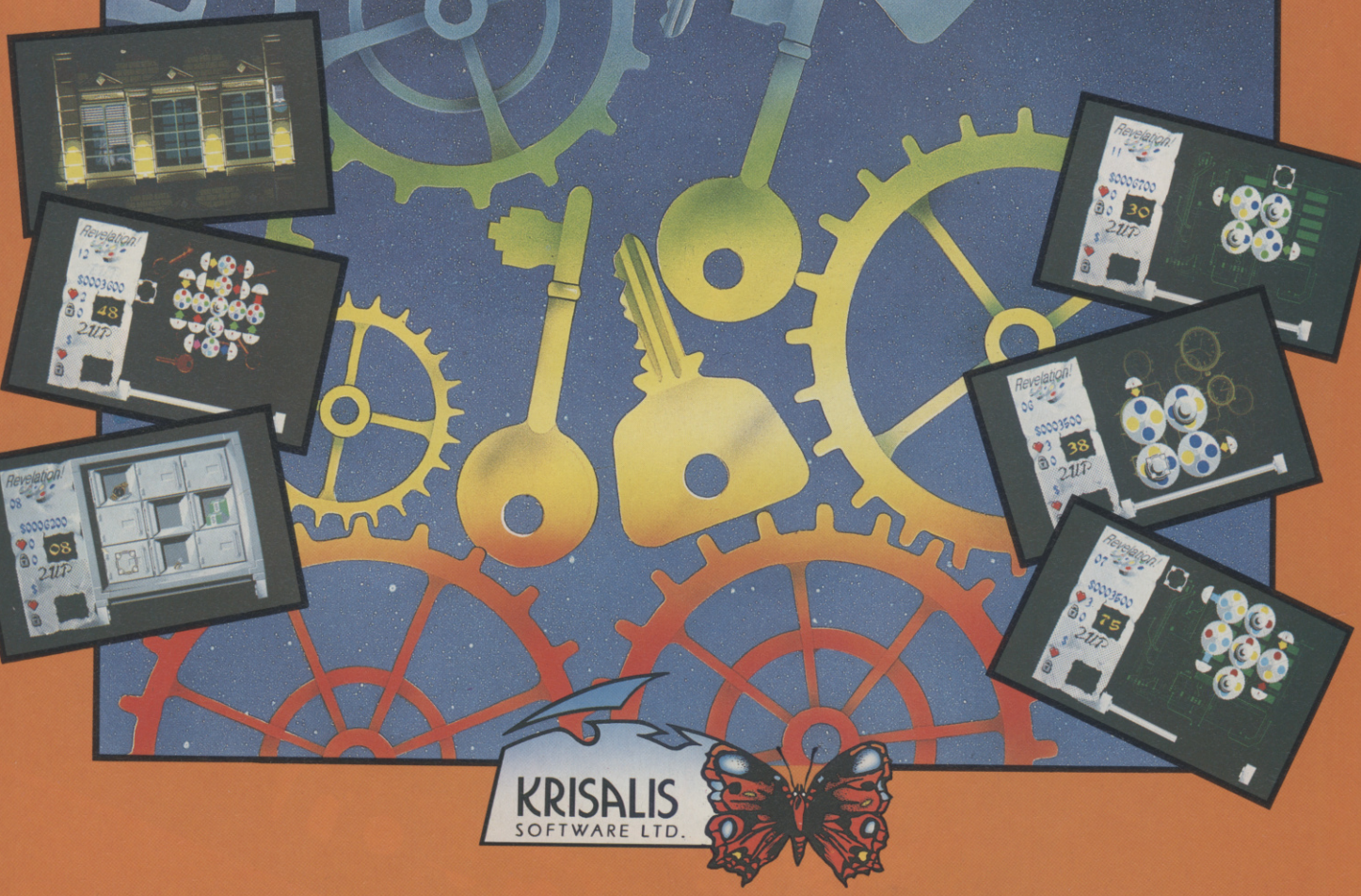
AMIGA • ATARI ST
SPECTRUM • COMMODORE
AMSTRAD (Compatible with CPC Plus)

POWER UP BY ocean

OCEAN SOFTWARE LIMITED • 6 CENTRAL STREET • MANCHESTER • M2 5NS • TEL: 061 832 6633 • FAX: 061 834 0650

Revelation

AMIGA
ATARI ST
19.99
IBM PC &
COMPATABLES
24.99



KRISALIS
SOFTWARE LTD.

REVELATION!

"So what's in the box then?"

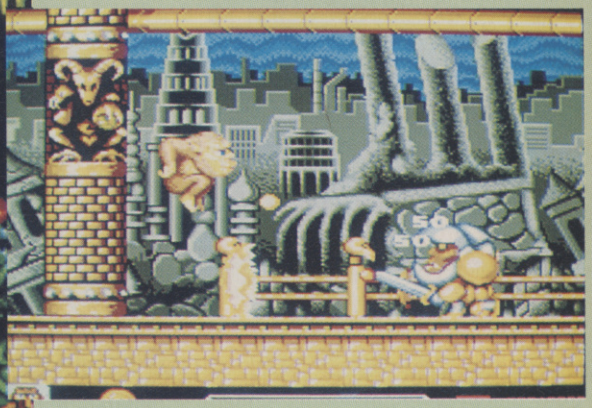
- **88 levels of pure safecracking pleasure**
- **A new combination of compelling puzzle/arcade gameplay**
- **1or 2-player action**
- **Password entry system**
- **Secret bonus levels**
- **A wealth of Powerups and Special Game Features**
- **Joystick or keyboard control**
- **Includes a Matt Furniss soundtrack**
- **Features unique atmospheric graphics**

Pit your wits against the clock in this revolutionary new approach to computer entertainment. Easy to learn, impossible to leave and guaranteed to hook you, REVELATION! has what it takes to keep you coming back for more – REVELATION! – all computer games are not the same.

Krisalis Software Ltd, Teque House, Masons Yard, Downs Row, Moorgate Rotherham, S60 2HD

Access VISA

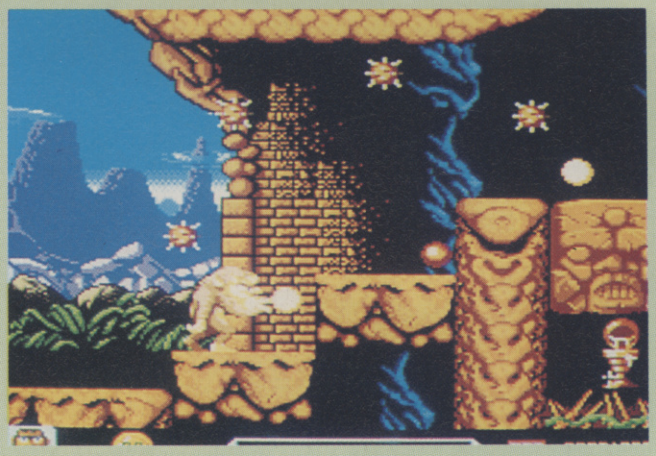
As Toki progresses towards his beloved, the wizard's helpers get larger and harder to kill.



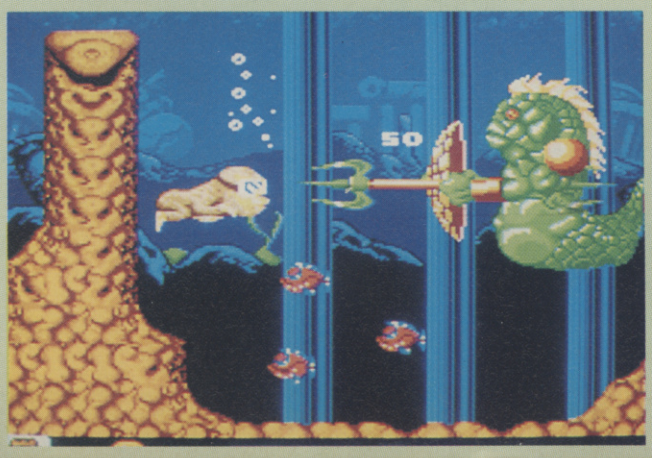
TOKI

As scenarios go, *Toki*'s must rank as one of the weirdest ever. Whilst out with his beloved, the beautiful Miho, Toki could only sit and watch as a giant disembodied hand appeared from nowhere and whisked her away. As Toki stared in horror, the evil wizard Vookimedlo appeared, boasted of his love for Miho and swore that if he couldn't have her, then nobody would. Immediately after the kidnapping, he cast a powerful spell on our musclebound hero, transforming him from his statuesque self into a lowly ape. With the evil wizard's laughter ringing in his ears, Toki dragged his arms along the ground and prepared himself for a trek across the six lands standing between him and his beloved.

In terms of gameplay, Toki runs along pretty familiar lines. Using a variety of ropes and ledges, Toki must run, jump and climb across the eight-way-scrolling play area until he comes face to face with Vookimedlo for a final confrontation. However, as well as having to contend with the assorted obstacle-based hazards, our hairy hero must also avoid contact with the evil wizard's countless minions who patrol each of the six areas. Fortunately, despite being reduced to a humble primate, Toki has gained an unusual ability to protect himself by spitting vile goo at the attacking creatures, and his phlegm-throwing skills can also be upgraded to the likes of fiery breath or three-way-dribble when specific icons are collected. Similarly, along the way Toki can protect himself from harm with the addition of a crash helmet which provides limited invulnerability from enemy fire.



As well as the ability to run, jump, and crawl, whenever Toki jumps into water he dons a pair of goggles and starts to do the crawl! As well as the array of sharks and mutant spiked turtles, Toki eventually comes face to face with a huge fish-like guardian who's armed with a trident.



Each of the levels reflects a different graphical theme, and Toki's adventures take him through an eerie cave system, under a monster-infested lake, and on to a fiery cavern followed by a massive ice palace and a sprawling jungle. The final battle takes place in the mas- ➢

THE GATES OF HELL ARE OPEN...

THE FINAL QUEST

GAUNTLET *™ III

THOR
The Warrior

MAGNUS
The Wizard

QUESTOR
The Elf

THYRA
The Valkyrie

- *First there was ... GAUNTLET *™ – The Arcade Sensation.*
- *Then came ... GAUNTLET *™ II – An Innovation.*
- *NOW U.S. GOLD brings to you ... GAUNTLET *™ III – The Revelation.*

Enter the mystical world of Capra, the land of eight kingdoms and battle against the forces of evil untested by a demon king. Each kingdom must be freed from the legions of darkness before you can confront the demon king himself in a battle where there can only be one survivor...

ILLUSTRATION: PETER ANDREW JONES © SOLAR MIND LTD.

Available on:
CBM 64/128 cassette & disk
SPECTRUM 128K,+2,+3 cassette.
AMSTRAD 6128, 6128+ cassette & disk.
ATARI ST/STE, CBM AMIGA.

PETRAS
The Rockman

NEPTUNE
The Merman

DRACOLIS
The Lizard

BLIZZARD
The Iceman

© 1991 TENGEN INC.
All rights reserved.
*TM Atari Games Corporation.

TENGEN
The Name in Coin-Op Conversions

U.S. GOLD®

U.S. Gold Ltd, Units 2/3 Holford Way,
Holford, Birmingham B6 7AX.
Tel: 021 625 3366.

TOKI

sive Golden Palace where Toki's beloved is being held. In each stage, the graphics are nothing short of superb, and are almost perfect recreations of those of the original coin-op. The game's developers, Ocean France (who wrote *Pang* for Ocean), have crammed nearly every feature of the arcade parent into the relatively humble Amiga, and, with the exception of the odd load, I defy you to find any major differences – even small touches, such as Toki donning goggles when he goes underwater, have been retained. As well as the superb backdrops and smooth parallax scrolling, *Toki* also plays host to some of the wildest sprites ever to appear in an Amiga game. Whereas most of the sprites are left to patrol certain areas, Toki also comes up against mortar-firing apes and small demons who suddenly appear and lob spears at him – contact with which results in the loss of one of his five lives. In addition, each level's nasties tie in nicely with the general theme of each stage, with pod-spitting plants materialising in the jungle, whilst sharks and mutant turtles harangue our friendly primate during the underwater scenes.

Once Toki has made it through to the end of the stage, he must destroy one of Vookimedlo's larger aides. Keeping in with the game's general 'weird' theme, *Toki*'s end-of-level guardians have been given names like Rambacha, Mogulvor, and Zarzamoth, and take the form of massive heads and spear-wielding fish. As has become a rule with end-of-level guardians, each must be killed with a repeated succession of shots, and when they finally keel over, there is a brief pause as the next stage is loaded. As coin-op conversions go, *Toki* must rate as one of the best yet. Even so, it also falls into the unfortunate category of 'if you don't like the coin-op, you won't like this'. Another slight fault is the game's difficulty level which has been set slightly too high, and makes progress slow and frustrating. That said, there is a lot to do in *Toki*, and whilst the basic gameplay doesn't vary a great deal it's extremely entertaining stuff and well worth a shufti.

Steve Merrett

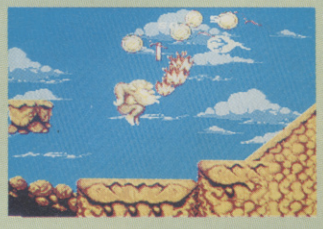
Toki's guardians are among the most imaginative ever devised, including this odd machine which sports deadly boxing gloves and flame-throwers.

Toki can be made to fire in practically any direction by keeping the fire-button depressed and moving the joystick in the direction required.

A series of coloured icons endow Toki with extra abilities when collected. By far the most impressive is the fiery breath, but limited protection can be collected in the shape of a crash helmet.

A JOURNEY THROUGH THE IMAGINATION...

Starting from the massive underground cave system, Toki almost immediately comes face to face with a wide range of nasties, including similarly-effected primates and little lizard-like creatures who are stowed away in holes and only attack when Toki is directly in front of them. Following the caves is the large expanse of Lake Neptune which is inhabited by sharks and spiky turtles. Looking a little similar to the first stage, the following Caverns Of Fire feature moving platforms and massive lava pits, whilst the Ice Palace has crumbling platforms to contend with. Finally, the battle nears completion in the confines of the jungle, and the final confrontation takes place in The Golden Palace (no, its not a Chinese take-away), where deadly portcullis and magic-casting knights must be avoided.

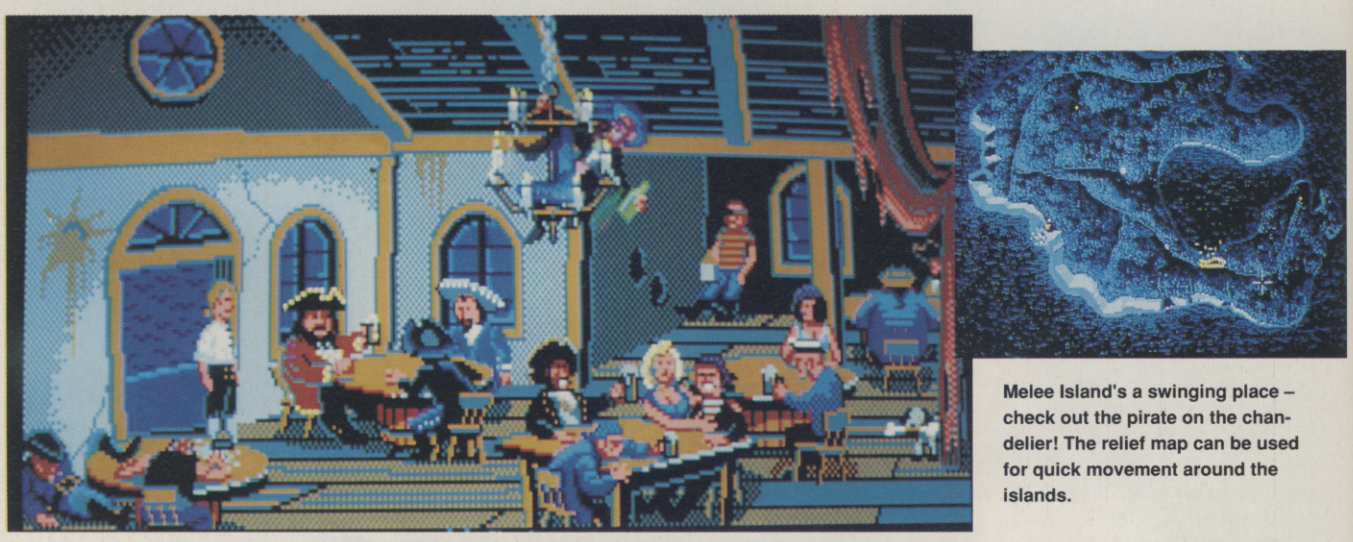


OCEAN £24.95

"Playable monkey business and a spot-on conversion"

GRAPHICS	88%
SOUND	78%
LASTABILITY	74%
PLAYABILITY	83%
OVERALL	**83%**

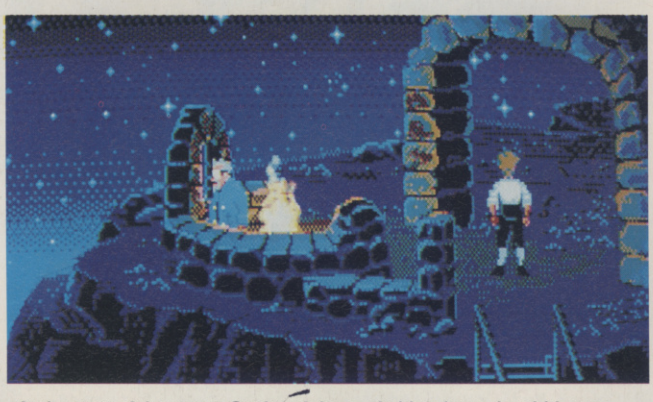
THE SECRET of MONKEY ISLAND



Melee Island's a swinging place – check out the pirate on the chandelier! The relief map can be used for quick movement around the islands.

Guybrush Threepwood has an ambition in life – to become a pirate. So he's travelled to Melee Isand in the Caribbean to seek his fortune and a way into the closed and elitist society of the swashbucklers. Getting some experience with the fairer sex is also on his mind, needless to say. He soon finds out that to join the gang he has to complete three tasks – learn swordplay, thievery, and treasure hunting. While attempting these tasks, Guy soon discovers that all is not how it seems on Melee Island and the mysterious *Monkey Island*....

Following in the tradition of other Lucasfilm adventures, *Monkey Island* has a graphic-based style with animated characters, including Threepwood himself. He not only wanders around, but also interacts with his environment – he'll walk up to and read posters, and he has a wide range of facial expressions.



At the start of the game, Guybrush has only his wits and ambition to guide him. Soon he learns of the ghost pirate ship, the mysterious island, and the natives' habit of killing first and asking questions later!

Below the graphic display is a list of commands, which activate when clicked. For example, if you want Guy to grab a sword from a table on the far side of the room, click on "Pick up", then on the sword, and our hero will walk straight to the item and take it if possible. The most humorous option is "Talk to"; choosing this brings up a menu of hilarious options, and nearly always includes some colourful insult (for example, "You're a bunch of foul-smelling, grog-swilling pigs!").

As Threepwood travels through the islands, he collects the items that are needed to solve the fiendish puzzles. The inventory at the bottom right of the screen shows what he's carrying, and can be scrolled through to find the required object. Solving the challenges is not

SCREENSTAR

The ghost ship is one of the main objectives of our hero's quest. Once onboard, he's got to contend with creaking doors, ghostly chickens, and shipmates jealously guarding their grog!

The troll guarding the bridge doesn't respond to politeness, unlike so many of the inhabitants of the area. You're best bet is to use the fishiest means possible to get past him, or he'll see red!

Guy's explorations take him to the fortune teller, a woman with a weird taste in home furnishings. As for the man on the corner, he has a parrot worth studying. Want to buy a knicknack?

just a question of logic – imagination is vital! For instance, when Guy goes to the circus and meets the Fetuccini brothers, they need someone to test their human cannonball. Unfortunately, they won't let Guy near the cannon until he's wearing a safety helmet, and of course there isn't one on the island. Ingenuity supplies the answer – use a metal pot instead!

As the game progresses, it becomes apparent that the ghost of Captain LeChuck, an infamous pirate of yesteryear, is terrorising the shipping lanes of the area. He's also connected to Elaine Marley, the raven-haired beauty who happens to be Governor of Melee Island. As fate would have it, our hero falls in love with her at first sight: which is a little unfortunate, as her mansion contains the idol he has to steal to complete one of his quests! Other characters include a troll, a prisoner with bad breath, and even an ex-pirate called Hook who's scared of parrots and has a talking tattoo (honestly).

As with many Lucasfilm games, *Monkey Island* doesn't punish the player with instant death for making silly mistakes. Usually there's always a second chance, and danger zones are clear. Still, it's imperative to save frequently, as there's always a point when you realise that you've forgotten something vital earlier on. Therefore make sure you save on a regular basis so backtracking's an option.

Visually this game is impressive, even though the general style is nothing new from this company. It's the little touches that stand out; facial expressions, animals acting in a realistic (or silly) fashion, and a host of other details are a delight to watch. The music is also of a very high calibre, with calypso and reggae ditties playing in the background.

Yet it's the quality of the play that makes this a winner. The challenges are always quirky, original and amusing, but not pitched so high that novices will become discouraged early on. I especially liked Stan, the flashy and anachronistic ship salesman, who loves to haggle over the price of one of his decrepid vessels (or "previously owned craft", as he likes to call them). Getting a ship from him means watching carefully what happens on the screen elsewhere.

When the action moves to Monkey Island itself things really start to hot up, and the story – as well as the graphics – moves up a gear. The main problem with this part of the story is that there's too much backtracking required. Guybrush has to march all over the island a number of times to get results, and this can be a bit of a drag, especially when he's travelling by boat.

If adventures are your thing – or you fancy trying something with humour, challenge and style – I recommend this as a great game to while away the evenings. The size of the adventure alone provides value for money, and the unavoidable disk-swapping has been kept as minimal as possible. Just don't forget the grog!

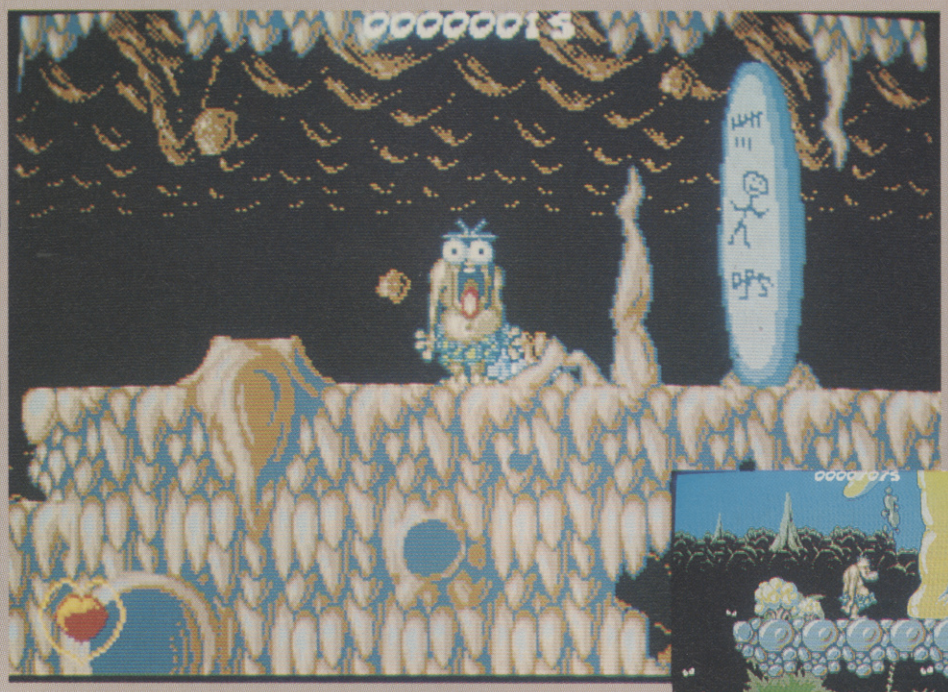
Matt Regan

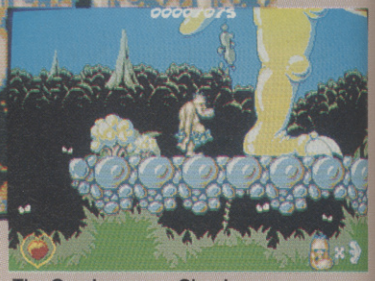
LUCASFILM/US GOLD £24.99

"Top-notch adventure set on the high-seas, mateys"

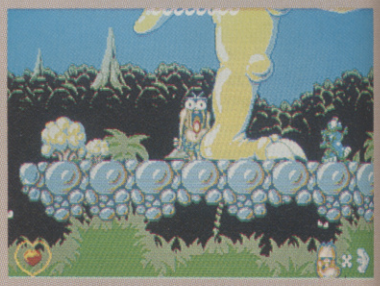
GRAPHICS	88%
SOUND	82%
LASTABILITY	79%
PLAYABILITY	85%
OVERALL	**86%**

CHUCK ROCK





The Gumby-esque Chuck comes resplendent in olive-coloured loin-cloth and the biggest beer belly this side of CU's editor.



Ungabunga! Core Design's latest platform romp takes the player all the way back to the Stone Age when men were real men, women were real women and big green Brontosauruses with awful incontinence problems were an unfortunate hazard of everyday life.

Drawing inspiration from cartoons such as Captain Caveman and the classic Flintstones, *Chuck Rock* is a five level platform game split into twenty-five zones set in a jungle, caves, under the sea, in an ice world and a dinosaurs' graveyard.

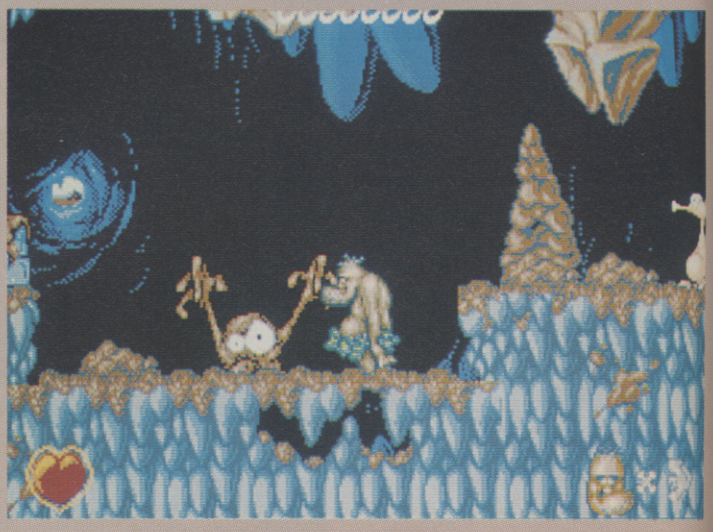
The game proper starts with our Neanderthal hero trekking across a platform-packed jungle landscape full of prehistoric monsters, dinosaurs and other Cretacion creatures all of whom are out for his blood. To combat these, Chuck can either leap into the air and kick them, pick up a rock and throw it or hit 'em where it hurts with a powerful earth-shattering 'belly-butt'.

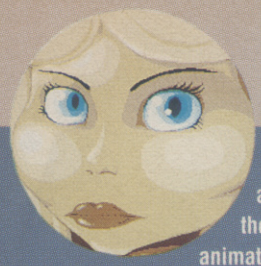
This first level, made up of four zones, is set in a prehistoric jungle. To reach the end-of-level dinosaur, Chuck has to combat lemming-like creatures that unexpectedly leap out from the undergrowth, animals that suddenly transform into giant hammers and Monkeys which pepper the air with coconuts.

The second level takes place in an underground cave. Chuck has to jump from rock to rock and hop onto moving platforms to get a lift powered by cat-like creatures running round treadmills. The second zone in level two begins with an earthquake, the screen literally shaking violently – an effect I've seen before on the Megadrive but never on the Amiga. Moving on into the level, Chuck finds himself in the middle of a volcano, complete with lava flows and little fire sparks which jump out and run around after you.

Level three takes place in a watery domain with only small islands sticking out from the sea. Chuck has to hop from one tiny island to the next. Although he can swim, he can only hold his breath for a short time. If he stays under water too long his face turns blue and his arms start to paddle faster and faster until he's thrashing about in the water in a near fit. Mad snapping crabs with massive claws and large blue swordfish make up some of the cartoon inhabitants. Bash the swordfish underwater and his snout crumbles up like

***Below*:This weird character slops around in the mud and occasionally rises up waving his arms wildly for no apparent reason. Each character that's flattened by Chuck's belly has its own particular death animation.**

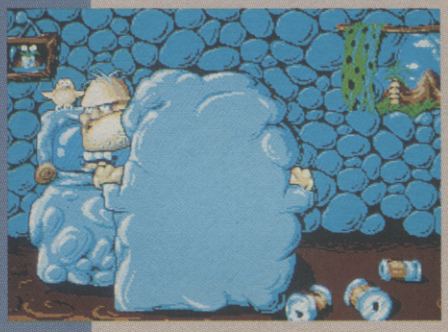




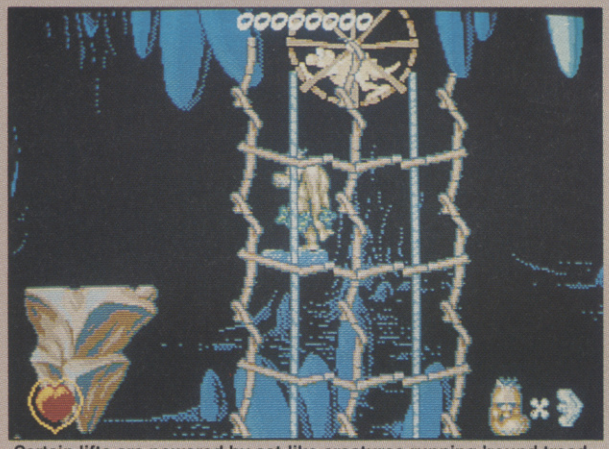
DAZZLING INTRODUCTION

With arms dragging along the floor and a chin to rival Jimmy Hill's, Chuck lives with his wife, the beautiful Ophelia, in a crumbling one-room stone cave. The opening animation sequence shows Chuck watching his low-tech TV while the news broadcaster announces the invention of the wheel and the discovery of fire. Chuck's wife, meanwhile, is busy hanging out the washing in the back garden, using small reptile-like creatures as pegs. Unknown to either, the dastardly Gary Gritter has fallen hopelessly in lust with Ophelia and seizes this opportunity to drag her off by the hair to his secret lair. A heart-broken Chuck, realising that something is amiss (he's a quick lad!), sprints outside only to stop halfway in his tracks as he realises he's not wearing his Y-fronts. Quickly rummaging up a pair from a nearby bush, he sets off to bring the dastardly Gritter to justice.

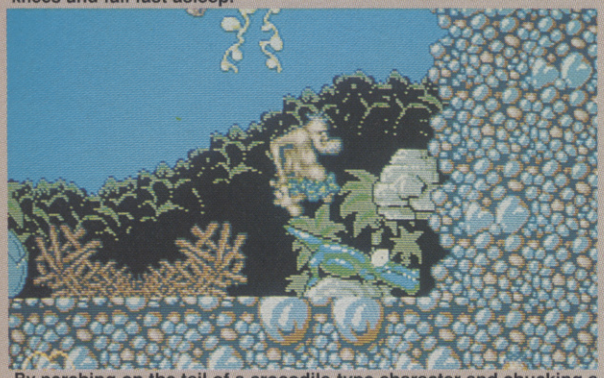
As well as the main intro, there's also a nifty two-minute heavy rock tune (naturally!) featuring Chuck on lead guitar, Ophelia on bass, Gritter on drums and an upright dinosaur strumming his stuff on rhythm guitar. Each character has been animated to move in time with the music and to play their instruments only when appropriate. It all adds up to quite an intro with superb graphics and some of the best animation you're likely to see on the Amiga. Thankfully, the massive opening sequence can be skipped, so you won't have to sit through it every time you want a game, good though it is.



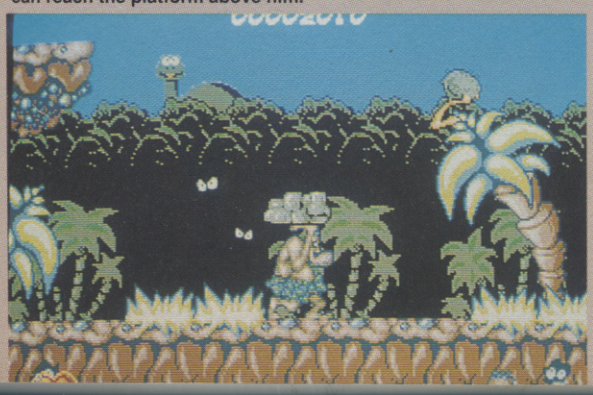
SCREENSTAR



Certain lifts are powered by cat-like creatures running 'round treadmills; as soon as Chuck steps off the platform, they drop down to their knees and fall fast asleep.



By perching on the tail of a crocodile-type character and chucking a rock onto its head, the resulting force propels Chuck into the air so he can reach the platform above him.



an accordion.

An ice covered world greets our hero in the next section. The colours used in this section have been given a bluish tint to reflect the cold, and Chuck's breath is shown as an icy cloud. Dangers here come from falling icicles, fast-moving creatures trapped in blocks of ice, and a cute little character who scoops up handfuls of snow and lops snowballs at Chuck.

The fifth and final level is set in a dinosaurs' graveyard with lots of dead dinos and glistening bones littering the area. Indeed, many of the platforms are made up from a patchwork quilt of different sorts of bones. Further on in the level, Chuck gets to explore the innards of a particularly large dinosaur. Here, worms pop out of the ground, butterflies appear in the stomach (!) and amoeba-like growths slime about ready to engulf any who cross their path. After a particularly gruelling boxing match with Tim the Tyrannosaurus, Chuck finally gets to confront the evil Gritter and rescue his wife.

Chuck Rock is a big game, with each level made up of between 90-100 screens. It's been put together with a lot of finesse and is very stylish and funny. The joystick controls are easy to manipulate and straightforward. The only criticism is the initial difficulty in timing Chuck's belly butts, but that comes with practice. There's no time limit to the game, so there's ample opportunity to explore each level – it's so easy to race through each section and miss a lot of the incidental humour. The in-game tune is jolly enough, but best are the atmospheric sound effects of beating African drums and the various noises emitted by each character. As usual, there are end-of-level beasties to bump off, which takes some doing, but with names like Steve the Sabre Tooth Tiger and Frank the Tricerotops it's hard to take them seriously...until it's too late!

My only criticism is that the game is a bit too easy, and despite the very high standards of animation, there really isn't that much to do. The puzzles are a tad easy, and once the controls and timing have been mastered, it's a doddle to cream off the wee beasties. That apart, it's still one heck of a game with the best cartoon graphics I've ever seen. Great fun and Core's best game so far.

Dan Slingsby

CORE DESIGN £24.99

"A superbly animated Stone-age platform romp"

GRAPHICS	95%
SOUND	88%
LASTABILITY	80%
PLAYABILITY	94%
OVERALL	**90%**

FLAMES OF FREEDOM

The Flames have been lit - A new age dawns.

Midwinter II. Flames of Freedom will be available for your Atari ST, Commodore Amiga and IBM PC compatibles in the Spring of 1991

RAINBIRD

MASTERS OF STRATEGY

MicroProse. Unit 1, Hampton Road Industrial Estate, Tetbury, Glos. GL8 8LD

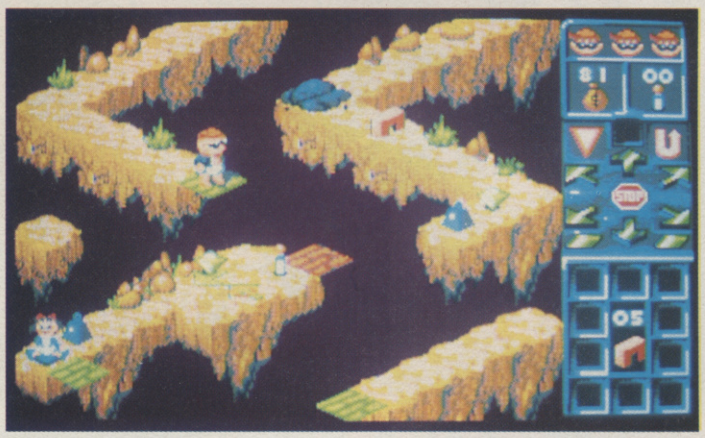
BRAT

With *Lemmings*, Psygnosis created a brilliant extension of the puzzle genre, by adding cute characters and zany humour in an almost arcade game form. Now it's Mirrorsoft's turn to enter the field with *Brat*, which also features cute graphics and puzzle-orientated gameplay. Nathan, the Brat of the title, is stuck in Bratland, a world filled with dangerous enemies and surrounded by a bottomless chasm. Unfortunately, Nathan has lost all control of his limbs and the only way he is ever likely to escape the four worlds that make up the dreamland is thanks to the intervention of an unseen force – you. The player is given the task of guiding Brat to the end of each stage by using a series of icons to change his direction and bridge seemingly impassable potholes.

The bulk of the action is depicted as a smooth-scrolling 3D play area to the left of the screen, and the all-important control icons are located to the right. Using the mouse, the icons can be picked up and positioned in front of our wandering cherub, altering his direction or maybe halting his progress temporarily. However, the perpetually scrolling screen acts as a time-limit, and whilst it can be temporarily halted using a 'stop' icon, should Nathan wander off the screen, one of his three lives are lost. In addition, lives are also lost if he comes into contact with the myriad of deadly creatures who line the route or if he's allowed to wander over the edge of a chasm. What's worse, losing a life also means that Nathan is repositioned at the very start of the stage, and that the entire route has to be retraced – this is totally unnecessary and extremely tedious, particularly if you are within inches of the next stage.

Comparisons of *Brat* and *Lemmings* are inevitable, and the Psygnosis game is by far the more addictive and enjoyable of the two. Whilst *Brat* has better graphics and some very nice sound effects, the actual gameplay is tedious and long-winded. Even though the four worlds have been broken up into sections, being sent right back to the start is extremely annoying and frustrating. Similarly, the puzzle element isn't as strong as that of *Lemmings*, and the result is an uneven puzzler/platform romp which is impressive to look at but fails in the gameplay stakes.

Steve Merrett



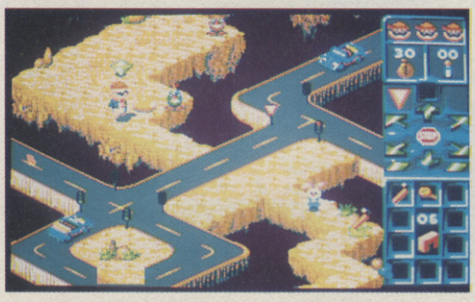
The four worlds house creatures that tie in with their particular theme, with Toyland playing host to deadly Jack-In-The-Boxes, and the Moonbase to assorted space flotsam.

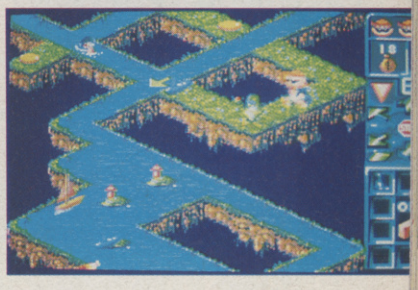
The accurate positioning of the arrows and icons is essential as is thinking ahead. If an arrow is positioned as Nathan wanders on to it, he'll ignore it and continue on his way.

MIRRORSOFT £24.99

'A nice idea, let down by many annoying elements'

GRAPHICS	83%
SOUND	81%
LASTABILITY	72%
PLAYABILITY	69%
OVERALL	**73%**

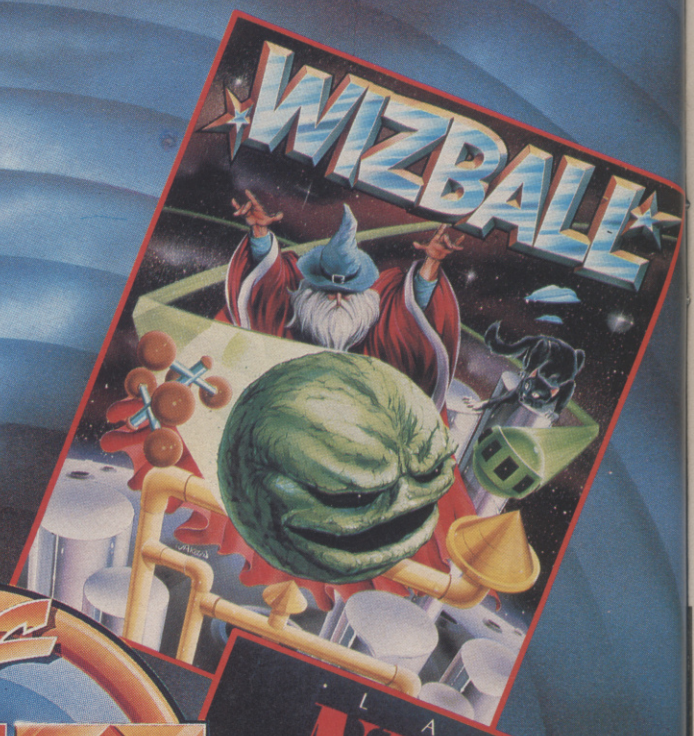


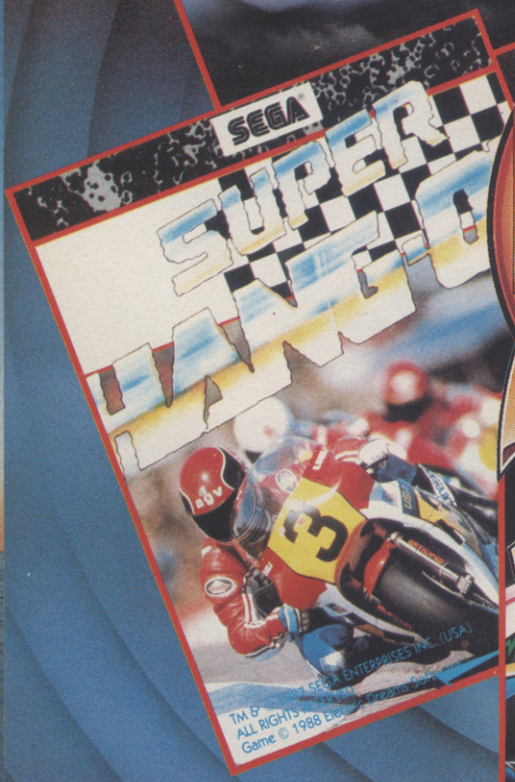


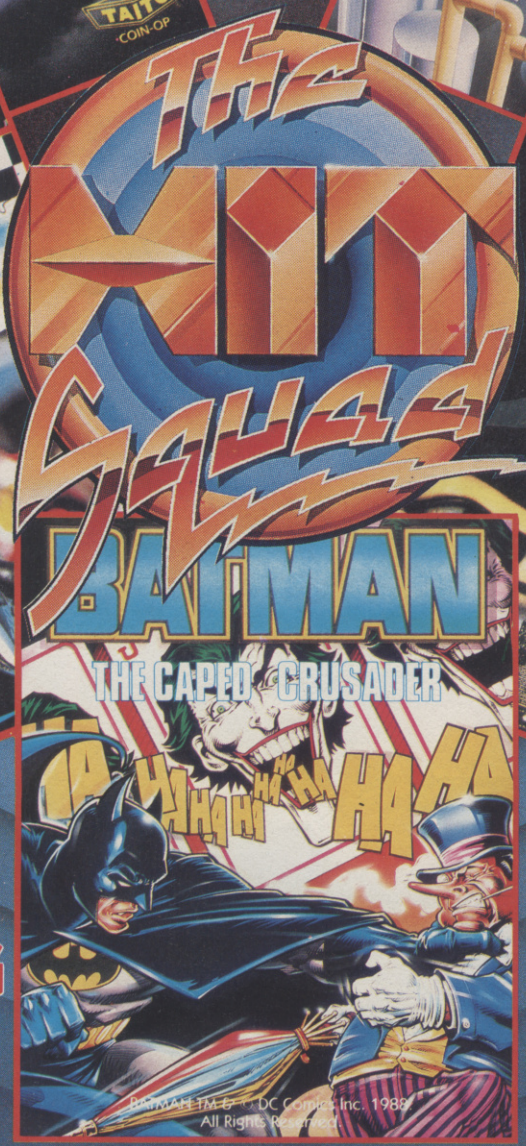
Cash is extremely important to a kid like Nathan, and should the little lovey run out of dosh, all control over him is lost.

-16 BIT BONANZA-

SIMULATION - STRATEGY - PUZZLES - ARCADE







ONLY £7.99
CHART TOPPING GAMES FOR YOUR
ATARI

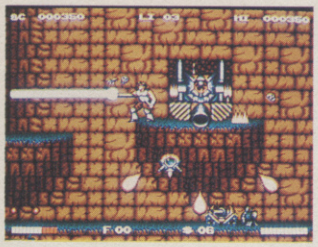
ONLY £7.99
HIGH QUALITY ACTION FOR YOUR
AMIGA

HIT NAMES ◆ HIT GAMES ◆ HIT SQUAD

THE HIT SQUAD · P.O. BOX 350 · MANCHESTER M60 2LX

SCREEN SCENE

Level Two and our hero gets down to some serious balsting with his laser gun.



Watch out for this heavily fortified tank which spews out deadly bomlets across a wide area.

SCREENSTAR

Extra lives are scattered throughout each level, the icon resembling the original, and much smaller, hero of the first game which is a nice tribute. There are also globules to collect which put money in your pocket for a trip to a shop halfway through every level and again at the end of each one. Various fast food icons, such as pizza and hamburgers, provide much needed energy top-ups.

SWITCHBLADE II

Leaving the racetrack behind them, Gremlin Graphics are set to release the long-awaited sequel to their platform slice 'em up, *Switchblade*. In a radical overhaul, the new game's been totally transformed from a cute arcade romp into a fast-action platform blast.

It's been two hundred years since Hiro defeated the evil Havoc and saved his people from eternal enslavement. Unfortunately, Havoc survived the encounter and has been licking his wounds and plotting revenge ever since. Now he's back, ready to kick ass and pummel all-comers into a thick meaty paste of blood and bones. All is not lost, however, as one of Hiro's descendants, a muscle-bound sword-wielding warrior, is desparate to prove himself in combat. Obviously lacking a bit of the ol' grey matter, off he trots to confront Havoc and save the day.

Switchblade 2's set over six enormous levels, each one made up of between 80 and130 screens. With over 600 screens in all, the game's more than four times as big as the original with a vast array of weapons to collect and enemy droids to slice apart. Even the main character is twice as big as the previous sprite and sports much more detail and additional frames of animation.

Level one is set in the same dark and dank underground city complex as the first game. It's a self-mapping section where the player has to destroy sections of wall before another room is revealed. There are various ladders, stairways, and lifts to help move about the level but, conversely, there are also various blasters, hover-droids and guard robots to impede your progress. Laser gun turrets are placed at strategic points throughout the section and fire armour piercing pulses of light which prove difficult to dodge. There are also electrified force-fields, spiked floors, land mines and a variety of other such impediments. Reach the end of all that lot, and you'll come up against a super-tough end-of-level guardian who also makes a reappearance later on during levels two and three.

The claustrophobic and dimly-lit underworld of level one gives way to yet more fast and frantic action in level two, a horizontally scrolling affair with an assault course of crates and platforms to overcome plus armour-plated armadillos which carry portable mortars capable of peppering the area with miniature bomblets. Starting off at the base of a cliff, the player has to fight his/her way up to the top and confront an end-of-level warrior. ➢

The waterfall effect on level four isn't all that effective. The constantly changing backdrop is rather distracting and doesn't really give the impression of a cascading waterfall.

GREMLIN £24.99

"Fast and addictive platform blast – great fun!"

GRAPHICS	90%
SOUND	79%
LASTABILITY	80%
PLAYABILITY	90%
OVERALL	**90%**

SWITCHBLADE II

Level three is set over a snow-capped mountain range while the fourth takes place beneath cascading waterfalls. There's a choice of routes to take, unlike the linear and predictable route of level two, but beware of dead ends. Crossing rickety wooden bridges while being straffed by gun implacements, attack droids, super-tanks, gunships and unshakeable hoverdroids isn't easy and you'll need all the power-ups and extra ammo you can collect. Armour-plated sentry droids with their razor-studded knuckles are on the loose and if you get caught by a one-two combination it's goodbye to one of your lives. The final two levels are set over a waterfront and volcano respectively. The first has massive Scud-like missiles launching from the water while the latter has deadly lava pits and molten avalanches to contend with. Complete this final level and it's a face off with Havoc himself in an impossibly frantic 'mother of all battles'. You have been warned.

There are five different weapons to collect: machine-guns, flamethrowers, lasers, shurikens, and homing missiles. Machine gun fire is the least effective with the homing missiles proving the most effecient at bumping off the opposition. They zoom around the screen taking out a screenful of bad guys in one go. Flamethrowers and lasers can pass through objects and the shurikens can bounce off walls and rebound onto the enemy. Unfortunately, firepower is limited and can only be replenished by picking up special ammo boxes dotted around each level. Run out of these and it's back to hand-to-hand combat although if you're close enough you can use your sword to take a slash at the advancing alien slime.

The game's been designed and developed by George Allan and Paul Gregory, both of whom worked on Gremlin's rather swish environmental shoot 'em up, *Venus*. Taking on the sequel to *Switchblade* must have been a bit like stepping into dead men's shoes as the original game was handled by Core Design who split from Gremlin last year. However, George and Allan have come up with a host of new ideas. Although the first level of the game doffs its hat to, and mimmicks the graphic style of, the first game, from there on *Switchblade 2* cuts a creative swathe all its own. It's refreshing to see a game which builds on the strengths of its predecessor yet introduces enough new elements to give it a character all its own. Far too often softcos seem content to offer more of the same, hoping to live off the success of the original.

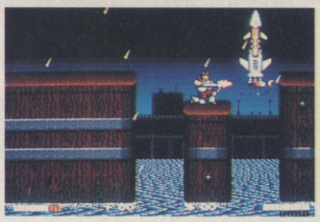
Switchblade 2 is fast, frantic and fun and a big improvement on its critically acclaimed predecessor.

Dan Slingsby

It's cheesy-grin time as George Allan (left) and Paul Gregory take a well-earned rest.

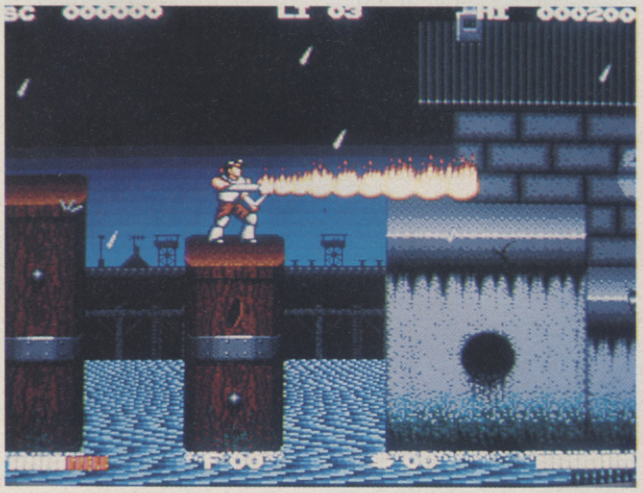
SWITCHING ON TO SWITCHBLADE

Work started on the game last August and influences include *Strider*, *Shinobi* and the brilliant *Midnight Resistance*. The team decided early on to utilise the Amiga's 32-colour capability and full 256 line PAL screen, rather than opt for any fancy parallax scrolling. With bigger sprites and subtle use of colour the game looks a treat. There are a lot of interesting touches throughout - look out for a King Kong-type character hanging off the edge of a skyscraper in the background of level two and the puff of dust that rises from the ground everytime your character takes a jump! The game updates at 50 frames a second so the scrolling is silky smooth and the in-game tune is suitably atmospheric as are the numerous digitised sound effects.



Huge missiles burst from the river. To make progress, you have to jump from platform to platform avoiding the fast-moving warheads.

Bullets prove ineffective as this heavily-fortified hi-tech tank moves in for the kill. To make matters worse, you've also got to contend with a squadron of attack fighters. Think fast or you won't be around for much longer – jump onto the floating platform and take out the fighters before attacking the big guy.



The flowing river and driving rain in level five work a treat and, together with the darkened graphics, help give the waterfront section a foreboding and eerie atmosphere. With the flamethrower set at maximum, nothing can stand in the way of our hero.

Look out behind you! By level three things have started to hot up. The larger droids like nothing better than moving in close for a spot of GBH. They're quite slow but if you get caught between two of 'em you probably won't live to tell the tale.

A droid plane unleashes its deadly cargo of bombs which explode as they hit the ground. Watch out, also, for special cluster bombs dropped from planes via parachutes. At a certain height they explode and split into several smaller bombs.

64 SCREENSHOT AMIGA SCREENSHOT 64 SCREENSHOT AMIGA SCREENSHOT 64 SCREENSHOT

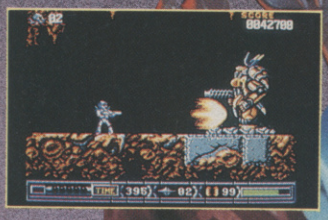
TURRICAN II™

THE FINAL FIGHT

C64 SCREENSHOT

AMIGA SCREENSHOT

AMIGA SCREENSHOT



AMIGA SCREENSHOT

C64 SCREENSHOT

© 1990 RAINBOW ARTS

Rainbow Arts®

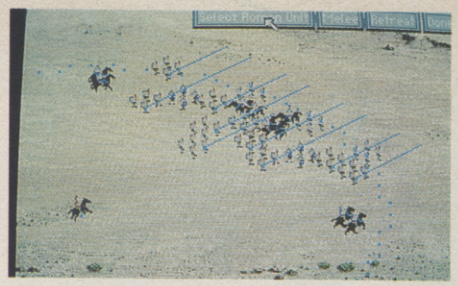
A unique arcade experience with 5 worlds, 12 levels, 2 MB graphics, 1500 screens, 400 K sound, 50 soundeffects, 10 speechsamples, 50 frames parallax scrolling.

AMIGA - ST	£ 24.99
CBM 64	£ 9.99/£14.99
SPECTRUM - AMSTRAD	£9.99/£16.99

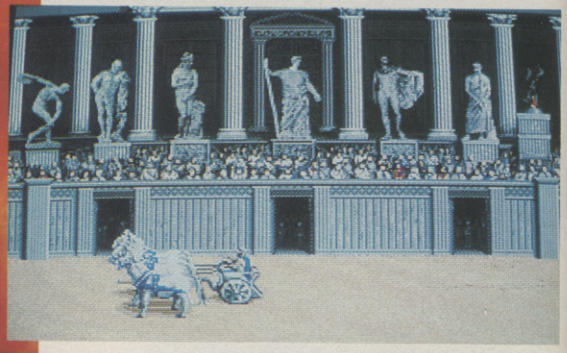
Turrican armed with new and terrible weapons of destruction once again enters the unknown and unchartered worlds of his enemies to destroy them or die in the attempt.

A SEQUEL THAT EXCELS THE ORIGINAL

Published by SOFTGOLD INTERNATIONAL LTD
8 MILLSIDE INDUSTRIAL ESTATE, LAWSON ROAD, DARTFORD, KENT. DA1 5BH. TEL: 0322 292513/18 FAX: 0322 293422



Your loyal troops slaughter the barbarians with a frontal assault, and the leader surrenders.



The chariots line up for the beginning of the race. Games are important to keep the proles happy.

CENTU

DEFENDER OF ROME

Building the Roman Empire took millions of people hundreds of years – but now Electronic Arts are asking you to acheive world domination in an afternoon or two. With no need to don a sheet and eat larks' tongues, *Centurion – Defender of Rome* casts the hapless player as an ambitious general in the third century BC, after Rome has 'persuaded' all its neighbouring states to pledge allegiance to it. Now she is casting her eye across the natural boundaries of Italy.

At the start of the game, the only tasks that can be attempted are raising legions and building fleets. This is enough, however, to enable the conquest of a small, nearby state – Sicily's a good bet. Once the orders are given (and the game uses a one-move equals one-year system), the action switches to a display of the battlefield. Each cohort (a group of soldiers or cavalry) can be issued individual orders, and a battleplan is chosen from the menu. This ranges from an all-out frontal assault to a more sneaky flanking manoeuvre.

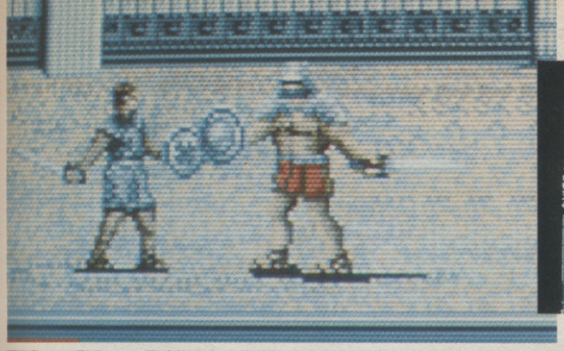
Retreat is always an option, but the idea is to pick on an enemy you are assured of beating! If in doubt, the battle plans include a defense option, which lets the enemy come to the Romans, and every tactician knows that defense is easier than attack. Once the foe has been trounced, it's back to the map that's the cornerstone of the game. The general then sets the tribute level, which must be a balance between revenue and diplomacy; if it's too high, the subjects may revolt.

Sea battles occur with alarming regularity, especially against the great sea-faring nations. Catapults, arrows, ramming and boarding are legitimate tactics.

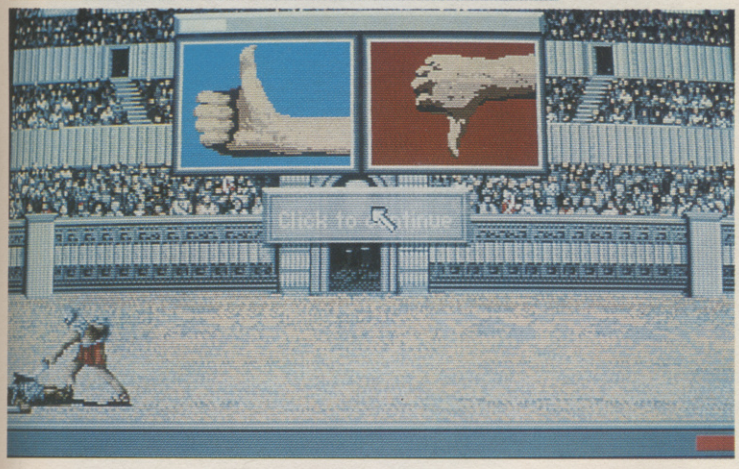
Once enough regions have been subdued the successful officer starts to have problems with unhappy citizens in Rome itself. The cliche 'bread and circuses' is enough to keep them happy, and money can be spent on these events. The subgames for the chariot racing and gladiatorial contests require different skills; in the former the player controls the chariot, and the tricky corners tend to cause catastrophe. The gladiator shows are judged by the player, who decides whether the loser wins or dies – if he's given a good 'performance', it's best to let him live, or the mob have a habit of turning against you.

Keeping a large emipire running is not an easy task, what with the dangers of invading barbarians and rebellions, but it has its rewards. Seducing Cleopatra is perhaps the most entertaining part of the game, requiring a mixture of tact and macho posing. That's not to say the rest

xxxxxx xxx xxx xxx
xxxxxxxx xxx



SCREENSTAR



Anticlockwise from top: The gladiators clash in the arena as the crowd bays for blood. Choosing the right opponent is limited by the size of your purse. When one is defeated, you choose whether he lives or dies – did he put up a good fight or was he a coward? The main map shows the limit of your conquests, and gives hints as to where to go next. Watch out for the Germans – they're extremely tough!

URION

of the game is dull, because it isn't. Knowing when to raise another legion for conquest and when to simply consolidate your Empire can be a difficult decision, but always enjoyable. Learning the various battle tactics takes time, but as the reward is increased revenue it's worth learning. Sometimes you're better off forming an alliance, but unless you can intimidate the enemy with the power of your army it's a waste of effort.

Strategy games are traditionally a hit or miss affair, but I'm glad to report that this has depth and a sufficient amount of historical accuracy. The addition of the arcade sequences provide a welcome break from studying the maps and statistics, and the battle scenes allow armchair generals the chance to test their skills. The graphics are top-notch, and the relief map is extremely accurate. The sound, too, is very atmospheric, with battle sounds and crowd cheers adding to the fun of the game.

I particularly liked the touches of humour which appear in the manual, although the game itself still has a tendancy to be a little dry and monotonous. That taken, I haven't enjoyed a strategy game as much since *Supremacy*, which had what amounted to scenarios – sadly missing in *Centurion*. Despite this, fans of the genre will be very happy with the game.

Matt Regan

E.A £24.99

'Carry On Cleo will never be the same again'

GRAPHICS	85%
SOUND	81%
LASTABILITY	79%
PLAYABILITY	80%
OVERALL	**85%**

THE JULIO-CLAUDIANS

The best-known dynasty of Roman Emperors started with Octavian – later called Augustus. He was adopted by Julius Caesar and thereby nominated as successor. Augustus was the rarest of creatures, a good leader! He reformed the law, oversaw the expansion of the Empire's borders, and lost many members of his family (including his sons and grandsons) to causes both natural and otherwise. He was succeeded by Tiberius, who was reputed to be overfond of youngboys. However his successor, Caligula, managed to become even more depraved during his reign. He had children by his sister, had citizens tortured at a whim, and made his favourite horse a consul! The line continued with Claudius and ended with Nero, infamous for his unhealthy relationship with his mother and his pretensions to artistic talent.

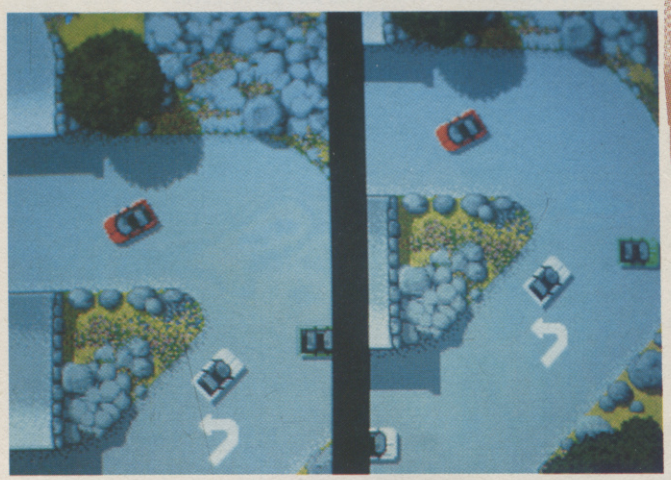
'Infamy...Infamy... they've all got it in for me...'

SUPERC

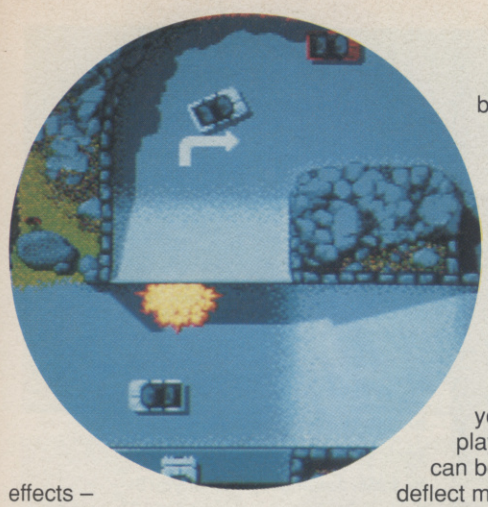
After what seems an eternity, the sequel to *Supercars* is here. The unoriginally-named *Supercars 2* has been created by the original writer of *Supercars*, Shaun Southern of Magnetic Fields. Shaun was also responsible for the brilliant *Lotus Turbo Esprit Challenge*.

Since Magnetic Fields were founded nearly two years ago they've pumped out a series of hits starting with *Super Scramble Simulator*. Thankfully, *Supercars 2* continues this trend. *Supercars 2* is basically an extension of the first game, with the welcome addition of a two-player mode. Using a joystick for player one and joystick or keyboard for player two, the game idea is the same as the first – make sure that you are amongst the first five past the line – but with a lot more added extras to enhance the gameplay. Once the game has loaded, the player has a choice of whether to have the firebutton as an accelerator or brake. I personally found it a lot easier to use the brake option because the car naturally gains speed by itself. You also have the choice to start on the easy, medium or hard levels.

There are 21 tracks, with seven per level. The circuits themselves are a great improvement from the flat racing track of the first game: now you have bridges, jumps, tunnels, and opening and closing doors, whereas before the tracks were limited to a few sharp bends. An added feature is a racing locomotive which crosses the race track at various intersections (Nigel Mansell's type of driving is of great use here). Added to these superbly drawn extras are some 3D



***Above*: The long awaited two-player split-screen mode is both fast and furious. *Right*: There are some tricky S-bends to negotiate as you race around the track to the finish.**



effects – rolling hills and dangerous ramps. The car sprites are made up of over 280 frames of animation so there's a great variety of movement from the car as you dodge obstacles such as oil, stones, ice and water.

The weaponry has been enhanced by the addition of homing missiles, land mines and an encircling missile that shadows your vehicle and blows up any car near you. There are also small front and back missiles. The missile deflector speaks for itself; this is very useful if you're in two-player mode as it can be used to deflect missiles back at your opponent. The last weapon of note is the Knightrider-style turbo boost (if you can remember the tv series). It's very handy for jumping over chasms, or for squashing the cars in front of you, thus saving on valuable missiles.

The game is very pleasing to the eye, with four colours for the car sprites and 64 for the track designs. There's Cinemaware-type graphics for the interview screens, police station interrogations and even for the transport inspector. This time round you have to stick to the same car all the way through; but the game has its rewards if you skillfully answer the journalist's questions.

The sound effects of the cars are good and there's a lifelike strain of the engine when going up the hills on the track. When colliding with other cars and obstacles there's a realistic grating noise. *Supercars 2* is a must for any racing fanatic; but it's a shame that, unlike the original, you can't buy a better car or choose a track in the order you want.

Supercars 2 is a great improvement over its predecessor. That was a hit and I'm sure this will be, too.

Richard Ellis

CARS II

Above: Answer the journo's questions correctly and you'll pick up a nice fat cheque for your efforts. Make a wrong choice and you won't make the tabloids *or* get the money.

Left: A few more laps to go and the money will come rolling in. Looks a bit like Spaghetti-Junction, doesn't it?!
Bottom Left: Good driving skills are essential to help cross the chasm. With the added turbo-boost you'll fly across!

SCREENSTAR

STEERING

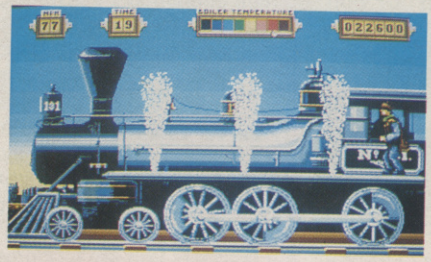
Left and right on the joystick effects the car's steering; forward and back are used to access the car's formidable weaponry. Once again, you view your car from a bird's eye point-of-view, high in the sky with your car positioned in the centre of the screen as you trundle around the tortuous tracks. The scrolling deserves a special note, it's particularly impressive. Once control has been selected, it gives you a quick description of the race track you're about to attempt. The track environment is selected randomly from following three settings: snow, sand/mud, or grass/heather and rocks, each screen has been drawn up in 64 colours on *Dpaint III*.

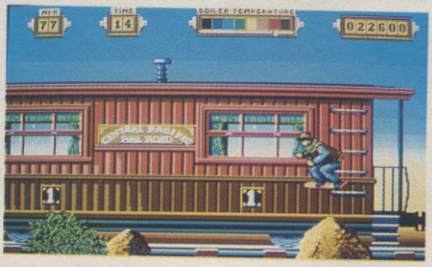
GREMLIN £24.99

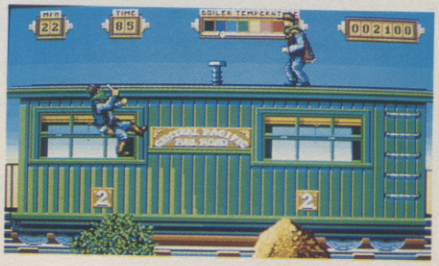
"Supercars is a must if you're a racing fan"

GRAPHICS	93%
SOUND	75%
LASTABILITY	83%
PLAYABILITY	91%
OVERALL	**90%**

After honing his skills at the rifle range (*left*), the player has to re-enact the final scenes from the film. The player must make Marty collect chemically-treated logs without falling foul of the assorted obstacles that attempt to knock him off the train. Time is against you, though, and care must be taken not to get jolted or you'll have to start all over again.







BACK TO TH

BACK TO THE CINEMA

The last movie ended with nutty scientist Emmett Brown being transported back to 1855, leaving Marty, the film's hero, stranded in 1955. Following a rather confusing episode with a 100 year old letter and some grotty photgraphs, Marty works out that the Doc is killed a few weeks after arriving in the past. After digging out the time machine (which the Doc hid in an abandoned mine), Marty whizzes back a hundred years, calls himslef Clint Eastwood (which leads to loads of unfunny jokes), encounters, argues with, and beats the bad guys, saves the Doc's life, then returns to 1985 in time to snog his girlie. Not a film for the intellectual, but one that will drive parents mad as they try to explain the plot to their kids.

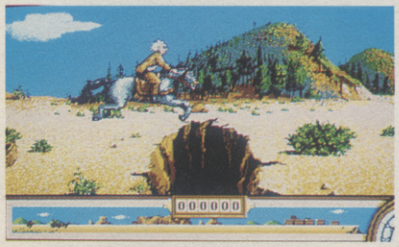
During breaks between levels and whenever a life is lost, a small scene-setter appears to prepare you for the next stage. In addition, these pad out the missing parts of the film's story and keep you abreast of developments.

There's never been a decent game based on a film. Companies fork out a fortune for a film's name and storyline only to turn out a game which has nothing to do with the movie.

I'd like to see Cinemaware have a bash at a movie licence. If it was developed along the lines of the classic *It Came From The Desert*, then you could watch the story unfold and affect its outcome. Such a computer-movie environment would, to my mind, be the ideal vehicle by which to convert a movie licence for the home computer.

BTTF3 unfortunately fails to deliver the goods. The game contains four levels based on scenes from the film, with screens updating the plot between stages. This time Marty Mcfly has gone back in time to rescue his buddy Dr Emmett Brown, who is due to die two days after he posted a letter to Marty, which is 100 years before Marty receives it. Confused? You bet.

Level one starts with Dr Emmett Brown racing on



The first stage is split into two sub-games. The first is reminiscent of an old 8-bit budget game called *Kane*, and the second is set in a vertically-scrolling play area, with arrow-firing indians to avoid.

HINTS BOX

To stop yourself falling off the train on level four hold the joystick down when you collect a log.
Try to shoot all the coloured ducks on the second level to get a bonus stage.
Avoid hitting the blue guys whenever they appear, they're the cavalry who'll help you by by shooting the indians.
During the plate fight concentrate on eliminating one villain a t a time.

HE FUTURE III

horseback to rescue his true love who's about to take a dive into a ravine. Plunging into crevasses, colliding with the local wildlife or being shot by Indians results in a fall and a time penalty.

The scene then shifts to a shooting gallery in Hill Valley. The object here is to shoot a certain number of targets within a time limit. This section doesn't quite fit the style of the game, but is fun nonetheless.

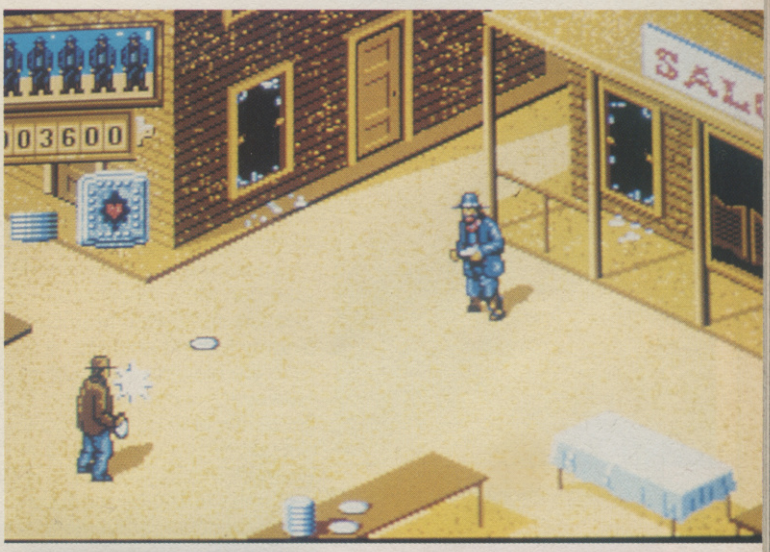
Next is a gunfight with Mad Dog Tannen, the film's bad guy. In the film Marty escapes death by using an oven door as body armour; the game goes a step further and gives our hero an unlimited number of plates to throw at the opposition as well. The oven door can take several hits, but once it's been destroyed Marty's vulnerable. This is definitely the most playable section, with nice touches such as the blind man who staggers through the battle field being lead by his manic guide dog.

Once Mad Dog's been defeated it only remains for Marty to get back to the future. Owing to a stray arrow hitting a fuel line their Delorean time machine can't reach 88mph, the speed at which the time circuits engage. To get around this the car has been strapped to the front of a steam train, which will push it up to speed. Marty has to work his way to the front of the train avoiding mail hooks, collecting logs and bashing the odd train driver.

The in-game music includes the film theme, a rip-off of The Shadows' Apache, and a catchy version of ZZ Top's incidental tune. A few rough digitised screams make up the crude sound FX. The graphics are drawn in yellows and browns in keeping with the game's wild west theme. Although small at times, the characters and background sprites are attractive and well animated.

BTTF3 is a huge improvement over the first two licences. Unfortunately, a good games player could probably complete this within two hours of buying it. Easy, and fun, this is a game for the kiddies.

Mark Patterson



There's an option to practice two of the levels – namely the plate-throwing and the 'Try Your Luck' stage. As you gain proficiency at the latter, bonus prizes, such as radios and teddy bears can be won.

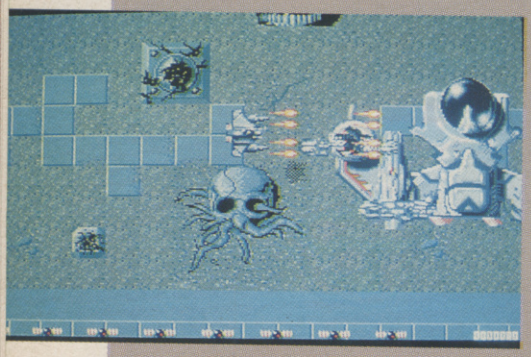
MIRRORSOFT £24.95

"Actoin packed conversion that's a tad too easy"

GRAPHICS	78%
SOUND	81%
LASTABILITY	48%
PLAYABILITY	80%
OVERALL	**71%**

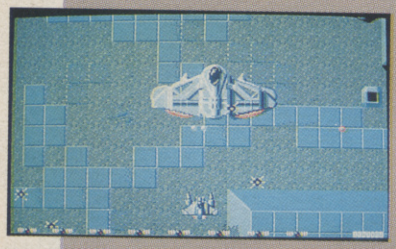
BATTLESTORM

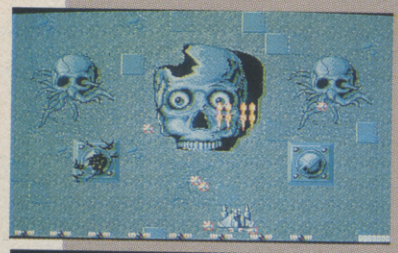
From the boxed-copy blurb, Titus would have you believe that *Battlestorm* is a state-of-the-art game set to revolutionise the genre. 'The Ultimate shoot 'em up featuring 50 images per second, multi-directional scrolling, hyper speed and acceleration!' scream the cover-lines. It's a pity that the game fails to live up to such hyped-up expectations.

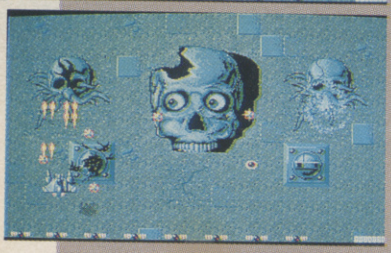


It's not a bad game, but most of its features have been seen before and now look decidedly stale. If a new shoot 'em up wants to cut the mustard with today's game-hardened punters, it's got to offer something new and innovative. With *Battlestorm* it's just more of the same old tired formula.

The plot is as tired as the gameplay: Your home planet has been forcefully occupied by an invading army of warrior-like aliens and the populace put to death. It's up to you to exact a bloody revenge by blasting them into so much space dust. Piloting an Airborne Attack Craft you have to locate and destroy four enemy headquarters and finally liberate your planet. Original, eh?.







Battlestorm's hazards are many and varied. As well as the marauding motherships, ground defences must be taken out.

Featuring a bird's-eye view of the action, the game is made up of four different levels with two sections apiece. The first section in each level is a multi-directional blaster whilst the second is a vertically scrolling section. By creaming an attack wave of fighters, pods are revealed which, when collected, protect your craft from one hit by an enemy missile. Run out of pods and your ship takes a one way trip to oblivion. Certain pods add different weapons to the standard shot. Pulsars increase the speed of your shot while there's also the opportunity to collect twin-fire, homing missiles, plasma bolts, speed ups and invincibility shields depending on the current level.

There are a variety of enemy ships to take out. Most follow simple attack paths and are somewhat predictable. An Enemy Mother ship lays a trail of mines to make blowing it up a bit more difficult. However, by manoeuvring to one side it's possible to dodge anything it spews out. More of a challenge are the Battlestorm Starships, big muthers with port and starboard gun turrets, which hunt you down relentlessly. A number of ground defenses also cause problems: multi-directional, tracking guns fill the sky with fire and trapdoor gun emplacements suddenly spring to life as you fly past.

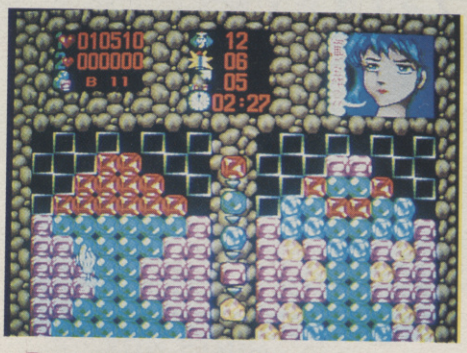
Battlestorm is a competent shoot 'em up but nothing else. The graphics are not exceptional and the sonics are hardly credible. There's a lot to do in each level, but even set at the hardest skill level it's a tad easy. As a full price game it can't hack it with the likes of *SWIV*. Wait for this game's debut at a budget price.

Dan Slingsby

TITUS £24.95

'An easy, uninspired and unsophisticated blaster'

GRAPHICS	61%
SOUND	50%
LASTABILITY	60%
PLAYABILITY	78%
OVERALL	**63%**



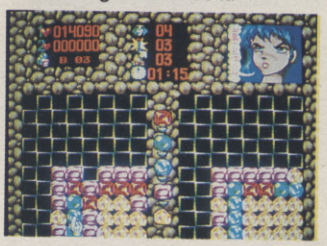
GEM'X

Software imported from Germany and France is a fairly common occurrence, but *Gem'X* is the first time a game has been brought over from the Japanese. As can be expected, it's a cutesy puzzle romp, which involves exercising the grey cells rather than the trigger finger, and as such it's one of the better ones. Once the usual plethora of scantily-clad and wide-eyed girls have been skipped past, the game proper begins with the setting up of a number of colour bricks. The screen is split vertically into two key sections, with the player's area on the left-hand side of the screen, and a slightly rearranged series of blocks to the right. The aim of the game is to reposition the left-hand blocks into a pattern identical to those on the right, and when completed it's on to the next level. In addition, a sequence of coloured tiles is shown in the middle area of the screen, and shows the pattern the tiles cycle when selected.

When a block is selected, it changes from its present colour to two steps down the coloured sequence. In addition, any tiles surrounding the selected brick are similarly switched to the next colour in their sequence – and to add to your problems, only a set number of moves are allowed. As puzzle games go, *Gem'X* is adequate. Its gameplay tends to get a little repetitive, and whilst the screens are initially addictive, the long-term appeal is extremely limited. Not bad, but only for a short time.

Steve Merrett

One more go should do it.



DEMONWARE £24.95

'A puzzle game, which lacks long-term appeal'

GRAPHICS	73%
SOUND	71%
LASTABILITY	62%
PLAYABILITY	84%
OVERALL	**76%**

WiN a Sharp Camcorder!

We like the TV show "You've been framed" so much, that we decided to give away a home video as a prize! Here it is, a Sharp Camcorder worth over £600 that you could win!!

Call 0898 101952

WiN a Junior Porsche 911!

This brilliant car worth £4000 is an exact replica of a Porsche 911, except you can drive it!! It has everything you'd expect on a normal Porsche like gears, brakes and lights, plus an engine which can take you up to 35 mph! Call it now!!

Call 0898 101954

You could WiN our Awesome Foursome!

WiN a QUAD!

This is the Suzuki LT50J - known to its friends as the Quad! You could win this four-wheeled wonder, simply by entering our awesome competition on the number below!!

Call 0898 101955

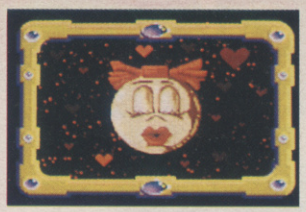
WiN a BIKE!

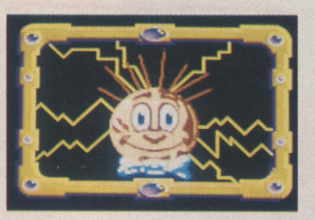
This Suzuki bike must be the coolest thing on 2 wheels!! It has a 50cc petrol engine and you can vary the top speed from 0 - 50 mph!! The bike can be ridden by anyone over the age of 5, and it could be you if you call it right now!!

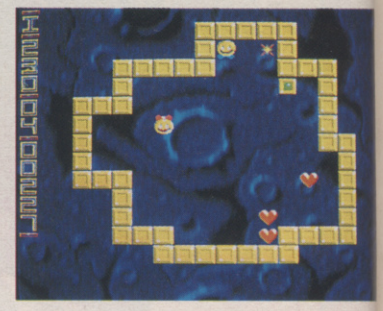
Call 0898 101956

Calls cost 33p (cheap rate) and 44p (at all other times) per minute including VAT. For details of winners please send an SAE to: Pepperoni Winners, PO Box 1640, London. NW1 8NG Please ask your parents permission before you call. Average length of the call is 5.5 minutes and we advise that you ring at cheap rate.

THE POWER

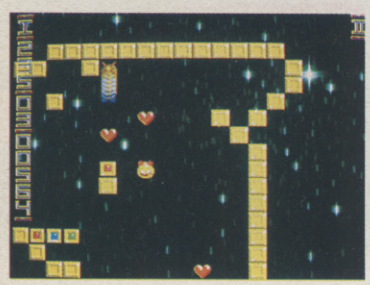






Between each stage, *Pang*-like screens appear depicting the two heads' love for each other, but then it's back to business.

Demonware return to the puzzle game field with this unusual offering, which once again uses the title of a Snap record. With the bassline from the original hit thumping away in the background, occasionally interrupted by a sampled shout, the object of *The Power* is to guide a small head along the walls of the surrounding play area in an attempt to make contact with a similar-looking head with a bow on top – presumably the female object of the former blob's intentions. However, before the proposed meeting can take place, the rotund hero must be made to collect a pre-determined number of hearts to prove his love for the fickle female. However, as our hero can only travel in a straight line along the wall or at a right-angle from it, actually reaching the girl involves a lot of thinking and rearranging of obstacles – all within an ever-decreasing time-limit.



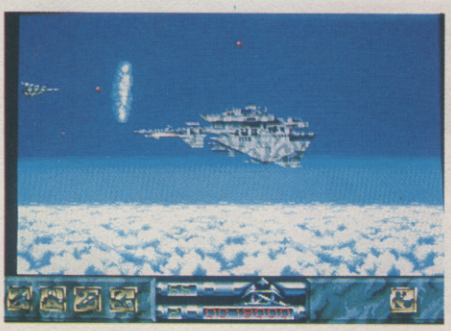
Despite its simple gameplay, *The Power* proves to be remarkably addictive. The puzzle element is the most addictive I have seen for a while, with some really nasty problems on the later levels – and these are made harder with the addition of blocks that cancel each other out. As with most of the puzzle genre, though, its lasting appeal is dubious, with very little variety in the levels. To give the programmers credit, they have attempted to rectify this with the addition of extra play modes, but even these can't stop *The Power* from being short-term fun.

Steve Merrett

DEMONWARE £24.95

"Addictive, but won't hold your attention for long"

GRAPHICS	57%
SOUND	85%
LASTABILITY	65%
PLAYABILITY	79%
OVERALL	**77%**



WHITE SHARK

With the softshop success of *Oops Up* and *Final Countdown*, German softcos, Demonware have lined up an impressive list of new games for the coming months. First to hit the softshelves is *White Shark*, a horizontally-scrolling shoot 'em up set over six contrasting levels featuring as weird and wonderful a mixture of alien attack craft as you're ever likely to meet.

Forget the plot (there isn't one), just turn off your brain, jack in the joystick and blast away. The game offers the chance to customise your futuristic fighter with an array of different weapon systems, ranging from a standard one shot blaster through to heat seeking missiles and cloud-like bombs Four weapons come as standard although their combined firepower is rather weak and ineffective. As only four additional weapons can be carried, these have to be chosen with care. Certain types of weapon are more effective in taking out alien attack waves than others; by playing each level a number of times it gradually becomes clear which are the correct ones for each section. Once you've equipped your ship, it's straight into the action.

Influenced by *Z-Out* and numerous other shoot 'em ups, *White Shark* offers fast and furious blasting action.

Level one pits your attack ship against waves of on-coming choppers, fighter planes, and is graphically reminiscent of both *U.N. Squadron* and *Silkworm*. It's not too difficult to fight your way through this section; even the end-of-level cruiser is a bit of a walk-over. Things hot up by the second level. The player has to navigate his craft through a cave system with overhanging rock formations and narrow passages to negotiate. It's not that easy, though, as multi-coloured gem-like ships attack relentlessly. There's also a jungle level and an Alienesque section where the aliens unfold from the surrounding walls. The game really comes into its own in two-player mode, with a smaller attack craft joining the fray. It's a pint-sized version of the original fighter with proportionally scaled down weapons and missiles. Although it's not as powerful, the smaller ship is more adept at dodging over-hanging beams and flying down the maze-like system of passages.

White Shark doesn't push the Amiga's capabilities at all. The graphics are merely competent, the sonics passable, but the gameplay is *very* addictive, especially when set up for two players. A fun blast, but with limited appeal.

Dan Slingsby

DEMONWARE £24.95

"A competent blaster best in two-player mode"

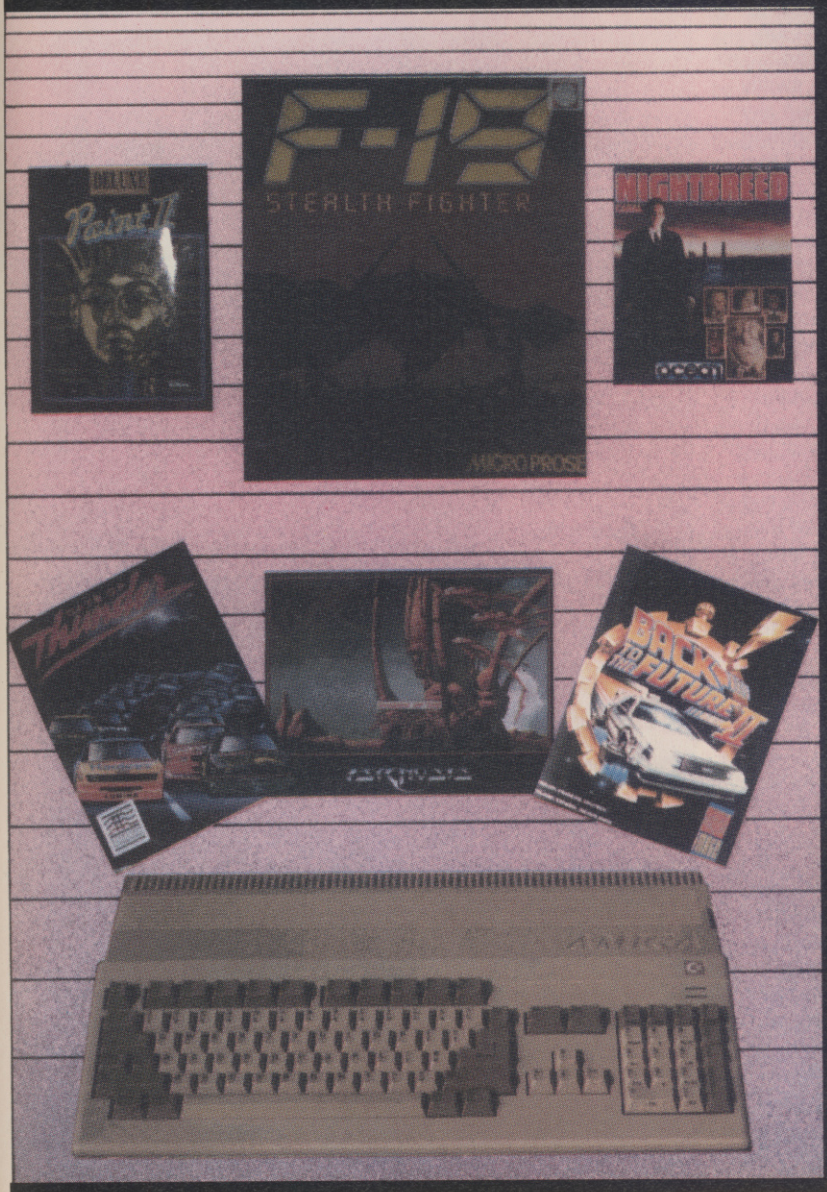
GRAPHICS	78%
SOUND	61%
LASTABILITY	84%
PLAYABILITY	70%
OVERALL	**78%**

NEW

Commodore

S·C·R·E·E·N·G·E·M·S

AMIGA 500



SCREEN GEMS is the only NEW Official Amiga A500 pack from Commodore !

pack includes

- Amiga A500 Computer Keyboard
- 512K Random Access Memory
- Built-in 1 meg double-sided disk drive
- Superb 4096 Colour Graphics
- 4 Channel Digital Stereo Sound
- Speech Synthesis
- Multi-Tasking Operating System
- Kickstart 1.3 and Workbench 1.3
- Three Owners Manuals
- Extras 1.3 and Tutorial Disk
- Amiga BASIC Programming Language
- Notepad Mini Word Processor
- Commodore Mouse
- Power Supply Unit with mains plug
- TV Modulator

..and all connecting cables to get you up and running on your home TV set!

plus

- ✓ Shadow of the Beast II
- ✓ Days of Thunder
- ✓ Back to the Future II
- ✓ Night Breed
- ✓ Deluxe Paint II Art Package

plus FREE DIGISTAR pack

10 great software titles and accessories worth over £235 - Only from DIGICOM!

- ☆ Microprose Soccer
- ☆ RVF Honda
- ☆ Kid Gloves
- ☆ Datastorm
- ☆ Dungeon Quest
- ☆ Microswitched Joystick
- ☆ Grand Monster Slam
- ☆ Powerplay
- ☆ Tower of Babel
- ☆ Shufflepuck Cafe
- ☆ E-Motion
- ☆ Mouse Mat

and exclusive to DIGICOM!!!

F-19 Stealth Fighter

The Ultimate Flight Simulator game from Microprose worth £34.99!

Total package price includes VAT and Next Day Delivery by Courier*

Don't delay - Order now ! 24Hour Credit Card Hotline Telephone (0908) 378008

How to Order

By Phone - Call our Credit Card Order line on (0908) 378008 and quote your card number and expiry date along with the details of the goods you require. We accept ACCESS, VISA, EUROCARD, MASTERCARD, AMEX the new Direct Debit cards like Barclays Connect and we also accept Lombard CreditCharge Cards.

By Mail - Simply write down your requirments and send in your order to us by post along with a personal cheque, bankers draft, building society cheque or postal order made payable to " DIGICOM COMPUTER SERVICES LTD ". *Please note:- Personal cheques require 7 days clearance before despatch.

Next Day Delivery is Mon-Fri. Saturday Delivery is £3.00 extra

Catalogues!

Ring or write in for our latest Amiga catalogue listing hundreds of products available for this versatile Home Computer. We stock COLOUR PRINTERS, STEREO COLOUR MONITORS, EXTERNAL DISK DRIVES, MEMORY EXPANSIONS, HARD DISK DRIVES, AMIGA BOOKS, FRAME GRABBERS, DIGITISERS, SCANNERS, WORD PROCESSORS, DATABASES, SPREADSHEETS, ACCESSORIES and of course hundreds & hundreds of games and all at well below recommended retail prices!

Service you can depend on!

Digicom offer you the very best in customer after sales support with 12 month warranty on all Computer Hardware. All units are full UK specification with 30 day replacement guarantee on faulty items and FREE collection of the defective units within this period. And should you ever need any technical advice our experienced and helpful staff are available on the telephone or in our showroom. Remember - there are no hidden extras all prices are fully inclusive of VAT and next day courier delivery.

Prices & Specifications are subject to change without notice E&OE.

only.....

£399

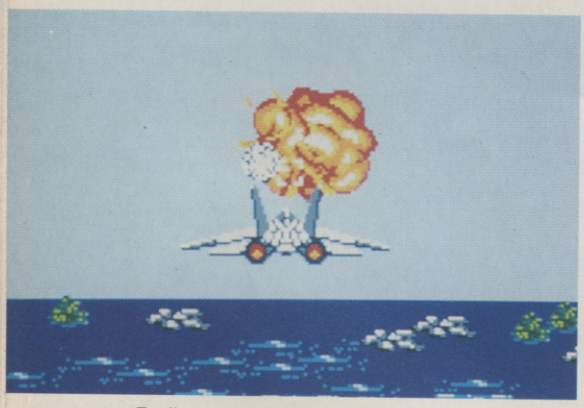
☆ or spread the cost with our finance facilities - written details on request.

DIGICOM

36-37 Wharfside Watling Street
Fenny Stratford Milton Keynes MK2 2AZ
Telephone (0908) 378008 - Fax (0908) 379700
Showroom Hours - Mon to Sat
9.00am-5.30pm

AFTERBURNER

Afterburner bears very little resemblence to the arcade version which was one of the best aerial shoot 'em ups of recent years. However, Top Gun fans may well be interested by this battle in the skies. Taking off from the bridge of a shipthe game leads swiftly into combat. The first stage is set amidst a clear blue sky with nothing to cloud the horizon except hostile aircraft. Shooting them down is no easy task. Be careful to use your ammunition wisely as it does not last forever. Flashing red lights at the top of the screen alert you to planes which are tailing you. The only way to shake them off is to perform a 360 degree turn, done by rapidly moving the joystick from side to side. To increase speed, press the space bar twice in quick succession, but remember that after a fixed period your speed will slow down. Cannons are always a handy item to have around, and they are activated automatically when an enemy appears on the screen. How considerate! Refuelling is controlled by the computer and also equips you with extra missiles. Bonus lives are awarded as you progress into the game. *Afterburner* is a great battle in the skies and will doubtless have appeal for fans of this type of game. However, it is quite difficult to avoid being shot down as head-on enemy planes are hidden from view, which leave you vulnerable to attack. Those with Kamikaze tendencies will love the spectacular ball of fire and flame that fills the screen when your number is up.



Easily one of the worst conversions ever, *Afterburner* is best avoided.

OCEAN/THE HIT SQUAD £7.99 OUT NOW 59%

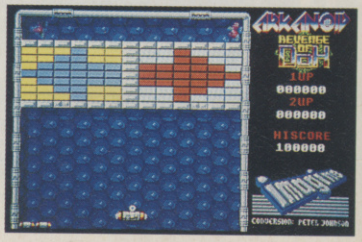
UFM

Money too tight to mention? Bank balance edging further into the red? Fear not! Fiona Keating takes a monthly look at cut-price budget and compilation games that won't burn a hole in your pocket.

ARKANOID: REVENGE OF DOH

Arkanoid II was a superior update of those rudimentary table tennis games that used to annoy you in pubs. The game has many additional extras, gizmos and gadgets that liven it up, including an awe-inspiring story line. ZARG, a huge alien spacecraft, has very naughtily entered the universe. It is known to contain the devilish, death-defying DOH, a being supposed to have been destroyed forty thousand years ago in the Arkanoid space-wars. It is up to you (of course) to save the fate of the entire solar system! Your Vaus spacecraft, which in reality looks like a lozenge-shaped cough sweet, is controlled by moving the mouse from left to right. Use it to deflect the energy bolt which breaks down the wall confronting you. Energy capsules are released upon destruction of the bricks which detach from the wall. Each has a different power, denoted by a letter painted on its side. These powers include: splitting the bolt into eight separate components, which is great fun as the bricks disappear mighty quickly; expanding the Vaus to give a greater chance of deflecting the energy bolt, and a laser which shoots through bricks and aliens. *Arkanoid II* is playable and fairly entertaining but nonetheless dated. The graphics and sounds are crisp and the sound is of coin-op quality - although the original never had much in the way of sonics! This game is definitely value for money and will probably have appeal for newcomers but not for the experienced or jaded player.

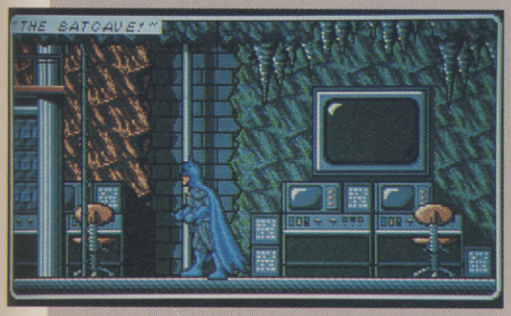
OCEAN/THE HIT SQUAD £7.99 OUT NOW 73%

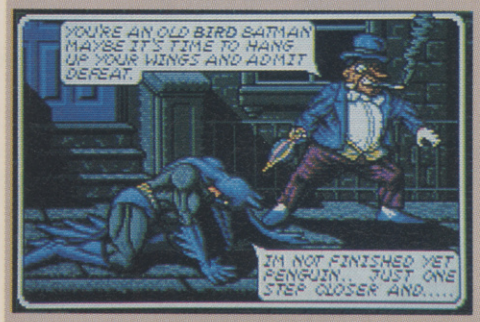


BATMAN
THE CAPED CRUSADER

Solving devilishly hard riddles and ridding Gotham City of foes is all in a day's work for Batman. The adventures of the super hero continue apace in this 'arcade adventure' game.

The game consists of two plots involving Batman's deadliest enemies - The Penguin and The Joker. In The Penguin puzzle, the bird has really gone quackers. He plans to take over the world using an army of robotic penguins! As Batman you have to close down the hidden master control computer and put an end to this evil conspiracy. In the Joker riddle, the laughing jackass has kidnapped Robin and has plans to blow him up. Saving your number two is not an easy task as you roam the street of Gotham City forlornly looking for the Boy Blunder. To solve these two conundrums makes the old grey matter work overtime and the race against time gets the adrenalin going.

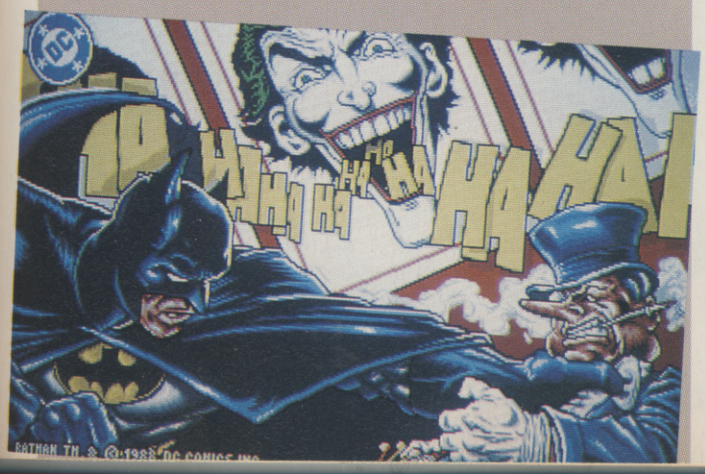




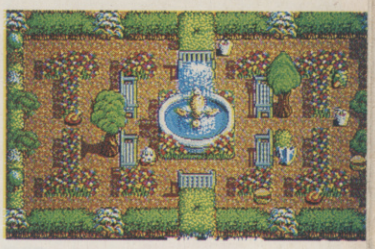
The comic strip style graphics are excellent and add to the overall appeal of the game. As the musclebound Batman, the player moves to different locations such as the Batcave or the street of Gotham City, picking up clues and objects to help in your quest. Some objects are especially handy. The sweeties will replenish your energy and the training shoe make Batman move like a maniac on speed. The utility screen can be obtained by pulling down the joystick and pressing fire. This reveals the objects collected and energy status - the face of Batman eerily turns into a skull as his life drains away.

Batman has a great deal to offer: a snazzy soundtrack, good animation and interesting gameplay. However, the puzzles are very difficult to solve and the lack of Splat! Pow! when Batman biffs somebody make it a trifle disappointing. A must for big kids.

OCEAN/THE HIT SQUAD £7.99 OUT NOW 89%



FAST FOOD



A game that satisfies even the most garganutan appetite. Eat as many delectable burgers, chickens and milkshakes as you like over 30 different mazes. This is definitely not to be played on an empty stomach.

Dizzy, who is as round as he deserves to be, has to eat all the food in the maze to proceed to the next level. The chickens are the hardest to catch. Not surprisingly, they don't want to be eaten and waddle as fast as they can out of the way. Luckily, they are fairly dim and the tasty little morsels can be outwitted. Burgers, apparently are blind, so wait for them with your mouth wide open. Pizzas are polished off just as easily. Milkshakes are just begging to be swallowed up, so don't waste your pity on these little blighters. Watch out for the monsters who are out to stop your chompings. The items that can help you out are magic boots to increase your speed, relish to slow down the monsters, mustard to freeze them and ketchup to get rid of them. Furthermore, look out for shields which let Dizzy behave gruesomely by eating the monsters.

Throughout, the graphics are colourful and lively; locations are picturesque settings such as the boat house and amongst the flower beds. Being able to outwit the monsters or even better still, to eat them, is one of the highlights of this game.

Fast Food is a highly addictive game. The wacky cartoon characters are very entertaining and bound to put you in a good mood. The game may not appeal to those who prefer blood and guts entertainment. Definitely for the less gore-orientated punter.

CODEMASTERS £6.99 OUT NOW 82%

WIZBALL

Hailed by many as one of the great Amiga classics, *Wizball* combines imaginative storyline, graphics and gameplay. Wiz and his cat of many talents have lived very happily in the brightly coloured Wizworld. That is, until the dastardly Zork and his horrible minions have rendered all landscapes grey and colourless. The object of the game is to make Wizworld technicolour again. Collecting icons for special powers while destroying the alien forces of Zork will help to achieve the task ahead.

Wizball is manouevred by the joystick and a fair amount of practice is needed to obtain a good control over it. Otherwise you will find yourself unable to reverse away from aliens - contact with them results in the screen turning into coloured blocks, similar to those used on TV to disguise faces.

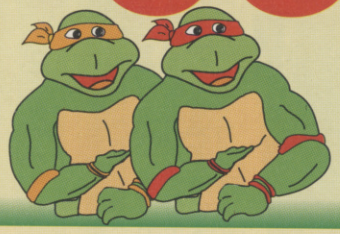
The landscapes in Wizworld are made up of three colours - green, red and blue. To restore the original colour, shoot the bubbles and then use cat to collect the droplets of chemicals as they fall to the ground. To collect icons which bestow special powers, kill aliens and collect the green pearls that they tleave behind. On passing over these, magical properties beyond your wildest dreams are yours. They include a Wiz supa-beam weapon, immortality for a certain period, and the ability to kill every sprite in sight.

Wizball is a very imaginative game which uses novel ideas and has interesting graphics. How many other games has a green blob as its central character? Different landscapes entered through tubes and pipes literally add an extra dimension, as do the nightmarish snake monsters. *Wizball* will be around for a long time to come because of its many features and extras that keep boredom at bay.

OCEAN/THE HIT SQUAD £7.99 OUT NOW 87%

GORDON HARWOOD

Bring you "Heroes in a Half Shell"™



JUST ADD £30 TO PACKS 1, 2 OR 3 TO DOUBLE YOUR AVAILABLE MEMORY TO 1Mb. WITH OUR PRO-RAM PACK! (See page 4)

Amiga POWERPLAY

Raphael's PACK 1

THAT'S RIGHT HARWOODS HAVE PUT TOGETHER THE ULTIMATE PACKS YET AGAIN STARTING WITH RAPHAEL'S AMIGA PACK 1 WITH 15 GREAT GAMES!

Just look at what you get...

- ☆ AMIGA A500 COMPUTER (See standard features list at bottom of this page)
- ☆ TEENAGE MUTANT HERO TURTLES
- ☆ SHADOW OF THE BEAST II
- ☆ DAYS OF THUNDER
- ☆ BACK TO THE FUTURE II
- ☆ NIGHT BREED
- ☆ MICROSWITCHED JOYSTICK
- ☆ TAILORED DUST COVER
- ☆ 10 BLANK 3.5" DISKS
- ☆ DISK STORAGE CASE
- ☆ MOUSE MAT

☆ PLUS 10 MORE GREAT GAMES...

- ☆ Datastorm
- ☆ Dungeon Quest
- ☆ E-Motion
- ☆ Grand Monster Slam
- ☆ RVF Honda
- ☆ AND...DELUXE PAINT II
- ☆ Drivin Force
- ☆ Pipemania
- ☆ Rock 'N' Roll
- ☆ Skweek
- ☆ Tower of Babel

...You won't need anything else for ages!

RAPHAEL'S PACK PRICED AT AN INCREDIBLE...

£399*

NEW PHILIPS CM8833/II

Amiga MONITORS

BRAND NEW PHILIPS CM 8833/II STEREO COLOUR MONITOR

Stereo High Resolution Colour Monitor

The ALL NEW Philips CM8833/II is the successor to the ever popular CM8833. This versatile multipurpose 14-inch monitor offers excellent colour graphics performance with a wide range of home and personal computers.

The CM8833/II can also be used as a TV Monitor when connected to either a VCR or TV tuner (available separately). Please ask for further details.

- ❑ RGB/AI, TTL, Comp. Video & stereo audio inputs
- ❑ Can also be used as a TV with VCR or Tuner
- ❑ Features retractable foot ❑ Twin Speakers
- ❑ FREE lead for YOUR computer ❑ Earphone Jack Socket
- ❑ FREE 12 Month on site service warranty.

GREAT NEW PHILIPS MONITOR AT THE OLD PRICE OF ONLY... **£249***

COMMODORE 1084S STEREO COLOUR MONITOR

Commodore's Own Stereo High Resolution Colour Monitor

- ❑ RGB/AI/TTL, Comp. Video/Audio Inputs
- ❑ Can be used as TV with VCR or tuner
- ❑ Twin Speakers for stereo output
- ❑ Supplied with cables for A500, CGA PC, C16-64-128

£259*

Amiga POWERPLAY

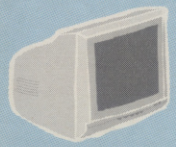
Leonardo's PACK 2

PACK 2 COMES TO YOU FROM LEONARDO AND INCLUDES THE FOLLOWING...

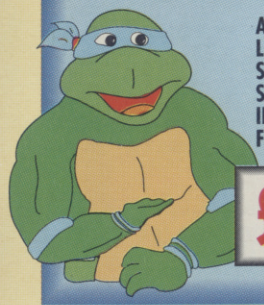
RAPHAEL'S BRILLIANT AMIGA PACK 1

The fantastic Amiga and ALL THE EXTRA'S detailed in Raphael's Powerplay Pack 1 above, AND then you also get...

THE ALL NEW PHILIPS CM8833/II STEREO COLOUR MONITOR



Twin Stereo Speakers, Green Screen Switch, Lead to Amiga, Free Tailored Dust Cover and 12 Months on-site warranty



A SPECIAL PACK FROM LEONARDO TO LET YOU SEE THOSE GAMES WITH SUPERB CLARITY AND IN FANTASTIC STEREO FOR ONLY...

£629*

Amiga POWERPLAY

NOW WITH BRAND NEW FASTER STAR LC200 COLOUR PRINTER AND NEW PHILIPS CM8833/II MONITOR

Donatello's PACK 3

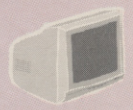
PACK 3 COMES TO YOU FROM DONATELLO AND INCLUDES THE FOLLOWING...

RAPHAEL'S BRILLIANT AMIGA PACK 1

The fantastic Amiga and ALL THE EXTRA'S detailed in Raphael's Powerplay Pack 1 above, and then you also get...

THE ALL NEW PHILIPS CM 8833/II STEREO COLOUR MONITOR

With FREE Dust Cover and Cable to your Amiga and including a 12 Months on-site warranty (See monitor panel for details)



AND

THE BRAND NEW STAR LC200 COLOUR PRINTER...

185/40 cps, Full Colour 9 Pin NLQ Dot Matrix Printer with FREE Dust Cover and cable to your Amiga (See printers on page 3 for further details)

(Or choose an alternative from our range & adjust by the difference in price)

A SPECIAL MONITOR AND PRINTER PACKAGE FROM DONATELLO TO SET YOU UP COMPLETELY AND ALL AT A PRICE THAT'S GOT REAL TURTLE POWER...

£829*

Amiga 1Mb. POWERPLAY

Michaelangelo's PACK 4

PACK 4 COMES FROM MICHAELANGELO AND INCLUDES THE FOLLOWING...

A MORE SERIOUS PACKAGE ASSEMBLED BY MICHAELANGELO AND INCLUDING ALL THE FOLLOWING...

- AMIGA A500 COMPUTER WITH 1Mb.
- TEENAGE MUTANT HERO TURTLES
- PUBLISHERS CHOICE (DTP inc. Kindwords)
- MIDI-MASTER INTERFACE
- MR T's MIDI RECORDING STUDIO
- BBC BASIC EMULATOR
- MAXIPLAN 500 SPREADSHEET
- SUPERBASE PERSONAL DATABASE
- AMIGA LOGO
- FULLY MICROSWITCHED JOYSTICK
- TEN BLANK 3.5" DISKS & DISK WALLET
- DELUXE PAINT II, PLUS...TEN GREAT GAMES

Datastorm, Dungeon Quest, E-Motion, Grand Monster Slam, RVF Honda, Drivin Force, Pipemania, Rock 'N' Roll, Skweek, Towers of Babel,

BUILD YOUR OWN PACK... PACK 5-As above with CM8833 £799* / PACK 6-As Pack 5 + LC200 Col. Printer £999*

(Or choose an alternative from our range & adjust by the difference in price)

MICHAELANGELO'S SPECIAL PACK AT A SPECIAL PRICE OF JUST...

£579*

The above pack is also available with First Steps Software as an alternative for Primary School age children

PHONE NOW FOR FULL DETAILS!

Amiga 1Mb. POWERPRO

NOW WITH BRAND NEW FASTER STAR LC200 COLOUR PRINTER AND NEW PHILIPS CM8833/II MONITOR

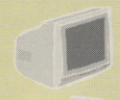
Harwoods PACK 7

PACK 7 COMES TO YOU FROM HARWOODS AND INCLUDES THE FOLLOWING...

A PROFESSIONAL PACKAGE PUT TOGETHER FOR THE BUSINESS MINDED AMIGA USER

AMIGA A500 WITH 1Mb. MEMORY INC. CLOCK (See Standard Features List)

+



NEW PHILIPS CM 8833/II STEREO COLOUR MONITOR

+

NEW STAR LC200 9 PIN NLQ FULL COLOUR PRINTER

(Or choose an alternative from our range, and adjust by the difference in price)

+ **A HOST OF BUSINESS SOFTWARE & ACCESSORIES...**

PEN PAL V1.3 (Word Processor)...1Mb.

(See page 3 for further details)

SUPERBASE II PERSONAL (Database)
SUPERPLAN (Spreadsheet)...1Mb.

- TUTORIAL DISK
- DELUXE PAINT II
- DAYS OF THUNDER
- BACK TO THE FUTURE II
- SHADOW OF THE BEAST II
- NIGHT BREED
- MICROSWITCHED JOYSTICK
- 10 BLANK 3.5" DISKS
- DISK LIBRARY CASE
- MOUSE MAT
- 3 TAILORED AMIGA
- DUST COVERS

WE MEAN BUSINESS AT ONLY...

£899*

ALL OUR AMIGA's ARE UK SPECIFICATION AND INCORPORATE THE FOLLOWING...

- 512K RAM
- 1Mb Disk Drive
- TV Modulator
- 4096 Colours
- Multi-Tasking
- Speech Synthesis
- Amiga Basic Programming Language
- 4 Channel Digital Stereo Sound as standard
- Mouse
- 3 Operation Manuals
- Workbench 1.3 Disks
- Tutorial Disk
- Kickstart 1.3 Built-in
- All Connecting Cables
- Simple 'Notepad' word processor built-in

...AND ALL PRICES INCLUDE VAT AND STANDARD POSTAL DELIVERY SERVICE

™'Teenage Mutant Hero Turtles' software title - UK Copyright of Mirrorsoft.

REMEMBER AFTER YOU'VE BOUGHT FROM HARWOODS, WE'LL STILL BE HERE...

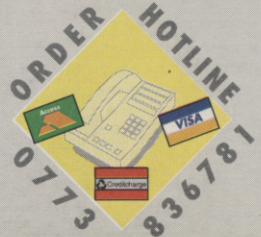
TECHNICAL SUPPORT: You will be given our Exclusive Technical Support Phone Number to call should you require any help or advice on any aspect of the system you have purchased.

12 MONTH WARRANTY: Items proving faulty within 30 days of purchase are replaced with NEW UNITS unless otherwise stated. For the whole of the guarantee period, warranty service will be completely FREE OF CHARGE and a FAST turnaround is GUARANTEED by our OWN ENGINEERS!

COLLECTION FACILITY: Computers, monitors or printers requiring warranty service can be collected from your home FREE OF CHARGE during the whole guarantee period (UK Mainland only)

FINANCE FACILITIES

Finance with or without a deposit, can be tailored to suit your needs.
Gordon Harwood Computers offer facilities to purchase using our budget account scheme. APR 36.8% (Variable). Available to most adults of eighteen years or over, subject to status. Simply phone or write and we will send you written details along with an application form. Applications, required in advance, available to full time U.K. mainland residents and overseas British armed forces personnel.
Written quotations available on request. (Please refer to Page 3)



Please see page 4 for our easy ordering procedures.
Just compare the service we offer!

GORDON HARWOOD
HARWOOD
HARWOOD
Computers

GORDON HARWOOD COMPUTERS
DEPARTMENT CIJS/C5, NEW STREET
ALFRETON, DERBYSHIRE, DE5 7BP
TEL:0773 836781 FAX:0773 831040

Amiga STORAGE

COMMODORE A590 20Mb HARD DISK DRIVE WITH 0.5 Mb. MEMORY FITTED FREE!
Commodore's own hard drive for the A500
New Lower Price...
- ❑ Autoboot with Kickstart 1.3
- ❑ Sockets for up to 2Mb RAM expansion
- ❑ DMA access ❑ External SCSI port
- ❑ Complete with 0.5 Mb. Memory FREE!

£299

COMMODORE A590 20Mb HARD DISK DRIVE BUT UPGRADED TO A FULL1Mb.
As above but with a total of 1Mb memory!
£319

COMMODORE A590 20Mb HARD DISK DRIVE BUT UPGRADED TO A TOTAL OF 2Mb.
As above but with a 2Mb memory!
£349

EXTERNAL FLOPPY DISK DRIVES with the following features...
❑ Disable switch ❑ Throughport ❑ Access light ❑ For A500/1000/2000/3000

CUMANA CAX 354 3.5" SECOND DRIVE **£69.95**

HARWOODS SUPERSLIM 3.5" SECOND DRIVE **£59.95**
❑ With EXTRA Long Cable

Please note that prices for products containing RAM chips may fluctuate from time to time

FREE... Fully Tailored Dust Cover with all Dot Matrix Printers

PRINTERS

All printers in our range include the following features...
Standard Centronics parallel port unless otherwise stated for direct connection to Amiga, PC's, ST etc. and come with a... FREE CONNECTOR LEAD & TAILORED DUST COVER!

When you are comparing our prices to others make sure that the same essential items are included eg. Printer Lead, Dust Cover, Postage and VAT etc.

All the characters Per Second speeds quoted below are Draft/LQ at 10cpi

NEW STAR LC 200 RANGE OF PRINTERS AVAILABLE NOW!
All the new printers in the LC200 range have the following features...
- ❑ 80 Column Dot Matrix
- ❑ Push and Pull Tractor Feeds
- ❑ Rear and Bottom Feeds
- ❑ Programmable from frontpanel, no dip switches
- ❑ Micro paper feed
- ❑ Reverse paper feed
- ❑ Paper park with Auto Single Sheet Paper Loading
- ❑ 12 Month Warranty

STAR LC200 GREAT NEW COLOUR PRINTER - 185/40 cps **£209.95**
This is the one in our packs!
- ❑ 240 dpi - 9 Pin COLOUR
- ❑ Massive 16K Buffer
- ❑ 8 Resident Fonts
- ❑ Front Panel Pitch Selection
- ❑ Max. paper width 11.7"
- ❑ Supplied with colour & mono ribbons
- ❑ Faster than the old LC10 Colour but still at the same competitive price

STAR LC24-200 NEW 24 PIN MONO PRINTER - 220/55 cps **£259.95**
New Star 24 pin that means business!
- ❑ 360 dpi - 24 Pin MONO
- ❑ 7K Buffer expandable to 39K
- ❑ 10 Resident Fonts
- ❑ Front Panel Pitch Selection
- ❑ Max. paper width 11.7"
- ❑ Supplied with mono ribbon
- ❑ Faster than the old LC24-10
- ❑ Extra font cartridges available

STAR LC24-200 NEW COLOUR PRINTER - 220/55 cps **£299.95**
Colour version of the new LC24-200 Mono

AMIGA SOFTWARE, GRAPHICS & SOUND

DISNEY ANIMATION STUDIO - PAL Version **£99.95**
Full featured state of the art animation program. Gives you the ability to create full length Disney style animated sequences (1 Mb recommended).

MASTERSOUND **£33.95**
High quality 'Mono' Sampler. Mono samples are better than stereo when sampling instruments for your own music with soundtracker etc.

AMAS **£74.95**
Combined stereo sampler and midi interface. Samples in Mono or Stereo.

MIDI INTERFACE (5 PORT) **£24.95**
In, Out, Through + 2 Switchable Through/Out inc Cable

DIGIVIEW GOLD V.4 (Inc Cable & Digipaint I) **£99.95**
Digitises static images in b&w or FULL COLOUR (Using filters provided). All resolutions supported (memory permitting). Creates IFF & HAM files. Uses B&W (or col. with B&W Mode) video cameras. Requires 1Mb

VIDI with Vidichrome B/W Grabber colour digitiser **£99.95**
Grabs black & white frames (in grey scales). 5-6 frames per second. Will store as many frames as you have RAM (16-20 on 1Mb, 60 with 3 Mb) Inc. FREE Vidichrome col. digitising s/w (worth £19.95), cables & Photon Paint

COLORPIC...The best colour grabber by far! **£439.95**
Instant colour frame grabbing from moving video. Capture superb digitised video images in a range of resolutions from standard composite video source eg domestic TV video rec. or camera in a 50th of a second.

RENDALE 8802 Including Cables **£184.95**
Home/Semi Pro standard, allows computer display to be mixed with any incoming composite video signal.

MODE SWITCHBOX FOR RENDALE 8802 **£34.95**

PODSCAT 12" x 12" Graphics Tablet complete **£219.95**
Supplied with driver software, it replaces your mouse and thus works with ALL applications software. Also available for IBM PC & Compatibles

PEN PAL Vers 1.3 - The Ultimate Graphical W/Processor **£79.95**
With Pen Pal you can mix text, 4096 colour graphics & data in ways no other w/p can! *'Its handling of graphics is unsurpassed: Pen Pal is the only program I tested that will automatically wrap text around graphics...* ***Amiga World, July '90***
Requires 1Mb. so if your Amiga isn't, why not buy...

PEN PAL Vers 1.3 WITH 512K Amiga RAM Expansion **£99.95**

PROFESSIONAL PAGE Vers 2.0 - Latest updated release! **£224.95**
Requires 1Mb...Total Publishing Power; c/w quality outline fonts

ACCESSORIES

3.5" DISK HEAD CLEANER **£2.99**
Essential maintenance for your disk drive. Keep clean and trouble free.

DISK STORAGE BOXES
40 Piece — Only £5.95
80 Piece — Only £7.95
100 Piece — Only £8.95
Banx 100 Piece drawer type stackable — Only £11.95
Posso 150 Piece drawer type stackable — Only £17.95

BLANK DISKS with labels
10 Genuine Commodore 3.5" branded — Only £9.95

ORDERING MADE EASY

Before you choose from whom to purchase, please give us a call. We are always more than happy to discuss your requirements, and answer any queries you may have...

ORDER BY PHONE: Phone our Order Hotline with your Access, Visa, Mastercard or Lombard/NASCR Credit Charge Card quoting number & expiry date.

ORDER BY POST: Make cheques, bankers building society drafts or postal orders payable to GORDON HARWOOD COMPUTERS. (Personal or business cheques take 7days to clear from day of receipt whereupon your order will be despatched) Please send Name, Address, and most importantly if possible, a Daytime Telephone Number along with your order requirements. Please check you are ordering from one of our latest advertisements before posting (phone if you require confirmation). Please remember that for example many September publications appear during August, therefore prices you see may have changed (either up or down).

FREE POSTAL DELIVERY: Goods in UK Mainland (5-7 day delivery).
OR **COURIER SERVICE** ...Add £5 per major item for next working day delivery, UK Mainland most regions.
(Goods normally despatched on day of ordering or payment clearance)

EXPORT ORDERS: Most items are available at TAX FREE PRICES to non UK residents when visiting us or for export shipment. Please contact us for ordering information.

REMEMBER AFTER YOU'VE BOUGHT FROM HARWOODS, WE'LL STILL BE HERE...

TECHNICAL SUPPORT: You will be given our Exclusive Technical Support Phone Number to call should you require any help or advice on any aspect of the system you have purchased.

12 MONTH WARRANTY: Items proving faulty within 30 days of purchase are replaced with NEW UNITS unless otherwise stated. For the whole guarantee period, warranty service will be completely FREE OF CHARGE and a FAST turnaround is GUARANTEED by our OWN ENGINEERS!

COLLECTION FACILITY: Any computer, monitor or printer requiring warranty service can be collected from your home FREE OF CHARGE during the guarantee period (UK Mainland only)

FULL TESTING PROCEDURE: All computers are tested prior to despatch, and all items are supplied with mains plug and leads as required - just connect up and use straight away.

REMEMBER WE'RE NOT JUST ANOTHER MAIL ORDER COMPANY...

All listed prices are what YOU PAY, and there are NO HIDDEN EXTRAS. VAT and postage are included, and prices are correct at time of going to press (Pack details may vary from time to time). Offers are subject to availability and to being the latest advertised packs and prices. Our offers are NOT supplied on a trial basis. E&OE

FINANCE FACILITIES

Finance with or without a deposit, can be tailored to suit your needs.

Gordon Harwood Computers offer facilities to purchase using our budget account scheme. APR 36.8% (Variable). Available to most adults of eighteen years or over, subject to status. Simply phone or write and we will send you written details along with an application form. Applications, required in advance, available to full time U.K. mainland residents and overseas British forces personnel. Showroom visitors, please ask for details of our in-store "Instant Account". Written quotations on request.

If you are already the holder of a Lombard Credit Charge Card you can use this to purchase from us (subject to your personal card limit)

VISIT OUR NEW SHOWROOM

Please pay us a visit where our full range of advertised products, at the SAME COMPETITIVE PRICES, AND MORE, is on sale. 'ALL UNDER ONE ROOF', in pleasant surroundings at our new purpose fitted show-room. There's plenty of FREE parking close by.

OPENING TIMES: 9.00 til 5.00 Monday to Saturday

STAR LC24-200 NEW COLOUR PRINTER - 220/55 cps — £299.95
Colour version of the new LC24-200 Mono

- 360 dpi - 24 Pin COLOUR
- 30K Buffer expandable to 62K
- 10 Resident Fonts
- Front Panel Pitch Selection
- Max. paper width 11.7"
- Supplied with colour & mono ribbons
- Better quality than LC200 colour
- Extra font cartridges available

STAR LC10 - Up to 120/25 cps — £159.95
Our most popular Mono Dot-Matrix printer and at a super low price

- Multiple font options easily accessible from front panel
- Excellent paper handling facilities
- Simultaneous, continuous and single sheet stationery
- 240 x 240 dpi Graphics

STAR LC 24-10 - Up to 180/60 cps — New Low Price! £209.95
24 Pin version of the Star LC Series with

- Exceptional letter print quality
- 360 x 360 dpi Graphics
- Additional font cartridges available
- 8 resident fonts

STAR XB PRINTER RANGE Up to 240/80 cps – 24-10 COLOUR, OR 24-15 COLOUR — £479.95 24-10 Col. / £619.95 24-15 Col.
Two very fast LQ 24Pin Colour Printers
(15" Wide Carriage versions 41 exp. to 201K buffer)

- Exceptional print quality
- 4 x 48Pin super letter quality fonts
- 24 x 24Pin near letter quality fonts
- Huge 27K buffer expandable to 187K
- 360 x 360 dpi Colour Graphics
- 12mths on-site warranty (UK Mainland)

STARSCRIPT - 8ppm POSTSCRIPT LASER — New Low Price! £1595.00
Up to the minute Laser Printer for PC, Amiga, ST or MAC

- 300 DPI, 2Mb. Upgradable to 5Mb.
- Emulations inc: HP Series II, Epson EX800, IBM Proprinter & Diablo 630
- Serial/Parallel printer interface built-in
- Inc. 12mth on site warranty (UK Mainland)
- Every desktop publishers dream

HEWLET PACKARD PAINTJET A4 — £899.00
Best quality full colour printer at a realistic price

- Parallel, Centronics or Serial RS232 I/F (please specify with order)
- For presentation graphics/DTP, CAD and technical/scientific applications
- Full page colour of graphics on paper in 4 minutes (typical)
- Non impact printing,
- virtually silent, 43dba
- Will print transparencies
- 12 Months on-site warranty (UK Mainland)

CITIZEN SWIFT 24 PIN COLOUR - Up to 160/50 cps — £319.95
24 Pin Colour Printer

- Push and pull tractor built-in with bottom feed for labels & multi-part stationery
- 360 x 360 dpi Colour Graphics
- 2 Year Citizen warranty

CITIZEN SWIFT 9PIN COLOUR - Up to 160/40cps — £229.95
New super high spec 9Pin colour printer

- 8K Buffer 4 Fonts
- Push and pull tractor built-in
- Feed for labels/multi part stationery
- 240 x 240 dpi Colour Graphics
- Best text quality in our 9Pin range
- 2 Year Citizen warranty

CITIZEN 120D+ - Up to 120/25 cps — £149.95
Very reliable low cost printer (please specify interface on order)

- Interchangeable interfaces for Centronics RS 232 or Serial type for CBM 64 etc
- Full 2 Year manufacturers warranty

We are proud to announce that Star have appointed Gordon Harwood Computers as the only retail and mail order Gold Star Dealer in recognition of our commitment to their products and the levels of service and support we provide...
MAKE HARWOODS YOUR FIRST CHOICE FOR STAR PRINTERS

RIBBONS

Genuine... PRINTER RIBBONS	SINGLE	6 PACK
STAR LC10, LC10 Colour & LC10 Mkii BLACK	£4.95	£24.95
STAR LC10 COLOUR	£6.90	£34.95
STAR LC24-10, XB24-10 & XB24-15 BLACK	£6.90	£34.95
STAR XB24-10 & XB24-15 COLOUR	£14.95	£74.95
STAR LC15, FR10 & FR15 BLACK	£7.49	£39.95
CITIZEN 120D/180E/LSP10 & CBM MPS 1200/1250 BLACK	£4.95	£26.95
CITIZEN SWIFT 9 BLACK CITIZEN SWIFT 24 BLACK	£4.95	£26.95
COMMODORE MPS 1230 & OLIVETTI DM 100 BLACK	£6.95	£39.95
COMMODORE MPS 1500/1550 & OLIVETTI DM 105 COLOUR	£12.95	£69.95

BLANK DISKS with labels

10 Genuine Commodore 3.5" branded	Only £9.95
10 Unbranded 3.5" certified	Only £6.95
10 Unbranded with library case 3.5" certified	Only £7.95
80 Unbranded 3.5" certified	Only £39.95
80 Unbranded with lockable storage case 3.5" certified	Only £44.95
100 Unbranded 3.5" certified	Only £44.95
NAKSHA MICROSWITCHED MOUSE-Amiga/ST Amstrad PC	Only £29.45
GOLDEN IMAGE OPTICAL MOUSE-Amiga	Only £39.95

BOOKS For beginners and Experts alike!

AMIGA FOR BEGINNERS - VOL. 1 ABACUS BOOKS, From unpacking your Amiga to creating your own icons, includes first use of basic and extras disk.	£12.95
AMIGA BASIC INSIDE AND OUT - VOL 2 ABACUS BOOKS, The definitive step by step guide to programming your Amiga in basic.	£18.95
AMIGA MACHINE LANGUAGE - VOL 4 ABACUS BOOKS, Practical guide to learning 68000 assembler language on the Amiga	£18.45
AMIGA DOS INSIDE AND OUT - VOL 8 ABACUS BOOKS, The complete guide to Amiga DOS and the CLI. NEW Edition inc. DOS vers 2.0	£18.45
AMIGA PROGRAMMERS HANDBOOK II - SYBEX, In depth reference to device I/O programming for the Amiga series of computers.	£23.95
AMIGA HARDWARE REFERENCE MANUAL - ADDISON WESLEY, written by the technical experts at Commodore Amiga Inc, USA....The people who designed your Amiga. Hardware level machine code prog. at advanced level.	£21.95

EDUCATIONAL SOFTWARE For most age groups!

PRIMARY MATHS COURSE - Ages 3 to 12, Complete 24 Programme Course.	£21.95
BETTER MATHS - Ages 12 to 16, Higher level to Linear/Quadratic Equations.	£21.95
MICRO MATHS 24 easy to use programs for GCSE ('O' Level) revision or self tuition	£21.95
MEGA MATHS - A 9 level step by step tuition course. Ideal for mature beginners, 'A' Level studies & Micro Maths users	£21.95
MICRO FRENCH - GCSE French tuition or revision course. Covers both spoken & written French	£21.95
MICRO ENGLISH - A complete programe of self-tuition up to GCSE standard	£21.95
DINOSAUR DISCOVERY KIT - Ages 3 to 8, Zug the talking Megasaur helps children build early reading skills.	£23.95
THE THREE BEARS - Ages 5 to 10, Develops imaginative thought/reading skills.	£22.95
SPELL BOOK - Ages 4 to 6, Developed with the help of a Primary School Head Teacher to aid spelling skills.	£17.95
PLAY AND READ - Ages 4 to 9, The complete reading tutor. Part 2 teaches spelling to the beginnerat reading.	£18.95

Shown above is ONLY a selection of books and software...phone for details of lots more!

PRO-RAM PACK

DEALIN' DIEGO'S DYNAMITE DEAL!

512K MEMORY EXPANSION

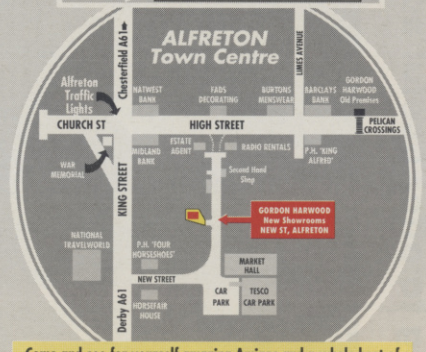
16 Chip, not 4 (extremely important), same configuration as Commodore A501 for guaranteed full compatibility with latest version 8372A Amiga 1Mb Blitter.

Compatible with all A500's as a real alternative to Commodore's own A501 RAM Expansion but at a very much lower price.

British Made with Enable/Disable Switch and Auto recharge battery backed real time clock.

As always, our price includes VAT, Postage and Packing (UK Mainland)! All this for the incredible introductory Dealin' Diego Price of only... £32.95 *A special deal to celebrate our NEW SHOWROOM*

OPENING TIMES: 9.00 til 5.00 Monday to Saturday
9.00 til 1.00 Wednesday
Closed on Sundays



Come and see for yourself amazing Amigas and a whole host of peripherals, along with our vast range of software & accessories. Our helpful team are always on hand. We look forward to welcoming you.

GORDON HARWOOD
HARWOOD
HARWOOD Computers

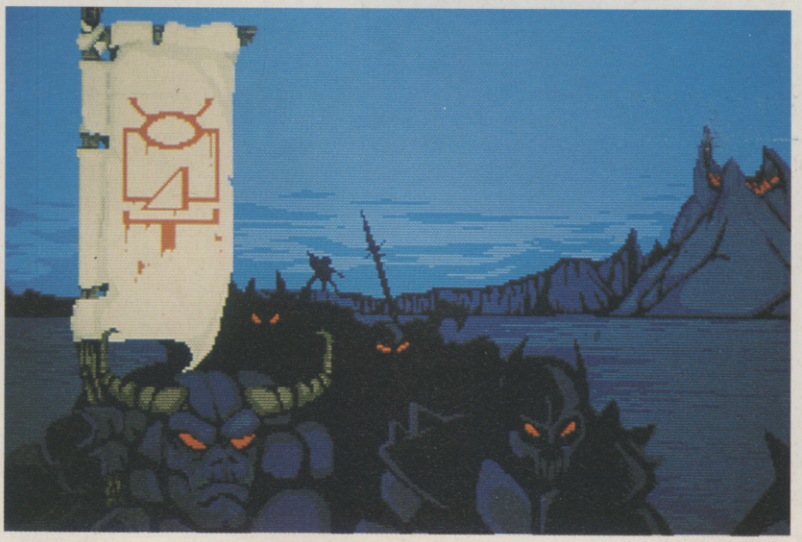
ORDER HOTLINE ORDER HOTLINE

0773 836781

Access VISA Creditcharge

GORDON HARWOOD COMPUTERS
DEPARTMENT CUS/C5, NEW STREET
ALFRETON, DERBYSHIRE, DE5 7BP
TEL:0773 836781 FAX:0773 831040

Avid Chaos Killer, Ian Cogings from Exeter, takes a breather from his bouts of dragon-busting to offer useful advice.



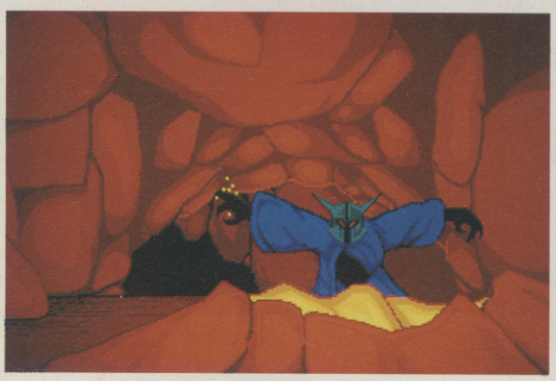
CHAOS STR

PRISON LEVEL ONE

Creatures – None
Items – None

Twenty-four new heroes are found here, twenty-two of which are easily found and two of which are hidden. All of them are very powerful in levels, characteristics and skills but have no equipment. There are two illusionary walls which lead to stairs.

The two small enclaves can only be reached from below. If you want to have a Kazai Shadow Warrior you must open the door in front of him by examining some of the undead fellows. If you want a Lor Champion you should avoid the undead; you can't have both characters in a party.

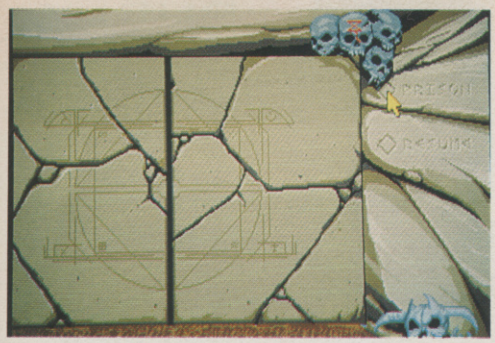


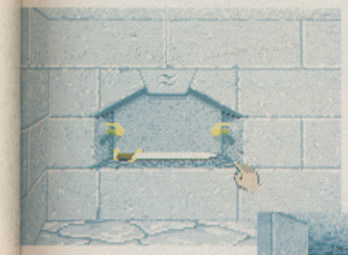
With even more in it than the original *Dungeon Master, Chaso Strikes Back* throws even more nasty creatures and puzzles at you. Be prepared for the unexpected.

PRISON LEVEL 2

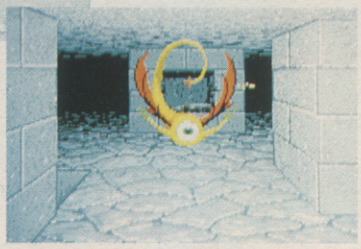
Creatures – Mummies
Items – None

Despite what the text at the start claims- there is a second level, complete with monsters. Before you reach the Kazai you come to nine rock piles, use the poison gas spell on them. In the compartment on the way to Lor there are 23 mummies which should be destroyed with fireball spells.





Make the most of whatever weapons you can find, but beware the items the Gigglers leave behind. Some sap your energy – so don't be too greedy.



By learning the ways of Chaos magic, the massive creatures can be destroyed quickly and efficiently.

GENERAL HINTS Be sure to use all your characters in combat. Conserve torches and use light spells whenever possible. Don't forget to extinguish torches when the party goes to sleep.

Scrolls have little use other than providing guidance and instructions –one exception is the Magic Map scroll. You might try using scrolls as path markers or to trigger pressure plates. If one of your party dies don't forget to collect their bones so they can be resurrected.

Learn which characters can cast spells. Eventually you learn which spells are most effective against which monster. Don't carry too much unnecessary equipment, if the load value turns yellow or red you'll become hungry and tired faster.

If a hero doesn't have enough Mana to cast a spell, chant a few syllabies, sleep, then finish the spell. You should pre-chant spells so they're ready in case of surprises.

Weapons left behind by Death Knights and the Biters may be cursed, so it's best to avoid them

Most Giggler items will kill you, apart from equipment which was stolen from you. So be very careful

TRIKES BACK

THE CELLAR LEVEL 1

Creatures – Gigglers, Armoured Worms, Red Dragon. Giggler Items - Moonstone

FOOD	WEAPONS	ARMOUR	KEYS	MISCELLANEOUS
Shark	5 rocks	Leather Jerkin	3 Iron	3 Boulders
Worm Rounds	Rapier	Leather Pants	Onyx	2 sets of bones
Dragon Steaks	2 Slayers	Hosen	Solid	Magic Box B
	Sling	Mithral Mail		Ven potion (1)
	Claw	Mithral Aketon		2 VEN potion (3)
	Axe	Basinet		VEN potion (5)
	Bow			Magic Box (G)
				FUL bomb (2)
				2 FUL bombs (4)
				FUL bomb (6)
				GOR coin
				Chest
				Calista

Not all items are safe to collect. Some Giggler treaure will reduce your strength, so it's best to avoided anything that doesn't belong to you.

MONSTERS

The Armoured Worms are rather like the Purple Worms in *Dungeon Master*, but more powerful. They can appear in pairs and are vulnerable to most weapons and fireballs. The Gigglers try to steal your equipment and must be destroyed immediately. Amongst their remains you can find your stolen weapons as well as some other items.

The Dragon takes an incredible amount of damage before it dies. Most forms of attack are effective against it, but use a fireshield if you have to get in close. Dragons always provide ten pieces of dragon steak as well as treasure.

NEUTRAL SECTION

Plunge into one of the pits and you will need to drop all your equipment to free yourself. Look for the force field that will teleport you back to the fountain in Neutral level five.

KU SECTION

Kill the Dragon for its treasure and the worms for food. There's an illusionary wall near a button. Press the button then go through the wall. The lock inside can be picked or opened with an Onyx key.

The other illusion leads to a teleporter which leads to level three.

ROS SECTION

There's an illusionary wall blocking the staircase and another blocking a teleporter which leads to the junction.

NETA SECTION

Do not step on the square with the chest, you'll become trapped and then come under attack from a horde of worms. The walls occasionally open up to let some worms in. Close them as soon as the beats have been killed

DAIN SECTION

A panel is blocking the stairs which lead up. Press the button to remove the panel. There's one illusionary wall which leads to a teleporter.

PUBLIC DOMAIN

Shown below is just a selection from over 500 PD titles, carefully chosen for their quality content...and all at Exceptional Prices. Phone for listings NOW! Everything from Demo's to full blown programmes...OUR sets are normally copied on BRANDED MEDIA.

BEGINNERS SET 1 *4 Disk Set*
VIRUS X 4.01, DISKMASTER V.3, QUICK COPY, CLI TUTORIAL **£3.96**

HAM RADIO DISK *1 Disk Set*
DATABASE & UTILITIES **£0.99**

GAMES SET 1 *5 Disk Set*
RISK, MONOPOLY, TETRIS, 2 x 10 FANTASTIC GAMES DISKS...23 GREAT GAMES! **£4.95**

GAMES SET 2 *5 Disk Set*
STAR TREK 1&2, COLOSSAL WORLD ADVENTURE, BATTLEFORCE, TENNIS, MORIA **£4.95**

GAMES SET 3 *5 Disk Set*
PD SHOOT 'EM UP, AMIGAMAN 10 GAME DISK, MINI-BLAST, SYS, CAR RACE, PIPELINE, PROPERTY MARKET **£4.95**

GAMES SET 4 *5 Disk Set*
DRIP, PARANOID, ESCAPE FROM JOVI, CHINA CHALLENGE, MOONBASE, BLIZZARD **£4.95**

GAMES SET 5 *5 Disk Set*
GOLDEN FLEECE, RETURN TO EARTH, HOLY GRAIL, CASTLE OF DOOM, ADVENTURE WRITER **£4.95**

GAMES SET 6 *5 Disk Set*
MASTERMIND, CLUEDO, MONOPOLY, CRIBBAGE, CONFLICT **£4.95**

GAMES SET 7 *5 Disk Set*
FLASCHBIER, AMOEBA INVADERS, MISSILE COMMAND, PACKMAN, SLOT CARS **£4.95**

EDUCATION 1 to 5 *5 Disk Set*
THE BEST SELLING AROUND **£4.95**

LEARN & PLAY 1&2 *2 Disk Set*
IDEAL FOR THE UNDER 7's **£1.98**

MUSIC SET 1 *5 Disk Set*
GAMES MUSIC CREATOR, SOUND-TRACKER (All Vers), OKTALIZER (8 Channels), NOISETRACKER V2 (Midi Compatible) M. E. D. **£4.95**

MUSIC SET 2 *5 Disk Set*
SONIX JUKEBOX No8, SONIX ROCK, SONIX PLAYER & TUNES, SONIX BEATLES, POPEYE LCD GAME AND MUSIC DISK **£4.95**

MUSIC SAMPLE FILES
(FOR ABOVE) **99p Ea.**

AMOS PD SET 1 *2 Disk Set*
MUSIC DISK, LISTINGS DISK **£1.98**

AMOS PD SET 2 *4 Disk Set*
4 DISKS OF SOUND SAMPLES TO BE USED WITH AMOS (Can also be used with Music Pack1) **£3.96**

AMOS PD SET 3 *4 Disk Set*
2 DISKS FULL OF FONTS*, 1 DISK FULL OF MUSIC FILES*, WORD SQUARE SOLVER (*To be used with AMOS*) **£3.96**

OLD FAVOURITES *5 Disk Set*
PUGGS IN SPACE, SPACE ACE, FLASH DIGI CONCERT, RED SECTOR MEGA DEMO 1 & 2 **£4.95**

LANGUAGE SET 1 *5 Disk Set*
NORTH C, SOZABON C, PASCAL COMPILER, C UTILITY DISK, VC + A68K ASSEMBLER **£4.95**

LANGUAGE SET 2 *5 Disk Set*
LOGO, LISP, PASCAL, MODULA 2, Z'C' & MANUAL DISK, FORTH **£4.95**

PLEASE ADD 60p P&P ON ALL PD ORDERS

TRACK COMPUTER SYSTEMS

'THE TRACK EXPERIENCE'

Try the 'Track Experience' TODAY and enjoy your purchase TOMORROW. Our superb back up will see to that!

THE ENGINE DRIVER Chris Harvey.

THE LINE GANG Phone...Martin Galloway, Ian Lane, or Allen Hughes.

A500 AMIGA SCREENGEMS

Std. Amiga A500 with some Great New Software...

BACK TO THE FUTURE II, BEAST II, DAYS OF THUNDER, NIGHTBREED, DELUXE PAINT II, PLUS AMAZING 20 GAME PACK!

Great Value Only... **£365**

1Mb AMIGA SCREENGEMS

(As above BUT 1Mb)

£395

Superb Value!

LOW 3.5" BLANK DISK SCOOP

10 off.....35p each
25 off.....34p each
50 off.....32p each
100 off.....30p each

100% Cert. Error Free, Pin Numbered, Complete with Labels, Sourced from Japan

Please remember to add £2.75 for Postage £7.50 for Next Day Courier

TRACK CLUB MEMBERSHIP

Join our Great Club and take advantage of some EXTRA SPECIAL OFFERS. *Phone for details...* **£10**

MEMBERS SPECIALS

FREE 5 Disk PD Set of your choice when you join

TDK Branded Disks—— 40p ea.
Superbase Pers 2—— £25
Superbase Pro +Superplan Transfer £125
£17.95

BBC TRANSFER

Transfer across all the files you need

All BBC Basic Programs, Word Processor Files, Database Files, Any ASCII Files. Even Transfer programs back to the BBC!

Transfer is easy to learn and Simple to use!

Uses the Amiga mouse, Icon Based, Front Screen Menu. Easy to use. Takes automatic control of the BBC, includes cables to both Amiga and BBC. Works with all machines with DFS.

£24

Exclusive Track Value!

Most of our PD Disks are copied onto BRANDED High Quality Media

& POSTSCRIPT SERVICE DIGITISING

Send us your Photos etc. We'll digitise them ready for use in all standard formats. Postscript printing service also available

Phone our Fast Order Line using your Access, Visa or Lombard Charge Cards or send us a Cheque/Postal Order with your order details.

Credit terms are available to customers over 18 (subject to status), just phone for written details & an application form. Requests for credit are required in advance and are available to UK Mainland residents only. APR 36.8% (Variable)

Postal delivery and VAT are included in all but PD & Disk prices, but Next Working Day courier service is available at an additional cost of £7.50/large item (UK Mainland Only)

All goods are despatched same day payment is confirmed, but note cheques need bank clearance before goods can be despatched.

Track Computers reserve the right to alter specific offers/change prices without prior notice. Goods advertised subject to availability.

E&OE

0332 41817

TRACK COMPUTER SYSTEMS
Department CUA/TCS
12 Sadler Gate
Derby DE1 3PD
Telephone: (0332) 41817
FAX No: (0332) 44001

VISA

VISIT OUR SHOP IN DERBY... Open Mon to Sat 9am to 6pm Thurs to 9.30pm

PUBLIC DOMAIN

Shown below is just a selection from over 500 PD titles, carefully chosen for their quality content...and all at Exceptional Prices. Phone for listings NOW! Everything from Demo's to full blown programmes...OUR sets are normally copied on BRANDED MEDIA.

UTILITIES SET 1 *5 Disk Set*
MESSY DOS, POWER PACKER, VIRUS KILLER, EUROPA DISK, ARP (Brilliant!) **£4.95**

UTILITIES SET 2 *5 Disk Set*
CHET SOLACE DISK, DISKMASTER, DARKSTAR 2,3 &4 **£4.95**

UTILITIES SET 3 *5 Disk Set*
PD SPECTACULA, SKUNKS 1, E-S-A, EXTRAVAGANZA, TETRA COPY (Play a game whilst copying disk), D-COPY, MEGA SOUND CRACKER **£4.95**

UTILITIES SET 4 *5 Disk Set*
DISK LABEL PRINTER V3.5, RASTAN, WHATEVER NEXT, OPTI 1, UP & RUNNING, **£4.95**

UTILITIES SET 5 *5 Disk Set*
DFC MULTI-TASKING COPIER, MY MENU, MS-DOS TO AMIGA, PRINTER DRIVER GENERATOR V 2.3, SYSCHECK, DISKMAPPER, **£4.95**

BUSINESS SET 1 *5 Disk Set*
BANK, SPREADSHEET, DATABASE, WORDWRIGHT + AMIGA SPELL + CLERK **£4.95**

BUSINESS SET 2 *5 Disk Set*
CLERK, RIM D/BASE, SPREADSHEET, MICRO-EMACS (Text Processor), A-SPELL & X-SPELLCHECKERS, CALC, MCAD, MAILMERGE **£4.95**

HARD DISK PACK *3 Disk Set*
SID V1.6, PASSWORD, EASY BACKUP, HARD DISK UTILITIES **£2.97**

GRAPHICS *5 Disk Set*
MANDLEBROT MOUNTAINS, MANDLE-BROT SHOW, GRAPHICS UTIL DISK, VIDEO APPLICATIONS 1 & 2, **£4.95**

FONTS/CLIPART 1 *5 Disk Set*
VARIOUS FONT 2, COUNTACH CLIP-ART 1,2 & 3, COSMOPOLITAN FONTS (For use: D Paint, Pagesetter) **£4.95**

FONTS/CLIPART 2 *5 Disk Set*
3 FONT DISKS, CLIPART DISK, IMAGE LAB V2.2 (For use with D Paint, Pagesetter) **£4.95**

ANIMATION SET 1 *5 Disk Set*
SOOT, SPACE CHASE (Great!), STEALTHLY 2, STAR TREK MANOEUVRES, THE RUN **£4.95**

ANIMATION SET 2 *5 Disk Set*
CRYPTOBURNERS, CRYPTO-BURNERS II, UNICYCLE, DREAM GOES BERSERK, ANARCHY **£4.95**

ANIMATION SET 3 *5 Disk Set*
JUGGLER, JUGGETTE, COOLFRIDGE, ANARCHY, HYPNOSIS **£4.95**

KIDDIES PACK *2 Disk Set*
TREE FROG ANIMATION, TRAIN SET GAME, BUSYBEE ANIMN **£1.98**

ASTRONOMY SET *2 Disk Set*
STAR CHART, AMIGAZER **£1.98**

PUZZLE SET *2 Disk Set*
WORD SEARCH, PUZZLE PRO **£1.98**

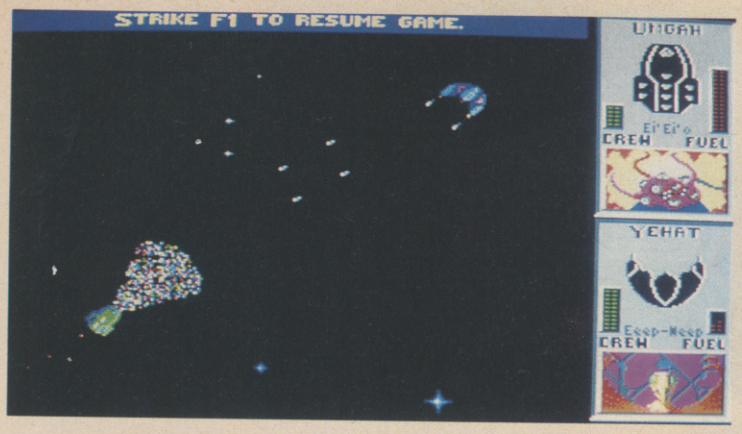
ARTISTS SET *5 Disk Set*
GRAPHIC UTILITIES DISK 2, CLIP-IT, DELUXE DRAW, SHOW PRINT II, A RENDER V3.0, DBW RAYTRACE, FILTER-PIX **£4.95**

ADULT SET 1 *5 Disk Set*
SHOWERING GIRLS, MORE LOVE, ELECTRIC BLUE, STAG, MAD SEX, ANIMATED XXX-18+ ONLY! **£4.95**

ADULT SET 2 *5 Disk Set*
BODEAN'S BEAUTIES Vol 1.1, MPP ITALIAN, UTOPIA 3 & 4, SLIDESHOW XXX-18+ ONLY! **£4.95**

AUDIO/VIDEO SET *3 Disk Set*
CATALOGUE (for video/audio cassettes/records), AMIBASE (Database) **£2.97**

PLEASE ADD 60p P&P ON ALL PD ORDERS



PLAY TO WIN

STAR CONTROL

Star Commander, Mark 'Twikki-Kryton Head' Patterson brings you confidential secrets of the Alliance and Hierachy ships.

UR-QUAN DREADNAUGHT

This ship is capable of destroying almost any Alliance craft. Remember that each fighter launched costs one crew member; it's easy to get carried away and leave your ship with a skeleton crew. The only serious threat comes from the Earthling craft.

MYCON PODSHIP

Even though this ship comes with a large crew and lots of fuel, it can only fire its weapon twice without re-charging. The plasma balls it fires can be destroyed by shooting, or by shields. Run if none of the options are open to you. It has trouble against the Yehat fighters.

ILWRATH

Providing you can remember where you are, the Ilwrath's cloaking device is invaluable. Sneaking up on an enemy craft is better than a frontal assault. Chenjesu craft are particularly useful against this.

VUX INTRUDER

Be careful when using the Vux's laser. It drains energy incredibly fast. When facing an enemy with a short range weapon wait for it to close in before releasing a cluster of limpets and opening up with the laser.

SPATHI DISCRIMINATOR

The Spathi is the weakest Hierarchy ship. Its speed and rear-firing missiles are its only advantage. Fly past the enemy at close range and fire missiles in groups of three; it's the only way to win with this ship.

ANDROSYNTH GUARDIAN

The only use for the Androsynth's main weapon is defense. A cluster of bubbles will deter any close attacking enemy. Comet mode is best employed at close range as nothing can out-run it. The Mmrnmhrm in heavy laser mode has no trouble in knocking out the Androsynth comet.

UMGAH DRONE

By keeping its anti-matter cone active it acts as a shield as well as a weapon. Only Chenjesu and Mmrnmhrm (yes, we have spelt it right!) craft are capable of firing around the anti-matter cone.

CHENJESU

By launching two D.O.G.Is at the start of a battle, a Chenjesu can successfuly disable most enemy craft. Never let the opposition get in close. The Vux stands the best chance against this ship.

YEHAT

With its shields and duel cannons, the Yehat can destroy most larger craft. Fire the cannon in short bursts so you're left with enough fuel to activate the shields. Very good against the Mycon podship

GENERAL No ship is completely useless. Exploit enemy weaknesses such as speed and turning rate. The Heirarchy have the best ships, but the Alliance ships can be very effective if used tactically. Slow ships like the Chenjesu and the Dreadnaughts can't pull away from a planet's gravitational field, so be careful.

MMRNMHRM

Against a slow enemy the Mmrnmhrm can stay in fast mode just using its homing missiles. For tougher opposition the heavy laser is extremely effective. The Androsynth is the best ship to send against this craft.

ARILOULALEELAY

By utilising its homing laser, warpdrive and teleporter, this ship can be very potent. The best tactic is to fly in fast then open up with the laser, teleporting out as soon as the enemy reacts.

SYREEN

Attacking an enemy ship using the Syreen's laser is futile. Attempt to hypnotise the crew, collect them, then attack. Running away is usually the best tactic for this craft. Avoid the Ur-Quan Dreadnaught at all costs.

EARTHLING CRUISER

This ship stands the best chance against the Dreadnaughts. Its defensive laser is capable of knocking out the Ur Quan fighter. Distance is the best tactic as its long range missiles are both powerful and accurate.

SHIFOXTI

Forget winning a battle by using this ship's laser. Use its speed to get in behind the enemy then detonate.

BACK TO THE FUTURE III

Type these in during the story before the levels starts...

Level 1: Rotten Cheat
Level 2: Lousy Cheat
Level 3: Low Down Cheat

...to get infinite lives

SCI

Ocean's follow up to *Chase HQ* is wreaking time- limited havoc on computers everywhere. By typing IN A GARDEN IN on the title screen you can give yourself bags of time by pressing T during the game.

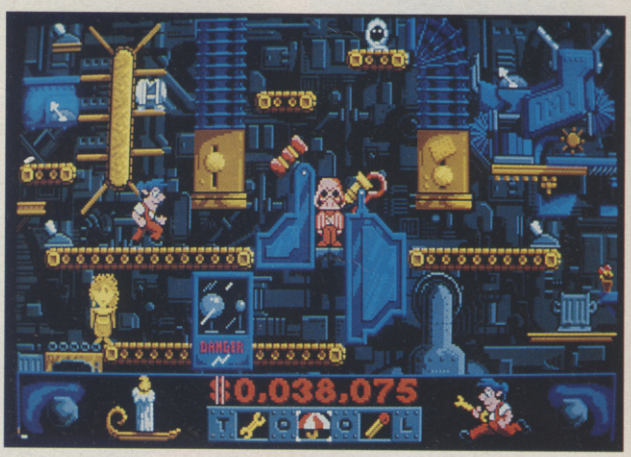
NIGHT SHIFT

Working the *Night Shift* isn't easy, so for those of you having trouble getting off the first few levels here are some codes.

Level 2 Cherry Banana Banana Lemon
Level 3 Banana Cherry Pineapple Plum
Level 4 Pineapple Lemon Pineapple Pineapple
Level 5 Pineapple Pineapple Lemon Cherry
Level 6 Cherry Plum Plum Pineapple
Level 7 Cherry Pineapple Lemon Banana
Level 8 Pineapple Banana Pineapple Cherry
Level 9 Pineapple Lemon Lemon Cherry
Level 10 Lemon Banana Plum Plum

SILKWORM

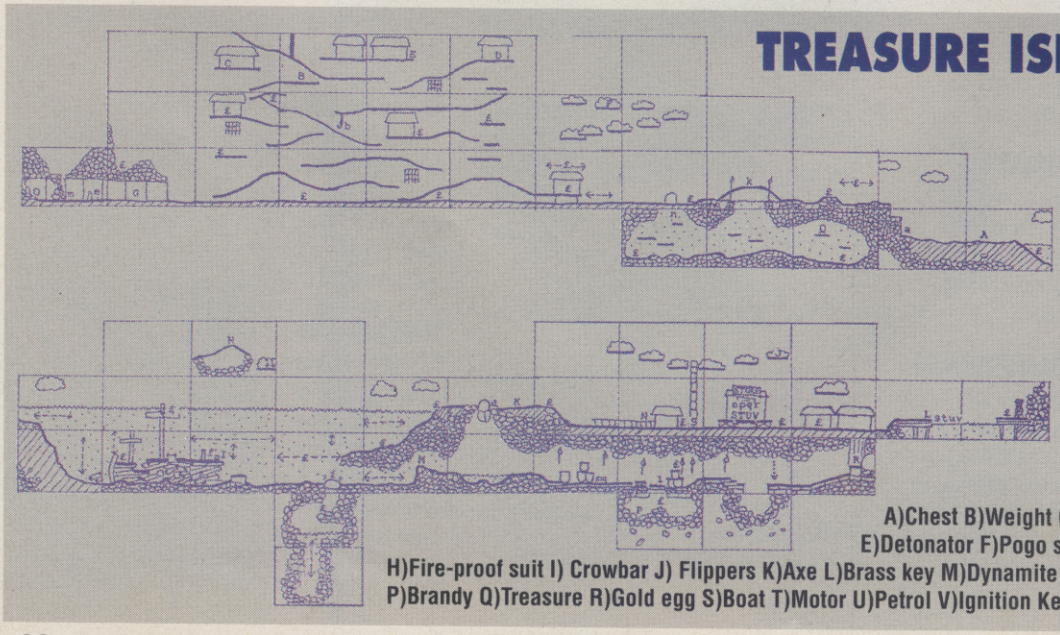
How about infinite jeeps and helicopters on Mastertronic's excellent budget re-release? Call up the option screen and type in SCRAP 29 (with spaces) then start the game as usual.



NITRO

Strike back against the opposition in Psygnosis' twin player race game. Enter your name as MAJ on the high-score table to get bags of fuel and money.

TREASURE ISLAND DIZZY



Judging by the amount of enquiries Helpline gets for this game everymonth it seemed about time we printed a map. So here it is, mapped and drawn by Flemming Lauritzen from Norway.

The £ signs show the location of the gold coins, thirty are needed for the boat tax at the end of the game.

A)Chest B)Weight C)Snorkel D)Spade E)Detonator F)Pogo stick G)Magic Stone H)Fire-proof suit I) Crowbar J) Flippers K)Axe L)Brass key M)Dynamite N)A Bible O)Gold coins P)Brandy Q)Treasure R)Gold egg S)Boat T)Motor U)Petrol V)Ignition Key

PLAY TO WIN

CAPTIVE

THE FOUR SQUARE CIRCLE MOVE

Use this against slow enemies. Get round the side of a group of bad guys and close to within four spaces. As they turn towards you, sidestep and turn to face the square you just left. Wait for them to move into that square then open fire. Repeat this move until all the bad guys are dead.

THE BIG SQUARE CIRCLE TACTIC

Move three squares away from the enemy then turn and fire. Circle around them using this move.

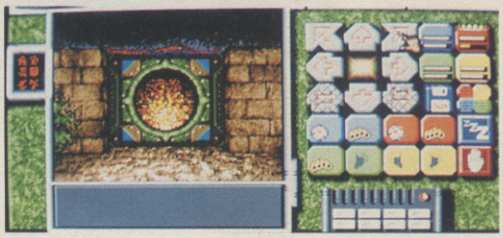
CRUSH-UP

Groups of monsters can be crushed if you land on them when you go down a ladder.

SHOT IN THE BACK

Occasionally you come across monsters guarding ladders. Once they spot you they pace up and down the ladder making it impassible. Drop a camera near them and run away while keeping an eye on what they're doing. Wait until the monster has gone up the ladder then run towards him firing constantly.

You'll need to use this tactic in the space station.



SUICIDE

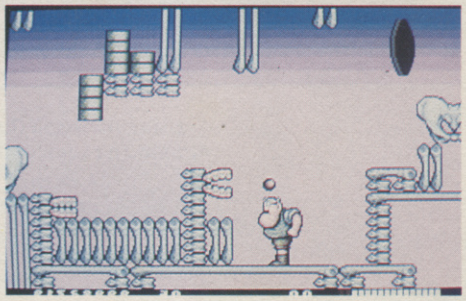
Monsters will quite often end up shooting themselves, especially if they're lined up. Tanks, which are difficult to destroy head on, usually bounce their shells off walls and back on to themselves.

Z OUT

This is probably the easiest-to-use-cheat ever. Press J at anytime during play to skip levels. J and K together for infinite lives. More of a bug than a cheat wethinks.

MONTY PYTHON

If you're having problems with your grannies, cheeses and keep left signs in Virgin's *Monty Python* try entering your name as SEMPRINI on the high score table. You should now restart from the level you died.



FOOTBALL CRAZY

The Most AUTHENTIC MULTI-MANAGER Football Game Has Finally Arrived. After 2 Years Research & Development The Ultimate Game Is Ready And Waiting To Test Your Skills. FEATURES INCLUDE:-

Multi-Manager Game for 1 to 4 Players.

Full UK and European Cup itinary including FA, League, Zenith Data, Leyland Daf, European, Cup Winners and UEFA Cups. All Cup matches are played to the precise rules. eg. 2 Leg Ties, Extra Time, Away Goal Rule, Seeded Draws, Penalties, etc.

Complete league line up with 20 1st division teams and 24 in the 2nd, 3rd and 4th. End of season Play-offs with expulsions.

All team surnames are the real ones for all 92 clubs (CURRENT 89/90 SEASON).

Historic Records are maintained for 6 seasons with the ability to call up all previous results against your next opponent.

A Lively Transfer Market to Buy and Sell Players with an end of season deadline. Player Loans, Free Transfers with Approach & Offers on players or trainees.

Managers can be sacked or offered jobs at better teams.

All screens are displayed in a pleasant format, which is easy to use and comfortable to read. PRINTER facilities also exist.

Complete Instructions, for the beginner, are provided in a 16 page booklet.

...and would you believe it doesn't stop there! We have included many other fine details which are just impossible to list in this space. They include all the regular features you would expect like loading & saving your game, player injuries plus much, much more. The most genuine implementation of a Football Managers hectic season awaits you for only £19.95.

Take Your Team To The Top And Win The Double.

Or Are You Good Enough To Win The Quadruple Crown. Never Yet Achieved By A League Team Manager.

Available for the Amiga & All Atari ST's. PC Version Coming Soon.

MAIL ORDERS

Send £19.95, Guaranteed Cheque / Postal Order / Credit Card Details to:

ESP SOFTWARE

32D Southchurch Road,
Southend-on-Sea
Essex SS1 2ND

AVAILABLE FOR IMMEDIATE DISPATCH

Orders outside the UK please add £1.00 extra.

TELEPHONE ORDERS

VISA (0702) 600557 FAX (0702) 613747 Out of hours Answer Phone Access

WE WILL BEAT THAT PRICE UNTIL IT HURTS

WE WILL BEAT THAT PRICE UNTIL IT SCREAMS

DIAMOND

COMPUTER SYSTEMS LTD

On all OKI, Commodore & Philips computer products and peripherals, we **will** match any lower quoted price from **any** of our competitors and give you an **extra £5.00** off. This applies only to genuine U.K. stock. **Our staff will smile even if we lose money.**

NEW 1Mb AMIGA **PACK** **NEW 1Mb AMIGA**

AMIGA 500 MEGA PACK INCORPORATING AMIGA 500 +

- 512K RAM
- 1Mb Disk Drive
- 4096 Colours
- Mouse
- Extra 512k RAM with Clock
- Three Manuals
- Operating System
- Built-in Speech
- T.V. Modulator

ONLY **£285.00**

WITH

8833 MK II Colour Monitor
ONLY **£449.00**

PACK

AMIGA 500 MEGA PACK INCORPORATING

- 512K RAM
- 1Mb Disk Drive
- 4096 Colours
- Mouse
- T.V. Modulator
- Three Manuals
- Operating System
- Built-in Speech Synthesis

*** MEGA PACK 20 GAMES ***

Chess Player, Datastorm, Dungeon Quest, E-Motion, Grand Monster Slam, Kid Gloves, Rick Dangerous, RVF Honda, Shufflepuck Cafe, Soccer, Golden Axe, Hard Drivin, Phobia, North + South, Silkworm, Shockwave, Continental Circus, Turrican, X-Out, Ninja Warriors + JOYSTICK

ONLY **£309.00**

WITH

8833 MK II Colour Monitor
ONLY **£475.00**

NEW PACK NEW

AMIGA 500 AXE PACK INCORPORATING

- 512K RAM
- 1Mb Disk Drive
- 4096 Colours
- Mouse
- T.V. Modulator
- Three Manuals
- Operating System
- Built-in Speech Synthesis

*** 10 GAMES ***

Golden Axe, Hard Drivin', Phobia, North & South, Silk Worm, Shockwave, Continental Circus, Turrican, Ninja Warriors + JOYSTICK

ONLY **£285.00**

WITH

8833 MK II Colour Monitor
ONLY **£449.00**

PACK

AMIGA 500 SKILL PACK INCORPORATING AMIGA 500 +

- Disk Storage Box
- 1Mb Disk Drive
- 4096 Colours
- Mouse
- T.V. Modulator
- Dust Cover
- 10 3.5" Disks
- Three Manuals
- Operating System
- Built-in Speech Synthesis
- **EXTRA 512k RAM**
- Mouse Mat
- Dpaint II

DIAMOND MEGA 10 GAMES

Chess Player 2150, Datastorm, Dungeon Quest, E-Motion, Grand Monster Slam, Kid Gloves, Rick Dangerous, RVF Honda, Shufflepuck Cafe, Soccer + Joystick

ONLY **£309.00**

WITH

8833 MK II Colour Monitor
ONLY **£475.00**

PACK

AMIGA 500 NINJA PACK INCORPORATING AMIGA 500 +

- Disk Storage Box
- 1Mb Disk Drive
- 4096 Colours
- Mouse
- T.V. Modulator
- Dust Cover
- 10 3.5" Disks
- Three Manuals
- Operating System
- Built-in Speech Synthesis
- **EXTRA 512k RAM**
- Mouse Mat
- Dpaint II

DIAMOND MEGA 10 GAMES

Golden Axe, Hard Drivin', Phobia, North & South, Silk Worm, Shockwave, Continental Circus, Turrican, X out, Ninja Warriors + Joystick

ONLY **£309.00**

WITH

8833 MK II Colour Monitor
ONLY **£475.00**

PACK

EDUCATION PACK FROM DIAMOND

- AMIGA 500
- 512k RAM board
- Mouse mat
- Dust Cover
- Funschool

ONLY **£299.00**

INSTRUCTIONAL VIDEOS

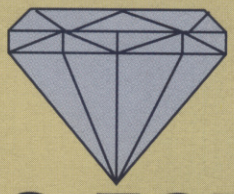
AMIGA MADE EASY part 1
ONLY **£13.00**
AMIGA MADE EASY part 2
ONLY **£13.00**

All prices exclude VAT

No. 1 FOR

Diamond Retail Outlets Around The United Kingdom

- Dorset ✆ 0202 716226
- Bristol ✆ 0272 693545
- Manchester ✆ 061 257 3999
- Southampton ✆ 0703 232777
- London ✆ 081 597 8851
- Warwickshire ✆ 0926 312155
- Edinburgh ✆ 031 554 3557



COMPUTERS FOR BUSINESS

At DIAMOND COMPUTER SYSTEMS we can provide you with expert advice on all your business requirements. We always have a large range of computers and software in stock. In addition to our desktop range of both Amigas and PC compatibles, we also carry a wide choice of laptops and personal organisers.

9 PIN QUALITY PACK Word Processor & DTP

AMIGA 500

* 512K RAM board
* Philips 8833 Mk II Monitor
* STAR LC200
* Connecting Lead

PLUS HOME OFFICE
The ultimate word processor/DTP pack
* Intergrated Word Processor
* DTP
* Spreadsheet
* Database

£649.00

24 PIN QUALITY COLOUR PACK THE ULTIMATE PACK

AMIGA 500

PLUS HOME OFFICE
The ultimate word processor/DTP pack
* Integrated Word processor
* DTP
* Spreadsheet
* Database

PLUS
24 pin SWIFT 24 colour printer

PLUS
512K RAM Board
Philips 8832 Mk II Monitor
£775.00

PACK

A590

20Mb Hard Disk
with 2Mb RAM

* 20 FREE 3 1/2" disks
* 80 Disk Capacity, Lockable Disk Box

ONLY **£308.00**

A590 20Mb Hard Disk
0Mb RAM **£233.00**
512K RAM **£259.00**
1Mb RAM **£279.00**
2Mb RAM **£295.00**

For Details of Mr. Diamond's Incredible A2000 Part Exchange Deals, See Page 3 Of This Advertisment

LEISURE SOFTWARE SPECIALS

Golden Axe	£4.34
Hard Drivin'	£4.34
Phobia	£4.34
North and South	£4.34
Silkworm	£4.34
Shockwave	£4.34
Continental Circus	£4.34
Turrican	£4.34
X-Out	£4.34
Ninja Warriors	£4.34
Table Tennis	£4.34
Chess Player 2150	£4.34
Datastorm	£4.34
Dungeon Quest	£4.34
E-Motion	£4.34
Grand Monster Slam	£4.34
Kid Gloves	£4.34
Rick Dangerous	£4.34
RVF Honda	£4.34
Shufflepuck Cafe	£4.34
Soccer	£4.34
Menace	£4.34
Blood Money	£4.34

APPLICATION SOFTWARE

HOME OFFICE KIT ONLY £59.00
For a very limited perion, Mr Diamond is virtually giving away the Home Office Kit. This package comprises a suite of six programs selected for their flawless performance and ease of operation. Everything you need to analyse your cashflow to producing a professional reports.

Word Processor	KindWords2.0
Spreadsheet	MaxiPlan Plus
Database	InfoFile
Paint	Artist's Choice
Desk Top Publishing	PageSetter

PLUS
35 Cale Fonts and the Postscript utility LaserScript

GENLOCKS

Rendale 8802	£129.00
G2	£549.00

THE GREAT DIAMOND PART EXCHANGE DEAL

TRADE IN YOUR OLD AMIGA 500 FOR ONE OF OUR NEW AMIGA 1500's.

You get the base unit plus the 1500 software pack comprising Deluxe Paint III (the video paint system) + four games. Their Finest Hour, Sim City, Populous, Battle Chess. FREE collection from your home or office!

PRICE ONLY £434.00

With a monitor £633.00

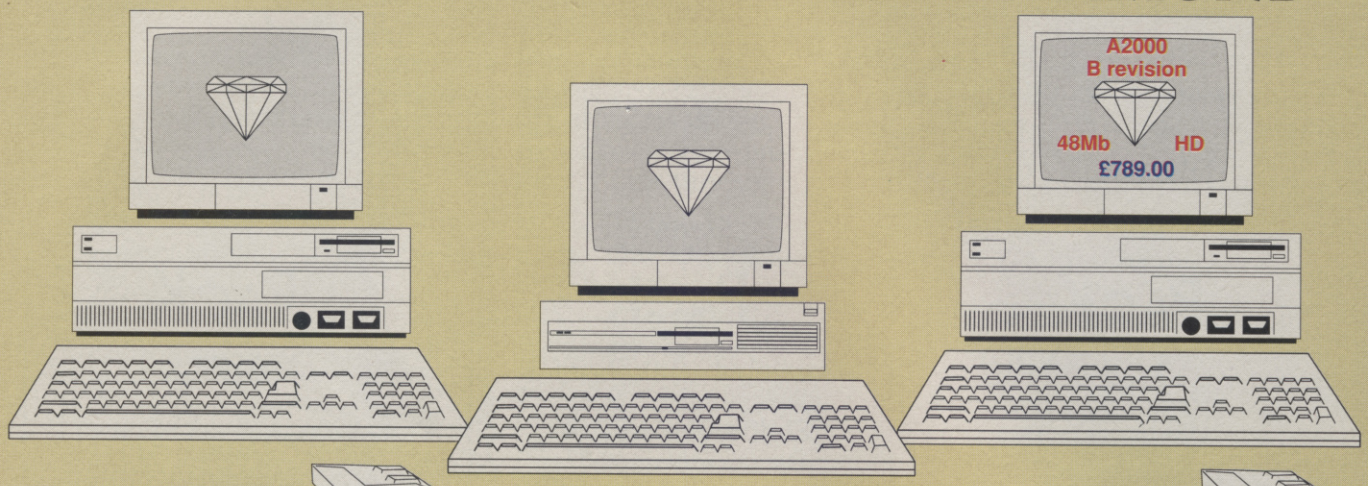
DISKS DISKS DISKS
SONY BULK
3.5" 135 tpi
ONLY 30p each

WANT A 2000?
GOT A 500?

AMIGA POWER

SWAP IT
FOR ONLY
£299.00

GREAT AMIGA DEALS FROM DIAMOND



AMIGA 1500

A 1500 1Mb RAM, 3.5" floppy disk drive, base machine **£652.00**
with 2x 3.5" floppy disks and software pack **£739.00**
all above + Monitor £869.00
All above in Part Exchange for your 1Mb A500. £599.00
with XT Bridgeboard £729.00

INCREDIBLE PX OFFER

visit Mr. Diamond and discover what your A500 is worth in part exchange

XT Bridgeboard 5.25" floppy drive **£129.00**
AT Bridgeboard with either 3.5" or 5.25" floppy drive **£499.00**

AMIGA 3000

The NEW Commodore AMIGA

AMIGA 3000-16-40 16Mhz, 40Mb hard disk
P.O.A.
AMIGA 3000-25-40 25Mhz, 40 Mb hard disk
P.O.A.
AMIGA3000-25-100 25Mhz, 100Mb hard disk
P.O.A.
AMIGA 3000 4Mb RAM expansion
£299.00

This machine is a veritable workstation, which comes with Workbench 2.0 - The new Commodore Multi-tasking Operating System - It can run the normal video monitor or a multisync monitor without having to fit a flicker fixer. It can even run under UNIX. This is the machine to set the standard for professional use in the 1990's.

AMIGA 2000

If you have reached the limits of the A500 then take advantage of the **Diamond Part Exchange Upgrade Option.** Swap your 1Mb A500 for an A200 for **ONLY £299.00**

Mr. DIAMOND AMIGA 2000 PACK
A2000 Rev. B 48Mb Autobooting Hard Disk, 28ms average access ONLY **£789.00**
With Colour Stereo Monitor ONLY **£959.00**

A2000 base machine **£599.00**
Ex-demo A2000 **£549.00**

PC XT & AT Compatibility for AMIGA
XT Bridgeboard 5.25" floppy drive **£129.00**
AT Bridgeboard with either 3.5" or 5.25" floppy drive **£499.00**

IVS TRUMPCARD for AMIGA 1500 & 2000

The IVS Trumpcard is the top selling SCSI hard drive controller. Representing the latest in technology directly from the USA, it will fit in either the A1500 or A2000. It is the only controller which will support IBM, Amiga and Apple MAC partitions on one hard disk. This allows you to run software for the three main hardware platforms in one machine. No more compatibility problems, only one computer can do this.

HARD DRIVE UNITS

ST157N-1	48Mb 28ms	**£199.00**
ST177N-1	60Mb 20ms	**£239.00**
ST1096N	83Mb 20ms	**£285.00**
ST296N	84Mb 28ms	**£239.00**
ST1126N	111Mb 15ms	**£449.00**
ST11262N	142Mb 15ms	**£499.00**
ST1201N	177Mb 15ms	**£599.00**
ST1239N	211Mb 15ms	**£629.00**
SYQUEST	44Mb 28ms removeable cartridge drive.	**£539.00**
IVS Trumpcard for above add		**£99.00**

Installation and formatting **£25.00**

Memory Upgrades for your Amiga 1500 & 2000 with the SUPRA 8Mb RAM board
price includes board and RAM chips

2Mb populated **£112.20**
4Mb populated **£150.43**
6Mb populated **£188.00**
8Mb populated **£225.22**

High Res
1024 x 768, 0.28 dot pitch
Multisync Monitor
£295.00

AMIGA
3.5" external Drive
£43.43

To get those flicker free high res modes, use the FLICKER FIXER video card. ONLY **£259.00**

Speed Up
your 1500, 2000, 3000 with a Co-processor Board
Phone for details

PHILIPS
8833 MkII colour monitor
only **£199**

CHIPS & DISKS

WE ONLY SELL NEW CHIPS

A590 Memory chips
0.5Mb **£26.00**
1.0Mb **£53.00**
2.0Mb **£83.00**
A590 2Mb Populated **£299.00**

8UP BOARD & CHIPS

Bare Board (0Mb) £69.00
add cost of RAM to your specification
2Mb +**£59.00**
4Mb +**£117.00**
6Mb +**£175.00**
8Mb +**£233.00**

DISKS

FOR A LIMITED PERIOD WE ARE SELLING HIGH QUALITY 3.5" SONY BULK DISKS AT ONLY **£0.30** EACH

MONITORS

ALL PHILIPS U.K. MONITORS HAVE 1 YEAR ON SITE GUARANTEE

PHILIPS 8833(U.K.)
Colour Monitor with stereo sound
Only **£199.00**

DIAMOND Multisync Monitor
Only**£295.00**

COMMODORE 1084/s
Only **£189.00**

COMMODORE 1084/SD Monitor
Only **£199.00**

NEC Colour Monitor
(for BBC, C64, Amstrad PPC & IBM PC)
Only **£131.00**

PRINTERS & RIBBONS

STAR LC200 COLOUR	**£163.00**
CITIZEN 124D	**£162.00**
OKIDATA LASER 400	**£599.00**
PHILIPS MNS 1432	**£99.00**
CITIZEN SWIFT 24	**P.O.A.**
WITH COLOUR	**P.O.A.**
PANASONIC KXP/1124	**£199.00**
OKIMATE 20	**£130.00**
STAR LC MONO	**£119.00**
STAR KLC/24/10	**£162.00**

RIBBONS	QUANTITY EACH 2	6	12
OKI 20 COLOUR	**£7.00**	**£6.50**	**£6.20**
OKI 20 BLACK	**£6.60**	**£6.20**	**£6.00**
PANASONIC KXP/1124	**£7.50**	**£7.00**	**£6.50**
KXP1080/1/2/3	**£3.95**	**£3.80**	**£3.60**
JUKI 6100	**£1.75**	**£1.60**	**£1.50**
M.TALLY MT80	**£3.50**	**£2.70**	**£2.50**
STAR LC10	**£3.95**	**£3.70**	**£3.50**
STAR LC10 COLOUR	**£6.50**	**£6.00**	**£5.50**
STAR LC24/10	**£6.50**	**£5.90**	**£5.50**
EPSON LX800	**£2.50**	**£2.10**	**£1.90**
AMSTRAD PMP4000	**£3.85**	**£3.70**	**£3.40**

MULTIMEDIA WITH AMIGA VISION

This is the program for showing your pictures, running your animations, playing your music and digitised dound all together. It will also control videodiscs, videotape machines as well as playing MIDI equipment. This is the ultimate presentation package.
Introductory Offer ONLY **£99.00**

VIDEO SECTION

PAINT		FRAMEGRAB	
Deluxe Paint III	**£50.00**	DigiView Gold 4.0	**£75.00**
Digipaint III	**£50.00**	Rombo Vidi	**£69.00**
Photon Paint II	**£20.00**	Markam	**£375.00**
Spritz	**£3.00**	Naksha Scanner	**£85.00**
Icon Paint	**£3.00**	Disney Animation	
Comic Setter	**£20.00**	Studoi	**£70.00**

AUDIO MUSIC AUDIO

All the latest and best audio and music packages from Mr. Diamond at the keenest prices

MusicX
full version **£59.00**
Perfect Sound **£39.00**
Audio Engineer **£149.00**

HOW TO ORDER

Simply telephone through your order, giving your Access or Visa card Number or send a cheque or postal order to your Local Dealer.
All prices exclude VAT unless otherwise stated.
Courier service **£7.00** Next Day Delivery **£10.00**
Please allow 5 working days for cheque clearance.
Bankers drafts clear on the same day
All prices are correct at time of going to press but may change without notice.

THE DIAMOND PRICE PLEDGE

"In the extremely unlikely event that you are able to find a better price on any goods currently available through Diamond, then we will match that price; and on Commodore & Philips products we will not only match the price of our competitors, we will even give you £5.00 as well."

This does not apply to sales or special prices and only applies at the time of purchase.

LHC Microsales
121 Regents Street
Leamington Spa - Warks
TEL 0926 312155
FAX 0926 883432

▼ OPEN ON SUNDAYS ▼

Diamond Computers Ltd
144 Ferry Road
Edinburgh
Scotland
TEL 031 554 3557

▲ OPEN ON SUNDAYS ▲

Diamond Computers Ltd
1022 Stockport Road
Manchester
TEL 061 257 3999
FAX 061 257 3997

When Ordering Please Quote
CU05

Diamond Computers Ltd
84 Lodge Road
SOUTHAMPTON
TEL 0703 232777
FAX 0703 232679

Diamond Computers Ltd
406 Ashly Road
POOLE - Dorset
TEL 0202 716226
FAX

Diamond Computers Ltd
227 Filton Avenue
Bristol
TEL 0272 693545
FAX 0272 693223

LAN Computer Systems
1045 High Road
Chadwell Heath -
Romford
TEL 081 597 8851
FAX 081 590 8959

HELPLINE

ENQUIRIES

KING'S QUEST 1
I know that somewhere in this game there is a pouch full of diamonds, but where? Please help me.
Peter John, J1

GOLD OF THE AZTECS
I can't get past the second screen on stage two. Could someone please help me with this by giving me a poke for infinite lives or tell me how to succeed?
Hans Rudgvist, J2

CARTHAGE
Can anyone help me? I just can't get my armies into confrontation.
Rupert Lotherington, J3

FANTASY WORLD DIZZY
I can't get past the first dragon. I can get past the Armorog but not the broken bridge. I've searched the castle for objects but can't find anything. Is there a cheat?
Philip Aylward, J4

TOTAL RECALL
Can someone put me out of my misery? I have reached level three but I keep getting shot. Any tips or cheats would be greatly appreciated.
Alex Franklin, J5

Z-OUT
I can get to the guardian at the end of the level three, but when the circle of bullets comes out I don't know what to do. Will somebody tell me how to kill him?
D. Gefen, J6

DRAGON'S LAIR
I have been playing *Dragon's Lair* now for ages. Unfortunately, I can't get past the first set of rapids after the whirlpools on disk three. Help!
Carole Kerr, J7

FIGHTER BOMBER
Here's a fighter pilot in need! Could someone tell me how to lock the Maverick missiles? The 'S' key only locks Sidewinders. Please hurry or I'm going to get shot down.
Dave Maverick, J8

AWESOME
After playing *Awesome* for the last couple of weeks I have managed to reach the first planet, but can only manage to get halfway to the second. A cheat for infinite energy would do nicely.
M. Holliday, J9

ROBOCOP 2
I need a poke to complete this game, it's just so hard. Please reply as I would like to complete it.
Lee Carbert, J10

EVERYTHING BUT THE KITCHEN SINK 2
I am having a bit of trouble with a few games. Here's the list: *Ghosts 'n' Goblins, Skweek, Pac-Mania, Dan Dare 3, The Lost Patrol* (I already know what to do at the first village, but a cheat for not losing your men would be nice) and last of all, everyones favourite game, *Hollywood Poker Pro* (I know a cheat which says when the drive light goes out reset, but I don't find the first two ladies any easier).
A Fanatical Gamesplayer, J11

BAT
I am having trouble with Ubi-Soft's brilliant adventure, *BAT*. After many hours of play I seem to be at a dead end. I have got Lydia as a companion, but I cannot get into the derelict building, The Xifo club, the airlock or into Criso Kortakis's building. After traversing the city many times, I cannot find any way to get into the above places and I am becoming desperate for help.
Karl Williams, J12

XENON 1 & 2
I am looking for a cheat for both the Bitmap's *Xenon* games.
Bob Waters, J13

MAD PROFESSOR MARIATI
Is there a cheat for more lives? We can get to the Mystery Lab, but it's not long before we're sent to the loony bin!
Bob's mum, J14

TV SPORTS FOOTBALL
This is a good game but the length of the matches (1 hour) puts me off. Is there a cheat or poke or something I can type in to make the matches go for at least half the normal time?
Jay Goodley, J15

OOPS-UP!
I've got all the codes, but I'd like infinite lives and time because even with the codes it takes ages to load in the hi-score table, and get back into the game again. Yawn!
T. Hughes, J16

STRIDER II
This is one hard game as it sends you back to the beginning of the level when you lose a life! Infinite energy or level-skip please – I can't get off level 2!
T. Hughes, J17

BEACH VOLLEY
I am at the end of my sanity trying to work out some form of level skip for this game. Can anyone help?
Tom Garside, J18

NEBULUS 2
I have a cheat for *Nebulus* but now this sequel has come our which is even harder. I'd appreciate any cheats or hints.
Paul Jones, J19

LAST NINJA 2
When the game starts, I go through the curtains, behind the instruments, into a room. Once I've killed the man in there I'm stuck as I can't get out of the building. Has anyone got a cheat or a level skip?
Leon G., J20

UNREAL
Could someone please give me a cheat for infinite lives? The game has some tasty graphics, but we can't get past level two.
Jonathan Carman, J21

KID GLOVES
I've got to the 23rd level of this game without the cheat on. I'm now finding it

hard going, so a cheat would come in handy.
James Kaye, J22

RUFF AND READY
I am stuck on level 2 in the space adventure. Has anyone got a cheat for infinite lives?
Robin Bates, J23

TORVAK THE WARRIOR
This game's just so infuriating! I need an infinite energy cheat, preferably one that doesn't make you jump back when you're hit.
T. Hughes, J24

RESPONSES

TURRICAN (G26)
When on the high score table, type BLUESMOBIL (no spaces) for 99 lives and full equipment.
Andrew Barnes, Northampton.

PLAYER MANAGER (G25)
Here are some hints on gaining money. I have earned over 55,000K by using these methods!
1. Buy a few young, cheap players and keep them in the squad for a whole season. Next year, their price will have increased and you should have no trouble selling them for a huge profit.
2. Only buy players with very high agility ratings, as this effects all their other attributes. If agility is extremely high (about 200), expect the player to become an excellent footballer – given a season or two.
3. Try and keep in the Cup as long as possible, as this is one of the best ways to gain plenty of money. Even if you lose in the finals, you will still receive the gate receipt money. Of course, winning looks a lot better on your season records.
S.N. Hardy, Sheffield.

LEISURE SUIT LARRY 3 (G23)
When you receive your divorce papers, read them, and you find that Suzi's spacecard falls out. You now get more points than you would do if you gave the divorce to Patti without reading them before hand.

As for Chip 'n' Dales, you must go there before entering the Bamboo forest. Walk up to the door and talk to the man. Give him your tips you took from the piano and he will let you in. When inside, sit down at the empty table and watch the show. Throw your panties to Dale. When he sits down at your table, talk to him and follow the line of conversation.
Jamie Wheatcroft, London.

TEENAGE MUTANT NINJA TURTLES (G19)
Here's something that might help. When entering the protection routine, type 8859 first time, 1506 the second, and the correct number the third time. Now, you'll find that HELP toggles invincibility on/off. If you lose a turtle pressing HELP restores all of them to full energy, even dead ones.
Andrew Barry, Northampton.

JAMES POND (H3)
The sunglasses are at the bottom of the boat on Level Three. There's a narrow passage which goes down into a corridor which is where you'll find the glasses.
The cheat: Try typing in JUNKYARD (followed by a Return) while playing the game. In play, hitting Return will give you a protective fairy. Hitting 'D' will make the locks disappear off the next mission pipes.
Phillip Goodchild, Westcliff-on-Sea.

CORPORATION (H4)
To call up the psychic powers you must first be controlling a human agent. Click onto the head part of the damage display indicator (on the left). Up pops the strange three-eye icon. The psychic powers are controlled in much the same way as the casting of spells in *Dungeon Master*. You may click on each eye three times, the first eye has three positions that dictate the strength of the effect: 1. weak, 2. medium effect, 3. strong effect. The second eye says whether the effect is: 1. good, 2. bad. The third eye says whether the effect is: 1. on you, 2. near you, 3. far away from you.
Finally, you must click the arrow underneath to cast the 'spell'.
Chris Horton, Lichfield.

RICK DANGEROUS (H9)
Enter your name as POOKY for a level select screen.
D. Heathfield, Southampton.

HOW TO USE THE HELPLINE

IT'S EASY. Just send in your letter, marking your envelope with the appropriate code number if you are sending a response or mark it 'Enquiry' if you need some help. Post your letters to : **Play to Win Helpline, CU, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU**. If you are making an enquiry include a few lines explaining why you need a poke, cheat, help etc.

If you are replying to any of these enquiries, don't forget to mark your letter with the reference code for the person you are responding to. If you send in more than one enquiry, please put each one on a *separate* sheet of paper. If you send in a response but have an enquiry too include them on separate sheets. That way we can file everything in neat alphabetical order.

HELPLINE

CU's adventure and RPG guru, Matt Regan, offers handy tips and advice for hard-pressed game-players everywhere.

INTERACTION

Welcome to this month's Adventure Helpline. The big news is the imminent release of *Bard's Tale III* on the Amiga, which looks set to repeat the success of the earlier games in the series. I expect to be deluged with requests for help, so I'll start playing it as soon as it arrives!

Eye Of The Beholder arrived too late for review this issue, but I've played it a little. I'm happy to report that it more than lives up to expectations! Another great game released this month is *Monkey Island*, which is the funniest adventure since *Fish!* in my humble opinion. Don't miss this excellent Lucasfilm game.

The sim front is a bit bleak at the moment, but it will no doubt pick up soon – like the adventure market, it tends to come in spurts. *Midwinter II* seems to be a vast improvement over the first (which was hardly a bad game!), with dozens of missions and modes of transport to pick. Anyway, let's get on with the questions and answers, as there are lots to get through.

INPUT

LEGEND OF FAERGHAIL

Kevin Hornsby of Scunthorpe is in a real state with this *Bard's Tale* clone. He's got the gem, the Corona, and the Keystaff, he's put them together to form the Staff, but can't work out what to do with it! Can anyone help?

BLOODWYCH

People are still playing this RPG from Mirrorsoft, and Paul Hardy of Sheffield is stuck! He's entered the Moon Tower, climbed a flight of stairs and gone into a large room. Unfortunately he can't get out of it! Two pillars block the exits, and he's run out of ideas about how to get ahead. He pleads for some help!

OOZE

Another person desperate for advice is Mark Lewis of Tredegar, Gwent. He want any advice at all, as he says that he can't get anywhere at all. He also wants to know the answer to the riddle in the early part of the game. Does a successful adventurer out there know the answer?

POLICE QUEST II

Poor old James Anson of Selby, North Yorkshire; every time he goes down into the sewer he dies because of breathing poisonous gas. Is there a gas mask or something similar to protect him? If you know, please write in because James says that his head hurts through trying to think of a solution!

ZAK McKRAKEN

Stephen Quinlan of Dublin is another person who just can't come up with the answer he needs. He's stuck in this great adventure and doesn't know how to proceed. He has collected the blue and yellow crystals but can't win the lotto game. Does anyone know how to do it?

OUTPUT

MANIAC MANSION

Corey Hume of Tasmania has come to the rescue of Simon Brown who couldn't get past Weird Ed. Smashing the piggy bank to reveal the dimes usually attracts his attention, and while he's escorting the vandal to the cells another character can grab the money. Then play the Meteor game in the arcade, and the highscore is the code to the secret lab!

OPERATION STEALTH

Bruce Millar of East Lothian is stuck at the very beginning of the game. Having collected the coin he's tried to forge a passport, but the official won't let him past! Come on, Bruce, this one's easy. Use the coin to get a newspaper, read it to find out which country's in favour at the moment, then forge a passport of that nationality. No sooner said than done!

ADVENTURE RPG

PLAY TO WIN

DUNGEON MASTER

Ricky Jackson from Lichfield, Staffs, is having problems on level seven – he can't open the second force-field door. Well, that's because you need the next Ra key, and collecting them is the whole point of the game. They are scattered around the dungeon and give access to the Firestaff, the only Magic item capable of defeating Lord Chaos. So descend and keep hunting, Ricky.

HOW TO USE THE ADVENTURE HELPLINE

Write to me, Matt Regan, at Adventure Helpline, CU Amiga, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU, with your problems and any useful hints you can give in response to those readers languishing in these pages! Make sure you include your full name and address, and I will do my best to get back to you personally.

HANDISOFT

SPECIALS

Player Manager	13.99
Corporation	13.99
Boxing Manager	13.99
Wings	15.99
Days Of Thunder	12.99
Chaos Strikes Back	16.50
Speedball 2	16.50

ESSENTIALS

Powermonger	19.99
Damocles	16.99
Lemmings	16.99
Robocop 2	16.99
Kick Off 2	15.99
Final Whistle	9.99
Lotus Turbo Espirit	16.99

EXTRAS

External Disk Drive	59.99
1/2 Meg Upgrade (exc clock)	34.99
1/2 Meg Upgrade (inc clock) + Kick Off 2	44.99
Disk Drive + Upgrade with clock PLUS Kick Off 2.ONLY	99.99

HAND - HELD

Atari Lynx Console + Game	119.99
Atari Lynx Console Only	89.99
Atari Lynx Games	19.99
Gameboy Console Only	64.99
Gameboy Games	15.99

Selection Available On Request.

COMPUTE-A-RACE + PLUS

COMPUTE -A- RACE

"THE Horse - Racing predictor. Latest version now available featuring Flat & National Hunt inputs, Compute - A - Bet, Notebook and Compute -A- Tip. Includes user friendly menus and on - screen instructions. Still Amazing Value at £9.99.

9.99

"MAIL ORDER ONLY. Cheques / POs Payable to 'HANDISOFT' "

HANDISOFT, 37 HEARSALL LANE, SPON END, COVENTRY, CV5 6HF

DIAL-A-CHEAT-LINE

GUIDING LIGHT

for cheats, tips, pokes and secrets on all computer and console games, ring now on

0898 10 1234

Messages updated weekly

Live computer helpline:

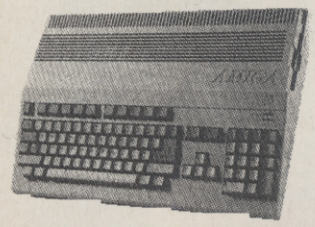
0898 338 933

7 days a week 12 noon to midnight

PRIZES FOR BEST CHEATS, TIPS, ETC.
Send to: PO Box 54, Southwest Manchester M15 4LY
Proprietor: Jacqueline Wright.

Please ask permission of the person who pays the bill, calls charged at 33p per min 'Cheap Rate' 44p per min at all other times.

AMIGA DEALS



AMIGA 500 STANDARD PACK

★ A500 computer ★ 512k RAM ★ 1Mb disk drive ★
★ mouse ★ modulator ★
★ power supply ★ operation-manuals ★
★ workbench disks, etc. ★

£314.95

Exclusive Amiga Packs from Dowling, as easy as A, B, C.

Pack A
EURO LANGUAGE PACK 1992

★ Amiga as in Standard Pack ★ The French Mistress
★ The German Master ★ The Spanish Tutor
★ The Italian Tutor

All for just £329.95

Pack B
ROBOCOP AND FRIENDS PACK

★ Amiga as in Standard Pack ★ Robocop
★ Batman The Movie ★ Indiana Jones
★ Ghostbusters II

All for just £329.95

Pack C THE ALL NEW ULTIMATE GAMES/LANGUAGE PACK

★ Amiga as in Std Pack
★ The French Mistress
★ The German Master
★ The Spanish Tutor
★ The Italian Tutor
★ RVF Honda
★ Microprose Soccer
★ Tower of Babel
★ Kid Gloves
★ Datastorm
★ Powerplay
★ E-Storm
★ Dungeon Quest
★ Grand Monster Slam
★ Shufflepack Cafe
★ Robocop
★ Batman The Movie
★ Indiana Jones
★ Ghostbusters II

PLUS:- *High quality mouse mat, dustcover and joystick.*

ALL FOR THE UNBELIEVABLY LOW PRICE OF **£369.95**

DOWLING

EURO LANGUAGE DISK DRIVE PACK

★ Cumana CAX 354 Disk Drive....RRP £89.95
★ The French Mistress.....RRP £19.95
★ The German Master .....RRP £19.95
★ The Spanish Tutor.....RRP £19.95
★ The Italian Tutor.....RRP £19.95

Total RRP £169.75
Special Pack Price £89.95

EURO LANGUAGE, MUSIC AND ART SOFTWARE PACK

★ Music 'X' Junior.....RRP £79.95
★ Photon Paint 2 v1.1 .....RRP £89.95
★ The French Mistress.....RRP £19.95
★ The German Master .....RRP £19.95
★ The Spanish Tutor .....RRP £19.95
★ The Italian Tutor .....RRP £19.95

Total RRP £249.70
Special Pack Price £69.95

AMIGA PERIPHERAL PACKS

PACK 1

Megaboard Ram Expansion.....**RRP £49.95**
40 capacity lockable disk box.....**RRP £9.95**
20 3.5" DS/DD disks with labels ...**RRP £19.95**

TOTAL RRP £79.85 .....PACK PRICE £39.95

PACK 2

Cumana CAX 354 disk drive .....RRP £89.95
Megaboard Ram Expansion .....RRP £49.95
40 capacity lockable disk box.....RRP £9.95
20 3.5" DS/DD disks with labels .....RRP £19.95
3.5" disk drive cleaner kit.....RRP £9.95

TOTAL RRP £179.75 ...PACK PRICE £99.95

DOWLING **COMPUTERS**

UNIT 3, FORGE CLOSE, LITTLE END ROAD, EATON SOCON, CAMBS

AMIGA 1/2 MEG UPGRADE BOARD

★ Uses latest 4 chip design
★ Memory on/off switch
★ Option of battery backed clock
★ Full 12 month guarantee
★ New super low price

£29.95
Clock version £34.95

3 1/2" HIGH QUALITY DISKS

Box of 50 .....£19.95
Box of 100 .....£37.95
Box of 250 .....£79.95
Roll of 1000 labels .£5.99

★ 100 % certified
★ Individually wrapped
★ "Made in Japan" Media
★ Fully Guaranteed

CUMANA CAX 354 DISK DRIVE "SCOOP"

★ Latest slimline design
★ High speed access
★ Acknowledged as "the best"

RRP £89.95
SCOOP PRICE
£59.95

DOWLING

THE NEW 200 SERIES FROM star

"The best printers just got better!"

LC-200 FACT FILE

☆ Multi-purpose 9-pin, 80 column dot matrix printer with colour
☆ Black and colour ribbons included as standard
☆ Electronic dip switches (see LC24-200)
☆ 180 cps draft elite/45 cps near letter quality
☆ High speed draft facility 225 cps at 12 cpi
☆ Swivel selectable push or pull tractor
☆ Bottom feed

RRP £297.85 **OUR PRICE £199.95**

LC24-200 FACT FILE

☆ Versatile 24-pin 80 column dot matrix printer
☆ 200 cps in draft elite/67 cps in letter quality mode
☆ 10 resident LQ fonts
☆ A high speed draft facility of 222cps at 10cpi
☆ Swivel selectable push or pull tractor
☆ Bottom feed
☆ Advanced paper parking with sheet feeder installed
☆ The economy of first and last line printing
☆ 7 K-byte buffer expandable to 39K-bytes

RRP £366.85 **OUR PRICE £239.95**

LC24-200 COLOUR FACT FILE

☆ Multi-purpose colour version of the 24-pin LC24-200
☆ Seven colour printing - black, purple, orange, green, pink, blue and yellow
☆ 30 K-byte buffer expandable to 62 K-bytes
☆ 10 resident letter quality fonts: Sanserif, Times Roman, Courier, Prestige, Script and italic versions
☆ Electronic dip switches operable from the push button front control panel (as the LC24-200 mono version)

RRP £424.35 **OUR PRICE £279.95**

STAR LC10 MONO £149.95
STAR LC24-10 £199.95

PRINTER ACCESSORY PACK

Only available when purchased with a printer.

★ Parallel printer cable.....RRP £14.95
★ 200 sheets listing paper .....RRP £6.95
★ Quality tailored dust cover.RRP £12.95

TOTAL RRP £34.85
PACK PRICE £9.95

Above pack with printer stand
ONLY £14.95

ESSENTIAL COMPUTER ACCESSORY PACK 1

★Competition Pro 5000 joystick .....RRP £16.95
★ High quality solid perspex computer dustcover .....RRP £14.95
★20 3 1/2" DS/DD disks with labels .....RRP £19.95
★40 capacity lockable disk box .....RRP £9.95
★3 1/2" disk drive cleaner kit .....RRP £9.95

TOTAL RRP £71.75
PACK PRICE £29.95

ESSENTIAL COMPUTER ACCESSORY PACK 2

★Naksha high quality powermouse.....RRP £34.95
★ High quality 8mm mousepad.....RRP £8.95
★High quality solid perspex computer dust cover .....RRP £14.95
★Twin joystick/mouse extension leads .....RRP £9.95

TOTAL RRP £68.80
PACK PRICE £29.95

THE NEW AMIGA 1500 ONLY £669.95 INC VAT

Not only does the Amiga 1500 accept all standard Amiga 2000 peripherals but can also be upgraded to full IBM compatibility. Just feast your eyes on what you get:-

☆ Latest Commodore Amiga 1500 computer complete with 1Mb of Ram (expandable to 9Mb) and 2 x 3.5" 880Kb disk drives.
☆ Platinum Works:- An integrated word processor, database and spreadsheet package.
☆ Deluxe Paint III :- Paint/Animation package.
☆ Populous & Sim City:- Two great strategy games.
☆ Battlechess:- The most exciting game of chess you'll ever play.
☆ Their finest hour:- Battle of Britain brought to life.
☆ A-Z of Computer jargon.
☆ "Get The Most Out Of Your Amiga":- Two introduction books.
☆ Optional 1084S Stereo colour monitor.

This pack with 1084S colour monitor
£929.95

COMPLETE VIDI-AMIGA SCOOP

Another Dowling exclusive giving you a complete system enabling you to connect your Amiga to any standard video recorder and star frame grabbing!

Pack includes:-

Vidi - Amiga (Pal version)...RRP £114.95
Vidi - RGB Splitter.....RRP £69.95
Vidi - RGB Power Supply .....RRP £9.95
Vidi - Chrome.....RRP £19.95
E180 VHS Video Tape .....RRP £6.95

TOTAL RRP £221.75
SCOOP PRICE £149.95

AT LAST - THE COMPLETE 5 STAR REPAIR SERVICE

★ We will send our courier to pick up your faulty computer, all we ask is that you pack it adequately*
★ We will repair and soaktest your Amiga to the highest standard
★ We will guarantee the parts replaced for a full 3 months
★ We will extend the guarantee to a period of 12 months for a nominal **£25**
★ We will return your computer speedily via courier

The truly complete service for only **£59.95**

N.B Dowling reserve the right to refuse machines in the unlikely event that in our opinion they are beyond reasonable repair.
* U.K. mainland only.

NEW: 7000 SQ FT PREMISES, NEW: RETAIL PREMISES, NEW: SOFTWARE DIVISION

TELESALES ORDER LINE (MON-FRI) 0767 681760/(SAT) 0480 403304

SOFTWARE DEPARTMENT

We are proud to announce that due to strong customer demand we have now opened our mail-order software department. With the growing concerns over ordering software via mail order you can now put your faith into one of the country's leading mail-order companies. We have tried to make ordering your software as easy as possible and suggest you use the attached coupon at the bottom of this page. Alternatively you can call into our St. Neots shop during normal working hours for a fast and friendly service. Remember, we have been established for over 5 years and it is you, the customer, who has made us as successful as we are today!

● SPECIAL OFFERS ● SPECIAL OFFERS ● SPECIAL OFFERS ●

4th and Inches £7.99	Chicago 90s £4.99	Grand Prix Circuit £9.99	Marble Madness £7.99	Spy Vs Spy £4.99
Airborne Ranger £9.99	Cloud Kingdoms £4.99	Gravity £6.99	Menace £4.99	Spy Vs Spy II £4.99
Ant Heads £7.99	Count Duckula £6.99	Gunship £12.99	Millenium 2.2 ..... £6.99	Spy Vs Spy III £4.99
Austerlitz £9.99	Daily Double Horse Racing £7.99	Highway Patrol 2 ..... £6.99	Mr. Heli £8.99	Stunt Car Racer £9.99
Baal £4.99	Deluxe Strip Poker £7.99	Hound of Shadow £7.99	Ninja Spirit £9.99	Swords of Twilight £7.99
Balance of Power £8.99	Double Dragon £7.99	Infestation £9.99	North and South £9.99	Tank Attack £7.99
Ballistix £4.99	Dragon Spirit £4.99	Ingrids Back £8.99	P-47 Thunderbolt £7.99	The Cycles £8.99
Barbarian 2 (Palace) £7.99	Dragons Breath £9.99	International 3D Tennis £7.99	Powerdrome £7.99	Theme Park Mystery £6.99
Blasteroids £4.99	Drakken £10.99	Jumping Jackson £7.99	Quest for the Time Bird £6.99	Time Machine £9.99
Blood Money £7.99	Eagle Riders £4.99	Kid Gloves £7.99	Rick Dangerous £8.99	Tower of Babel £8.99
Boulderdash Const Kit £4.99	Fantasy World Dizzy £4.99	Klax £9.99	R.V.F. Honda £9.99	Treasure Island Dizzy £4.99
Brian Clough's Football £6.99	F/ball Manager II + Exp Kit £9.99	Krypton Egg £6.99	Safari Guns £3.99	Treasure Trap £7.99
Bubble Ghost Plus £4.99	Football Simulation £7.99	Laser Squad £6.99	Shoot Em Up Const. Kit £9.99	Tusker £7.99
Captain Blood £4.99	Full Metal Planete £9.99	Leaderboard £6.99	Silent Service £9.99	Weird Dreams £8.99
Centrefold Squares £7.99	Gauntlet II £7.99	Lords of the Rising Sun £11.99	Silkworm £7.99	Zany Golf £7.99
Chambers of Shaolin £6.99	Gin & Cribbage £9.99	Manic Miner £7.99	Sim City £14.99	

T.N.T. - ONLY £19.99
Hard Drivin', APB, Toobin, Xybots, Dragon Spirit

COMPUTER HITS II - ONLY £7.99
Tetris, Black Shadow, Golden Path, Joe Blade

PLATINUM COLLECTION - ONLY £17.99
Ghouls 'n' Ghosts, Strider, Forgotten Worlds, Black Tiger

SUPREME CHALLENGE FLIGHT COMMAND - ONLY £14.99
Eliminator, Skychase, Strike Force Harrier, Lancaster, Skyfox II

WHEELS OF FIRE - ONLY £19.99
Chase HQ, Turbo Outrun, Powerdrift, Hard Drivin'

POWERPACK - ONLY £17.99
Xenon 2, Bloodwych, TV Sports Football, Lombard Rally

SEGA MASTER MIX - ONLY £17.99
Super Wonderboy, Turbo Outrun, Crackdown, Thunderblade, Dynamite Dux

TEAM YANKEE A SNATCH AT £18.99

UMS II A MUST AT £18.99

DYNASTY WARS ONLY £5.99

STIR CRAZY - BOBO ONLY £4.99

JUMPING JACKSON ONLY £7.99

EMOTION ONLY £5.99

CRACKDOWN ONLY £5.99

FERRARI FORMULA 1 NOW IN AT £7.99

EAGLE RIDER ONLY £4.99

PHOTON VIDEO ONLY £34.99

NAKSHA MOUSE ONLY £27.99

CUMANA EXTERNAL DRIVE ONLY £59.95

FAERY TALE ADVENTURE ONLY £4.99

G-NIUS ONLY £2.99

BUBBLE GHOST + ONLY £4.99

KEEF THE THIEF NOW IN AT £7.99

BARDS TALE 2 NOW IN AT £7.99

LIGHT CORRIDOR ONLY £16.99

JUST IN MYSTICAL ONLY £14.99

DRAKKEN ONLY £10.99

WELLTRIS ONLY £12.99

CLOUD KINGDOMS ONLY £4.99

FULL METAL PLANETE ONLY £9.99

TOYOTEES ONLY £4.99

HAMMERFIST ONLY £4.99

WRATH OF THE DEMON ONLY £19.99

SUPREMACY ONLY £19.99

TIN TIN ON THE MOON ONLY £3.99

PURPLE SATURN DAY ONLY £6.99

JUDGE DREDD ONLY £13.99

MAGNUM 4 ONLY £19.99
Afterburner, Double Dragon, Operation Wolf, Batman Caped Crusader

WORLD CUP COMPILATION - ONLY £14.99
Tracksuit Manager, Kick Off, International Soccer

PREMIER COLLECTION 2 - ONLY £4.99
Mercenary, Custodian, Backlash, Eliminator

TRIAD 3 - ONLY £14.99
Rocket Ranger, Speedball, Blood Money

SOCCER MANIA ONLY £9.99
Football Manager 2, Microprose Soccer, Gazzas Soccer, Football Manager World Cup Edition

MIND GAMES - ONLY £17.99
Austerlitz, Waterloo, Conflict in Europe

HOLLYWOOD COLLECTION - ONLY £20.99
Robocop, Ghostbusters 2, Indiana Jones & Last Crusade, Batman the Movie

ACCESSORIES

1/2 Meg Upgrade £34.99	Golden Image Scanner £189.99	F16 Falcon **£13.99**	EUROPEAN DREAMS
1/2 Meg Upgrade + Clock £37.99	Mouse House £3.99	Falcon Mission 1 **£9.99**	**ONLY £4.99**
2M Joystick/Mouse ext. lead £6.99	Mouse Mat 6mm £4.99	Falcon Mission 2 **£9.99**	Stir Crazy - Bobo,
40 Lockable Disk Box £5.99	Naksha Mouse £27.99	OR	Teenage Queen, Action
80 Lockable Disk Box £7.99	Philips CM8833 Monitor £279.99	**ALL 3 £29.99**	Service, Billiards Sim
94 Banx Stackable Box £13.99	Pro 5000 ..... £12.99		
150 Posso Stackable Box £17.99	Quickjoy Jetfighter £12.99		
Amiga 4 Player Adaptor £7.99	Roll 1000 Labels 3.5" £9.99		
Amiga 500 Dust Cover £4.99	Star LC10 Mono Printer £159.99		
Box 10 Bulk Disks £6.99	Star LC200 Colour Printer £219.99		
Box 10 Sony Branded Disks £9.99	Star LC24-200 Colour Printer £289.99		
Cheetah 125+ £7.99	Star LC24-200 Mono Printer £249.99		
Commodore 1084 Monitor £259.99	Quickjoy 3 ..... 8.99		
Contriver Mouse £22.99	Quickjoy Infra Red £24.99		
Disk Cleaning Kit £2.99	Quickjoy Mega Board £19.99		
Golden Image G1600 Mouse £24.99	Quickjoy Topstar £19.99		
Golden Image Optical Mouse £49.99			

FUTURE DREAMS
ONLY £4.99
Warlocks Quest, G-Nius, Spidertronic, Purple Saturn Day

AMERICAN DREAMS
ONLY £4.99
Bubble Ghost, Operation Neptune, Hostages, Super Ski

HIGH ENERGY
ONLY £16.99
Tin Tin on the Moon, Teenage Queen, North & South, Fire & Forget, Hostages

SUPER QUINTET
ONLY £4.99
Hostages, Bubble Ghost, Warlocks Quest, Passengers on the Wind 1 & 2

Please charge my Access/Visa No:..... Expiry date:.....

ORDER FORM VISA EUROCARD MasterCard Access

Please supply me with the following for Computer .....

Titles	Price

Customer Number:

DATE:.....
NAME:.....
ADDRESS:.....
.....
.....
..... **Post Code**.....
TEL:.....

C.U. AMIGA APRIL '91

Please make cheques & PO payable to Dowling Computers Ltd

Credit card orders taken. Orders under £5 add 75p P&P. For First Class add 75p P&P UK only. EEC countries add £2.00 per item. Non EEC countries add £3.00 per item. Express airmail £4.00 per item. All items subject to availability. All prices subject to change without notice. E.& O.E.

THIS MONTHS TOP 50 CHARTBUSTERS

A10 Tank Killer	£19.99	Harpoon (1 Meg)	£19.99	Puzznic	£16.99
Atomic Robokid	£16.99	Hero's Quest (1 Meg)	£23.99	Rick Dangerous 2	£16.99
B.A.T.	£19.99	Indiannapolis 500	£16.99	Robocop 2	£17.99
Battle Command	£17.99	Judge Dredd	£13.99	Satan	£12.99
Captive	£16.99	Kick Off 2	£12.99	Shadow of the Beast 2	£22.99
Chaos Strikes Back	£17.99	Kick Off 2 (1 Meg)	£16.99	Shadow Warrior	£16.99
Chase H.Q. 2	£17.99	Leisuresuit Larry 3	£26.99	Simulcra	£16.99
Corporation	£16.99	Lotus Turbo Challenge	£16.99	Speedball 2	£17.99
Days of Thunder	£16.99	M1 Tank Platoon	£18.99	Spindizzy 2	£16.99
Dragon Breed	£14.99	Midnight Resistance	£16.99	Super Off Rd Racer	£16.99
Dragon Wars	£17.99	N.A.R.C.	£16.99	Supremacy	£19.99
Dragons Lair 2 Timewarp	£27.99	Ninja Remix	£16.99	Teenage Mutant Ninja Turtles	£17.99
E-Swat	£17.99	Orbitus	£22.99	Their Finest Hour	£19.99
F19 Stealth Fighter	£18.99	Paradroid 90	£16.99	Tournament Golf	£16.99
Final Whistle	£8.99	Player Manager	£12.99	Wings (1 Meg)	£19.99
Gazza 2	£16.99	Powermonger	£19.99	Wings of Fury	£16.99
Golden Axe	£16.99	Prince of Persia	£16.99	Wolfpack (1 Meg)	£19.99

● NEW RELEASES/ COMING SOON ●

1 Meg Cricket	£18.99	Gengis Khan	£22.99	Sly Spy	£16.99
Adidas Golden Shoe	£16.99	Gold of the Aztecs	£16.99	Starflight	£16.99
Alcatraz	£16.99	Hard Drivin 2	£16.99	Star Trek V	£16.99
Alpha Waves	£16.99	Knights of Legend	£19.99	Street Hockey	£16.99
A.T.F. 2	£16.99	Last Ninja 3	£16.99	Team Suzuki	£16.99
Bandit King of Ancient China	£22.99	Lemmings	£16.99	The Keep	£16.99
Barbarian II (Psynosis)	£15.99	Metal Masters	£16.99	The Punisher	£16.99
Blade Warrior	£16.99	Midwinter 2	£19.99	Total Recall	£16.99
Blue Max	£19.99	Mig 29 Fulcrum	£22.99	Tusker	£16.99
Bomber Bob	£16.99	M.U.D.S.	£16.99	Turrican 2	£13.99
Chips Challenge	£16.99	Myth	£16.99	Ultima V	£19.99
Chuck Yeagers A.F.T. V2	£16.99	Omnicron Conspiracy	£17.99	U.M.S. II	£18.99
Delta Armalyte	£13.99	Oops Up!	£12.99	Vendetta	£17.99
Deuteros (The Next Millenium)	£16.99	Pang	£16.99	Viz	£16.99
Dynamic Debugger	£16.99	Plotting	£16.99	Wonderland	£19.99
European Superleague	£13.99	Predator 2	£17.99	Ziriax	£16.99
Flight of the Intruder	£19.99	Saint Dragon	£16.99	Z-Out	£13.99

LANGUAGE LEARNING PACK - exclusive to Dowling

With 1992 just around the corner, isn't it about time you learned a foreign language that our European counterparts use. Here at Dowling we have put together a pack which ensures you learn at least one language in 3 months.

PACK COMPRISES:-

The French Mistress .....RRP £19.95
Plus The German Master.....RRP £19.95
Plus The Spanish Tutor .....RRP £19.95
Plus The Italian Tutor.....RRP £19.95

The famous HUGO 3 MONTH CASSETTE LANGUAGE COURSE in either French, German, Spanish or Italian. The course consists of 4 audio tapes and comprehensive learning book. RRP £29.95 each

The total RRP of this pack is usually £109.75. Our Special pack price is **£49.95**

N.B. Remember to state which HUGO course you require when ordering.
Additional Hugo courses available at just £24.95

UTILITY PACKAGES

Aegis Sonix	£14.99
A.M.A.S.	£79.95
A.M.O.S.	£32.99
Animation Studio	£79.99
Can Do	£69.99
Comic Setter	£39.99
Deluxe Music Const. Kit	£49.99
Deluxe Paint 2	£9.99
Deluxe Paint 3	£59.99
Deluxe Print 2	£34.99
Deluxe Video 3	£59.99
Devpac 2	£44.99
Digicalc	£27.99
Digi Paint 3	£59.99
Digiview Gold	£119.99
Hisoft Basic	£59.99
Home Accounts	£22.99
Kindwords	£37.99
Lattice C V5	£169.99
Mastersound	£32.99
Mavis Beacons Typing	£19.99
Movie Setter	£39.99
Music X 1.1 Version	£89.99
Music X Junior	£49.99
Pagesetter 2	£49.99
Pagestream	£99.99
Pen Pal	£99.99
Photon Paint 2	£14.99
Photon Video	£34.99
Prodata	£59.99
Protext V4	£59.99
Protext Ver.5	£109.99
Pro Write 3.0	£109.99
Quartet	£34.99
Sculpt 4D	£399.99
Sound Express	£34.99
Superbase Personal 2	£24.99
Superplan	£79.95
Transwrite	£59.99
Virus Killer	£8.99
Word Perfect	£179.99

EDUCATIONAL SOFTWARE

Answer Back Junior	£13.99
Answer Back Senior	£13.99
Better Maths (12-16)	£16.99
Better Spelling (8-14)	£16.99
Dinosaur Discovery Kit	£16.99
Discover Chemistry	£13.99
Discover Maths	£13.99
Discover Numbers	£13.99
Discover the Alphabet	£13.99
Discovery Maths	£14.99
Discovery Spelling	£14.99
Donald's Alphabet Chase	£13.99
First Letters & Words	£16.99
First Shapes	£16.99
French Mistress	£13.99
Fun School 2 (under 6)	£13.99
Fun School 2 (6-8)	£13.99
Fun School 2 (8+)	£13.99
Fun School 3 (under 5)	£16.99
Fun School 3 (5-7)	£16.99
Fun School 3 (7+)	£16.99
German Master	£13.99
Goofy's Railway Express	£13.99
Hooray /Henrietta	£16.99
Italian Tutor	£13.99
Junior Typist (5-10)	£12.99
Kid Talk	£16.99
Lets Spell At Home	£14.99
Lets Spell At Shops	£14.99
Magic Maths (4-8)	£16.99
Math Talk	£16.99
Maths Mania (8-12)	£16.99
Mickey's Crossword Maker	£13.99
Mickey's Runaway Zoo	£13.99
My Paint	£22.99
Postman Pat	£6.99
Prof. Looks at Words	£16.99
Prof. Makes Sentences	£16.99
Prof. Plays a new Game	£19.99
Puzzle Book Vol 1	£14.99
Puzzle Story Book	£16.99
Rhyming Notebook	£16.99
Spanish Tutor	£13.99
Spellbook (4-9)	£14.99
The 3 Bears	£16.99
Things to do with Numbers	£14.99

TELESALES ORDER LINE (MON-FRI) 0767 681760/(SAT) 0480 403304

HOW TO ORDER

Access VISA

BY PHONE

Simply call our head office quoting your Access/Visa number on

Mon-Fri 0767 681760
Sat 0480 403304

By personally calling at our St Neots Shop
6 Priory Mall,
St Neots, Cambs
Tel: 0480 403304

BY POST

Make cheques, building society drafts or postal orders payable to:

Dowling Computers Ltd.

DELIVERY (UK Mainland, most areas)

Please add £6 courier delivery for orders over £100, add £2 p&p for orders under.

★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★ ★

GOLD CLUB SERVICE

- ★ 7 day money back guarantee if not completely satisfied
- ★ 30 day exchange for new policy should a fault occur
- ★ 1 year guarantee giving FREE collection and delivery service should a fault occur
- ★ Exclusive gold card with personal membership number entitling you to special offers
- ★ All this for a nominal £10 per item over £100

★NEW★ PLATINUM CARD SERVICE ★NEW★

★ All the benefits of the succesful gold card service (above) plus the following

- → Extended 2 year guarantee from date of purchase. *(Peace of mind for 2 years)*
- → Free use of loan machine should yours need to be repaired. *(Now you never need be without your expensive purchase)*
- → Free collection and delivery service for the full two years should a fault occur. *(Just make one simple phone call and leave the rest to us!)*
- → Exclusive platinum priviledged customer card entitling you to special offers.
- → All of these benefits for the incredible price of just £39.95 per item purchased.

N.B. In the unlikely case of shortages of identical model loan machines a suitable alternative will be offered.

WHY CHOOSE DOWLING?

★ **ESTABLISHED OVER 5 YEARS**
With a growing reputation for "putting the customer first". We intend to satisfy many more customers for years to come

★ **TECHNICAL SUPPORT/ON-SITE ENGINEERS**
Employing over 20 specialist staff, we are equipped to deal with the majority of queries

★ **FULL TESTING PROCEDURE**
All computer hardware is tested prior to despatch, proving Dowlings commitment to customer care

So choose Dowling and put our reputation to the test!

A to Z

AN A TO Z OF CLASSIC GAMES

One of the best conversions of all time, Graftgold and Ocean's Rainbow Islands is probably the ultimate platform game for the Amiga. It has got addictive gameplay, cutesy graphics - everything, in fact!

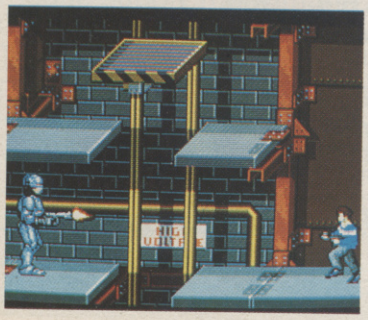
IN THE SECOND INSTALLMENT OF OUR TWO-PART FEATURE, CU TAKES A STROLL DOWN MEMORY LANE AND LOOKS AT SOME OF THE BEST AMIGA GAMES.

RAINBOW ISLANDS

Unfortunately, this brilliant coin-op conversion was held up after wrangles between, Microprose and Taito. After a while, though, Ocean secured the rights to release Graftgold's conversion and the game won much critical acclaim. The sequel to *Bubble Bobble*, *Rainbow Islands* is a cutesy platform romp with plenty to see and jump over. With seven large levels, and numerous hidden screens, this is the ultimate platform romp and is an essential buy.

RICK D II

Microprose's square-jawed hero returned last year in another five levels of mayhem. Armed with a laser and a few explosives, Rick encounters all manner of Flash Gordon-esque creatures and robots as he attempts to reach the elusive Fat Man. It's basically a slightly touched up version of the first game, but, even so, it's one of the better platform titles.



ROBOCOP II

That popular metallic law enforcer returned in a seven-stage blast comprising a number of game styles. In terms of gameplay, not a lot has changed since the first game, but programmers, Special FX, have tweaked the playability and the graphics are superb. In all, a fine film tie-in. Arresting fun.

ROCKET RANGER

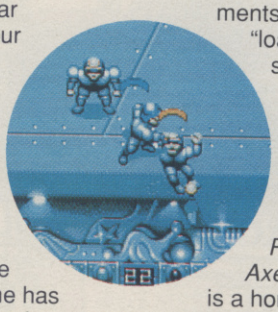
Another classic from the Cinemaware fold, and probably their best release to date. Not quite as polished as, say, *It Came, Rocket Ranger* is an all-action race against time which hasn't dated one bit. The sub-games get progressively harder, ensuring that the game isn't a walk-over, and it has that elusive 'one more go' feel which so many games lack.

SIMULCRA

Another from the Graftgold stable, *Simulcra* is a fast 3D shoot 'em up wit a series of matrixes to complete. This involves taking out a group of generators, but the addition of force fields and enemy planes and tanks makes things harder. By no means a classic, but a fast and furious blast.

SPEEDBALL II

This sequel to the classic *Speedball* far exceeded our expectations, with its superb graphics and advanced features. Every aspect of the original game has been improved upon, with the addition of a larger pitch, faster scrolling and a managerial option. In a nutshell, probably the best all-round game for the Amiga.



SUPER HANG-ON

OK, so it's knocking on a bit now, but there are still very few race games that can touch this. The graphics are large and clear and the track detail and update have so far been unrivalled. There are a large number of tracks to work your way around, and *Super Hang-On*'s age and playability ensures that it is a renowned classic.

SWIV

An odd title, but a superb shoot' em up. Imagine Virgin's brilliant *Silkworm* viewed from overhead with a number of new enhancements. Featuring a superb "load as you go" loading system, *SWIV* is easily Storm's best game yet.

TORVAK THE WARRIOR

Drawing ideas from *Rastan* and *Legendary Axe*, *Torvak The Warrior* is a horizontally-scrolling beat 'em up with an axe-wielding muscle man as its star. Guiding Torvak you must hack your way through several stages worth of baddies until you reach the final guardian and the end of the game. The graphics are of Core's typically high standard, and the gameplay is simple but enjoyable.

TURRICAN II

Turrican returns for another epic of destruction. This sequel sports better graphics than that of the original, with shaded backdrops and a

wider variety of aliens, but the basic gameplay remains intact. One of the best Amiga shoot' em ups ever.

UNREAL

A quest for justice, a burning sword and a muscle bound hero are the main ingredients of this arcade/adventure. Puzzles and sword swinging action make up the gameplay as our hero travels through many different lands. A side serving of samples and fantastic graphics help round off an arcade adventure which no fan of this style should go without.

ULTIMA V

The most recent addition to the Amiga side of this series, *Ultima V* takes the game environment to it's most detailed level to date. Programmed by Lord British, this is the best *Ultima* yet. A game which shouldn't be missed by any fan of this series.

VIRUS

The first real Archimedes game hit the Amiga with a bang. Though slightly slower, the Amiga version retained all the features of its Archie predecessor. Visually and aurally stunning, the only difficulty comes with controlling the peculiar craft you're given. That aside this is one weird shoot 'em up.

VIZ

Almost too recent to become a classic, *Viz* takes computer toilet humour right round the U-trap. Profanities, smut and lewdness abound in race off between three of Viz's most successful characters. Over eighteen's only, it's a game *Viz* fans can't afford to be without,

WINGS

Cinemaware's tribute to the the World War I pilots is a brilliant showcase of their usual graphical finesse and is coupled with three playable arcade sequences. As you earn your wings and progress through the ranks, the game gets harder as the Bosch step up their operations and the game's longevity is suitably extended.

WARHEAD

Fantastic was the word used to describe *Warhead*. Glyn William's 3D space arcade/strategy/simulation has you zipping around doing your damndest to save Earth from being conquered by aliens. A total of 39 missions and some of the most bizarre characters you'll ever meet in a computer game add up to one of the best space related games on the Amiga.

XENON II

The follow up to the Bitmap's ground breaking *Xenon* was a mega hit. There's more bolt on weapons than most people have fingers, tons of levels and thousands of aliens to kill in a shoot 'em up which dominated the charts when it was released.

X-OUT

Z-Out's baby brother has you facing off against an underwater armada in a game none too different from *R-Type*. You start by spending cash equipping your ship from the huge range of available weapons then launching into a superb blast with loads of action.

Y

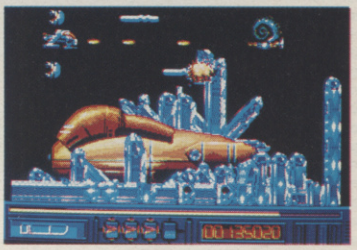
Why, oh why, oh why, aren't their any decent games beginning with Y?

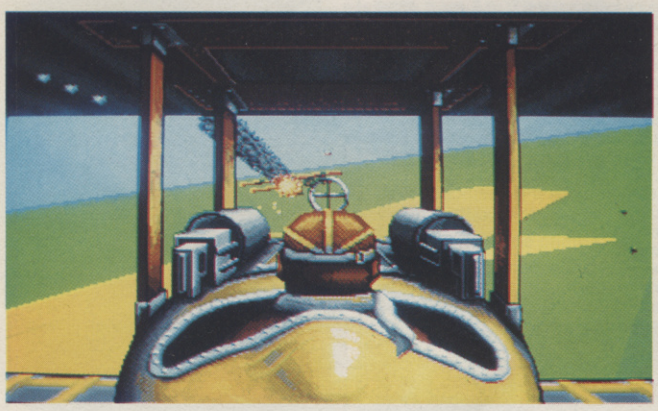
Z-OUT

The follow-up to the excellent *X-Out*, *Z-Out* is another six levels of frantic action. As can be expected, there is plenty to see and shoot and lots of extra weapons to collect, and the attack waves come fast and furiously. A good shoot' em up which is far from original but extremely playable.

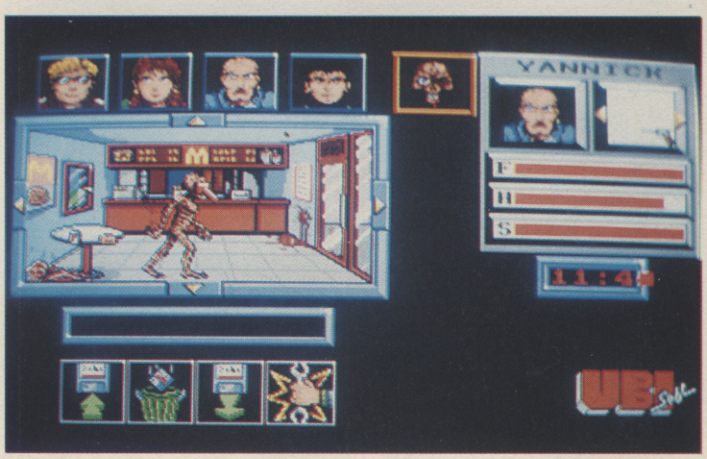
ZOMBI

Based on the Supermarket scene in Romero's Day Of The Day, Ubisoft's *Zombi* won much favour in the splatter movie community. You're four strong team have to overcome hordes of undead in an attempt to gain fuel for their down helicopter. With plenty of plays on modern commercialism, *Zombi* is an excellent arcade adventure





Up, up and awaaaaaaaaaay, with Cinemaware/Mirrorsoft's three-stage World War I saga, Wings.



PREMIER MAIL ORDER

*Titles marked * are not yet available and will be sent on day of release.*
Please send cheque/PO/Access/Visa No. and expiry date to :

Dept CU03, Trybridge Ltd., 8 Buckwins Sq., Burnt Mills, Basildon, Essex. SS13 1BJ.

Please state make and model of computer when ordering. P&P inc. UK on orders over £5.00. Less than £5.00 and Europe add £1.00 per item. Elsewhere please add £2.00 per item for Airmail. These offers are available Mail order only..Telephone orders: mon-Fri 9am-7pm. Saturday 10am-4pm. Fax orders : 0268 590076. Tel Orders : 0268 - 590766

GAME	AMIGA
1/2 Meg Upgrade	39.99
1/2 Meg Upgrade with clock	44.99
3D Construction Kit*	26.99
4D Driving*	16.99
AFT 2	16.99
Assault on Alcatraz *	16.99
688 Attack Sub	16.99
AMOS	29.99
Arkaniod 2	5.99
Armour - Geddon *	26.99
Awesome	24.99
B.A.T.	19.99
Batman the Caped Crusader	5.99
Back to the Future 2	16.99
Back to the Future 3 *	16.99
Bards Tale 2	5.99
Bards Tale 3 *	16.99
Battle command	16.99
Battle of Britain	19.99
Battle Chess 2*	16.99
Betrayal	19.99
Beastbusters*	16.99
Battlemaster	19.99
Billy the Kid *	16.99
Big Game Fishing *	16.99
Birds Of Pray*	26.99
Blade Warrior *	16.99
Blue Max *	19.99
4D Boxing *	16.99
Budokan	16.99
Buck Rogers (1 Meg)	19.99
Carrier Command	9.99
Cavadar	16.99
Cadaver Data Disc*	9.99
Captive	16.99
Carthage	16.99
Centurion*	19.99
Chaos Strikes Back	16.99
Chase HQ 2	16.99
Champions of Krynn (1Meg)	21.99
Chuck Yeager	16.99
Codename Iceman (1Mg)	26.99
Colonels Bequest (1Mg)	26.99
Continental Circus	5.99
Commando War *	16.99
Corporation	16.99
Corporation Data Disc	9.99
Creatures*	16.99
Cricket Captain	16.99
Crime Wave *	16.99
Cruise for a Corpse *	16.99
Curse of Azure Bonds (1 Meg)	19.99
Cybercon 3*	16.99
Das Boot *	19.99
Damocles	16.99
Dick Tracy	16.99
Disney Animation	79.99
Double Dragon	5.99
Dragons Breath	12.99
Dragons Lair 2	26.99
Dragon Strike *	19.99
Dragon Wars	16.99
Dragons Lair (1Meg)	26.99
Dragons Lair Time Warp	26.99
Duck Tales	16.99
Dungeon Master	16.99
Duster *	16.99
Dynamite Debugger *	16.99
E-Swat	16.99
Epic *	19.99
Emlyn Hughes	13.99
Escape from Colditz	19.99
Eye of the Beholder (1 meg) *	19.99
Excalbur*	16.99
F15 Strike Eagle 2 *	19.99
F16 Combat Pilot	16.99
F19 Stealth Fighter	19.99
F29 Retaliator	16.99
Falcon	14.99
Falcon Mission Disk	10.99
Falcon Mission Disk 2	10.99
Fantasy World Dizzy	5.99
Fireball *	16.99
First Samuari*	16.99
Flight of the Intruder *	19.99
Football Man World Cup	9.99
Football Director 2	13.99
Ford 98 Rally *	16.99
Fun School 3 5-7	16.99
Fun School 3 over 7	16.99
Fun School 3 under 5	16.99
Fun School 2 (6-8)	13.99

GAME	AMIGA
Fun School 2 (over 8)	13.99
Fun School 2 (under 6)	13.99
Future Wars	16.99
Gazza 2	16.99
Gremilns 2	16.99
Gods*	16.99
Golden Axe	16.99
Gunship	14.99
Gunboat *	16.99
Gaunlet 3*	16.99
Hard Driven	9.99
Hard Drivin' 2	16.99
Harpoon (1Meg)	19.99
Herosquest*	19.99
Hitchikers Guide	7.99
Hollywood Collection	19.99
Horror Zombies *	16.99
Hydra *	16.99
IK+ *	5.99
Imperium	16.99
Indianapolis 500	16.99
Int Soccer Challenge	16.99
It came from the Desert Data	9.99
It came from the Desert	14.99
Jack Nichlaus Extra courses	9.99
Jack Nichlaus Golf	16.99
Jack Nicklaus unlimited Golf (1 Meg)	19.99
Judge Dredd	13.99
Kick Off 2	12.99
Kick Off 2 (1 Meg)	14.99
Killing Cloud*	16.99
Killing game Show	16.99
Kings Quest 4 (1 Meg)	26.99
Klaxx	13.99
K.O.2 Final Whistle	8.99
K.O.2 Giants of Europe *	7.99
K.O.2 Return of Europe *	7.99
K.O.2 Winning Tactics *	5.99
K.O.2 Super League*	9.99
Knights of the Sky *	19.99
Kristal	9.99
Last Ninja 2	5.99
Last Ninja 3*	16.99
Leather Goddess	7.99
Lemmings	16.99
Leisure Suit Larry 2	26.99
Leisure Suit Larry 3	26.99
Life and Death *	19.99
Line of Fire	16.99
Lombard Rac Rally	14.99
Loom	19.99
Lords of Chaos *	16.99
Lords of the Rising Sun	17.99
Lord of the Rings*	16.99
Lost Patrol	16.99
Lucasfilm Double Pack	19.99
Magnetic Scrolls Collection*	19.99
Magnum 4	19.99
Mean streets	16.99
Mig 29	22.99
Manchester United	16.99
Masterblaster*	16.99
Monty Python	13.99
M1 Tank Platoon	19.99
Mid Winter	19.99
MIdwinter 2*	19.99
Midnight Resistance	16.99
M.U.D.S.	16.99
Murder	16.99
NARC	16.99
NAM*	19.99
Navy Seals *	16.99
Nightbreed RPG	16.99
Ninja Remnix	16.99
Nightshift	16.99
Nitro	16.99
Obitus	26.99
Operation Stealth	19.99
Oriental Games	16.99
Operation Thunderbolt	16.99
Operation Wolf	5.99
Off Raod Racer	16.99
Overrun (1 meg)	19.99
PGA Tour Golf*	19.99
Pang	16.99
Pirates	15.99
Player Manager	12.99
Platinum	16.99
Platoon	5.99
Ploting	16.99
Police Quest 2	26.99
Police Quest 2 (1 Meg)	26.99

GAME	AMIGA
Pool of Radiance	19.99
Populous	16.99
Populous Promised Land	7.99
Powerpack	14.99
Powermonger	19.99
Powermonger Data Disc 1*	9.99
Predator 2 *	16.99
Prince of Pershia	16.99
Pro Tennis Tour 2	16.99
Puzznic	16.99
Quattro Adventure	9.99
Quattro Sports	9.99
R Type	5.99
Rambo 3	5.99
Rainbow Islands	16.99
Railroad Tycoon	19.99
Red Storm Rising	15.99
Reach for the Skies *	16.99
Rogue Trooper *	16.99
Rotator *	16.99
Rick Dangerous 2	16.99
Rick Dangerous	7.99
Rise Of The Dragon*	26.99
Rocky Horror Show *	16.99
Robocop 2	16.99
Search for the King *	16.99
Secrets of the Luftwaffe *	19.99
Secret of Monkey Island *	19.99
Shadow Warriors	16.99
Shadow of the Beast	16.99
Shadow of the Beast 2	26.99
Shadow Sorceror *	19.99
Shadow Dancer*	16.99
Skull and Crossbones *	16.99
Silkworm	5.99
Sim City	19.99
Silent Service	9.99
Skate or Die *	16.99
Sly Spy	16.99
Space Ace	26.99
Spiderman	16.99
Space Quest 3	26.99
Speedball 2	16.99
Spy Who Loved Me	13.99
Stratego *	16.99
Strider 2	16.99
Star Flight	16.99
Star Flight Hint Bk	5.99
Steven Hendry *	16.99
Stun Runner	13.99
Subbuteo	16.99
Supremacy	19.99
Super Hang On	5.99
Super Monaco GP*	16.99
Shuttle*	19.99
Switchblade 2*	16.99
Swiv*	16.99
Team Suzuki	16.99
Team Yankee	19.99
Teenage Mutant Turtles	16.99
Test Drive 2	16.99
Test Drive 3*	16.99
T't Drive 2 California Chall	9.99
Test Drive 2 Muscle Cars	9.99
The Immortal (1 meg)	16.99
Tip Off*	14.99
Track Suit Manager 2 *	16.99
Treasure Trap	6.99
Tournament Golf	16.99
Toki *	16.99
Toyota Celica	16.99
Total Recall	16.99
Turbo Challenge	16.99
Turrican	16.99
Turrican 2	7.99
TV Sports Baseball *	19.99
UMS 2	19.99
Ultimate Ride	16.99
Vaxine	16.99
Viz*	16.99
Walker *	16.99
Warlords	19.99
Wolf Pack (1 Meg)	19.99
Wonderland *	19.99
Wrath of the Demon	19.99
Wings	19.99
Wizball	5.99
Wizkid *	13.99
World Cup Compilations	14.99
Xenon 2 Megablast	16.99
Z-Out	13.99
Zak Mckraken	16.99

JOYSTICKS

Quickjoy Jetfighter	10.99
Quickjoy Megaboard	19.99
Cheetah 125+	6.99
Comp Pro Extra	14.99
Quickjoy Turbo 2	8.99
Qucikshot 3 Turbo (Sega Comp)	9.99
Sega Control Stick	13.99

BLANK DISKS

Top Quality Unbranded Disks

10 x 3.5" DSDD	5.99
20 x 3.5" DSDD	10.99
50 x 3.5" DSDD	23.99
100 x 3.5" DSDD	44.99

Branded Disks - TDK

3.5" DSDD	1.25	Each
5.25" DSDD	0.75	Each

MIDWINTER 2
ONLY £19.99

E.A.SPECIAL OFFERS

ONLY £7.99 EACH

POWERDROME
BARDSTALE 2
ZANY GOLF
KEEF THE THIEF
INTERCEPTOR
HOUNDS OF THE SHADOW
SWORDS OF TWILIGHT

SPECIAL OFFER

Tarrican
Now Only £7.99

SPECIAL OFFER

Triad Vol 3
Only £9.99

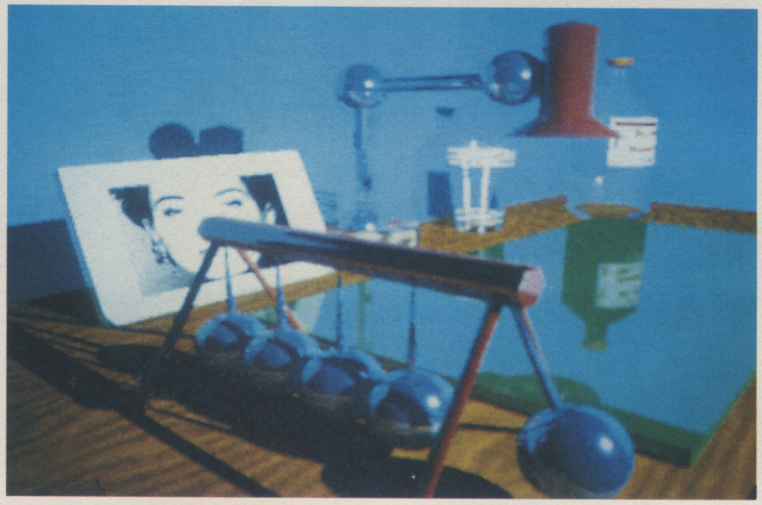
SPECIAL OFFER

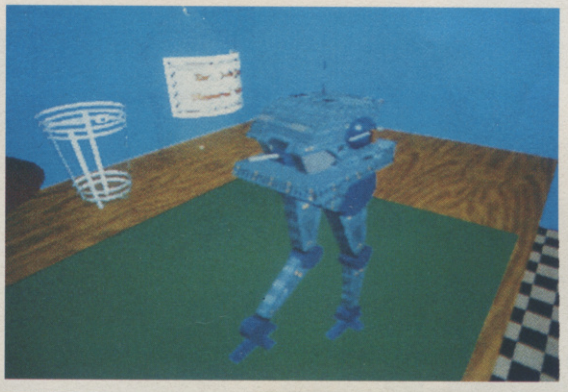
Steve Davis Snooker
Now Only
£7.99

DEMOS

Fiona Keating's essential guide to Public Domain, your chance to win a hundred free PD disks, plus the usual round up of all the latest shareware releases.

They came from hell, it proclaims! Schlock horror with a vengeance in this well put together disk. Rotund men show their positive and negative sides, as well as a truly gruesome picture of Michael J. Fox. You have been warned! Not to be seen unless at the full moon or with a necklace of garlic for protection. Available from ADS PD No. 236. 1 meg needed.





Some extremely competent animations from Tobias Richter, available from ABOTS (No. 37). Playing and recreating those executive toys with irritating silver balls which have a knock-on effect. Cause and effect, don't ya know. Good choice of colours and shadows in a setting of what looks like a school chemistry lab, complete with bottles of chemicals and wooden benches. The photograph of a mysterious woman lurks in the background. I wonder why...

Alert the R.S.P.C.A. quick. In this disk from Sector 16, Animations No. 425, an act of terrible cruelty is being perpetrated. A poor horse gets the wind kicked out of him by a vicious cowboy. The Hoss from Bonanza look

SUPPLIERS' GUIDE

A Bit On The Side: 8 Thorald Place, Kirk Sandall, Doncaster.

ADS PD: 7 Park Crescent, Worthing, W Sussex BN11 4AH

ARC PD: 97 Mayfield Ave, North Finchley N12 9HY

The Deeper Domain, 128 Portland Crescent, Stanmore, Middlesex, HA7 1NA. 081 204 3954

NBS: 132 Gunville Road, Newport, Isle Of Wight, PO30 5LH.

Seventeen Bit Software: PO Box 97, Wakefield, WF1 1XX.

PCS International: 33 Chapel Green Rd, Hindley, Wiggan WN2 3KLL 0942 521577

PD Soft : 1 Bryant Avenue, Southend - On -Sea, Essex SS1 2YD

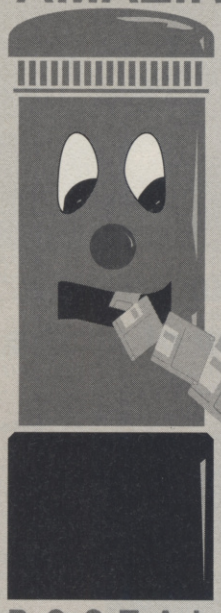
Softville PD: Unit5, Stratfield Park, Elettra Ave, Waterlooville, Hants, PO7 7XN

Virus Free PD: 23 Elborough Street, Swindon, SN2 2LS.

AMAZING VALUE BRANDED PD FOR ONLY 99p

(Often copies are made onto Extra Quality TDK, Dyson etc. NOT Bulk Disks!)

- FREE FULL PD LIST + News, info and tips with every order
- All of our PD is usually supplied on Quality Branded Disks... (ie. TDK, Dyson etc wherever possible)
- FREE PD DISK...with every 2 sets ordered!
- FAST DELIVERY...Nobody does it quicker! No minimum order requirement



PD STARS £1.98 (2 DISK SET)
Amigazer & Starchart

PD CARD/BOARD GAMES £3.96 (4 DISK SET)
Cludo, Cribbage, Monopoly, Mastermind

PD GAMES EDITION 1 £4.95 (5 DISK SET)
Blizzard, China Challenge, Moon Base, Drip, Escape from Jovi, Paranoid

PD GAMES EDITION 2 £4.95 (5 DISK SET)
Packman, Space Invaders, Slot Cars, Flaschiber (Boulderdash Clone), Mission Command

PD DEMO's No 1 £4.95 (5 DISK SET)
Juggette, Juggler, Unicycle, Crypto Burners, Roger Dean Slideshow

PD DEMO's No 2 £4.95 (5 DISK SET)
Anarchy, Awesome Preview, Cool Fridge, CryptoBurners 2, Hypnosis

PD UTILITIES No 1 £4.95 (5 DISK SET)
Chet Solace Disk - 26 Utilities, Disk Master V3.0, DarkStar Utils 2,3 & 4

PD UTILITIES No 2 £4.95 (5 DISK SET)
Opti Utilities, Up & Running, 3.5 Disk Label Printer, What Ever Next, Rastan Utilities 2

PD UTILITIES No 3 £4.95 (5 DISK SET)
DiskMapper+More, MSDOS & ST Lister, Printer Driver Generator V2.3, My Menu, Syscheck, DFC (M/Tasking Copier)

PD BEGINNERS £3.96 (4 DISK SET)
Cli Tutorial, Quick Copy, Virus X, Disk Master V3.0

PD ARTISTS £4.95 (5 DISK SET)
DBW Ray Trace, ARender V3.0, Clipit, DeluxeDraw, ShowPrint II, FilterPix, Graphics Utilities Disk 1

PD CLIPART/FONTS No 1 £4.95 (5 DISK SET)
Clipart Disk (for Pagesetter), Fancy Fonts, Publisher Fonts, Various Fonts Disk, Image Lab V2.2

PD CLIPART/FONTS No 2 £4.95 (5 DISK SET)
Countach Clipart 1,2 & 3, Fonts Disk 2, Cosmopolitan Fonts Disk

PD MUSICIAN £4.95 (5 DISK SET)
Beatles, Sonix Player/Tunes, Games Music Creator, Tracker, Oktalizer

PD MUSICIANS SAMPLES £4.95 (5 MIXED DISKS (or 99p each))
Sample Disks 1 to 14, All different and FULL of Sounds

PD ADVENTURES £4.95 (5 DISK SET)
Holy Grail, Golden Fleece, Castle of Doom, Return to Earth, World, Colossal, Adventure Writer

PD HARD DISK SET: £2.97 (3 DISK SET)
SID 1.6, HD Utilities, Easy Backup, Password, View 80

PD YOUNGSTERS £1.98 (2 DISK SET)
Train Set (Game), Busy Bee & Tree Frog Animation Games

PD ANIMATE £4.95 (5 DISK SET)
Startrek Manoeuvres, Agatron No.14, A Bridge, The Run, Pugs in Space

PD BUSINESS £4.95 (5 DISK SET)
RIM (Relational Database), Clerk, Analyticalc + Spreadsheet, Word Processor, 4 More Databases, 2 Spell Checkers, MCAD (Amiga CAD)

PD VIDEO £2.97 (3 DISK SET)
Catalogue (Video/Records/Cassettes CD's), Printer Utilities (Logging Video Cassettes), Label Print, Databases etc

PD ADULTS! No 1 £4.95 (5 DISK SET)
5 Disks of naughty "Animations", 'XXX' BUT FOR ADULTS ONLY!

PD ADULTS! No 2 £4.95 (5 DISK SET)
5 Disks of naughty "Slideshows", 'XXX' BUT FOR 18 AND OVER ONLY

PD PROGRAMING £4.95 (5 DISK SET)
Forth, Modula 2, Lisp, Logo, Pascal, A68k Assr, North 'C' + Manual Disk

PD AMOS £1.98 (2 DISK SET)
AMOS Listings 1 & 2, 2 Disks FULL of AMOS Programes

PD PUZZLES £1.98 (2 DISK SET)
Puzzle Pro (Jigsaw type game), Word Search

REMEMBER WE ARE ALWAYS UPDATING OUR TITLES. PLEASE PHONE FOR DETAILS OF NEW RELEASES.

POSTAL PD

POSTAL PD • 10 Strawberry Lane • Blackfordby • Burton-on-Trent • Staffordshire

Access VISA **0283 212744** Creditcharge SWITCH

MAIL ORDER MADE EASY...

Phone us with your credit card number or make cheques or postal orders payable to 'POSTAL PD'. You pay the prices listed above but please remember to add 60p p&p per order. If you can buy an identical pack cheaper elsewhere we promise to refund the difference AND GIVE YOU A FREE PD DISK!

AMIGA P.D.

ONLY

89p per Disk

Our catalogue currently holds over 700 disks and is rapidly expanding.
Send for FREE Catalogue to:
BRENLEE P.D., 8 Kings Road, Shepshed, Loughborough, Leicestershire LE12 9HT
Telephone (0509) 508286

AMIGA BANDITS

AMIGO'S WITH AMIGAS

AMIGA BANDITS PDL
GROUND FLOOR,
28 LEMSFORD ROAD,
ST ALBANS
HERTS AL1 3PB
TEL: (0727) 836049

YOU WANT THE BEST P.D
YOU WANT FIRST CLASS SERVICE
YOU WANT FREE MEMBERSHIP
YOU WANT SONY QUALITY DISKS
YOU WANT SAME DAY DESPATCH
YOU WANT FREE POSTAGE

New members mark your order 'Dept. CU' for welcome pack

LOOK NO FURTHER...When you become a member bandito you get all this plus much more..... **FREE** regular newsletter, **FREE** postage **FIRST** class, **TWO** for one guarantee and more.

THIS MONTHS TOP FIVE
1. BUDBRAIN MEGADEMO (2 DISK)-SUPERB/A119
2. BUDBRAIN MEGADEMO 11-MEGA INDEED/A254
3. STAR WARS DEMO (2 DISK)-MORE GREAT STUFF/A091
4. STAR TREK GAME (3 DISK)-ACE/G017
5. STAR TREK DEMO (VARIOUS ANIM.)-BRILLIANT/A094

DISK PRICES
1 @ 1.99
2 @ 1.49
3 @ 1.29
4 @ 1.09
5 @ 0.99

THIS MONTHS TOP FIVE (9 DISKS) ONLY £7.99 (inc P&P)

CHEQUES PAYABLE TO: AMIGA BANDITS PDL
MEMBERS QUOTE A/C NR. FOR USUAL DISCOUNTS

PD REBALS

BRITAIN'S BRIGHTEST AMIGA PD LIBRARY

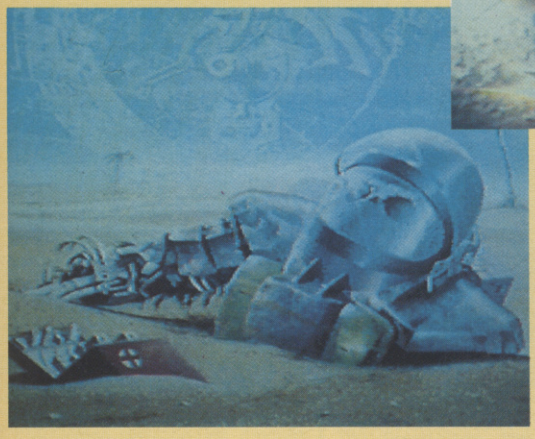
RB1- The Bussiness Collection. Spreadsheet, Database & Wordprocessor. 2 Disks
RB2- The Wordprocessor fot hte Amiga
RB3- C-Computer Assembler & Linker
RB4- The Brilliant RIMS database programme
RB5- Disk Doctor Collection
RB6- CLI Help. Worried by CLI? This one will make everything clear
RB7- A Collection of brilliant arcade games
RB8- Predators Mega Demo. Brilliant disk demo
RB9- Breakout construction set
RB10- Nightmare on Elm Street Demo
RB11- North Star and Silent Demo
RB12- Star Trek Brilliant 3-disk game
RB13- Deluxe Music Construction kit of instrument for the original programme
RB14- Manetic Fields Demo. The Ultimate Bobs & Sprites Demo
RB15- Robocop Demo. Brilliant
RB16- Star Trek The Next Generation. 1 Meg Shareware
RB17- Space Ace Demo
RB18- The North Star Mega Demo
RB19- Cool Cougar Demo. Cartoon Quality
RB20- Virus Killer
RB21- The Anti-ST Demo Disk
RB22- The Miami Vice Demo. Digitised sounds
RB23- Kylie Minogue Demo disk 1
RB24- Kylie Mingoue Demo disk 2. Needs RB23 to run
RB25- Larn version 12. Brilliant Dungeons and Dragons game
RB26- Shanghai. Playable Demo of great game
RB27- Utilities Collection 1. Quick Copy, Pcopy,Dir Master, Funckery, Blitz, Virus X
RB28- Games Collection 1. Cribbage, Tiles, Bullrun, TicTac Toe
RB29- Games Collection 2. Amoeba, Yelp, Rock Slide, Egyptian Run
RB30- Bankn, Home Help, Home Finance Packages
RB31- Elvira. Brillant Demo
RB32- RAF Mega Demo. Brillant 2 disk Demo
RB34- North Star and Fairlight Mega Demo 3. Brillant 2 Disk Demo
RB35- Death Star Mega Demo. Yet another twin-disk Demo
RB36- Fractal Flight. Brillant Fractal Demo
RB37- Viz Slide Show
RB38- Fish Games Collection 3 Disks
RB39- Holy Grail Adventure. Brillant Text adventure. 1 Meg
RB40- Star Trek the New Version. Brillant 2 Disks
RB41- Coma Demo Brilliant music demo
RB42- Dick Tracy Demo. Brilliant Red Devils Demo of Hit Film. 2 disks
RB43- Mutant Ninja Turtles Demo!!
RB45- Budbrian Demo Brilliant New Demo. 2 Disks as reviewed. Over 18s Only
RB46- Fiash Beard one of the very best PD games.
RB47- Quickbase. A really simple and easy to use database
RB48- 'C' Manual. 3 disk set. A great marval for all you 'C' programers. Includes examples. Special price £5.00
RB49- Red Devils Crunchers, Archivers & Virus Killers V.20. Loads of great progs for the serious users
RB50- Red Devils, Darkstar Comp. Includes Coma, End of Maloy, The Links Journal & many more
RB51- Formula 1 Slide Show by Dag. Avery good Digi piks slideshow - One of the best
RB53- 2oz utils by Demolisher, a really great collection of utils, 202 in all. All you'll ever need
RB54- Red Devils Soundtracker boot disk V 4 0 includes Med , Soundtracker, Noise Tracker + many more
RB55- Bruce Lee Slideshow. Brilliant High Quality Slide show. 1 meg only
RB57- Budbrian 2. The all new Budbrian Mega demo 2
RB58- Cronics Mega Demo. Brilliant Music Demo
RB59- Horizon Mega Demo. Really good demo
RB60- Amazing Tunes. A super 3 Disk Music Demo. The best in the library

Our New Catalogue Only 75p Refundable with first order

VISA **OPEN 9.30AM - 6.00PM 6 DAYS** Access
Overseas orders please add £1.25
SHOP NOW OPEN

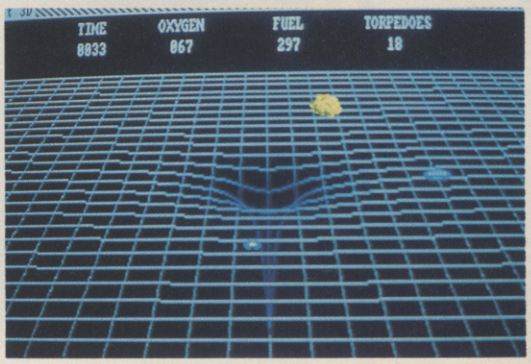
Make Cheques & P/Os payable to:
PD REBALS, 52 Long Street, Devizes, Wilts.
Tel: 0380 727419

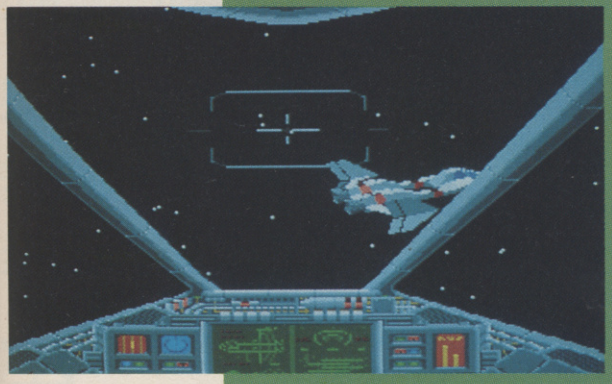
DEMOS



An interesting collection of futuristic visions from ABOTS (No. 830). Spooky atmospheric music complements the wide range of images which include rabid two-headed dogs and the Spanish Armada which is hopelessly outmatched by a laser-beamed space ship. Pathos rules OK as we sob out hearts out for the poor robot who has died just short of the first aid kit. Aahh...

Games Galore from 17 Bit (No. 827) contains seven games, one of the most playable being Ping Pong. This game only works for two players, so have your partner ready. Orbit 3D is also a wizard wheeze. You are the pilot of a small space vehicle in orbit, alongside your Mother Ship, around a large black hole. The object of the game is one of survival. You have torpedoes to aid you destroy the asteroids captured by the gravitational force of the black hole. Stay alive and successfully rendezvous and dock with the Mother Ship.





United Graphic Artists courtesy of Softville, Uanim 9, presents ... A Space Fantasy. A well crafted piece of animation in which space craft float past your bridge. The ships duck and dive, wheeling through the darkness of outer space. There is definitely a feeling of moving realistically through the air. The music accompaniment is well worth turning an ear to, especially for whiling away those lonely hours in the outer atmosphere.

DEMO OF THE MONTH

TITLE: Japan Culture Disk
AUTHOR: N/A
SUPPLIER: ADS PD

Some marvellous images from the land of Karaoke and Kamikaze. The Japan Culture Disk from ADS PD (No. 230) shows scenes of cute kiddies doing calligraphy and an ultra-modern Japanese police box in Tokyo. A strange blend of the high tech world and the ancient art of puppetry and Noh plays.

PD Soft. (CU)

1 Bryant Avenue,
Southend-on-Sea
Essex SS1 2YD.

Credit Card Hotlines
(0702) 466933/612259

(NEW FRED FISH,Use with Workbech)
F351 PDC/Complete C compilation syst
F356 NCOMM V1.34/Communications Prg
F359 DICE/Intergrated C Enviroment
Abridge/solution to Anim5 incompatib
F361 BRUSH4D/Convert Images 2 sculpt
F365 EASYBACKUP/Hard disk Backup PRG
F371 FRACTALS/Fractal generator that
generates different typesof fractals
F376 THE AZTEC C COMPILER,Version5.0
F379 THEA64PACKAGEV1/ Comprehensive
CBM 64 emulator Write in C64 Basic
F382 CROSSDOS/Read and write MS-DOS
F383 MANDELMOUNTAINS/Updated version
PCOPY/Updated version/high sped copy
F384 NORTHC V1.2/Latest Updated ver
F387 MANDANIM/Mandelbrot Animation &
MANDELBLITZ/Fast Mandelbrot plotter
F391 FRACTALLAB/Investigate fractals
F394 Some ANIMATED POINTERS. Duluxe
Paint Picutres.PRINTIMAGE/Easy print
F396 PCALENDER,Resident/AztecC utls
ROADROUTE/Trip planner program.
F397 DKBTRACE/A complete ray Tracer
F402 ADOC/Amiga Tutoraly Program,
The Latest PRINTSTUDIO New V1.20
F403 KAWAIEDITOR/Midi synthesizer
F404 NGTC/Trivia game based on Star
Trek The NEXT GENERATION series.(2)
F406 ATCOPY/Hard diskusers.DirWork
DiskMasher,GnuAwk,GnuGrep,MadBlanker
F412 ZEROVIRUSIII 1.15,DIRECTORYOPUS
Better than diskmaster/user friendly
F414 WRAP/Sculpt4d image around a
sphere/cylinder,even relleifed images
F416 BUDGET/Personal finance manager
SOUNDEDITOR/Stereo sound file editor
F417 DATAEASY/Database/Phone dialer,
speech,screen editor,screen print.
F420 BOOTX V3.4/Virus Killer,Iff2Scr
MenuWriter/Write a menu to Bootblock
(OFFICE UTILITIES)
V017 VC,VISICALC/Spreadsheet Program
V023 APPOINTMENT CALENDER/Complete
V024 BANKN/Complete checkbook system
V027 QUICKBASE/Another Neat Database
V028 WORDWRIGHT and AMIGASPELL
V029 HOUSE HOLD INVENTORY/Program
V105 AMIGAFOX/Word Processor program
V108 AMIBASE/The database program
V114 TEXTPLUS/Word Processor V2.0
V121 HYPERBASE/The Database Program
V122 MED/The Word Processor Program
V123 RIM/The Database Program
F098 QBASE/Mailbase management uti
(VARIOUS DISK COLLECTION)
V002 THE CLIP ART Collection(8disks)
V016 THE FISH TANK Simulator Program
V043 JASSBENCH/Replaces WorkBench
V056 DISKMASTER V3.0/AF Dec reviewed
V061 THE VIRUS KILLER Collection
V100 THE 3.5 DISK LABEL Printer prg
V106 POWERLOGO/Education Language.
V110 TEN PIN BOWLING League Program
V115 RAMOS 1.21 Amos Update Disk
V117 MAGNETIC PAGES/Create & Display
a disk based Magazine with Documents
V119 PRINTER DRIVERS/Includes LC-10
V120 NEW DIGI CONCERT DEMO CREATOR
V124 THE DPAINT PICTURE ART DISKS(2)
V128 BOOTBLOCK Utility collection(2)
V130 NEW CELTIC Demo Creator Disk
V131 C-LIGHT/Ray Tracing Program
F165 RAMCOPY/Copy a disk into ram(*)
F240 DUNGEONMASTERMAPS/ALL 14 levels
F272 AMIGAPUNT/Horse prediction PrgÁ
F273 PENNYWISE/CashBook Program/Good
F300 TITLEGEN V1.6/Video production
F305 SPACELOG/Database including all
man related space missions/Intresled
F355 TRACKSALVE V1.3/Remove CLI bugs
F337 THE COMPLETE CMANUAL for Amiga
F339 PASCAL COMPILERV1.1c/self comp
F347 CURSOR/3-Pass A Basic compiler
F349 MED V2.0/Amiga Musical Editor
F383 P-COPY/Latest updated version
(PD-SOFT SPECIAL COLLECTIONS)
V090 D-Copy,Mega Sound Cracker,Slide
Viewer,Tetra copy and Pilure Ripper.
V109 Print Studio,Amiga Spell,Noise
Tracker,Virus Destroyer,Power Packer
V118 Quickcopy,Fixdisk,Flash Sound
Tracker ripper,Pascal,Professional
Sound Tracker,Text Editor and Logo.
V126 TurboBackup,CrayonPaint,X-spell
Jed WP,Sound Tracker V2.5 & 6Rippers
(THE GAMES COLLECTION)
T045 WELLTRIS/Another Tetris Variant
0002 FLASCHBIER/Boulderdash Variant
0688 BACK TO THE FUTURE 3 (Playable)
0847 HEYTRIS/Very hard but excellent
0850 TURRICAN II (Playable version)
0913 BREAKOUT Contruction Set & Game
0920 BREAKER and CARDS The Games
1060 STAR TREK The NEXT GENERATION
the mega New STARTREK Follow up game
1073 TETRIS Clone/fast & responsive
1079 DRIVE WARS/The new shool em up
1081 ULTIMATE STAR TREK See Below(2)
1083 MECHFIGHT The Role playing game
1203 AMIGOIDS/An ASTROIDS Variant
(New) MISSILE COMMAND Arcade game
F194 MORIA/Dungeon simulator game
F205 BATTY, BATTLEFORCE & CHESS game
F320 AMIOMEGA/Similar to Hack/rogue
but is much more complex, AD&D style
F345 CROBOTS/Simular to Meck warrior
F357 EMPIRE/Multiplayer economics gm
F362 IMPERIUM ROMANUM/Risk style gam
F420 SPACEWAR/V1.11 TwoPlayer Game.
V022 PACKMAN/The Classic game,V.Good
(THE GOLDEN DISK COLLECTION)
0111 WALKER Demos/state 1or 2Mb* (2)
0168 NASA PICS/ Actual space pictues
0286 KYLIE MANOGUE Picture/Music (2)
0272 FREDDY KRUGAR/Its a nightmare
0451 SCOOPEX presents Xenomorph
0592 MIAMI VICE & CROCKETS Theme (2)
0612 MONTY PYTHONS/The Gangs back(2)
0614 DEBBIE GIBSON Electric Youth(2)
0635 100 ORIGIAL 64 Classics Titles
0797 HANKY PANKY MADONNA Music disk
0838 THE STAR WARS Picture Disk
0854 KYLIE'S Made in Heavan (2)
0860 TEENAGE Ninja Turles Pictures
0972 BETTY BOO Music Sample disk
0883 808 STATE remixes/A NEW Disk
1047 ROBOCOP Digi-Movie productions
1109 NOT THE 9o'CLOCK NEWS 2 (4)
1115 BAD NEWS From the Comic strip
1162 WATERSHIP DOWN Slideshow
(MUSIC PROGRAMS)
V097 THE MUSIC COMPOSER Program
V039 STARTREKKER V1.2 Music Program
V047 JAMTRACKER V1.0 Program
V107 FUTURE COMPOSER Music program
V133 (ST-00) 8 CHANNEL Soundtracker
V116 ST-07 HOUSE Music Instruments
V132 ST-71 PSYGNOSIS Instruments
(ANIMATIONS)
F413 STEALTHY MANOEUVES II/The SWISS
ARMY F-16 in Combat,JUGGLER2 Anim
0674 EPIC/Oceans animated space city
0733 PMC FRACTAL/Reviewed AF jan *
0734 CLOTHES PEG/Reviewed AF jan *
0849 DRAGONS LAIR II The Time Warp *
0856 FILLET THE FISH/Reviewed AF feb
1021 USA vs IRAQ Animation reviewed
in NCE, Amiga Format & CUAmiga.
1035 BATMAN THE MOVIE/Reviewed AF *
1113 COYOTE Part II/The Road Test *
(MEGA DEMOS)
0349 RAF/Great Ghostbusters sect (2)
0664 BUDBRAIN The Origial one (2)
0948 MAXIMUM OVERDRIVE/Excellent (2)
0957 THE PRIME 90 Mega Demo, V Good
0960 D-MOB HOUSE Music Number 4 (2)
1002 BUDBRAIN MEGA DEMO II
THE BUD'S ARE BACK IN TOWN
1003 HORIZON/Another Excellent Disk
1004 TREACL/Present thier latest MD
1008 SHARE & ENJOY Amazing Tunes2(3)
1016 CRIONICS Total Destructions
1019 TECHNOFLIGHT/What a great week
1044 KEFRENS Presents The Wall
1065 HAWK'S/Nice Batman Section
(THE NEW DEMO DISK SELECTION)
0723 DEPECHE MODE Music,1013 (2)
0792 ALIENS Mega long Sample (2)
0804 JEAN MICHEAL JARRE Equinoxe
0814 JARRE'S Ultimate Doclands II
0876 THE COMMODORE 64 Picture Show
0905 ZOOLOOK Jean Michel Jarre
0908 GHOSTBUSTERS Digi music disk
0910 WAR OF THE WORLDS Mega music
0926 THE WHO Mega Sounds Number 1
0937 MIAMI VICE Remix disk/Very Good
0956 THE New EVIL DEAD Demo Disk
0959 THE BEST DEMOS of 1990 V Good
0989 WRATH OF THE DEMON Music disk
1005 SONIX HOUSE Music Number 5
Best of the Best House Music Disks
1022 SCANNERS (2) Horror Slideshow
1048 BRUCE LEE Mega Slide show disk
1049 TOTAL RECALL The demo disk
1050 BACK TO THE FUTURE II Demo
1052 THE NIGHTMARE Slideshow (2)
1054 THE BLUES BROTHERS Presents(3)
1105 JARRE LIVE The Best Jarre disk
1107 STAR TREKKIN The Whole song (2)
1119 CRUSADERS HOT Wired Music disk
1123 SONIX Presents BEATLES Music
1129 DIGITIAL NOSE/2/Excellent remix
(RED HOT NEW DISKS)
1133 SCOOPEX MEGA DEMO 2 Latest Pro-
duction from One for the best Groups
1146 EQUIMANIA II - Drunken Skulls
1177 APPRIETICE/Playable/RainbowArts
1190 WIZCAT Presents THE TRASHCAN
(NEW) RED DWARF Hi-Res Pictures (2)
(TOBIAS RICHTERS SELECTION)
0186 STAR TREK Origial Anims (2) 1Mb
0962 TB Slideshow FANTASIC ART (2) *
1028 Star Trek/Star Wars Anim1 (2) *
1030 Star Trek/Star Wars Anim2 (2) *
1032 Star Trek/Star Wars Anim3 (2) *
0914 ALL NEW STAR TREK Game (2) *
1081 The ULTIMATE STAR TREK Game (2)
The Lastest & Best Star Trek Game,
Extra Graphics/Sound For 1MB Owners

FLETCHER FONTS

PACK 1 to 4 : 6 disks per pack, each disk has 7 to 15 different colour fonts, various sizes but no repeats. Instructions to load the 16 colour fonts into DPAINT as fonts. Help, Advice & Support available from PD Soft.
PACK A or B : Black & White packs of fonts as above but 10 to 20 fonts per disk.
£15.00 Per Pack. IDEAL FOR VIDEO & ARTISTIC WORK

All Orders Dispatched Within 48 HOURS. CLEARED FUNDS ONLY

(n) = Number of Disks
* = 1MB Memory Required

Overseas Orders Welcome
WE ARE OPEN SATURDAY'S

HIGH QUALITY LICENCEWARE GAMES £3.00 each

L1 - SPACE BLOB : Platform Game
L2 - MR DIG (1Mb) : Dig Dug Style
L3 - Q-BOID : Tetris Variant.
L4 - COMPUTER CONFLICTS : Shoot 'em up
L5 - SUB CULTURE : R-Type clone. All 5 Exciting Levels.
L6 - BALLZONE : Arkanoid but with a new twist.
L7 - DIZZY LIZZY(1Mb) : Boulderdash type of game.
L8 - LIZZY'S FUNTIME 1 : 4 Educational Games.

CATALOGUE DISK

Tired of boring catalogue disks? Get the unique, easy to use PD SOFT Database Catalogue Disks. They contains details of over 1800 disks available directly from stock from us. A multitude of options including Search & Print.2 Disk Set Only £1.50. Free Updates.

FRED FISH PAPER

Ever wanted a complete description of all the Fred Fish disks on Paper? Well, the entire list is now ONLY available from PD SOFT. 80 Pages revealing everything about every program in this range as described by Fred Fish. **This Includes Sorted Index Of Every Program!** Only £2.50

PRICES PER DISK

1-5	Disks	£2.50
6-10	Disks	£2.25
11-20	Disks	£2.00
21+	Disks	£1.75

With exception to Licenceware and Special Packs.
XXX please ask for list and state that you are over 18.

N.B.S.
Public Domain Library

AMAZING NEW PD GAME
SEVEN TITLES BY ALPHA FLIGHT

Similar to SPEEDBALL but BETTER!!!
Great gameplay, amazing graphics. If you play games, you will play this.

LATEST PUBLIC DOMAIN

Introducing our own compilations of the best new demos around

D219	PAH! SIMPLE STUFF 1 ..... inc Tropical sunset, coke ad. and more
D220	PAH! SIMPLE STUFF 2 ..... Crusaders Deleria, Orchestra, and more
D221	PAH! SIMPLE STUFF 3 ..... Dragons Lair, Timewrap demo and more
D244	PAH! SIMPLE STUFF 4 (1Meg) ..... More amazing new demos, including Cardamon
D245	PAH! SIMPLE STUFF 5 ..... Demos with interesting or great music
D246	PAH! SIMPLE STUFF 6 ..... Demos featuring plasma or copper FX
D247	PAH! SIMPLE STUFF 7 ..... Demos featuring fractals or mandels
D153	PUGGS IN SPACE ..... The original great cartoon demo GET IT!
D215	SCOOPEX CHROMIUM PLUS ..... The mighty Scoopex plus 4 more demos
D222	CRIONICS TOTAL DESTRUCTION (1 Meg) ..... Some great effects
D223	BUDBRAIN MEGADEMO 2 ..... Very popular at the recent show
D236	GOLDFIRE ULTIMATE FX ..... This group continues to improve!!
D238	ANARCHY PRESENTS DEXION PARTY DEMOS 1 ..... recent good demos
D240	CRUSADERS EUROCHART - JAN 91 ..... Now needs a disk to itself
D241	ANGEL MEGADEMO ..... Good but not mega
D242	3-D DEMOS ..... Get out your 3D glasses and CHECK THESE OUT!
D243	KEFRENS - THE WALL ..... Great intro! Good Grafix, then so, so
D377	NEWTEK DYNAMIC HI-RES SLIDESHOW (1 MEG) ..... piccys from the ads
D381	FRAXION FANTACY SLIDESHOW ..... great presentation, great piccys
D390	LIVE CORRUPTION-NAPALM DEATH SLIDESHOW ..... heavy
D393/4/5	DIFINATIVE MADONNA SLIDESHOW ..... (3 disks) 1 meg & 2 drives.
D555	BATMAN THE MOVIE ANIMATION ..... 1 meg good funny cartoon movie!
D559	MAGICIAN AND JOGGER ANIMATIONS ..... 1meg Brilliant, a must for fans!
D560	CAR & UNICYCLE ANIMATION (1Meg) ..... brill anim, a must for fans
D564	EVIL DEAD DEMO (1 Meg) ..... Get the goulies, before they get yours
D565	RGB & FOCUS (1 Meg) ..... The famous 'stretching nose ' animation!
D570/1	TRON ANIMATIONS (1 Meg 2 disks) ..... Great anim based upon the film
D572	FRANKLYN THE FLY (1 Meg) ..... Simple but affective and funny. Good
D573	TOO MUCH 3D (1 Meg) ..... The spaceship flies out of the screen
D576	IRAQ DEMO (1 MEG) ..... Great animation. Shows what may have been
D577	MORE AEROTOONS (1 MEG) ..... More of those Stealthy Animations
D578	ROBOCOP ANIMATION (1 MEG) ..... You have 5 seconds to comply! Colour Digitisation
P001/2	WALKER DEMO 1 (2 Meg 2 disks) ..... Hardly worth the effort
P002/3	WALKER DEMO 2 (2 Meg 2disks) ..... Much better than 1 Meg
P005/6/7	LOST IN SPACE (2 Meg 3 disks) ..... Brilliant animation
P012/2/3	STATION AT KHERN (2 Meg 3 disks) ..... And another
P019/20	VAUX KILLER (2.5 Meg 2 disk) ..... OK but not brill animation
P021-026	UPGRADE (1.5 Meg 2 Drives 6 yes 6 DISKS!!) ..... Multi part animation
M183	DEXION MUSIC ..... 7 pieces of some great computer music
M200/1/2	SAE AMAZING TUNES 2 (3 disks 1 Meg) ..... Superb! Showstopper!
M216/7	RAF MEGA MIX (2 disk set) ..... Good quality music mix
M226	DYNAMITE BEATS 4 ..... Another very classy music disk from MAX
M230	DEXION PARTY MUSIC AND PICCYS ..... A good disk as always
M231	CRUSADERS DOES GENISIS (1 Meg) ..... Brill, Fab, great, GET IT!!!!!
M232	ALCATRAZ MUSIC ..... Classy presentation, 3 good tracks!!
U262	A-GENE (FAMILY TREE) (1 Meg) ..... Trace your history
U267	ELECTROCAD ..... Usable demo of circuit diagram CAD tool
U289	BIORHYTHEMS (1 MEG) ..... Do you feel good to-day? This will tell you!
U294/5	MANDELBROT PACK (2 Disks set) ..... Loads of Mandel progs (1 meg)
G142	PD GAMES COMPO 3 ..... Great Pacman plus 2 others
G152	PD GAMES COMPO 9 ..... Battlemech, Bullrun (Battle Sim) and more
G155	SUBCULTURE GAME DEMO ..... 'Privateware' Level 1 of a good horizontal silky smooth, machine coded, scrolling shoot em up. If you like the game, buy from author! Address on the disk.
G159	ANTEP (1 Meg) ..... RPG also SLOTS, a good car chase game

FISH DISKS 1 to 450 ..... T-BAG DISKS 1 to 46 now in stock.
AMOS COLLECTION ..... All licenseware and selected PD now in stock!!
GLAMOUR DISKS ..... Over 50 of those naughty but nice disks available too.

OUT NOW!! PD UPDATE NO 6

This is themagazine WE wanted to stop.....But THEY wouldn't let us! A full 20 A4 pages of Tech, Tips, Readers Letters, Virus Info, FULL reviews of the latest PD (not just a list!) great articles, and this months great compition: WIN WIN WIN a colour monitor, 5 memory upgrades....(every entrant gets a £10 off an Upgrade!!) and a years subsciption to CU Amiga! If you miss it....YOU MISS OUT. NO OTHER PD COMPANY OFFERS YOU SO MUCH, FOR SO LITTLE, SO OFTEN

To get your copy simply send 50p plus a stamped self-addressed envelope, to the address below.

WE ALSO SUPPLY THE FOLLOWING...

SONY 3.5" Unbranded disks	60p each	100 for £48.00
UNBRANDED DISKS (Various manufacture)	49p each	100 for £40.00
100 cap Disk storage boxes £7.95	10 cap Library cases	£1.25
4 COLOUR DISK LABELS ..... 30 for £1.00	200 for £5.00	1000 for £15.00
NIGHT CAT DISK LABELS	15 for £1.00	100 for £5.00
Star LC10 Printer Ribbons	(Black) £3.30	(Colour) £5.75
STAR LC 24/10 Printer Ribbons (Black)		£4.95
CITIZEN SWIFT 24/120D Printer Ribbon (Black)		£4.95
DUST COVERS £2.25	MOUSE MAT	£2.75
AMIGA EXTERNAL DRIVES guaranteed.....We use 'em!		£64.95
CUMANA EXTERNAL DRIVES		£72.95
AMIGA 1/2 MEG UPGRADES		£35.00

WE NOW STOCK AN EXTENSIVE RANGE OF COMMERCIAL SOFTWARE AT SAVINGS ON RECOMMENDED PRICES, FOR EXAMPLE....

AMOS	£39.95	SAS COMBAT	£4.99	MIG 29 FULCRUM	£27.99
BATTLE COMMAND	£21.99	SPINDIZZY WORLDS	£19.99	OPERATION STEALTH	£19.99
FANTASY WORLD DIZZY	£6.99	TREASURE ISLAND DIZZY	£4.99	POWER MONGER	£24.9
HOLLYWOOD COLLECTION	£22.99	VIZ	£15.99	PRO TENNIS	£4.99
JAMES POND	£21.99	WINGS (1 MEG)	£24.99	RVF HONDA	£8.99
LEMMINGS	£19.99	BARBARIAN (ex Palace)	£9.99	SHUFFLEPACK CAFE	£4.99
MICROPROSE SOCCER	£8.99	DUNGEON QUEST	£6.99	SPEEDBALL 2	£21.99
PANG	£19.99	F-19 STEALTH FIGHTER	£24.99	TOWER OF BABEL	£5.99
PRO POWERBOAT SIM	£4.99	INDI 500	£19.99	VOODOO NIGHTMARE	£19.99
ROBOCOP 2	£19.99	KICK OFF 2 (1/2 OR MEG)	£15.99	WRATH OF THE DEMON	£24.99

'ORDERING DETAILS'

Please make cheques/PO payable to NBS, and send to:

NBS (Dept C)
132 Gunville Road
Newport, Isle of Wight
PO30 5LH

VISA Access

TELEPHONE (0983) 529594/821983 FAX (0983) 821599

All Public Domain Software....£1.25 AMOS Licenceware....£3.50 (post free)
Please remember to add 50p to total order for P&P.
All orders (up to 2kg) sent by first class mail. Please add 30p for recorded delivery.
WE APOLOGISE FOR THE UNAVOIDABLE PRICE RISE.

99p per disk — Strictly P.D. — 99p per disk

PUBLIC DOMAIN AT ITS BEST!!

STARTER PACK

Virus-Killer, top demo, 3D Pool, China Challenge, Speedbench, Moonbase, Fruit Machine, Catalogue and 10 Blank Disks.

ONLY £10.00 inc

GAMES GALORE PACK

36 Games, including Drip, Amoeba, Ping Pong, Asteroids, Diplomacy, Chess and Mazeman.

ONLY £8.00 incl

STAR TREKKERS

All New Star Trek, Trek Trivia, US Star Trek, Star Trek Animation.

ONLY £6.50 incl

GAMES PACK 2

18 Great games, such as 3D Breakout, Cribbage, Hockey and Pacman

ONLY £6.00 incl

!! BLANK DISKS 49P EACH !!

OVERSEAS ORDERS WELCOME
Extra 25p per disk for Postage.

DEMOS

D004 Adams Family
D005 Agatron Star Wars (1Mb-2 disks)
D006 Alcatraz Mega-Demo 1V (3 disks)
D007 Alf Demo
D009 Amos Games Creator Demo
D184 Annie Jones Slideshow.
D010 Anarcy Demo
D124 Arnold Schwarzenegger (2 disks)
D012 Assassin's Demo Mix V111
D013 Avenger Mega Demo
D014 Beastie Boys
D015 Budbrain Demo (2 disks)
D173 Budbrain 2
D017 Car and Unicycle Animation
D019 Cave Mega Demo
D021 Charon (1Mb - 2 disks)
D180 Cokeman/Smurf Anim
D023 Comic Strip Presents
D024 Crionics Demo
D116 Crionics Neverwhere
D026 Cult Mega Demo
D027 Darkness Mega Demo
D139 Derek and Clive Live (2 disks)
D171 Desert Island Sideshow
D031 Donald Where's Your Trousers?!?!
D034 Education Of Cool Cougar
D035 Elvira Demo
D185 Elvira Activities Disk
D132 Enterprise Leaving Dry Dock
D150 Fillit The Fish
D186 Fraxion Fantasy
D036 Fraxion Horror
D037 Fractal Flight (1 Mb)
D038 Forgotten Realms Slideshow 1
D040 Garfield Demo
D042 Ghost Pool
D170 Girls of Sport
D045 Holsten Pils Demo
D169 Home and Away
D172 Indy 500 Demo
D151 Intuition Demo
D047 Jarre Docklands Demo
D154 Jarre The Revulutions
D048 Juggler Demo
D049 Juggette Demo
D104 Kick Off 3
D050 Knight Demo (1Mb)
D128 Kylie Demo (2 disks)
D175 Kylie: Locomotion
D052 Laurel and Hardy (2 disks)
D053 Luxo Teenager
D054 Madness Demo
D168 Madonna Cartoon
D055 Madonna Demo
D164 Madonna 2 Slideshow (2 disk)
D056 Magnetic Fields
D129 Maria Whitaker
D058 Mental Hangover
D148 Mkie Tyson
D059 Miller Light Demo
D062 Monty Python (2 disks - 2 drives)
D063 Monty Python's Nudge Nudge !! (2 disks)
D162 Neighbours
D065 Newtec Demo Reel (1 Meg)
D166 Nightbreed
D067 Not Bong Again (1 Mb)
D069 Not The Nine O Clock News (2 disks)
D071 Popeye Meets The Beach Boys
D073 Predators Mega Demo (2 disks)
D074 Probe Sequence
D075 Puggs In Space
D176 Red Sector megademo (2 disks)
D078 Real Things 'Birds' Demo
D079 Real Things 'Horses' Demo
D080 Robocop Demo
D081 Rocket Ranger Demo
D187 Roger Dean slideshow
D149 Sabrina
D083 Safe Sex Demo
D130 Sam Fox (nice!)
D105 Sargon Mega Demo
D084 Sculpt 3D Animations
D117 Shadow Of The Beast
D086 Silents Slideshow (2 disks)
D087 Space Ace Demo
D177 Space Bubbles
D163 Space Chase Animation (1Meg)
D088 Space Fighter (1Mb)
D089 Star Trek Animations
D121 Star Trek Animations V17
D112 Stealthy 11 (1Mb)
D091 Sun Slideshow 3
D174 Tecnoball game demo
D092 The Run (1Mb)
D122 TomSoft Dream Pack
D093 Tomsoft Trip To Mars
D094 Trilogy Mega Demo (2 disks)
D097 Viz Slideshow
D098 Walker Demo 1 (1Mb)
D099 Walker Demo11 (1Mb)
D100 Warriors Hot Demo
D167 Yabba Dabba

UTILITIES

U041 Amibase
U005 Boot Block Champion 111
U006 Business Pack (3 disks: Wordprocessor, Spreadsheet,Database)
U007 C Manual (3 disks)
U056 DTP clip-art (2 disks)
U008 Dark Star 3
U009 Dark Star 4
U010 Dark Star 5
U012 Dope Intro Maker
U051 Future Composer
U043 Geography (Educ. 11 yrs +)
U013 Gunbuster
U062 Iconmania
U014 Intro Maker
U015 Jazz Bench
U044 Learn About Weather (Education 11 yrs +)
U042 Learn German (Basic Knowledge)
U017 Mandel Moutains
U057 Med V2.13
U050 Messydos
U058 North C
U036 Noise Tracker
U019 PageSetter Clip Art
U023 Ram Manager
U040 Sydney and Friends
U026 TV Graffix (2 disks)
U061 Workbench Fun

MUSIC

M092 Betty Boo
M003 Crusaders Bacteria
M004 Cryptoburners
M043 Danish KnowHow
M005 D-Mob Music 4 (2 disks)
M006 Depeche Mode
M007 Digital Concert 11
M008 Digital Concert 111
M009 Digital Concert 1V
M010 Digital Concert V
M011 Digital Concert V1
M106 E&L: Get up
M101 Feel the Rhythm
M012 Games Music Creator
M015 Genesis
M096 Groove in the heart
M044 Human League
M093 Iron Maiden
M042 Kim Wilde
M100 London Beat
M097 Madonna: Vogue (4 disks)
M051 Micheal Jackson: Bad
M018 Miami Vice Remix
M019 Pet Shop Boys
M107 Pet Shop Boys: Suburbia
M091 Queen: Flash (2 disks)
M104 Sam Fox sond disk
M041 Silent Sounds
M029 Van Gelis Demo (1Mb)
M030 Vision Music Master
M031 The Wall PinkFloyd
M094 Technotronic megamix
M032 Walk This Way
M0338Channel Soundtracker

GAMES

G058 2-player soccer league
G001 All New Star Trek Game (2 disk)
G102 Adventure games
G043 Arcade Games
G005 Blizzard
G039 Breakout
G006 Collosus-The Adventure Game
G038 Cribbage
G008 Eat Mine
G063 Electric Train set
G009 Flaschbier
G051 Frantic Freddy
G012 Gravattack
G013 Golden Fleece Adventure
G054 Jeoppard (1Meg)
G015 Jumpy
G016 Larn - The Adventure Game
G059 Marathon mine
G057 Marble Slide
G055 Mayhem
G052 Mech Forth
G017 Mega Games 2 (2 disk)
G040 Monopoly - Cluedo
G019 Pacman
G021 Paranoid
Go23 Pseudocop
G065 Quizmaster
G024 Return To Earth
G060 Snakepit
G025 Starfleet
G064 Star Trek (US) (2 disks)
G037 The Holy Grail
G056 The Turn
G053 Treasure Hunt
G041 Trek Trivia
G030 Wraithed One

THE MUSIC PACK:
Digital Concerts 2 to 6, plus free post and packing
£5.00!

Please add 70p for post and packing.
Send SAE for full catalogue.
Cheques/po's to:

STRICTLY P.D.

11 York Place, Brandon Hill,
Hotwells,
Bristol
BS1 5UT.

95p for over 11 orders!!

VIRUS FREE PD

Amiga Public Domain Software

BUY ANY TEN PD DISKS AT £2.00 EACH AND PICK ANOTHER **5 FREE!!!**

OVER 1300 PD DISKS AVAILABLE
PD SOFTWARE HELPLINE
THOUSANDS OF SATISFIED CUSTOMERS
OVER 100 DISKS ADDED EVERY MONTH
MOST ORDERS SENT WITHIN 24 HOURS
ALL DISKS DISTRIBUTED VIRUS FREE

PD STARTER PACK
ONLY £5.00 inc P&P

ESSENTIAL UTILITIES 1
DYNAMIC DEMO'S 3
DEMONS SLIDES 3
REFLECTIONS MUSIC
AND OUR CATALOGUE

15 PD DISKS = £20.00 inc 5 FREE
ONLY £1.00 FOR EACH SUCCESSIVE DISK. EG:
16 PD DISKS = £21.00
17 PD DISKS = £22.00
20 PD DISKS = £25.00
CALL FOR DETAILS OF DISCOUNTS ON BULK ORDERS.

OVER 1300 PD DISKS CATALOGUED

OVER 18

929 SICK 'N' SEXY
615 BEDROOM OLYMPIAD
614 SEX VIDEO
607 BRA BUSTERS
071 PARTY GAMES
778 TWISTED DREAMS
672 TRIPLE PORN SHOW
1045 PORNO MOVIES
1036 HOT GIRLS
1026 BETTA LATEX
1023 HOT GIRLS 2
1022 TOPLESS GIRLS
1008 COMPU PORN
1004 EVERY INC A LADY
1080 LIFE'S A BITCH
1084 SEXY SLIDES 1
1086 GREEN DILDO DEMO
1170 SEXY SLIDES 2
135 BEAUTIES 1
139 PLAYBOY SLIDES
215 SHOWER SHOW
216 BFPO SPEC
239 PORN SHOW 7
246 GSC PORN SHOW
1205 HORNY DOG ANIMS
1200 GIRLS GIRLS GIRLS
1196 DIRTY PICS 3
100 MORE AVAILABLE

GAMES

843 METAGALACTIC LLAMAS
1064 LETTRIX (GREAT)
1020 MASTER OF TOWN
1204 WET BEAVER TENNIS
849 THE HOLY GRAIL
850 BREAKOUT CON KIT
830 QUIZ MASTER
670 MONOPOLY
595 CAVE RUNNER
1209 WACKO IN WONDERLAND
832 AGATRON GAMES
531 BLIZZARD
530 PACMAN
525 TENNIS 1 MEG
509 PARADRIOD
1207 FRANTIC FREDDY
505 DRIP
255 FLASCHBIER
856 XENON 3 ETC
117 MORIA RPG
154 TRACK RECORD 1 MEG
534 GAMES DISK 1
1179 CHESS ETC
1184 MASTER MIND ETC

UTILITIES

941 ART OF VIRUS FREE
659 ESSENTIAL UTILS 1
1206 MANDLEBROT MAKER
567 NOISE TRACKER ETC
152 QUICK BASE
312 WORD WRIGHT
337 ULTIMATE UTILS
334 LE' COPIERS
613 202 UTILITIES
341 57 UTILITIES
1043 MVK V20
336 FULL FORCE UTILS
342 ACU UTILS 22
1208 DATABASE WIZARD
1078 ESSENTIAL UTILS 2
1099 PRO TRACKER 1.1a
1202 RSI DEMO MAKER
1146 ICON MAGIC
1180 AMIC
1159 RED DEVIL UTILS 6
1158 RED DEVIL UTILS 7
1157 EXORCIST KILLERS
1151 C - LIGHT
1156 DRIVER GENERATOR

TOP TEN

1078 ESSENTIAL UTILS
1099 PROTRACKER 1.1a
1079 TO KILL A MOLE (16)
1209 WONDERLAND
1202 RSI DEMO MAKER
659 ESSENTIAL UTILS 1
1206 1162 HOME UTILS
1117 BUDBRIAN 2
1043 M V K V.2
1064 LETTRIX

MUSIC

1081 KICK SQUAD 1 MEG
1087 GLIDESCOPE 111
1089 SONIX SYSTEMS 4
1093 HANKY PANKY
1094 IN TUITION FINLAND
1126 SOUND OF SILENTS
1154 T M N TURTLES
1155 CRUSADERS
1174 JAKES MUSIC
1181 TRUE ENERGY

FOR JUST £1.00 YOU CAN RECEIVE OUR HIGHLY PRAISED CATALOGUE DISK, GIVING DETAILS OF OVER 1000 PUBLIC DOMAIN DISKS, OR ORDER 3 OR MORE OF THE ABOVE AND RECEIVE IT FREE OF CHARGE.

EXCLUSIVE WARE
CROSSED SYSTEM
MEGA FAST SHOOT EM UP
SILKY SMOOTH SCROLLING
DIGITIZED SFX & SPEECH
MULTIPLE WEAPONS AND MORE.
EXCLUSIVE TO US
ONLY £3.99 inc P&P
CROSSED SYSTEM IS NOT PD

DO THE BART MAN
A 3 DISK VERSION OF THE NO.1 HIT SINGLE
ONLY £3.00
inc P&P

PROTRACKER COLLECTION.
Includes protracker V1.1a and 9 great instrument disks 10 disks, **ONLY £7.95** inc

VISA

3 DISKS OF CLIP-ART NOW ONLY £3.00. ALMOST 400 PICTURES

Access

Catalogue Disk Available at £1.00 sent FREE with all orders

Send cheque, or Postal order to:

VIRUS FREE PD (Dept CU04) 23 Elborough Rd, Moredon, Swindon, Wilts, SN2 2LS, ENGLAND.

Tel: 0793 512321 Fax: 0793 512075

ALL PRICES INCLUDE P&P IN UK. MINIMUM ORDER OF 3 DISKS, OVER SEAS ORDERS WELCOME, BUT PLEASE SEND EURO CHEQUE OR BANKERS DRAFT WITH ORDER. PLEASE ADD £3.00 TOWARDS P&P.

A BIT ON THE SIDE

PUBLIC DOMAIN SOFTWARE
8 THOROLD PLACE
KIRK SANDALL
DONCASTER DN3 1NU

FAX : 0302 887332
TEL : 0302 887332

ACCESS/VISA WELCOME

We are devoted only to the AMIGA and can offer you the following:
* ALL disks used are top quality branded disks and are virus-free.
* ALL postage used is first-class, same day despatch.
* NO hidden costs, no minimum order, NO commitment.
* Only £1.75 per disk.
* Nearly 950 titles and over 1800 members are now in ABOTS.
* Our monthly updated catalogue disk which is auto-booting (no messing about with workbench) contains full list and descriptions, 2 demos and a PD game. Competition and special pack offers also on catalogue disk.

OFFER A	OFFER B	OFFER C
CATALOGUE DISK PLUS FREE MEMBERSHIP PRICE £1.75	CATALOGUE DISK PLUS 5 DISKS CONTAINING DEMOS UTILITIES, GAMES + MUSIC. FREE MEMBERSHIP. ALL 6 DISKS PRICE £9.00	AS OFFER B BUT FOR 1 MEG AMIGA OWNERS....AGAIN ALL 6 DISKS PRICE £9.00

NEW ! ! ! AMIGA JUNIOR PD CLUB AMIGA NEW ! ! !

Over the last few months we have wondered how parents felt about their children and indeed themselves joining a PD library and possibly receiving unsuitable material... ie Glamour Pics/Offensive language etc... so we decided to set up a subsiduary club where all the disks have been carefully vetted as suitable for all. It is simply going to be called THE JUNIOR PD CLUB and is for any age although the club will be orientated towards the younger end. We have specially compiled a catalogue containing about 2OO PD titles, 2 demos and a PD game. We also have some Pens and Badges with the club name on them, we will send a Pen FREE to all new members. For the under 16s we will send a Pen and Badge FREE of charge.

What we have to offer is the following:
* Only top quality branded disks used.
* Again no commitment, No minimum order.
* First-class postage/same day despatch.
* All disks £1.75 each.

We have the following joining offers:

OFFER A	OFFER B
CATALOGUE DISK PLUS FREE MEMBERSHIP PLUS FREE PEN AND BADGE PRICE £1.75	CATALOGUE DISK + 5 EXTRA DISKS CONTAINING DEMOS, GAMES & ANIMATIONS + FREE PEN AND BADGE PRICE £9.00

I would like to join ABOTS PD Library and would like to order:
( ) OFFER A ( ) OFFER B ( ) OFFER C
Please make all cheques payable to A BIT ON THE SIDE. Thanks.

I would like to join THE JUNIOR PD CLUB and would like to order:
( ) OFFER A ( ) OFFER B
Please make cheques payable to JUNIOR PD CLUB. Thanks.

MR/MRS/MISS/MS :

ADDRESS :

POSTCODE :

PLEASE PRINT ABOVE INFORMATION CLEARLY AND SEND ALL CHEQUES/POSTAL ORDERS TO :
8 THOROLD PLACE, KIRK SANDALL, DONCASTER, DN3 1NU.

17 BIT SOFTWARE

PO BOX 97 WAKEFIELD WEST YORKSHIRE WF1 1XX
TEL: (0924) 366982 FAX: (0924) 366982

17 BIT SOFTWARE ARE ONE OF THE FOREMOST SUPPLIERS OF PUBLIC DOMAIN SOFTWARE, LISTED BELOW ARE 5 NEW PACKS CAREFULLY SELECTED FROM OUR VAST RANGE OF PD DISKS. WE STOCK WELL OVER A 1,000 DISKS AND HAVE THE PRIVILEGE OF BEING ONE OF THE OFFICIAL, AMOS PD SUPPLIERS, MEMORISE THE PHONE NUMBER AND ADDRESS ABOVE BECAUSE 17 BIT ARE PROBABLY THE ONLY PD LIBRARY YOU WILL EVER NEED!!!

NAUGHTY BUT NICE

Another selection of artistic lovelies to tantalise the most ardant of males. Features some excellent digitizing, and also a classic funny sample disk.

5 DISKS FOR
£4.99
THATS LESS THAN £1 PER DISK

SONIX MUSIC PACK

These disks can be used on there own or in conjunction with Sonix to produce some excellent pieces of music, they feature scores and instruments.

5 DISKS FOR ONLY
£4.99
THATS LESS THAN £1 PER DISK

STAR TREK PACK

Yes it's here the pack that all you trekkies have been waiting for, 2 full 2 disk Star Trek games, plus a superb one meg animation of the Enterprise leaving the dock.

5 DISKS FOR ONLY
£4.99
THATS LESS THAN £1 PER DISK

GAMES PACK 2

Some of the finest PD games available all cramed onto 5 superb value for money disks, from arcade to puzzle there all here, also features Battleforce (R.P.G)

5 DISKS FOR
£4.99
THATS LESS THAN £1 PER DISK

POP STAR PACK

There may be some of your favourite artists on these excellent disks, featuring amongst others Madonna, Sam Fox and also Kim Wilde

5 DISKS FOR
£4.99
THAT SLESS THAN £1 PER DISK

17 BIT TOP TEN

NO1 861 Light cycles (1 meg)
NO2 855 Neighbours slideshow
NO3 852 Ghostbusters anim (brill)
NO4 Madonna (Nude)
NO5 842, 843, 844 Amazing tunes 2 three stunning music disks
NO6 837 Games Galore vol 5
NO7 832 Horizon sleeping bag
NO8 828, 829 Vanilia Ice demo
NO9 821 Iraq demo (fun disk)
NO10 820 Budbrain 2 (awesome)

As well as the above packs we also stock **Fish disks up to 430,** Amicus Amigan, and T-bag disks. Packs are still available from previous adverts which include

QS3+CD POPULAR STARTER PACK ONLY £4.99
CLASSICAL MUSIC PACK ONLY £3.99
ADULT PACK 1 ONLY £7.99
ASTRONOMY PACK + CD ONLY £4.99

Single disks are only £1.50 and the legendary 17 Bit Update is still only a pound and now features a 16 page complimentary magazine packed with news and reviews of all the latest PD and software + special offers only available to members. A five issue subscription is only £4.99. Order yours today.

We accept all major credit cards (SWITCH, ACCESS, VISA)
Telephone lines are open 9.00 to 8.00 Mon to Thurs, and 9.00 to 5.00 Fri to Sat. Make Cheques & POs payable to: 17 BIT.

STOP PRESS

Zydec Micro - switched mouse available at ONLY £14.95

This is a precision instrument and is a direct replacement for your Commodore mouse. You would have to be foolish not ot take advantage of this offer, comes complete with 17 Bit latest disk magazine as well.

WE ARE ALSO THE ONLY DISTRIBUTORS OF NEWSFLASH (COMPILED BY M BROWN) 17 BIT THAT BIT BETTER

DEMOS

Listen to the strange tale of Grab-A-Mate Computer Dating Agency. From A.R.C. PD comes the Computer Fantasy Part 1. An intriguing story with lots of appalling puns, which catches your imagination with mystery and romance. What is it all about? Fear of women? Loneliness? The ripping yarn is to be continued. Watch this space.

From NBS (G199) comes the game of Seven Tiles, which bears some resemblance to Speedball, but not much. This game boasts of having no special rules - you just have to shoot the ball into the opponent's goal. The players look like orange and green ants who play the age-old game of flicking bogeys at each other. Fairly amusing with commendable music and graphics.

For enthusiasts of the classic Hobbit adventures, the Istari Tolkein Slideshow from ABOTS is splendid viewing. Taken from the Tolkein calendar 1990 by Ted Naismith, this disk has adventure-style music and subtle use of colours. Olde Worlde fantasy Gothic days of yore.

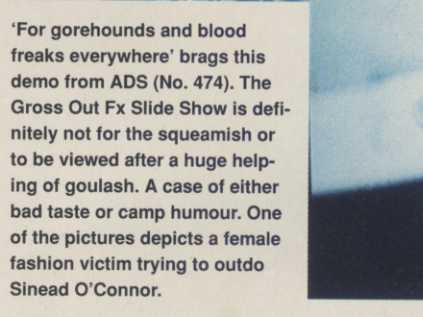
PD TOP TEN

A-Animation S-Sound U-Utility G-Game M-Miscellaneous

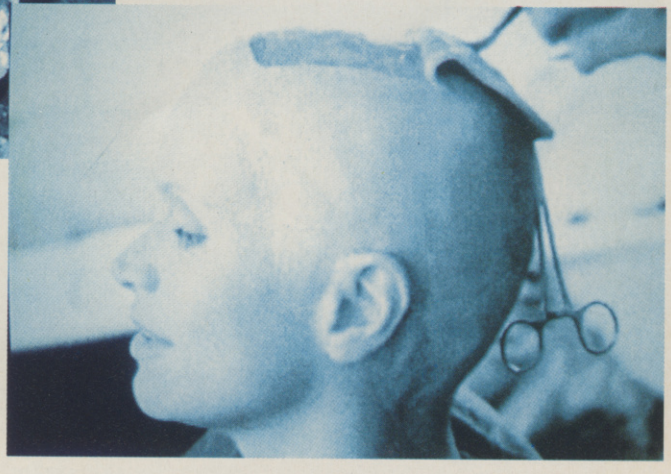
1 Star Trek Megademo - 2 disks, 1 meg A
2 Batman the Movie - 1 meg A
3 Amazing Tunes II - 3 disks, 1 meg S
4 Chaos Rock - 1 meg M
5 Learn and Play - 2 disks E
6 Budbrain Megademo II - M
7 Treasure Island G
8 Nighthoughts - 1 meg M
9 Iraqi Demo A
10 Probe Demo A

Compiled by ABOTS

A moment of humour and surrealism now. And why not? A.R.C. proudly announce The Juggling Amiga. A humanised Amiga keyboard with red boots which can juggle four balls. Wow!



'For gorehounds and blood freaks everywhere' brags this demo from ADS (No. 474). The Gross Out Fx Slide Show is definitely not for the squeamish or to be viewed after a huge helping of goulash. A case of either bad taste or camp humour. One of the pictures depicts a female fashion victim trying to outdo Sinead O'Connor.



Castle Software

VISA Access

NOW TAKEN

2 WILLIAM CLOWES ST.
BURSLEM
STOKE-ON-TRENT
ST6 3AP
TEL : 0782 575043

SALE

AMIGA SPECIALS

Power Monger.....19.99
Torvak the warrior.....16.99
Gods.....16.99
Team Yankee.....19.99
Battle Command.....16.99
Eswat.....16.99
Off Road Racer.....16.99
Golden Axe.....16.99
ATF 2.....16.99
Lemmings.....16.99
Elvira.....16.99
Prince Of Persia.....17.99
Postman Pat.....7.99
MUDS.....16.99
Duck Tales.....16.99
Ninja Remix.....16.99
Voodoo Knightmare...16.99
Kick Boxing.....16.99
Zombie.....14.99
Wolf Pack.....19.99
Dugeon Master.....19.99
Chaos Strikes Back....19.99
Supremacy.....19.99
Ferari Formula 1.....7.99
F18 Interceptor.....7.99
Bards Tale.....7.99

SALE

AMIGA SPECIALS

ARKANIOD 2
£6.99

GLF GOLF
£7.99

Fast Food Dizzy
£6.99

BMX SIMULATOR
£4.99

FRUIT MACHINE SIM
£6.99

ITALIA 1990
£4.99

Treasure Island Dizzy
£6.99

FALCON
£19.99

SALE

AMIGA SPECIALS

Z Out.....16.99
AMOS.....34.99
Toyota Celica.....16.99
Sly Spy.....16.99
Hound Of the Shadow..7.99
Powerdrome.....7.99
Life & Death 2.....19.99
Colditz.....16.99
Feudal Lords.....16.99
Star Control.....16.99
Team Suzuki.....16.99
Judge Dredd.....16.99
Mighty Bombjack.....16.99
Harpoon (1meg).....19.99
Tournament Golf.....16.99
Revelation.....14.99
Obitus.....24.99
Speedball 2.....16.99
Dragon Wars.....19.99
4D Boxing.....16.99
Botics.....14.99
Billy The Kid.....16.99
Midwinter 2.....19.99
Night Shift.....16.99
Predator 2.....16.99
Monkey Island.....16.99
Turrican 2.....16.99

SALE

AMIGA SPECIALS

JET
£14.99

BSS Jane Seymour
£14.99

Super Hang On
£6.99

World Class Leadershow £7.99

Virus Killer
£6.99

Final Whistle
£11.99

4TH 'N' INCHES
£9.99

Little Puff
£6.99

SALE

AMIGA SPECIALS

Indianapolis 500.....17.99
Wonderland.....19.99
Gauntlet 3.....16.99
Toki.....16.99
Narc.....16.99
Robocop 2.....16.99
Chase HQ 2.....16.99
Total Recall.....16.99
F19 Stealth.....19.99
M1 Tank Platoon.....19.99
Leander.....P.O.A
The Killing Cloud.....16.99
R Type 2.....16.99
Super cars 2.....16.99
Agony.....P.O.A
F15 Strkie Eagle 2.....19.99
Battle Chess 2.....17.99
Legend Of Feargail....19.99
Last Ninja 3.....16.99
Warlock The Avenger.16.99
Railroad Tycoon.....19.99
ViZ.....14.99
Cybercon 111.....16.99
Jupiters Masterdrive...16.99
Armour - Geddon.....16.99

SALE

AMIGA SPECIALS

AFTER BURNER
£7.99

LAST NINJA 2
£7.99

R TYPE
£7.99

GUANTLET 2
£7.99

MOONWALKER
£7.99

AXELS MAGIC HAMMER £7.99

ROAD BLASTERS
£7.99

VIGILANTE
£7.99

SALE TIME AT CASTLE SOFTWARE - CAN YOU AFFORD TO MISS THESE.

ALL ORDERS SENT FIRST POST, POSTAGE AND PACKING UNDER £7 - 75p, OVER £7 POSTAGE AND PACKING IS FREE!

IN STOCK ITEMS DESPATCHED BY RETURN

SOME ITEMS MIGHT NOT BE RELEASED YET

SALE

AMIGA SPECIALS

QUATTRO ARCADE
Pro Power, Nitro Boost, SAS Combat, Pub Triva.
All 4 games
ONLY £9.99

Quattro Sport
BMX Simulator, Pro Tennis Sim, Italia 90, Advanced Ski Sim.
All 4 Games
ONLY £9.99

JOYSTICKS
CHEETAH.....£7.99
QUICKJOY JETFIGHTER £14.99
QUICKJOY 2 TURBO£11.99
QUICKJOY JUNIOR...£6.99
QUICKSHOT 2 TURBO £11.99
MEGABOARD.....£22.99
QUICKSHOT 5 SUP BOARD.....£17.95

AMIGA MASTER SOUND
RRP **£39.95**
OUR PRICE **£29.99**

JET
RRP **£49.99**
OUR PRICE **£14.99**
Excellent Flight Sim

POWERDROME
£7.99

SALE

AMIGA SPECIALS

Battle Squadron....9.99
Rally Cross.....7.99
Conqueror.....9.99
X Out.....9.99
Test Drive.....9.99
Times of Lore.....9.99
Tusker.....7.99
Grand Prix Circuit .9.99
Super Monaco GP16.99
Hard Driven 2.....16.99
Rick Dangerous....9.99
Fruit Machine Sim.6.99
Destroyer.....7.99
Chronoquest.....9.99
Chronoquest 2.....9.99
Tower of Babel.....7.99
Warp.....3.99
Typhoon Thompson4.99
Corporation.....17.99
Flimbos Quest....17.99
Final Battle.....9.99
Mig 29 Fulcrum...24.99

SALE

AMIGA HARDWARE

NAKSHA MOUSE
'BEST ON THE MARKET'
RRP **£49.95**
OUR PRICE **£32.95**

10 BLANK DISKS PLUS LABELS GO ON TREAT YOURSELF.
ONLY £6.99

STOP PRESS
A.M.O.S
RRP **£49.95**
ONLY **£34.95**

1/2 MEG UPGRADE WITH CLOCK
LAST FEW **£39.95**
PLUS **£2.00** P&P

TEST DRIVE
RRP **£29.99**
OUR PRICE
£9.99

SALE

SALE

Please send me the following titles :-

Title	AMIGA	AMOUNT
	P&P (if applicable)	
	Total Amount	

CU 04

Name : .....

Address : .....

.....

.....

.....

.....

Telephone No : .....

SALE

OUT OF THIS WORLD!

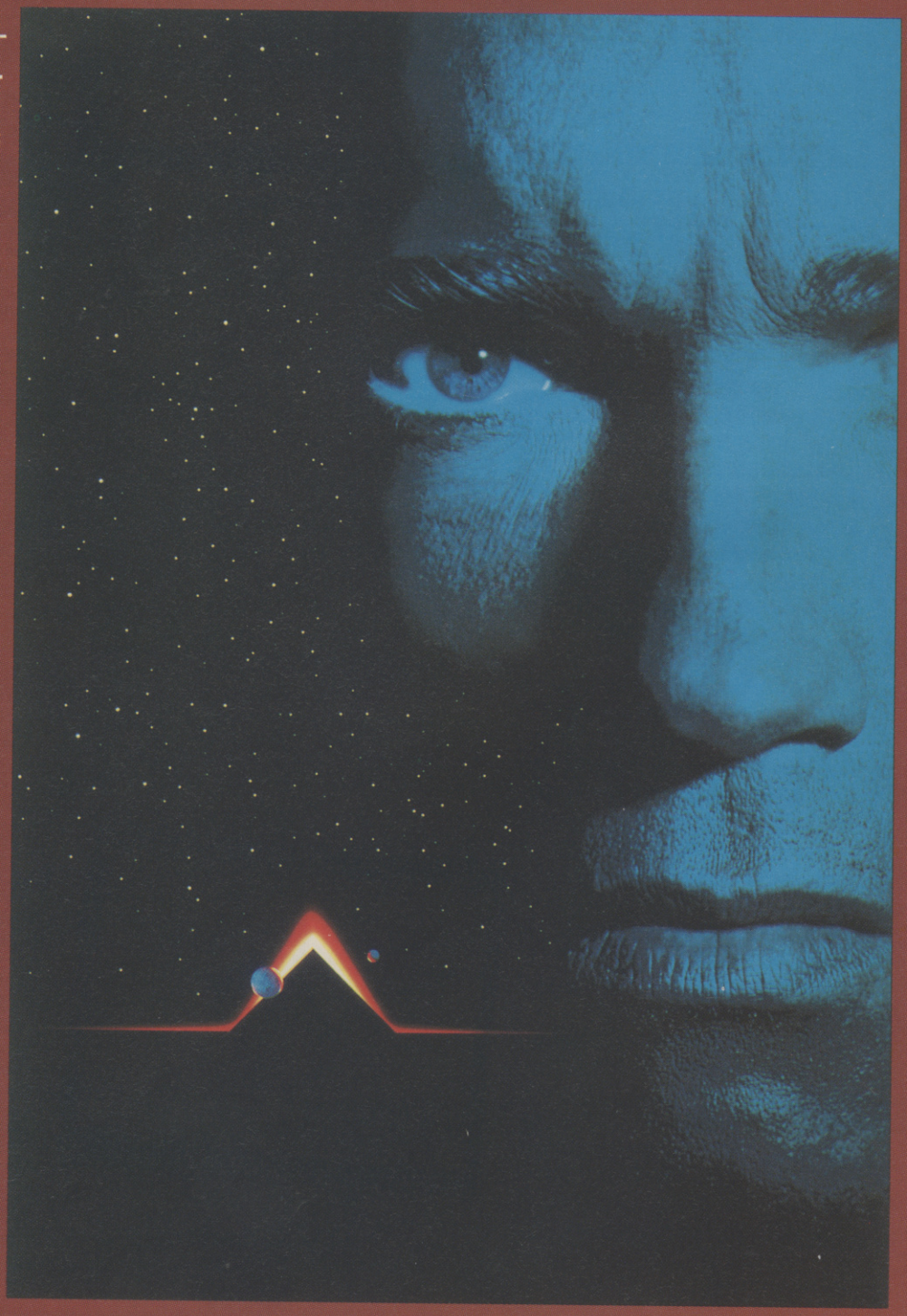
FIVE COPIES OF THE **TOTAL RECALL** VIDEO UP FOR GRABS!

This is the chance that you have all been waiting for. A once in a lifetime offer to win five amazing videos of the film starring that mountain of muscle, Arnold Swarzenegger. 'They stole his mind, now he wants it back.' No wisecracks, please. See the video and find out if Arnie gets cerebral.

All you have to do is answer the following mind-blowingly simple question. In the film, Douglas Quaid (Swarzenegger), discovers that he is really a top secret agent on Mars. Name the villainous tyrant who rules this planet. So on your marks, and send your answer to:-

Total Recall
Competition,
CU Amiga
Priory Court
30-32 Farringdon Road
London EC1 3 AU

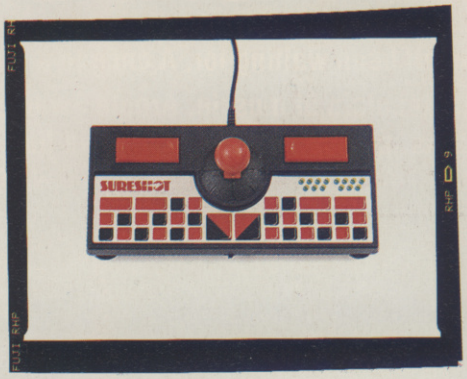
Closing date: 26 April 1991



Not open to employees of EMAP Images or any company involved in the production and distribution of CU Amiga or Ocean Software. Also, any entries received after the compo's closing date will be re-routed to Mars.

WIGGLE IT

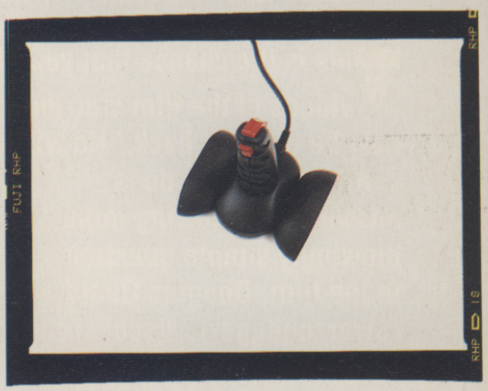
There's nothing like a joystick review to trigger the double entendre trap. All those short sticks with bumpy tops could turn anyone into Finbar Saunders. But without a joystick most arcade games are as exciting as Porsche without a steering wheel. And few things are more personal than your choice of stick. What kind of a response do you want? And do you want extras such as auto-fire? If so, what kind? All of this makes joystick reviewing one of the most feared jobs in computer journalism. Until the International Organisation For Joystick Standards establishes a test centre, there can be no truly objective method of evaluation. However, hard facts can help your choice. What's the stick's size and general layout? How long is its cord? The action can also be reported with considerable accuracy. And let's not ignore the aesthetics. One of the sticks we looked at was almost too ugly to place near an Amiga! Finally, there's the road test. How does each stick shape up to three distinct types of game (see box), each of which makes specific demands? In an ideal world one stick would win in all categories but that's probably an impossible dream. So in the hope of discovering an almost perfect joystick, let's power up the first program and plug in that nine pin connector... And don't let me hear one 'Fnarr, fnarr.' Okay!



COMMAND MODULE
Sureshot £17.95

Resembling a rigid plastic, kids' pencil case with a short shafted, knobby handled stick, the Command Module is the biggest joystick on test, though the hollow sound of its base indicates that its size is primarily cosmetic. Six sticker feet ensure stability on a table top: this is not a model for hand holding! The twin fire buttons are similarly oversize letting you really pound away. The stick has a fairly short travel. There's a small autofire switch on the near side of the base; not the ideal position if you want to change mode during play. But the worst thing about the Command Module is the silver trim which even a five-year-old might tear off in disgust. At least its cord is a reasonable 137cms.

The stubby stick is best suited to jerking around rapidly rather than gliding movements. All the same it proved precise enough for *R-Type* and the large fire buttons were good for frantic firing, though one seemed to fail occasionally. Auto-fire is eccentric, working continuously when a button is pressed but interrupted momentarily by stick movements. *World Championship Soccer* manouevres were fast but not particularly smooth. Surprisingly for such a short stick, a fair degree of speed was possible with *Fiendish Freddy* but it was hard work. Despite the alarming rattling, amplified by the hollow base, construction seemed fairly solid.



CONVERTA
Krackin £9.99

This multi-purpose, hand-held and table top stick must have seemed a good idea on paper. Unfortunately the method of achieving its chameleon change doesn't work. The short, contoured grip, which is rather too small for the average hand, protrudes from a baked potato sized base, the bottom of which hinges out so that it can be used on a flat surface. Unfortunately the polypropelene hinges offer too much resistance for the unit to fold up properly and its puny, suction cup feet won't hold it closed or flat on a table for that matter. At least its 150 cms cord is generous.

Then, just when it looked like there wouldn't be anything good to say about this bizarre innovation, its tiny fire buttons, both mounted on the handle, prove just right for R-Type rapid firing. The stick's extremely short travel also made Soccer an odd experience, especially in hand held mode. The best technique seemed to be moving the base and the stick against each other. This gave a real sense of action but clasping it tight for a game left me with cramps in my left hand. The same two-handed approach worked for Freddy, but the Converta's far from ideal for joystick jiggling because of the lack of positive feedback.

FLASHFIRE
Krackin £9.99

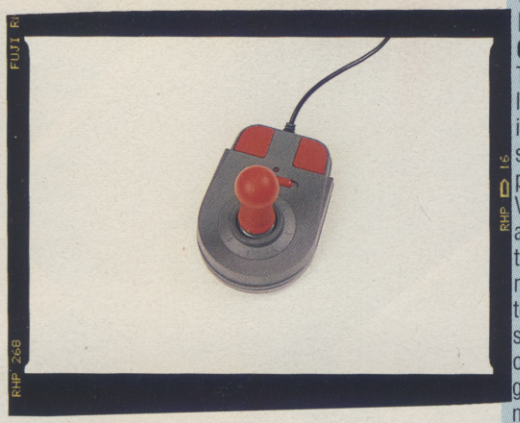
This red and black stick with its good sized grip and reasonable base with excellent suction cups looks fairly anonymous. The placing of its base fire button to the left of the stick makes it tricky for left handers though. At least it's supplemented by two triggers on the stick itself, though these are too stiff compared with the looser, more responsive one on the base. The stick feels rather stiff but not unpleasantly so, with good centring and positive clicks from the microswitches. And though length isn't everything, the 95 cm cord is well on the short side and its plug looks insubstantial.

The different response of the fire buttons was particularly noticeable with R-Type. The grip triggers were too stiff for comfort while the one on the base was much better balanced but its placing was ergonomically 'orrid. The stick has sufficient inertia for accurate positioning but not so much resistance that movement is tricky. It proved pleasant for *Soccer* but again the handle buttons were too stiff for accuately timed tackles or passes. The big, healthy grip and nice movement made life easy in *Freddy*.

PROF 9000 DE LUXE
Suzo £16.95

Another rather anonymous black and red number but at least it looks solid. The base is a little large and chunky for hand-held use and its four suckers are too springy to do the job properly. The skinny stick's feel is easy but with a very short travel. However, it's nicely sprung and the fire button on top of it falls pleasantly under the thumb. At the front corners of the base are two more buttons with a similar feel. Depressing and rotating the left hand one changes the rate of autofire. Oddly, you can't have the base and stick buttons active at the same time; there's a selector switch on the bottom. The 140 cm cord is fairly generous.

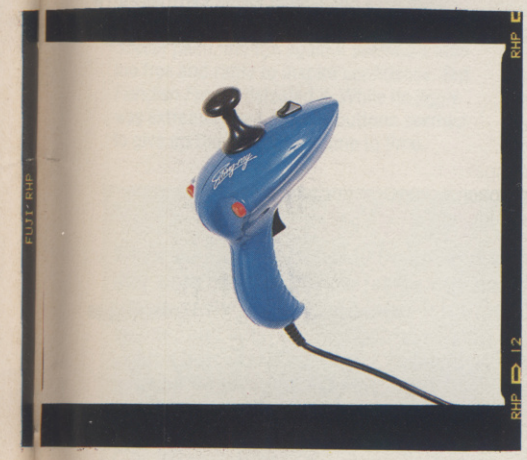
With *R-Type*, the inability to use all the buttons simultaneously was irritating. However turning up auto-fire resulted in a steady stream of missiles, allowing me to concentrate on manouevres. Here the stick's response proved extremely well balanced. The Prof's easy motion also suited *Soccer* but the short travel seemed to fall very easily into the horizontal, diagonal and vertical positions. While this may be useful with certain games, it wasn't fluid enough for footie. The short travel also counted against it in *Freddy*, concentrating the wiggle action on the wrist rather than allowing me to put some shoulder action into it.



TURBO PRO
Quick Gun £12.95

Classier looking than most of the sticks under review, the Turbo Pro also has a handle that would make a nun blush. It's short, red and rather rude! However the grey, stylishly rounded base sits happily in the hand and the stick has a nicely balanced action with a positive, sturdy feel. It's a little large for handheld play though and doesn't have suction cups but small pads which tend to slide around the tabletop. The fire buttons, on either side of the base are fairly stiffly sprung but very accurate. Below them is a long, slider switch for the autofire, with an LED to indicate if it's on which is a sensible touch. The cord is a rather measly 122cm.

With *R-Type* the soft-touch fire buttons lacked the tactile feedback necessary for building up fast firing speeds but the auto-fire is nicely timed and helped achieve some good scores. Stick action was well balanced too. While a little more movement in the stick might have been nice for *Soccer*, its solid feel encouraged me to really let rip with the wrist action and the buttons behaved accurately. For *Freddy* it was wonderful; fast and just about large enough for furious jiggling. And again the fire buttons' sensitivity ensured accurate timing.



STING-RAY
Logic 3 £14.95

A dramatic blue, handheld stick, styled somewhere between a snub-nosed laser gun and an American car of the fifties, this one is certainly different. There's a single trigger, built into the curved handle which sits comfortably in the palm. The other hand controls the tiny stick which has an easy but very short travel and good centring. Towards the front is a slide switch for auto-fire. The whole thing's completed with a lengthy 175 cm of cable.

While this design's suited to either left or right hand use it's ideal for neither. I'm right handed so that's the one I'd use to hold a pistol. However that leaves me moving the stick with my left. But if I used my right hand for the stick with *R-Type* I got cramp in my fast firing left forefinger! Using autofire helped alleviate this, though it's not the fastest I found. The short stick did nothing for manouevres though. The trigger helped achieve well-timed tackles in *Soccer* but the stubby stick transformed would-be graceful turns into somewhat steppy revolutions. I expected it to be similarly unsuited to *Freddy*'s joystick jiggle but its easy action made it a fast mover.

JOYSTICK OF THE MONTH

CHALLENGER INFRA-RED
Contriver £34.99

This table-top joystick from Contriver looks the business. Its sleek styling made it stand out instantly from all the other joysticks we examined; it wouldn't look out of place on the coffee table next to a copy of Vogue or The Face. The handle grip can accomodate almost any size of hand, and the four suction cups on the base of the machine provide effective stability no matter how much pounding the stick is subjected to during play. There's a choice of fire buttons – two located on the hand grip for the thumb and forefinger and four more on the top of the plastic body. These are positioned to accommodate both right and left-handed players with two buttons on either side. All are responsive and issue positive clicks when depressed. As standard, there's also an autofire switch and a sliding control for adjusting the rate of fire; both highly useful. The joystick's well-sprung with average travel between the microswitches which provides a responsive feel when in use.

The Challenger is also an infra-red joystick and, as such, is battery operated. A small reception unit with a 160cm cord plugs into the usual joystick ports at the back of the Amiga with a small transmitter concealed as an integral part of the main joystick. This gives an extra 6ft on top of the cord length and can operate inside a 45° reception area. Initially, I thought this might be slightly restricting, but in practice the joystick worked perfectly with no interuption of the signal.

The Challenger not only looks good, but it also plays like a dream. The many attack waves and network of tunnels in *R-Type* proved a doddle, and the stick proved to be equally responsive and manouevrable when having a kick around with

Championship Soccer. Even fast-action *Fiendish Freddy*, which normally proves the undoing of many a joystick, put up little resistance.

In all, a first rate joystick, easy to use and extremely portable.

HANDS ON EXPERIENCE

MULTI DPI MOUSE

- 9-25 Pin Adaptor
- 3½"-5¼" Disks
- Mouse Pocket
- Mouse Pad
- Variable Dpi from 100-800 Dpi
- Hardware switchable between PC mode & Microsoft mode
- Micro switch buttons
- Compatible with IBM·PC·XT·AT and Compatibles
- 1 Year Guarantee

CHALLENGER JOYSTICK

Ergonomically designed handgrip

Auto-fire with adjustable shooting speed

Micro switches for durability

Suitable for left or right hand players

6ft Operating distance (Infra red models)

45 Degree reception (Infra red models)

Available in Grey or Clear

Cable joystick model for Amiga · Atari

Infra red model for Amiga · Atari C64/128·MSX·NEC·Sharp X1·Fujitsu

The only infra red joystick for Sega Mega Drive

Infra red joystick requires one 9v PP3 battery

FIVE IN ONE MOUSE

- Compatible with Amiga · Atari ST
- Commodore PC-III Series
- Amstrad PC
- Schnieder Euro PC + AT286 Machines
- 220 Dpi resolution
- Tracking speed 350mm/Sec.
- Microswitch buttons
- Mouse Pocket
- Mouse Pad
- 1 Year Guarantee

CONTRIVER europe ltd

FIVE IN ONE MOUSE

Contriver products are available from main dealers

Telephone 0280 822803/4 • Fax 0280 822805

WIGGLE IT

STAR PROBE
Cheetah £14.99

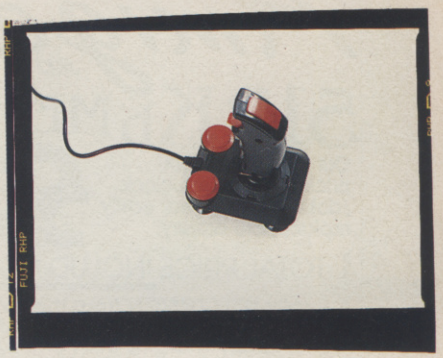
As chunky as a Yorkie, with no fewer than four fire buttons and an auto-fire switch, veteran stick specialist Cheetah's Star Probe is intended for table top use. The fair sized pistol grip is comfortable, in my medium sized hands at least, with its two fire buttons falling under the thumb and forefinger. The auto-fire switch lies between the two base fire buttons, so it's easy to change during a game. There's a feeling of slackness about the stick though and one of the trigger buttons rattled rather alarmingly. The cord is a reasonable 125 cm.

Though the Star Probe looks top-heavy and its action seems rather free, it proved fine for *R-Type*, though some may prefer a little more resistance. Unusually the auto-fire blasts away at a fantastic pace if you leave the buttons alone but pressing them stops it. This was ideal for *R-Type* where you alternate between fast fire and storing energy for big blasts. The chunky handle and easy movement came into their acrobatic own on the *Soccer* pitch, though again it seemed a little too free and rattly to inspire confidence. But *Fiendish Freddy* defeated it. While its jiggle was extremely fast, the fire buttons seemed to give up the ghost from time to time.

ZOOMER
RC Simulation £57.95

Unlike any of the other sticks, the Zoomer yoke is intended for simulation specialists. Looking like it might have emerged from a plane, though also suitable where handlebars or even a steering wheel is required, it's a hefty piece of kit, 30 cm tall and almost the same across the yoke. The handle itself has reasonable sideways rotation but the vertical axis is considerably less mobile. There are fire buttons on top of each arm of the yoke which have a decidedly soft feel. On the base is a knob to control the rate of auto-fire. There are four suckers to keep everything stable; it might take a bit of spit to encourage them. The cable is almost 300 cms, meaning you can almost sit in the next room while playing!

Hardly surprisingly the Zoomer proved totally unsuitable for the rigours of *R-Type*, foul for football and didn't even submit it to the *Big Top* torture. I've always felt that driving games were badly served by a normal controller. There's no similarity between moving a vertical stick sideways and turning a wheel or handlebars. So I saddled up for Mindscape's motorcycle game, *The Ultimate Ride*, with the Zoomer. Its strong inertia helped me keep on the track, making doing the ton much simpler and more believable. If you mainly play arcade games the Zoomer's cost can't be justified, but if you're a sucker for flight, car or bike simulations it certainly adds a new dimension.



TURBO BLASTER
Computek £10.95

A small-ish rectangular base with suckers makes the Turbo Blaster suitable for table or hand-held use (providing your hands aren't too tiny). But the short, 122 cm cable means you can't stray far from your computer. There are fire buttons on either side of the base and at the top and front of the pistol grip, which is comfortably contoured. The stick's travel is about average and positive, with definite clicks from the micro-switches. The base is marked with compass points on the diagonals. There's no auto-fire.

With *R-Type* the stick's resistance seemed well balanced, though a fraction more travel might have made life even easier. The fire buttons are slightly rattly and not precise enough either. While that big grip gave a lot of leverage for making sweeping *Soccer* maouevres, once again its movement seemed too short for really instinctive play, making accurate positioning tricky. The soft action and big handle were at home in *Freddy's Big Top* though. However I'm not sure how long it would last if subjected to jiggling for hours on end.

JOYSTICK COMPO

When we broke the news to Contriver that their stick had won the supreme accolade of being named the CU 'Joystick of the Month', they were quite rightly overcome with emotion. To celebrate such auspicious an occasion, they've stumped up the readies for 10 superb prizes of their brand new infra-red Challenger joystick (see review). It really is a first class stick. If you'd like to get your mitts on one, and a smashing Contriver t-shirt into the bargain, all you have to do is match up the right answers to the three questions printed below and send your answers on a postcard to: CU Amiga, Priory Court, 30-32 Farringdon Lane, London, EC1R 3AU. All entries must be received by 1st May, 1991.

1. What game topped the Amiga charts last Christmas?

A. Teenage Mutant Hero Turtles
B. Powermonger
C. Dick Tracy

2. How many Amigas have been sold in the UK?

A. Over 500,000
B. What's an Amiga?
C. Not many

3. Which athlete gave his name to a series of joystick-wrecking games?

A. Daley Thompson
B. Linford Christie
C. Eric Bristow

Amiga 500

NEW ULTRA-LOW NOISE DESIGN

512Kb MEMORY With 2 Years Warranty

Our Incredible TOTAL price includes the clock /date chip & 5 year easily replaceable battery.

£33.95

! TOTAL PRICE INCLUDING POSTAGE AND VAT !

A totally NEW DESIGN from the makers of Britain's best selling Amiga expansion board. The AMRAM513 is smaller, and has higher safety margins than any other product. What's more it is designed to accept a further 1Mb low cost USER Upgrade. With a TWO year guarantee from Britain's long established memory board specialists, who would consider anything else?

Amiga Price Breakthrough

Brand New Production A500 with FREE Modulator our A500 price only **£299.99**

Showroom price Includes V.A.T. Securicor extra

Small surcharge if paid by Credit Card

Amiga 3.5" Drives

With all the extra features you need:-

- Thru' Port
- Memory Saver Switch
- Extra long lead

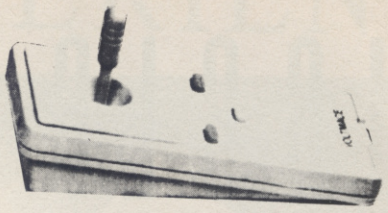
£53.95

INCLUDING POSTAGE & VAT

9am - 5.30pm Mon - Sat

We take VISA, ACCESS, SWITCH & STYLE Cards.

Inpholink Ltd. Front St. West, BEDLINGTON, Northumberland NE22 5UB ~ Order Line (0670) 827480



DELTA 3A ANALOGUE JOYSTICK

NOW FOR DOMARKS MIG-29 FULCRUM

The list of programs that will run analogue joysticks, grows at an increasing pace; Flight Sim 11, F19 and now DOMARK MIG-29 FULCRUM and even PD software AIRWARS. Coming soon F15 EAGLE 11 from MICROPROSE. Several other major software companies have analogue joysticks in their arsenals ready for future inclusion in software. Now that analogue joystick owners are numbered in their thousands no one can afford to leave out routines in relevant software.

DELTA 3A JOYSTICK (ANALOGUE)	£14.95
DELTABASE A YOKE JOYSTICK (ANALOGUE)	£29.95
DELTA 3S SWITCHED JOYSTICK (HAND HELD)	£14.95
AMI - CAT MOUSE ELIMINATOR JOYSTICK	£29.95
F19 STEALTH FIGHTER	£29.95
MIG 29 FULCRUM	£31.95
FLIGHT SIM 11 (SUB LOGIC)	£29.95
SCENERY DISCS (WESTERN EUROPE, HAWIAN ODESSY ETC)	£14.95
ADD - ON 3.5" DISC DRIVE (THROUGH PORT & DISABLE)	£59.95

GUARANTEED 3.5" DISCS £4.00 FOR 5, £6.00 FOR 10 INC P&P.
PRINTER RIBBONS RE-INKED £1.50 EACH. All prices are fully inclusive.

VOLTMACE

Unit 9 Bondor Business Centre, London Road, Baldock, Herts SG7 6HM
Tel: 0462 894410 Fax: 0462 894460

Access VISA

AMIGA PACKS FROM £319.99 (Incl)

Alcatraz 14.99	Crimewave 14.99	Finale 14.99	Midnight Resistance ... 14.99
Awesome 21.99	Dragon Breed 14.99	Flight Of Intruder 14.99	Midwinter 1 or 2 ..... 17.99
BAT 17.99	Days Of Thunder 14.99	Flood 14.99	Nitro 14.99
Atomic Robo Kid 14.99	Defenders Of The Earth 5.99	Football Sim 11.99	Power Monger 17.99
Barbarian 11 (PSYG) . 14.99	Dragons Breath 17.99	GODS 14.99	Prince of Persa 14.99
Battle Of Britain 17.99	Duck Tales 14.99	Gold Of The Aztecs ... 14.99	NAM 14.99
Battle Command 14.99	Dragon Strike 17.99	Golden Axe 17.99	Rick Dangerous 2 ..... 14.99
Battle Master 17.99	Dragons Flight 17.99	Hard Driveing 2 ..... 14.99	Robo Cop 11 ..... 14.99
Betrayal 14.99	Dungeon Master Ed 5.99	Hunter 14.99	Simulcra 14.99
Billy The Kid 14.99	Dungeon Master 14.99	Immortal 14.99	Sly Spy 14.99
Blue Max 17.99	Double Dragon 11 ..... 11.99	Indy 500 ..... 14.99	Spindizzy Worlds 14.99
Blood Money 8.99	Drakker 17.99	Interceptor 17.99	Supremacy 17.99
Buck Rogers 17.99	Dragons Lair 26.99	Ivanhoe 14.99	Shadow Warriors 14.99
Budakhan 14.99	Dynasty Wars 14.99	Iron Man 17.99	Stid Beast 2 ..... 20.99
Back To The Future 3 14.99	Eagle Rider 14.99	Judge Dred 17.99	Swiv 14.99
Cadaver 14.99	Ecstacy 11.99	Kick Off 11 ..... 14.99	Speedball 11 ..... 14.99
Captive 14.99	Emlyn Hughes Int 14.99	Killing Game Show 14.99	Team Suzuki 14.99
Champions Of Raj 17.99	E.F.t.P.O.t.e.m 11.99	Lemmings 14.99	Teenage Mutant Turtles .....
Chase HQ 2 ..... 14.99	Exterminator 14.99	Larry 11 or 111 ..... 24.99	..... 14.99
Chaos Strikes Back ... 14.99	Flash Dragon 11.99	Lotus Turbo 14.99	Total Recall 14.99
Chess Simulator 11.99	F29 Retaliator 14.99	Lost Patrol 14.99	Turrican 11.99
Combo Racer 14.99	F19 Stealth Fighter 17.99	Magic Fly 14.99	Turrican 11 ..... 14.99
Conqueror 14.99	F16 Combat Pilot 14.99	Maniac Mansion 14.99	Ultimate Ride 14.99
Corvette 14.99	Falcon 17.99	Monty Python 14.99	Voodoo Nightmare 14.99
Corporation 14.99	Fists Of Fury 14.99	Mig 29 ..... 21.99	Wrath of the Demon ... 17.99

AMIGA A500 Only £320.00 (incl)

AMIGA 1500 £699.99 (incl)

AMIGA A500 Screen Gems £359.99 (incl)

Ext Drive £49.99 + 4 games= £59.99

A500 1 meg upgrade + free game £34.99

1084S Colour Stereo Monitor £249.99

FUTURESOFT

TEL:
0493 440005
0493 441194

Some titles may not be released at time of going to press. New store open at below address. The above prices are mail order only. Shop prices vary. Personal caller may claim discount on production of this advertisment. Postge and packing £1.00 on software free on hardware. All prices include VAT. Cheques, Postal orders made payable to:

FUTURESOFT,
Units 12, Gt. Yarmouth Bussiness Park,
Suffolk Road,
Gt. Yarmouth NR31 OER.

we are open 6 days a week.

MUSIC DIY

This month's column takes a look at the new Trilogic Stereo Sampler. Martin Walker, CU's musical maestro, awards the marks out of ten.

TRILOGIC STEREO SAMPLER Mk.II

Trilogic have been providing a useful service for some years now: they market a wide range of connecting leads and hardware accessories for many computers. Value for money always seems to have been foremost in all their products, so I was interested to see the latest version of their stereo sound sampler.

Until recently the company have been selling their mono and stereo samplers as hardware only packages: although a PD sampler disk has been included apparently most people have opted to buy the Audiomaster software at the same time. Now, Trilogic have got together with Broadsword Software and a disk with fully working software accompanies each hardware cartridge, as well as an audio lead and instruction leaflet.

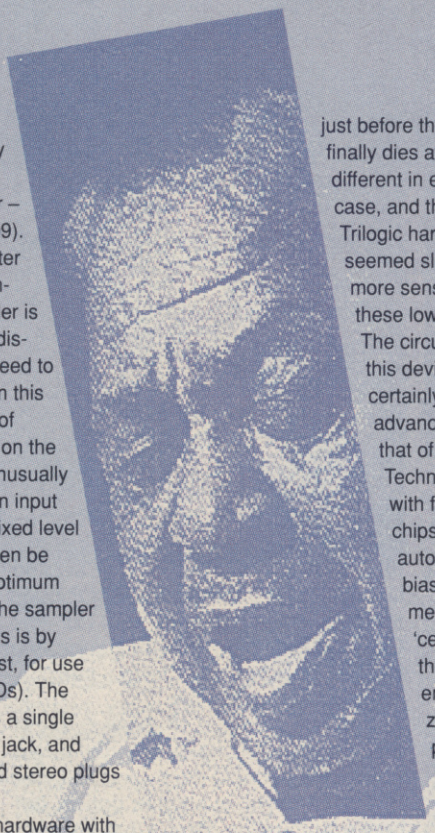
THE HARDWARE

The cartridge plugs into the parallel port and has a printer-through port mounted on its top surface: this allows your printer and sampler to be attached simultaneously (via an auto printer adaptor – an extra £14.99). When the printer is switched 'on-line' the sampler is automatically disabled. If you need to swap a lot then this will save a lot of wear and tear on the printer port! Unusually there is also an input level control: fixed level outputs can then be adjusted for optimum input level to the sampler (apparently this is by popular request, for use mainly with CDs). The input socket is a single 3.5mm stereo jack, and both mono and stereo plugs can be used.

I tried the hardware with the supplied software as well as the software from *Technosound* (reviewed last month) and *Audiomaster II* – these are all compatible, as are most others. How did they compare? At various sample rates and with different types of signal there was little audible difference – after all, once the signal comes out of the cartridge the Amiga hardware rather than the software determines the quality. The differences between software design come down to facilities and ease of use.

The next step was to compare the different hardware cartridges in turn, each with the same software. This produced some more interesting results. Firstly, as well as the input level control, Trilogic have included an extra stage of amplification. Normally I have to take a feed from the headphone socket of my amplifier to get enough level (not ideal for a quality signal!), but the Trilogic cartridge is happy with a lower level input, and could be connected directly to the outputs of keyboards, cassette decks and many other devices that normally strain to give enough signal for budget samplers.

Comparing the sound quality, I could hear a difference, but it was small, even to my trained ears! The background noise that you hear just before the signal finally dies away was different in each case, and the Trilogic hardware seemed slightly more sensitive at these low levels. The circuitry of this device is certainly more advanced than that of the Technosound, with faster chips and autolevel bias adjustment (this 'centres' the signal, ensuring zero output with no input signal and the widest possible dynamic range). However, both will produce 'clean' samples – the care you take in setting up an optimum input level may well be more important to the resultant sound than anything else. Sample rates of up to 500KHz are possible with the Trilogic hardware, but in practice the Amiga and software will restrict this to more like 44 KHz in Mono mode, and 28KHz in Stereo, so this becomes rather academic.



THE SOFTWARE

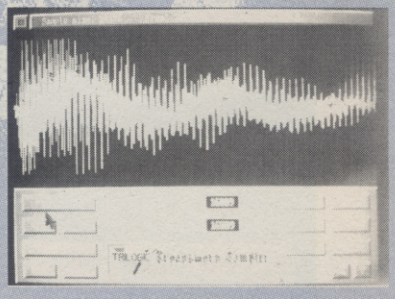
The supplied software has an impressive musical opening sequence. Pressing the left mouse button takes you to the sampler itself. Trilogic themselves admit that the product is sold primarily as a hardware device with the software as a bonus. In spite of this it performs well, but don't expect the bells and whistles of other packages. For sampling and monitoring of the input level meter you can use your ears (always the ultimate test!) to set optimum levels.

The waveform occupies a full half of the screen for a clear display, and the zoom function can be magnified further than any other package that I've seen! Cut, copy and paste buttons all work in traditional fashion, but the stereo/mono button reads the wrong way round. There are also useful options to toggle the hardware low pass filter, zero a section of the sample, reverse or transpose it up or down by one or more octaves. The record and playback sample rates are adjusted with course and fine control buttons for either direction, but curiously samples play back at a slightly different pitch even when both rates are identical. There are no looping or treatment options, and Load and Save are rather primitive; they take you back to the Workbench to type in your file name, and no Directory option is provided, so you need to know what's on disk before you can load anything.

ASSESSMENT

The hardware alone has many merits: the inclusion of the printer-through port and the input level control are extremely useful, especially for people who wish to sample from fixed output CDs. The circuitry is undoubtedly superior to the 'budget' samplers, but in practice the difference in audio quality is quite small. If you want the best specification, and are happy to pay £39.99, then coupled with the *Audiomaster II* or *III* software this is an extremely good system. As a stand alone package the software lets it down; it samples well but doesn't have any of the creative options that many sampler owners revel in.

Trilogic,
Unit 1,
253 New Works Road,
Bradford, BD12 0QP
Tel: 0274 691115



ADDITIONALS

With a bewildering array of Amiga peripherals and software packages available, it's often difficult to decide on that all important new joystick or printer. Help is now at hand with the definitive CU guide to help you get more out of your Amiga. Each month Chris Jenkins reviews the best in books, disk copiers, stereo speakers, disk drives, and other important accessories.

VIDEO

HOME TITLER

Last month, we looked at a couple of software packages designed to help you add professional-looking captions to your home video productions. Considering that a less flexible dedicated hardware captioning system can cost more than your Amiga, these software packages (including Big Alternative Scroller and ZVP Video Studio) are remarkably good value for money.

Home Titler, though, may be the biggest bargain yet at £39.95. It's a very simple and very easy-to-use program which can produce remarkably impressive results. The drawbacks we'll get to in a minute!

Presented in a crystal case with a single disk and brief 8-page instruction leaflet, Home Titler cam be backed up freely. After an impressive scrolling intro screen, clicking on the left mouse button gets you to the main display, which has a function menu at the bottom and a display area with a cursor at the top.

Type in some text, using RETURN to move to the next line, and you will see it appearing on the display. Click on the buttons 1-8, and the font changes. The eight fonts vary from the conventional to the modernistic, and are all very usable, but their sizes are fixed, so you may get a message telling you that the font you have selected is too big for the text to fit in the line space allowed.

If that's the case, you may be able to save the day by using the letter spacing options; clicking on SPACING +/- expands or compresses the letting on the current line.

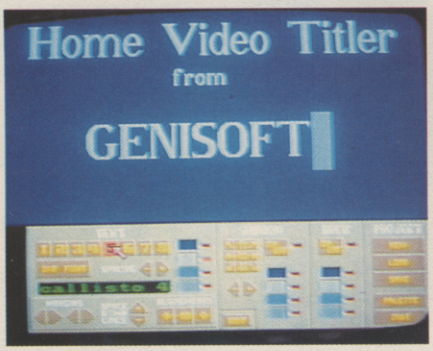
There are four colour boxes which allow you to change the colour of the current line; clicking on the Palette button allows you to alter the four available colours using slider bars. Confusingly, the bars are headed not RGB (for Red, Green, Blue), but RVB (for Rouge, Vert, Bleu). The program's French, see; licensed from Kimatek.

You can also add shadowing to the text; you have a choice of eight directions, plus variable depth and selectable colour. Outlining is another option, but here you must be careful that the text colour gives sufficient contrast from the background. Margin width, centering and alignment can also be set before you move to the Edit section.

The Edit page presents you with a new menu allowing you to set the type and speed of display. There are three basic display options; vertical scroll, horizontal scroll, and static page. From these you also have a choice of automatic or mouse-activated scrolling, and you can set the speed of scroll and delay between pages.

Home Titler produces remarkably smooth and impressive results for such an inexpensive package. Apart from the RVB confusion, the only problem is that while you are supposed to be able to import new text fonts, there's no information included on how to do this.

A more professional package, Pro-Titler, which includes 40 wipes and fades, is in the works; we'll give it a look as soon as possible.



FACILITIES	**5**
EASE OF USE	**9**
VALUE FOR MONEY	**9**
OVERALL	**7**

An excellent package for those new to video titling, though its limitations will soon become obvious

Genisoft, Concorde Building, Newlands Drive, Colnbrook, Berks, SL3 0DX
Tel. 0753 680363

EDUCATION

GAME, SET AND MATCH

Educational software on the Amiga is scarce, despite the obvious advantages of a fast machine with excellent graphics and sound.

Game, Set and Match is a good attempt to make the most of the Amiga's facilities in a way which will be entertaining for young children. Unfortunately it runs a little slowly in places; children tend to start fidgeting if they have to wait over a minute for a block of text and graphics to load.

Still, the use of colour and sound is good and there's enough here to keep even the most skittish child occupied for a good few hours.

The main display features a gormless-looking juggling clown, and prompts you to choose from seven playing exercises, Options (such as the speed of the exercises and sound on/off) or Exit. The exercises include Colour Match, Shape Match, Number Match, Money Match, Shape Sequence, Reaction and Higher/Lower; it should be clear from the names what the games consist of. In Colour Match, for instance, a cursor moves along a sequence of differently-coloured squares; you click the mouse button when the highlighted colour matches that of a large square at the bottom of the screen. The other games follow in the same way.

At £19.95, Game, Set and Match is a nice little package and fair value for money. The packaging doesn't suggest any particular age group it's suitable for - judging by the current state of the education system, I'd say about 17-year-olds.

FACILITIES	**9**
EASE OF USE	**9**
VALUE FOR MONEY	**9**
OVERALL	**9**

'A colourful, well-programmed educational package with plenty of variety for the younger audience

WHAT IS IT - WHERE IS IT?

Genisoft's series of WIIWII educational programs have some other possible applications too; the series kicks off with Volume 1, British Isles and its Counties.

The disk can be backed up, and the main screen gives you the option to choose various exercises, such as identifying a county from its outline, (with or without clues), placing the shape in the correct position on the map, and so on. The novelty fairly soon wears off, and while it's decently designed there just isn't enough scope or variety in the program to make it that thrilling.

The gimmick is that all the files are available as IFF files for use in your own DTP and video programs, so if that idea turns you on, it might be worth considering.

FACILITIES	**5**
EASE OF USE	**9**
VALUE FOR MONEY	**5**
OVERALL	**5**

'A rather limited and unambitious program, hardly worth the money unless you have some use for the IFF files

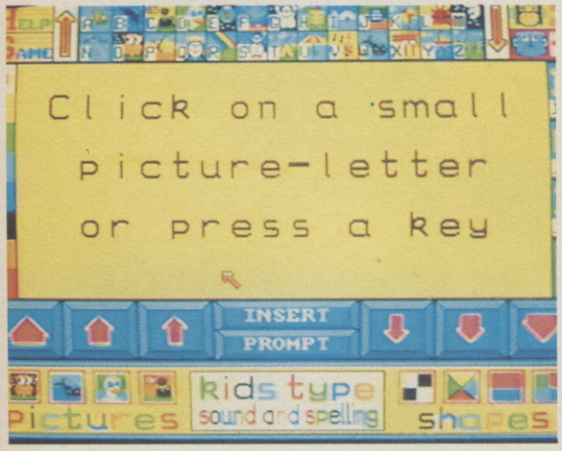
KIDS TYPE

Kids Type is not what you may assume, a typing tutor for the young; true, it does encourage use of the keyboard, but it's more an exercise in spelling and combining words than in bashing the old QWERTY keyboard.

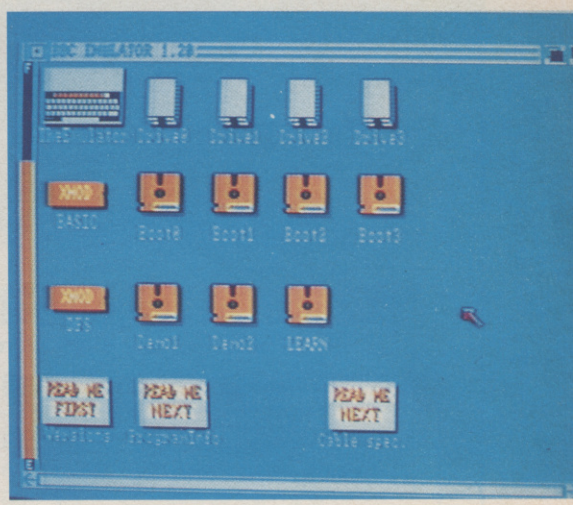
The program's aimed at 4-to-8-year-olds, and costs £24.95. It comes in a sturdy plastic case on a single disk, which can be backed up, with a 10-page glossy instruction leaflet.

The main display is very colourful, featuring an illustrated alphabet and icons for picture, shape and other exercises. Prompts and any text you type in appear in the centre of the display, and you can pick up the pictures from the border and position them anywhere among the text - in other words, you can put together your own alphabet teaching games.

There's also a 100-word library which you can scroll through, picking out the words you want and dropping them into the window to assemble simple stories. The function keys allow you to insert spaces into the lines of text at the cursor position, insert a whole blank line, delete words and so on.



Another part of the program is a spelling game, which starts with a library of 26 words, which can add to be creating your own ASCII files. At the bottom of the screen are action boxes which allow you to switch on or off the Amiga's built-in speech facility, alter the screen colours and the text scrolling speed. Text or graphics can be dumped to a printer, files can be saved for later reuse, and you can change either the fonts or the pictures using a standard graphics package such as Deluxe Paint.



Despite its slightly misleading title, Kids Type is a well-programmed and particularly colourful program which should encourage any child to lay aside his joystick and concentrate on the keyboard for a change.

FACILITIES	**7**
EASE OF USE	**9**
VALUE FOR MONEY	**7**
OVERALL	**7**

'A nice-looking and flexible educational program with plenty of potential for expansion

Genisoft, Unit 3 Poyle 14, Colnbrook, Berks, SL3 0DX, Tel 0753 680363

PROGRAMMING

BBC EMULATOR

At first sight you might wonder why anyone would want to make the mighty Amiga emulate the slow, weedy, chronic BBC B; the answer, of course, is Educational Software. Let's get one thing straight from the start; the BBC Emulator will NOT let you run Beeb games on your Amiga. It will cope only with Basic programs and some 6502 sub-routines, but not with programs which dodge the operating system and go directly to the screen or other hardware.

At £39.95, in effect the program "turns part of your Amiga into something rather, but not exactly, like a BBC Model B with Basic 2 and DFS", as the manual puts it. The clever part is that it doesn't kill off the Amiga's natural advantages, such as split screens and multi-tasking, so you can run other applications, even PC applications if you have a bridgeboard, at the same time as you write or run BBC programs. As you might have

WORLDWIDE SOFTWARE
106A Chillwell Road, Beeston,
Nottingham NG9 1ES

WORLDWIDE SOFTWARE

WORLDWIDE SOFTWARE
106A Chillwell Road, Beeston,
Nottingham NG9 1ES

- FREE Catalogue Disk (Plus latest demos when available) with every order over £10.00
- All orders despatched by 1st class post
- Quality products at keenest prices
- 7 day 24 hour ordering
- Credit card accounts debited only on despatch of goods
- Complete customer satisfaction is our aim

Order by Telephone: Credit car over telephone lines
0602 252113 0602 225368

by Fax: Fax your order with credit card details
0602 430477

by Mail: Send payment with order

Please give your name, address, telephone no., software title, price advertised and computer type.

Worldwide Pack 1
Amiga Second Drive
+ Any 3 software titles
with our advertised price
of £17.95 or less
ONLY £109.99

Worldwide Pack 2
Amiga Second Drive
+ Any 2 software titles
with our advertised price
of £17.95 or less
ONLY £99.99

Worldwide Pack 3
Amiga 1/2 Meg Upgrade
+ Any 2 software titles
with our advertised price
of £22.95 or less
ONLY £89.99

AMIGA SOFTWARE

4 Player Adaptor	5.95
688 Sub Attack	17.95
9 Lives	17.95
Accolade in Action Compilation	22.95
Action Stations (1 Meg)	22.95
4D Sports Boxing	17.95
A10 Tank Killer	28.95
Amnios	14.95
AMOS	39.99
Armour Geddon	17.95
ATF 2	17.95
Atomic Robokid	17.95
A.W.E.S.O.M.E.	28.95
Ancient Battles	17.95
Altered Destiny	17.95
Amiga Encounter	14.95
Arcade Smash Hits	17.95
A.D.S.	17.95
Back to the Future	17.95
Bards Tale 2	7.99
Bards Tale 3	17.95
Batman The Movie	17.95
Battle Command	17.95
Battlescape Twin Pack	22.95
Battlestorm	17.95
Blitzkreig: Battle of Ardenns	22.95
Blitzkreig: May 1940	17.95
Bomber Bob	17.95
BAT	26.95
Battlestorm	17.95
Betrayal	22.95
Billy the Kid	17.95
Blade Warrior	17.95
Blue Max	22.95
Brat	17.95
Cadaver	17.95
Captive	17.95
Carthage	17.95
Car-Vup	17.95
Champions of Krynn (1 Meg)	22.95
Champions of the Raj	17.95
Chaos Strikes Back (1 Meg)	17.95
Chase HQ 2	17.95
Chess Champions 2175	22.95
Chess Simulation	17.95
Chips Challenge	17.95
Chronicles of Omega	14.95
Corporation Mission Disk	14.95
Corporation	17.95
Cricket Captain	17.95
Crime Wave	17.95
Curso of the Azure Bonds (1 Meg)	22.95
Challengers Compilation	22.95
Chessmaster 2100	22.95
Cohort Fighting for Rome	22.95
Cybercon 3	17.95
Das Boot	22.95
Deutros	17.95
Defender 2	14.95
Dick Tracy	17.95
Distant Armies	17.95
Donalds Alphabet Chase	17.95
Dragon Breed	17.95
Dragon Force (1 Meg)	22.95
Dragon Wars	22.95
Dragons Lair 2	34.95
Dragons of Flame	17.95
Dungeon Master Editor	7.99
Dungeon Master (1 Meg)	17.95
Duck Tales	17.95
ECO Phantoms	17.95
Ed the Duck	17.95
Elvira Mistress of the Dark	22.95

AMIGA SOFTWARE

Elite	17.95
Exterminator	17.95
ESWAT	17.95
Emlyn Hughes Arcade Quiz	17.95
Epic	17.95
Escape from Colditz	22.95
Eye of the Beholder	22.95
F15 Strike Eagle	22.95
F16 Combat Pilot	17.95
F16 Falcon Mission Disk 2	14.95
F16 Falcon Mission Disk	14.95
F19 Stealth Fighter	22.95
F29 Retaliator	17.95
Ferrari Formula 1	7.99
Final Battle	17.95
Finest Hour Battle of Britain	22.95
Fire Brigade (1 Meg)	22.95
Flight of the Intruder	24.95
Flight Sim 2 Hawaii Scenery	11.99
Flight Sim 2 Japan Scenery	14.95
Flight Sim 2	28.95
Final Countdown	17.95
Fists of Fury Compilation	22.95
Fools Errand	17.95
Frontline	17.95
Full Blast Compilation	22.95
Fun School 2 (6-8 yrs)	14.95
Fun School 2 (over 8 yrs)	14.95
Fun School 3 (5-7 yrs)	17.95
Fun School 3 (over 7 yrs)	17.95
Fun School 3 (under 5 yrs)	17.95
Fun School 2 (under 6 yrs)	14.95
Future Basketball	17.95
Feudal Lords	17.95
Final Conflict	17.95
Flight Sim 2 West Europe Scenery	14.95
Gazzas Soccer 2	17.95
Gods	19.95
Golden Axe	17.95
Goofys Railway Express	17.95
Greg Normans Ultimate Golf	17.95
Gremlins 2	17.95
Gauntlett 3	17.95
Gunship	17.95
Ghengis Khan	29.99
Go	17.95
Hunter	17.95
Harpoon	22.95
Helter Skelter	17.95
Hollywood Collection	22.95
Horror Zombies	17.95
Hard Driving 2	17.95
Hit Machine Compilation	17.95
Halls of Montezuma	17.95
Indy Jones/Zak McKracken	22.95
Imperium	17.95
Indianapolis 500	17.95
Insects in Space	17.95
International Soccer Challenge	17.95
Ishido	17.95
It Came From Desert (1 Meg)	22.95
Italy 1990 Winners Edition	14.95
Jack Nicklaus Golf	17.95
Jack Nicklaus Internat. Courses	11.99
James Pond Underwater Agent	17.95
Joystick Extender	5.95
Jack Nicklaus Unlimited Courses	22.95
Jupiters Masterdrive	17.95
Kick Off 2 Expanded 1 Meg	17.95
Kick Off 2 Final Whistle	9.99
Kick Off 2	14.95
Killing Game Show	17.95
Knights of Crystallion	22.95

AMIGA SOFTWARE

Knights of Legend	22.95
Killing Cloud	17.95
Legend of Faerghail	22.95
Last Ninja 3	17.95
Leisuresuit Larry 2	26.95
Leisuresuit Larry 3 (1 Meg)	29.99
Leisuresuit Larry	22.95
Lemmings	17.95
Life and Death	22.95
Line of Fire	17.95
Links	22.95
Lost Patrol	17.95
Lotus Esprit Turbo Challenge	17.95
M1 Tank Platoon	22.95
Magic Garden	17.95
Mighty Bombjack	17.95
Manhunter San Francisco	28.95
Mortville Manor	14.95
Master Blazer	17.95
Mugician	24.95
Mean Streets	17.95
Mickeys Crossword Maker	17.95
Mickeys Runaway Zoo	17.95
Midnight Resistance	17.95
Midwinter Flames of Freedom	22.95
Mig 29 Fulcrum	26.95
Mindgames Strategy Compilation	17.95
Monty Python	17.95
Murders in Space	17.95
Murder	17.95
M.U.D.S.	17.95
Multi Player Soccer Manager	17.95
Mystical	17.95
Megatraveller Zhodian Conspiracy	22.95
Meglomania	17.95
Merchant Colony	17.95
Night Breed	17.95
Night Shift	17.95
NAM	28.95
N.A.R.C.	17.95
Narco Police	17.95
Navy Seals	17.95
Obitus	28.95
Omnicon Conspiracy	17.95
Operation Stealth	17.95
Oriental Games	17.95
PGA Tour Golf	17.95
Pang	17.95
Paradroid 90	17.95
Pirates	17.95
Platinum Compilation	17.95
Plotting	17.95
Police Quest 2 (1 Meg)	26.95
Pools of Radiance (1 Meg)	22.95
Populous New Worlds	7.99
Populous	17.95
Power Pack Compilation	22.95
Powermonger Data Disk	14.95
Puzznic	17.95
Powermonger	22.95
Panza Kick Boxing	17.95
Prince of Persia	17.95
Pro Tennis Tour 2	17.95
Predator 2	17.95
Rainbow Islands	17.95
Red Storm Rising	17.95
Return to Europe	9.99
Rick Dangerous 2	17.95
Riders of Rohan	22.95
Robocop 2	17.95
Railroad Tycoon	22.95
Revelations	14.95
Rise of the Dragon	22.95

AMIGA SOFTWARE

Robozone	17.95
Rubicon	17.95
Saint Dragon	17.95
Second Front (1Meg)	22.95
Shadow of the Beast 2	28.95
Shadow of the Beast	17.95
Search for the King	17.95
Soccer Mania Compilation	17.95
Shadow Warriors	17.95
Sega Master Mix	17.95
Sesame Street Letters	14.95
Sesame Street Numbers Count	14.95
Secret of Monkey Island	22.95
Silent Service	17.95
Shadow Dancer	17.95
Storm Across Europe	22.95
Ski or Die	17.95
Skull and Crossbones	17.95
Strider 2	17.95
Sons of Zeus	22.95
Speedball 2	17.95
Spindizzy Worlds	17.95
Super League Manager	17.95
Spirit of Excalibur (1 Meg)	22.95
Supremacy	22.95
SWIV	17.95
Super Monaco Grand Prix	17.95
Sporting Winners	17.95
Star Control	17.95
Super Off Road Racer	17.95
Sim City Terrain Editor	14.99
Simulcra	17.95
Sly Spy Secret Agent	17.95
Team Suzuki	17.95
Team Yankee	19.99
Teenage Mutant Turtles	19.99
The Enemy Within	14.95
The Immortal (1 Meg)	17.95
The Keep	17.95
Tower Fra	17.95
Their Finest Hour Battle of Britain	22.95
The Last Starship	17.95
Toyota Celica GT Rally	17.95
Trivial Pursuit	14.95
TNT Compilation	22.95
Toki	17.95
Torvak the Warrior	17.95
Total Recall	17.95
Tournament Golf	17.95
Turrican	17.95
TV Sports Baseball	22.95
Tracksuit Manager 2	17.95
The Killing Cloud	17.95
Ultima 5	22.95
U.M.S. 2	22.95
Vaxine	17.95
Vector Championship Run	17.95
Vi7	17.95
Venus the Flytrap	14.95
Voodoo Nightmare	17.95
Warlock the Avenger	17.95
Wheels of Fire	22.95
White Death	22.95
Wings of Fury	17.95
Wings (1 Meg)	22.95
Wings (512K)	22.95
Wolfpack (1 Meg)	22.95
Wonderland	17.95
World Championship Soccer	17.95
Wings of Death	17.95
Wrath of the Demon	22.95
Worlds of War	17.95
Warlords	17.95

AMIGA SOFTWARE

Winning Team	22.95
Zarathrusta	17.95
Ziriax	14.95
Z-Out	17.95

BUDGET TITLES

Advanced Fruit Machine Sim	6.99
Afterburner	7.99
Arkanoid Rev of DOH	7.99
Axels Magic Hammer	7.99
Barbarian 2	7.99
Batman Caped Crusader	7.99
Continental Circus	7.99
Crazy cars	7.99
Dizzy Fantasy World	6.99
Double Dragon	7.99
Fast Food Dizzy	6.99
F.C. Manager	6.99
Gauntlet 2	7.99
Hitchhikers Guiode to the Galaxy	9.99
Hong Kong Phooey	6.99
Hostages	7.99
Italia 1990	4.99
Last Ninja 2	7.99
Leather Godesses	9.99
Mig 29	6.99
Moonwalker	7.99
Outrun	7.99
Quatro Arcade	12.99
Quatri Sports	12.99
R Type	7.99
Road Blasters	7.99
Rock Star Ate my Hamster	4.99
Silkworm	7.99
Thunderblade	7.99
Treasure Island Dizzy	4.99
Wizzball	7.99
World Class Leaderboard Golf	7.99
Super Hang On	7.99
Yogi's Great Escape	6.99

CITIZEN PRINTERS

Citizen 120D Plus	139.99
Citizen Swift 9	230.00
Citizen Swift 24	320.00

(includes free connecting cable)

MANNESMANN TALLY PRINTERS

MT81 (130/26cps 80 column)	159.00
MT130/9 (300/75 cps 9 pin 80 col.)	399.99
MT130/24)300/150cps 24-pin 80 column	499.99

(includes free connecting cable)

LOCKABLE DISK STORAGE BOXES

40 Disk Storage Box	7.95
80 Disk Storage Box	8.95
100 Disk Storage Box	9.95

****

JOYSTICKS

Cruiser (Black, Blue or Multicoloured	8.99
Quickshot 3 Turbo	9.95
Zip Stick Autofire	14.95
Competition Pro	12.95
Competition Pro Clear	13.95
Competition Pro Extra	14.95
Competition Pro Glo (Green)	17.49
Competition Pro Glo (Pink)	17.49
Cheetah 125 Plus	7.49
Competition Pro Combat	16.49
Racemaker Yoke (New Model)	32.95
Speedking Autofire	10.99

Europe (other than UK) shipping costs are:
£1.50 per cass/disc for normal airmail
£2.50 per cass/disc for express airmail

Please make cheques or postal orders payable to WORLDWIDE SOFTWARE.
ALL PRICES INCLUDE POSTAGE AND PACKING IN UK.

NOT ALL TITLES RELEASED AT TIME OF GOING TO PRESS. TITLES AND PRICES ARE SUBJECT TO CHANGE

Outside Europe shipping costs are:
£2.00 per cass/disc for normal airmail
£3.00 per cass/disc for express airmail

ADDITIONALS

guessed, the Emulator actually runs BBC Basic up to seven times faster than the original, though the performance isn't so impressive with pure 6502 assembler routines.

The principal components of the package, which comes on a single disk with a 40-page manual in a sturdy plastic case, are BEEBOS, a bridge from the BBC OS to the Amiga, supporting nearly all BBC class including *FX calls; DFS, a "disk furtling system" (?!) which is a bridge to the Amiga DOS; 6502, an emulation of the 6502 chip written in 68000 assembler, complete with a Monitor based on the old PET monitors like Supermon; and BASIC, a 68000 version of the Beeb's Basic, which is a very highly-regarded version. There's also a CLI environment entered using the *GO command.

The Emulator needs at least 300K free, and runs happily on 68020 or 68030 processors. Amiga keymap and preferences settings will function, but certain keys are used by the Emulator to imitate the Beeb functions keys, cursors, Delete, Copy and Break.

The Emulator supports a range of BBC graphics modes including teletext display, and a range of VDU calls. None of the tape loading commands have any function, and though the serial and parallel port functions are supported, so you can transfer data directly from your BBC to the Amiga, there are several limitations and complications which may may make it difficult to use other devices such as printers successfully from the Emulator.

If you are interested in mathematical applications, you should note that the Emulator uses the Amiga's fast floating point routines - these are very fast, but work only to four bytes precision, as opposed to the BBC's five, giving six rather than nine decimal points of accuracy.

There's little point in trying to award the BBC Emulator marks out of ten, since it's in a field of its own and is obviously going to appeal to a very specialist market; but if you think you have an application for it, try to arrange a demo before you take the plunge!

Facilities	**9**
Ease Of Use	**5**
Value For Money	**6**
OVERALL	**7**

An ambitious and formidable package which may make life easier for a few brave histori-

Genisoft, Unit 3 Poyle 14, Colnbrook, Berks, SL3 0DX, Tel 0753 680363

DESKTOP PUBLISHING

PROCLIPS

Proclips is a collection of structured clip art for use in your favourite DTP package such as Pro-Page 1.3 or greater, Pagesetter II or Pagestream 2.0. . For £24.95 you get two disks of artwork by Chris Barnardo, and a booklet illustrating the collection.

Designed using Pro-Draw 2.0, the clips can be used in black-and-white or colour without loss of quality, and can of course be resized to your requirements.

The collection includes technological images including digitised computers, jets and record decks, iconic heads and slides, film canisters and floppy disks. In Flags and Warnings you have EEC, US and some other flags, standard EEC hazard warnings such as Fire, Laser and Radioactivity, No Entry, First Aid, and a charming No Bullshit symbol.

Money and Credit includes chargecards, digital numerals, arty dollar and pound signs and datestamps; Special Occasions has wedding bells, parcels, candles and what looks like a fairy cake.

White and Brown Goods features iconic representations of computers, cassettes, radios, TVs, cameras, microwaves, kettles, blenders, batteries, fridges and cutlery.

Arrows, Stars and Stamps contains several straight and bendy arrows, flashes and zaps, plus for some reason a kettledrum. Borders, Pins, and Letters is pretty self-explanatory, while Maps and Miscellaneous features, get this; a football, an eraser, a snake, a pair of dice, an outline map of the British Isles and a lump of cheese.

ProClips claims to give you more "clips per pound" than its competitors, but of course the deciding factor is whether you will find them of use. Though the quality is good the subject matter is very mixed, and you will have to decide whether this selection represents value for money for you.

Facilities	**5**
Ease Of Use	**9**
Value For Money	**9**
OVERALL	**7**

A mixed bag of clip art, of reasonable quality but not the best thought-out selection

SOFTWARE CITY

Unit 4, B.D.C., 21 Temple Street, Wolverhampton. WV2 4AN.
Tel: 0902 25304. Fax : 0902 712751

VISA

CALL US ON : 24 HOUR CREDIT CARD HOTLINE 0902 25304

Access

AMIGA GAMES

688 Attack Sub 16.99
A 10 Tank Killer 24.99
A.M.O.S The Creator 34.99
Afterburner **(New price)** 7.99
Amazing Spiderman 16.99
Ancient Battles 16.99
Ant Heads (Came from the Desert Add-on) 9.99
Arkanoid-Revenage of DOH 7.99
Atomic Robokid 16.99
Axels Magic Hammer **(New Price)** 7.99
B.A.T. 19.99
Back To The Future 2 **(Secial Offer)** 9.99
Bar Games 16.99
Barbarian 2 **(New price)** 7.99
Batman The Caped Crusader 7.99
Battle Chess 16.99
Battle of Britain (Their finest hour) 21.99
Betrayal 19.99
Blasteroids 7.99
Blinkys Scary School 6.99
Blood Money 6.99
Bomber Bob 16.99
Boxing Manager 13.99
Bridge Player 2150 ..... 19.99
Bubble bobble 16.99
Buck Rogers 24.99
Budokan 16.99
C. J'S Elephant Antics 6.99
Cadaver 16.99
Captive 16.99
Car-Vup 16.99
Carrier Command 9.99
Centrefold Squares 9.99
Champions of Krynn (1Mg) 19.99
Chase HQ 2 ..... 16.99
Cess Champions 2175 ..... 19.99
Chess Master 2100 ..... 19.99
Chips Challenge 16.99
Code Name Iceman **(1 Meg)** 27.99
Colorado **(New price)** 7.99
Continental Circus **(New Price)** 7.99
Corporation 9.99
Corporation Mission Disc 16.99
Cricket Captain 16.99
Crimewave 16.99
Curse of Azure bonds **(1 meg only)** 19.99
Daily Double Horse Racing 9.99
Defender 2 ..... 13.99
Defenders of the Earth 7.99
Deluxe Strip Poker 9.99
Devpac 2 ..... 39.99
Disney Animation Studio **(New)** 69.99
Donalds Alphabet Chase **(New)** 16.99
Double Dragon 7.99
Dragons Lair 2 ..... 29.99
Dragon Wars 16.99
Driller **(New Price)** 16.99
Drakken 19.99
Duck Tales 16.99
Dungeon Master 16.99
Dungeon Master Editor 6.99
E.S.W.A.T. 16.99
Elvira-Mistress of the dark 19.99
Emlyn Hughes International Soccer 16.99
Exterminator 16.99
F16 Combat Pilot 16.99
F29 Retaliator 16.99
Falcon Mission Disc 1 or 2 ..... 13.99
Fantasy World Dizzy 6.99
Fast Food 6.99
Ferrari Formula one 6.99
Final Whistle 8.99
Fire Bridage (1 Meg) 19.99
First Contact **(Special Offer)** 6.99
Flood 16.99
Football Director 2 ..... 13.99
Football Manager 4.99
Football Manager 2 + Expansion Kit 13.99
Formula 1 Grand Prix 4.99
Fruit Machine 6.99
Future Basketball 16.99
Galaxy Force **(Special Offer)** 3.99
Gauntlet 2 **(New)** 7.99
Gazza 2 ..... 16.99
Gemini Wing 7.99
Gettysbrug 19.99
Ghosts and Goblins **(1meg)** 9.99
Golden Axe 16.99
Goofys Railway Express **(New)** 16.99
Grand National 13.99
Gremlins 2 ..... 16.99
Gunship 16.99
Hard Driven 2 ..... 16.99
Harpoon **(1 Meg)** 19.99
Hitch Hikers guide to the galaxy 6.99
Hong Kong Phooey 6.99
Horse Racing **(Sepcial Offer)** 12.99
Hostages 7.99
Hound of Shadow 6.99
Immortal **(1 meg only)** 16.99
Indianapolis 500 ..... 16.99
Insects In Space **(New)** 16.99
It came from the desert **(1 meg)** 19.99
Jack Nicklaus Golf 16.99
Jack Nicholas Int. Courses-Add on 8.99
Jack Nicholas Ext. Courses Vol 1 ..... 8.99
Jack Nicholas Champ Courses 1990 ..... 8.99
Jack Nicholas Unlimited Courses **(1 meg)** 19.99
James Pond 16.99
James Pond **(1 meg)** 16.99
Jaws **(New Price)** 7.99
Jet **(Special Offer)** 16.99
Jockey Wilsons Darts 6.99
Judge Dredd 13.99
Jupiter Masterdrive **(New)** 16.99
Keef the Thief 6.99
Kenny Dalglish Soccer Manager 7.99
Kick Off 7.99
Kick Off 2 ..... 13.99
Kick Off s **(1 Meg)** 16.99
Kick Off 2 The Final Whistle 8.99
Kind words 2 **(Word processor)** 34.99
Last Ninja 2 ..... 7.99
Leather Goddesses 6.99
Legend of Faerghail 19.99
Leisure Suit Larry 3 ..... 29.99
Lemmings 16.99
Loom 19.99
Lord Of The Rising Sun (Special Offer) 14.99
Lost Patrol 16.99
Lotus Espirit Turbo Challenge 16.99
M1 Tank Platoon 19.99
Man United 16.99
Master Blazer 16.99
Menace **(Special Offer)** 7.99
Mercenary Compenium **(New)** 9.99
Midnight Resistance 16.99
Midwinter 19.99
moonwalker **(New Price)** 7.99
Monty Python 13.99
Mr Do Run Run 9.99
Muds **(New)** 16.99
Multi Player Soccer Manager 16.99
Mig 29 ..... 24.99
Mystical 16.99
N.A.R.C. 16.99
Ninja Remix 16.99
Nuclear War 17.99
Obitus 24.99
Omnicorn **(Special Offer)** 6.99
Operation Stealth 16.99
Operation Thunderbolt 16.99
Oriental Games **(Special Offer)** 9.99
Outrun 7.99
Pang 16.99
Pinball Magic 16.99
Planet Fall 6.99
Player Manager 13.99
Police Quest 2 ..... 24.99
Pool of radiance **(1 Meg only)** 19.99
Populous 16.99
Populous New Worlds 6.99
Powermonger 19.99
Prince Of Persia 16.99
Pro Tennis tour 2 ..... 16.99
Pub Trivia 4.99
R-Type **(New Price)** 7.99
R.V.F Honda **(Special Offer)** 9.99
Rainbow Islands 16.99
Red Storm Rising 17.99
Renaissance (Special Offer) 9.99
Rick Dangerous 2 ..... 16.99
Roadblasters 7.99
Rock Star Ate My Hamster 6.99
Robocop 2 ..... 16.99
Ruff and Ready 6.99
Saint Dragon 16.99
Shadow of The Beast 2 ..... 24.99
Shadow Warriors 16.99
Silkworm 7.99
Sim City 19.99
Sim City Editor 9.99
Space Quest 3 ..... 24.99
Speedball 2 ..... 16.99
Spindizzy Worlds 16.99
Spy Who Loved Me 13.99
Strom across Europe 19.99
Summer Olympiad 4.99
Super Cars+10 Free Discs 12.99
Super Grid Runner **(New Price)** 7.99
Super Hang On **(New Price)** 7.99
Super Off Road Racer 16.99
Super Scramble Sim **(New Price)** 7.99
Supremacy 19.99
TV Sports Basketball 19.99
Targhan 4.99
Team Suzuki 16.99
Team Yankee 19.99
Teenage Mutant Hero Turtles 16.99
Thunderblade (New price) 7.99
Torvak The Warrior 16.99
Total Recall 16.99
Toyota Celica GT Rally 16.99
Tracksuit Manager 7.99
Trivial Pursuit 13.99
Turrican 13.99
Turrican 2 **(New)** 16.99
Tusker **(Special Offer)** 6.99
Typhoon Of Steel **(1 Meg)** 19.99
U.M.S 2 **(New)** 19.99
Ulyima 5 **(New)** 19.99
Ultimate Golf-Greg Norman 16.99
Unreal 19.99
Venus Fly Trap 13.99
Voodoo Nightmare 16.99
Wacky Darts **(New)** 6.99
War Construction Kit **(1 Meg) (New)** 19.99
Warlock The Avenger **(New)** 16.99
Warlords **(New)** 19.99
Weeltris 16.99
White Death 19.99
Wings **(1 meg only)** 19.99
Wings **1/2 Meg only)** 16.99
Wishbringer 6.99
Wizball **(New price)** 7.99
Wolfpack **(1 Meg)** 19.99
World Championship Soccer 16.99
World Class Leaderboard (New Price) 7.99
Z-Out **(New)** 13.99
Zany Golf 6.99
Zarathrusta **(New)** 16.99
Zork 6.99

AMIGA COMPILATIONS

HIGH ENERGY
Hostages, North and South, Fire And Forget, Teenage Queen & Tintin.
£19.99

FINALE
Paperboy, Ghosts & Goblins, Space Harrier & Overlander.
£16.99

HIT MACHINE
Supercars, Skidz, Switchblade & Axels Magic Hammer.
£16.99

SOCCER MANIA
Football Manager 2, Microprose Soccer, football Manager World Cup Edition & Gazza's Super Soccer.
£16.99

POWER PACK
XENON 2, TV SPORTS FOOTBALL, BLOODWYCH & LOMBARD R.A.C RALLY
£16.99

WHEELS OF FIRE
Hard Driven, Chase HQ, Turbo Outrun & Powerdrift
£19.99

FIST OF FURY
Double Dragon 2, Shinobi, Ninja Warriors & Dynamite Dux
£19.99

SPORTING WINNERS
Daily Double Horse Racing, Steve Davis Snooker & Brian Cloughs Football Fortunes
£16.99

SEGA MASTER MIX
Superwonderboy, Dynamite Dux, Crackdown, Turbo Outrun & Enduro Racer
£19.99

FULL BLAST
Ferrari Formula one, Carrier Command, Rick Dangerous, P-47 Thunderbolt, Highway Patrol & Chicago 90
£19.99

CHALLENGERS
Fighter bomber, Superski, Kick Off, Pro Tennis Tour & Stunt Car Racer.
£19.99

HOLLYWOOD COLLECTIION
Robocop, Batman the Movie, Ghostbusters 2 & Indiana Jones the Last Crusade
£19.99

PLATINUM
Strider, Black Tiger, Forgotten Worlds & Ghouls And Ghosts
£19.99

ALL TIME FAVOURITES
Test Drive, Hard ball, Appollo18 & Mini Putt
£19.99

MIND GAMES
Waterloo, Conflict in Europe & Austerlitz
£16.99

MAGNUM FOUR
Operation Wolf, Afterburner, Double Dragon & Batman The Caped Crusader
£19.99

THRILLTIME PLATINUM
Buggy Boy, Bombjack, Space Harrier, Live & Let Die, Thundercats, Beyond The Ice Palace & Battleships.
£16.99

3.5" DOUBLE SIDED, DOUBLE DENSITY WITH LABELS :-

1	0.59
10	5.50
25	12.50
3.5 40 PIECE DISC BOX	6.99
3.5 80 PIECE DISC BOX	7.99
MOUSE MATS	2.99
ST & AG EXTENSION LEADS	5.99
AMIGA 1/2 MEG EXPANSION	39.99
AMIGA 1/2 MEG EXPANSION + CLOCK	49.99

HINT BOOKS

Bards Tale 1 or 2 or 3	5.00
Buck Rogers	7.99
Champions of Krynn	7.99
Codename Iceman	8.99
Colonels Bequest	8.99
Conquest of Camelot	8.99
Curse of Azure Bonds	7.99
Dragons of Flame	4.00
Heroes of the Lance	4.00
Heroes Quest	8.99
Hillsfar	7.99
Indiana Jones the Adventure	4.99
Kings Quest 1,2,3,4	8.99
Leisuresuit larry 1,2,3	8.99
Manhunter in San Francisco	8.99
Might and Magic 2	5.99
Police Quest 2	8.99
Pool of Radiance	7.99
Secret of the Silver Blades	7.99
Space Quest 1,2,3	8.99
Quest For Glues Hint Book 3	14.99

HINTS AND TIPS FOR 40 TITLES INCLUDING :- CODENAME ICEMAN, FUTURE WARS, HOUND OF SHADOW, INDIANA JONES, LEISURESUIT LARRY 3, LOOM, MANHUNTER IN SAN FRANCISCO, POLICE QUEST 2, POLICE QUEST 3, BATTLE TECH, CHAMPIONS OF KRYNN ETC.ETC.ETC.

ORDER FORM AND INFORMATION

All orders sent FIRST CLASS subject to availability. Just fill in the coupon and send it to: SOFTWARE CITY, Unit 4, The BDC, 21 Temple Street, Wolverhampton. WV2 4AN.

ORDER FORM

NAME.....
ADDRESS.....
.....
POSTCODE.....TEL NO : .....

Name of Game	Computer	Value
	Postage	
	TOTAL	

POSTAGE RATES : Please add 50p for post & packing on all orders under £5. EEC countries add £1 per item. Non EEC countries add £2

PAYING BY CHEQUE - Cheques payable to Software City.

Card Type.....Expiry Date.....
Card No: .....

Signature :.....
Date :.....

EUROPEAN ORDERS
MASTER CARS
EUROCARD ACCEPTED

CU 04/91

ADDITIONALS

Genisoft, Unit 3 Poyle 14, Colnbrook, Berks, SL3 0DX, Tel 0753 680363

APPLICATIONS

WEATHER WATCHER

Studying the weather must come second only to train-spotting in most people's lists of boring things to do, but it's a credit to Weather Watcher that it manages to make this most stultifying of subjects vaguely interesting.

The £24.95 package requires 1MEG to run, and comes on a single disk in a sturdy case, with an 8-page glossy instruction leaflet. After a terrific intro consisting of a map of the British Isles jigging around surrounded by weather symbols, we get down to the nitty-gritty, which is in effect a database allowing you to enter and statistically analyse meteorological information.

The database automatically loads a default data file named THISYEAR; the file supplied is a fictional set of figures relating to 1995, allowing you to try out all the program's functions without having to painstakingly enter data.

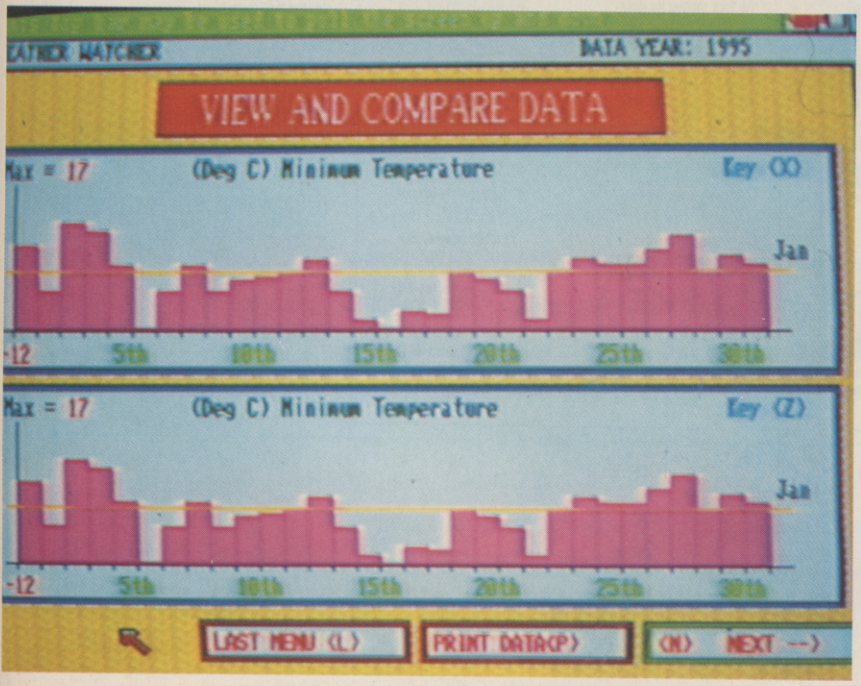
Option boxes along the side of the screen allow you to choose functions such as typing in data for temperature, wind speed, rainfall and so on for a particular day. This data can be displayed in bar chart form, and extended into more complex databases which can be viewed and compared. You can also make you own weather maps, modifying the Deluxe Paint format maps and weather symbols, and placing them as you require. To add to the fun there's a redefinable scrolling message surrounded by weather balloons, though mercifully these are optional.

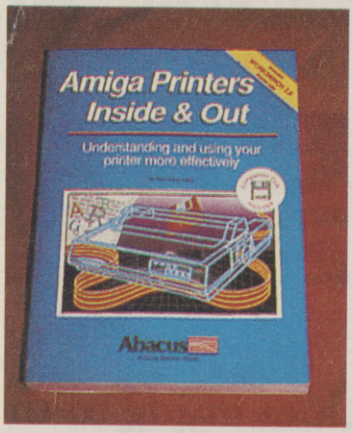
Not being a great meteorology expert, I can't really say whether this package takes into account all the functions you would require to become a junior Michael Fish; still, it's colourful and easy to use, and in an educational context should be an aid to teaching statistics and data-gathering as well as spilling the beans on the great English obsession

FACILITIES	**7**
EASE OF USE	**7**
VALUE FOR MONEY	**6**
OVERALL	**7**

A good attempt to inject some interest into what could be a very boring subject

Genisoft, Unit 3 Poyle 14, Colnbrook, Berks, SL3 0DX, Tel 0753 680363





BOOKS

AMIGA PRINTERS INSIDE & OUT -

ABACUS - £29.95

If only because most printer manuals are all but incomprehensible, it's useful to have a backup source of information, and this volume is agreeably specific. The ten chapters - illustrated with diagrams and painfully unfunny cartoons - cover printer installation, the Amiga DOS shell, printer control from Amiga Basic, graphic and character definition, creating daisy-wheel printer drivers, using ink jet printers, and accessories like sheet feeders, printer interfaces and buffers.

There are long sections devoted to getting the best out of your word processor - unfortunately the examples used are BeckerText and TextPro, which aren't perhaps the best examples for the UK market - but you have to remember that this book has been translated from the German.

The programs on the accompanying disk include PrinterTool, which controls features such as bold, italic and underlined printing; ScriptFile, which adds printer commands to your AmigaDOS shell; and printer drivers for various machines.

appendices include wiring diagrams for serial and parallel port printer cables, but it has been suggested that there are some potentially confusing misprints here, so don't rely on them entirely.

Lots of useful information here, but at the price it can't be unreservedly recommended unless your printer has you totally baffled!

LEGEND SOFTWARE

16 Linden Gardens, Chiswick, London W4 2EQ.
Tel: 081-747 4757 081-742 1831 Mail Order Only. Fax: 081-995 1325

TITLE	OUR PRICE
1 Meg Cricket	17.99
688 Sub Attack	15.99
A.W.S.O.M.E.	21.99
A10 Tank Killer	18.99
Addidas Golden Shoe	15.99
AFF II	15.99
Agony	18.99
Alcatraz	15.99
Alpha Waves	15.99
Amazing Spiderman	15.99
Andit King of Ancient China	21.99
Armour Geddon	15.99
Atomic Robo Kid	15.99
B.A.T.	18.99
Back to the Golden Age	15.99
Barbarian II (Psygnosis)	15.99
Battle Chess	16.99
Battle Chess II	16.99
Battle Command	14.99
Battle Hawk 1942	15.99
Battle Master	18.99
Billy the Kid	14.99
Blade Warrior	15.99
Blue Max	18.99
Bomber Bob	15.99
Brain Blaster	15.99
Buck Rodgers	18.99
Cabal	14.99
Cadaver	15.99
Captive	15.99
Carthage	15.99
Carve Up	14.99
Celica GT4 Rally	15.99
Challengers (Compilation)	17.99
Chaos Strikes Back	16.99
Chase HQ	14.99
Chase HQ II	14.99
Chips Challenge	15.99
Chuck Yeagers A.T.F.	15.99
Colditz	15.99
Corporation	14.99
Cybercon III	16.99
Days of Thunder	15.99
Deuerous (Millenium II)	15.99
Dick Tracey	15.99
Dragon Lair	26.99
Dragon Lair II (Timewarp)	26.99
Dragon Ninja	13.99
Dragon Wars	15.99
Dynamite Debugger	15.99
Edition One	16.99
Epic	14.99
Eswat	15.99
Euro Superleague	13.99
F15 Strike Eagle II	15.99
F16 Combat Pilot	15.99
F19 Stealth Fighter	19.99
F29 Retaliator	14.99
Feudal Lords	15.99
Final Conflict	15.99
Final Whistle	8.99
Fire + Forget II	15.99
Flight Command (Compilation)	10.99
Flight of the Intruder	18.99
Fore Play	15.99
Full Blast (Compilation)	17.99
Future Basketball	15.99
Gauntlet III	16.99
Gazza II	15.99
Genghis Khan	19.99
Gettyburg	18.99
Gods	15.99
Gold of the Aztecs	15.99
Golden Axe	15.99
Gun Boat	15.99
Hard Drivin II	14.99
Harpoon (1 Meg)	18.99
Hawk	18.99
Heroes (Compilation)	16.99
Heros Quest (1 Meg)	21.99
Hollywood Collection (Compilation)	16.99
Hunter	15.99
Imortals	25.99
Imperium	15.99
Indianapolis	16.99
Iron Lord	15.99
Ishido	18.99
Ivanhoe	14.99
James Pond	14.99
Jupiters Masterdrive	14.99
Kick Off II (Half Meg)	12.99
Kick Off II (1 Meg)	15.99
Killing Cloud	15.99
Last Ninja III	15.99
Leisure Suit Larry III	24.99
Lemmings	15.99
Light Force (Compilation)	14.99
Line of Fire	15.99
Loom	16.99
Lost Patrol	14.99
Lotus Esprit	15.99
M.U.D.S.	15.99
M1 Tank Platoon	19.99
Mad Professor Mariarti	15.99
Magnum 4 (Compilation)	16.99
Master Mix (Compilation)	16.99
Metal Master	15.99
Midnight Ressistance	14.99

COMPETITION

Free 16 Bit Sega Megadrive worth **£189.99**

FANTASTIC OFFER!

All you have to do is dial 0898 666416 and answer three simple questions and you could be the lucky winner of this great offer.

GIVE IT A GO AND DIAL 0898 666416

1. Who was Batmans Partner?
A) Joker
B) Robin
C) Penguin

2. Who do you have to defeat in Golden Axe?
A) Mickey Mouse
B) Sadaam Hussein
C) Death Adder

3. What is Robocops prime objective?
A) Protect the innocent and uphold the law
B) Never to talk to strangers
C) To play bingo on Saturday night

The winner of the competition will be announced in the next month edition:
Ring now 0898 666416. Note: 0898 666416 are open 24 hours.
Calls charged at 33p per minute cheap rate, 44p per minute all other times.

Midwinter	19.99	Nightshift	15.99
Midwinter II	19.99	Ninja Remix	14.99
Mig 29 (Fulcrum)	19.99	Nitro	15.99
Mind Games (Compilation)	14.99	Obitus	18.99
Monkey Island	16.99	Operation Stealth	16.99
Murder	15.99	Operation Thunderbolt	14.99
Mystical	15.99	Pang	14.99
Myth	15.99	Panza Kick Boxing	16.99
Narc	14.99	Paradroid 90	15.99
Nightbreed (Adventure)	14.99	Platinum (Compilation)	16.99
Nightbreed (Arcade)	14.99	Plotting	14.99

COMPILATIONS

HOLLYWOOD COLLECTION
Robocop, Ghostbusters 2, Indiana Jones, Batman the Movie
All four games for only
£16.99

LIGHT FORCE
Bio Challenge, IK+, Voyager and R Type
All four games for only
£14.99

PLATINUM
Black Tiger, Strieder, Forgotten Worlds and Ghouls and Ghost
All four games for only
£16.99

HEROES
Barbarian 2, Running Man, Star Wars and Licence to Kill
All four games for only
£15.99

PRECIOUS METAL
Xenon, Captain Blood, Crazy Cars and Arkanoid
All four games for only
£14.99

FULL BLAST
Chicago 90, Rick Dangerous, Highway Patrol 2, P47, Carrier Command and Ferrari Formula 1
All six games for only
£16.99

POWER PACK
Xenon 2, TV Sports Football, Bloodwych and Lombard Rally
All four games for only
£16.99

FUN BOX
Kult, Purple Saturn Days, Hostages and Op. Neptune
All four games for only
£8.99

CHALLENGERS
Kick Off, Super Ski, Fighter Bomber, Great Courts and Stuntcar Racer
All five games for only
£16.99

MAGNUM 4
Afterburner, Double Dragon, Operation Wolf and Batman Cape
All four games for only
£16.99

EDITION ONE
Double Dragon, Xenon, Gemini Wing and Silkworm
All four games for only
£15.99

COMPUTER HITS VOL 2
Tetris, Joe Blade, Golden Path and Black Shadow
All four games for only
£6.99

TNT
Hard Drivin, APB, Xybots, Toobin and Dragon Spirit
All five games for only
£15.99

MASTER MIX
Super Wonderboy, Turbo Outrun, Dynamite Dux, Thunderblade and Crackdown
All five games for only
£16.99

FLIGHT COMMAND
Eliminator, Strike Force Harrier, Lancaster, Sky Fox & Sky Chase
All five games for only
£9.99

WHEELS OF FIRE
Hard Drivin, Chase HQ, Powerdrift and Turbo Outrun
All four games for only
£15.99

SOCCER MANIA
Football Manager 2, Gazzas Soccer, Microprose Soccer & F'ball Man 2 World Cup
All four games for only
£16.99

MIND GAMES
Austerlitz, Waterloo and Conflict in Europe
All three games for only
£14.99

TITLE	OUR PRICE
Populus	16.99
Power Pack (Compilation)	14.99
Powermonger	18.99
Precious Metal	14.99
Predator II	15.99
Prince of Persia	15.99
Puznic	14.99
R-Type II	16.99
Railroad Tycoon	15.99
Rainbow Islands	14.99
Rick Dangerous II	15.99
Robocop	13.99
Robocop II	14.99
Rogue Trooper	14.99
Savage Empire	19.99
Shadow of the Beast II	21.99
Shadow Warrior	14.99
Sim City	15.99
Sim Earth	14.99
Sly Spy	14.99
Snow Joke	15.99
Space Ace	26.99
Speedball II	15.99
Spindizzy Worlds	15.99
Star Control	15.99
Star Trek V	15.99
Strider II	15.99
Stunt Car Racer	15.99
Super Cars II	15.99
Super Monaco G.P.	15.99
Super Off Road Racing	15.99
Supremacy	18.99
Swiv	15.99
Team Suzuki	15.99
Team Yankee	18.99
Teenage Mutant Heroes	15.99
Test Drive III	15.99
The Punisher	15.99
Their Finest Hour	19.99
TNT (Compilation)	16.99
Toki	14.99
Torvak the Warrior	15.99
Total Recall	14.99
Tournament Golf	15.99
Turrican	14.99
Turrican II	15.99
Ultimate Ride	15.99
Ultimate V	18.99
UMS II	15.99
UN Squadron	15.99
USS John Young	15.99
Vaxine	15.99
Vendetta	16.99
Viz	15.99
Voodoo Nightmare	15.99
Warlock the Avenger	14.99
Wheels of Fire (Compilation)	16.99
White Death (1 Meg)	20.99
Wings (1 Meg)	18.99
Wings (Half Meg)	18.99
Wolfpack	18.99
Wonderland	18.99
Wrath of the Demon	18.99
Xiphos	15.99
Z Out	15.99
Ziriax	15.99

BUDGET TITLES

Afterburner	6.99
Arkanoid II	6.99
Axel Magic Hammer	6.99
Barbarian II	6.99
Batman Caped Crrusader	6.99
Blasteroids	6.99
Carrier Command	8.99
Crazy Cars	6.99
Centrefold Squares	6.99
Colorado	6.99
Colossus Chess	7.99
Continental Circus	6.99
Cosmic Pirates	6.99
Dailey Double Horse Racing	6.99
Def of the Earth	6.99
Delux Strip Poker	6.99
Double Dragon	6.99
Future Bike	6.99
Gauntlet II	6.99
Gemini Wing	8.99
Grid Runner	6.99
Hawkeye	7.99
Hitch Hikers Guide to the Galaxy	8.99
Hong Kong Phoey	6.99
Last Ninja II	6.99
Leather Goddess of Phobos	8.99
Michael Jackson Moonwalker	6.99
Outrun	6.99
R-Type	6.99
Road Blaster	6.99
Rotor	6.99
Shadow of the Beast	8.99
Silkworm	8.99
Super Hang On	6.99
Tank Attack	7.99
Thunderblade	6.99
Vigilante	6.99
WC Leaderboard	6.99
Wizball	6.99
Xenon	8.99
Zork 1	8.99

Please make cheques and PO payable to Legend Software

Titles	Price
Total	

Computer .....

Date: .....

Name: .....

Address: .....

.....

.....

Postcode: ..... Telephone: .....

P&P free in the UK. Europe add £1.00, Elsewhere £1.50

& FINALLY

5 YEARS ON...

TOP 5 GAMES

1 Uridium Hewson
2 Hardball US Gold/Accolade
3 Yie Ar Kung Fu Ocean
4 Kung Fu Master US Gold
5 Elektra Guide English

And in the news...

Commodore announce the inclusion of holiday vouchers (primitive air-miles) with their C64 bundles.

The Amiga is tipped to be the main attraction at the forthcoming Commodore show.

And Tasman release their Tasword word processor on the soon to be doomed Commodore 128

What The CU Crew Have Been Playing This Month...

Steve James: Supercars II, Brat, Toki.
Dan Slingsby: Chuck Rock, Switchblade II, Star Control.
Mark Patterson: Star Control, Bard's Tale III, Supercars II.
Steve Merrett: Star Control, Mario 4 on the Famicon, Speedball II.
Richard Ellis: Supercars II, Star Control, Chuck Rock.
Andy Beswick: Lemmings, Brat, Supercars II..

HERO WORSHIP

STEVE JAMES: Papa Doc Duvalier, Imelda Marcos, Stanley Unwin, Stuart Granger, Dennis Skinner, Donald Pleasance.

DAN SLINGSBY: The Hair Bear Bunch, The Banana Splits, Sparky The Torch Boy, Bleep & Booster, Stormin' Norman Schwarzkopf, Bob Carolgees.

MARK PATTERSON: Christopher Lillicrap, Derek Griffiths, Sawney Bean, Oliver North, Frank Zappa, Steve Vai, Sledge Hammer, Stormin' Norman Schwarzkopf.

STEVE MERRETT: Eddie Yates, Anthea Redfern, Jon Pertwee, Brian Cant, Errol Brown, Phillipe Rose (from the Village People), Davros, Cat Stevens.

ANDY BESWICK: Charles Manson, Isla St. Clair, Norman Bates and mother, Lindsy Wagner, Spiderman, Bruce Lee, Dr Scrote, Don Corleone and family.

TOM GLENISTER: Douglas Bader, Guy Gibbson, Bomber Harris, Winston Churchill, Queen Victoria, Baden Powell, Michael Caine, Lieutenant General Sir Peter De Bilier, Stormin' Norman Schwarzkopf.

TINA ZANELLI: Mussolini, Gino Ginnelli, Cicciolina, Lucretia Borgias, Toto.

REMZI SALIH: Demis Rousoss, Kemal Attaturk, Donna Kebab, Maggie Thatcher, Stavros, Yusaf Islam

GARY WILLIAMS: Big Daddy, Bernard Manning, Luciano Pavorotti, Hoss from Bonanza.

JENNY ABROOK: The Bee Gees, John Travolta, Parsley the Lion, Musical Youth, Emo Phillips (actually, isn't he our Dep. Ed at the moment?), The Shoe People.

FIONA KEATING: Bananarama, Floella Benjamin, Valerie Singleton, Plastic Bertrand, Victor Mature, Eddie Munster, Barbara Woodhouse.

RICHARD ELLIS: Matthew Corbett, Ronnie Biggs, Captain Birdseye, Judy Jetson, Tough man Donnie - New Kids, Dana, Fred Harris and many, many more.

THE CU AWARDS

With the Golden Joysticks only moments away, we are proud to present the CU Awards, for office achievement...

The R.C. Britches award for moodiness.

Winner: Andy Beswick.
Runners-up: Dan Slingsby, everybody else.

The Helen Keller award for reviewing excellence.

Winner: Mark Patterson.
Runner-up: John Mather.

The Donald Sinden 'what do they do anyway"' award.

Winner: Tina Zanelli.
Runner-up: ACE.

The Steve Merrett complete git award.

Winner: Steve Merrett.
Runner-up: Steve Merrett.

To celebrate their recent recruitment to the CU crew, Fiona Keating, Steve Merrett, and Jenny Abrook, don their best Suncharm clothing from the Barbie collection.

SELL OUT

TO BE SEEN IN SELL-OUT
CALL TINA ZANELLI ON 071 251 6222

DARE **YOU** RING THE...

NAUGHTY JOKE LINE
0898 800 298

JOKE OF THE CENTURY
0898 800 206

FAT FREDA'S RUDE JOKES
0898 800 207

HORROR LINE
0898 800 208

AUSSIE NAUGHTY JOKES
0898 800 209

TASTELESS TIM'S BAD TASTE JOKES
0898 800 210

ROGER SMELLEE
0898 800 211

BUZZ HUMOUR 146 HAMMERSMITH GROVE W6 7HE

5p per 9 secs cheap rate 7 secs all other times inc VAT
ULTRA-NAUGHTY LINE FOR READERS OF SMALL PRINT 0898 800 205

GUNFIGHTER

USE YOUR VOICE TO OUTDRAW THE GUNFIGHTER

CASH PRIZES

0898 31 35 90

INFODIAL POBox 36 LS1 4TN Call charges 33p Per Min Cheap 44p Per Min All Other Times

ALIENS

Can You Kill The ALIENS For CASH PRIZES

0898 313 573

Infodial PO Box 36 LS1 4TN Call Charges 33P Per min Cheap Rate 44P all other times

A.D.S AMIGA PD LIBRARY

ALL DISKS AT ONLY 99P EACH PLUS 50P P+P ON TOTAL ORDER
CAT DISK & DEMOS 99P OR SEND A BLANK DISK AND S.A.E

490	JESPER KYD MUSIC DISK	385	DYNAMIC HI-RES S/SHOW(1MEG)
487	ANARCHY CAPTURED IMAGINATION	449	MADONNA S/SHOW 3 (3D & 2 DRIVES)
478	GOLDFIRE MEGADEMO	241	P.E TOTAL RECALL DEMO (1 MEG)
477	GOLDFIRE ULTIMATE FX DEMO	442	EVIL DEAD ANIM & HEAD BLAST!!
476	FRAXION FUTURE VISIONS S/SHOW	441	RIPPED PICTURES SLIDE SHOW
470	DAZ'S DIGISHOW 5	458	UPGRADE (6 DISKS & 1.5 MEG!!)
466	BUDBRAIN MEGADEMO 2	421	SOUND OF THE SILENTS
465	CRIONICS TOTAL DESTRUCTION	420	P.E BRUCE LEE DEMO
457	CLOTHES PEG ANIMATION (1 MEG)	US29	-ANTEP RPG GAME (GREAT!)
455	DEMONS SLIDESHOW 3	US28	-FRANKLIN FLY ANIMMATION (1 MEG)
453	STEALTHY 2 ANIMATION (1MEG)	US21	-TOO MUCH 3D ANIMATION (1 MEG)

WE ALSO SPECIALIZE IN 1.5 MEG AND OVER DEMOS
7 PARK CRESENT, WORTHING, WEST SUSSEX. TEL: 0903-210279

WCLB – AMIGA. New 3 Course Disk. Play the **US MASTERS**, Augusta National. Authentic yardages to pin, hazards etc. Produced to scale. A serious tournament course, Augusta + 2. £4 incl. Cheques to J. Cauley, C/Disk, 34 Aintree Road, Calmore, Soton, SO4 2TL

CHRISTIAN FRIENDSHIP/MARRIAGE INTRODUCTIONS. Fellowship Groups. Social Events. Nationwide. New Members welcomed. Also 1991 Singles Holidays – CFF Dept/J93, Edenthorpe, Doncaster.

100% reply I own an Amiga 500 (2Mb) and I would like to have good fast contacts to buy and exchange Games & Utilities with. Send Disk + Letter to: N.B.Al Rifai, St. Andrews Apt. 1, 3963 Crans-sur-Sierre. Switzerland

I WANT PEN-PALS all over the world. For the One and Only Machine, Amiga. Write to Epic, 72 Paterson Road, Springvale South, Nielb, Vic. Australia, 3172. Everything is answered.

Amiga Software for SALE!
£1.50 per disk. For more info, write to: Thomas Torp, Skogbrynet 16C, 0283 Oslo 2, Norway

EINSTEIN PD BRAND NEW LIST

NEW DISCS NEW PRICE ONLY 85p

For more information send stamped S.A.E. to:

EINSTEIN PD
THE FORGE
PIPERS LANE
GODMANCHESTER
CAMBS PE18 8JN

USE YOUR BRAIN

ADVERTISERS INDEX

A.B.O.T.S.	109	FUTURESOFT	118	OCEAN	51, 62, 131, 132
A.D.S.	125	GUIDING LIGHT	95	PD REBELS	104
ALIENS	125	GUNFIGHTER	125	PD SOFT	106
ANCO	16, 17	HANDISOFT	95	POSTAL PD	104
ANDREW AND COWAN	118	HARWOODS	78, 79, 80, 81	PREMIER MAILORDER	102
AMIGA BANDITS	104	IMAGEWORKS	2, 3	RAINBOW ARTS	65
AMIGA DIRECT	36, 37	INPHOLINK	118	17 BIT	110
BRENLEE PD	104	JOKELINE	125	SELL-OUT	125
CASTLE	112	KRYSALIS	52	SOFTWARE CITY	124
COMMODORE	44	LEGEND	126	STRICTLY PD	107
CONTRIVER	116	MEDIASCENE	125	TRACK	84
DATEL	42, 43	MICROPROSE	12, 13, 32, 33, 60	U.S.G.	8, 54
DIAMOND	88, 89, 90, 91	MIRRORSOFT	2,3	VIRUS FREE PD	108
DIGICOM	75	N.B.S.	106	VOICELINE	73
DIGITAL MARKETING INT.	21, 29,41			VOLTMACE	118
DOMARK	24			WORLDWIDE	128
DOWLING	96, 97, 98, 99				
ENTERTAINMENT INT	11				
E.S.P.	87				

& FINALLY

Rolf Harris gives us a quick indication as to just how talented he is.

AMIGA GAMES TOP 20

1. Lemmings.
2. Speedball II.
3. Final Whistle.
4. F19 Stealth Fighter.
5. MIG-29 Fulcrum.
6. Fantasy World Dizzy.
7. Turrican II.
8. World Class Leaderboard.
9. Kick Off II.
10. Treasure Island Dizzy.
11. Powermonger.
12. Super Grand Prix.
13. Barbarian II.
14. Team Suzuki.
15. Out Run.
16. R-Type.
17. Steve Davis World Snooker.
18. Arkanoid II.
19. Gauntlet II.
20. M1 Tank Platoon.

CUT THIS OUT AND GIVE IT TO YOUR NEWSAGENT

You've nobody to kick but yourself...

. . .if you don't tell your local newsagent to reserve you a copy of the month's raddest read. So cut this out, hand it over and relaaaaax. . .

Please Mr Newsagent reserve me a copy of C.U. AMIGA every month

Name _____

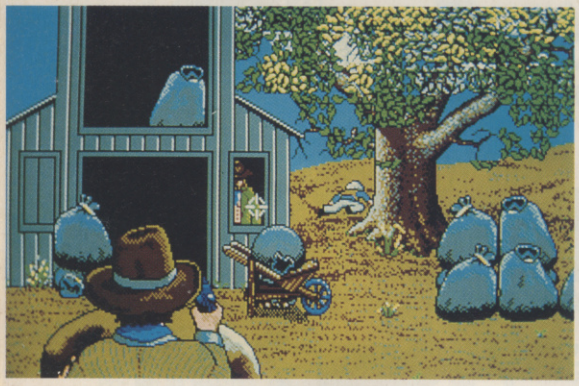
Address _____

_____

_____

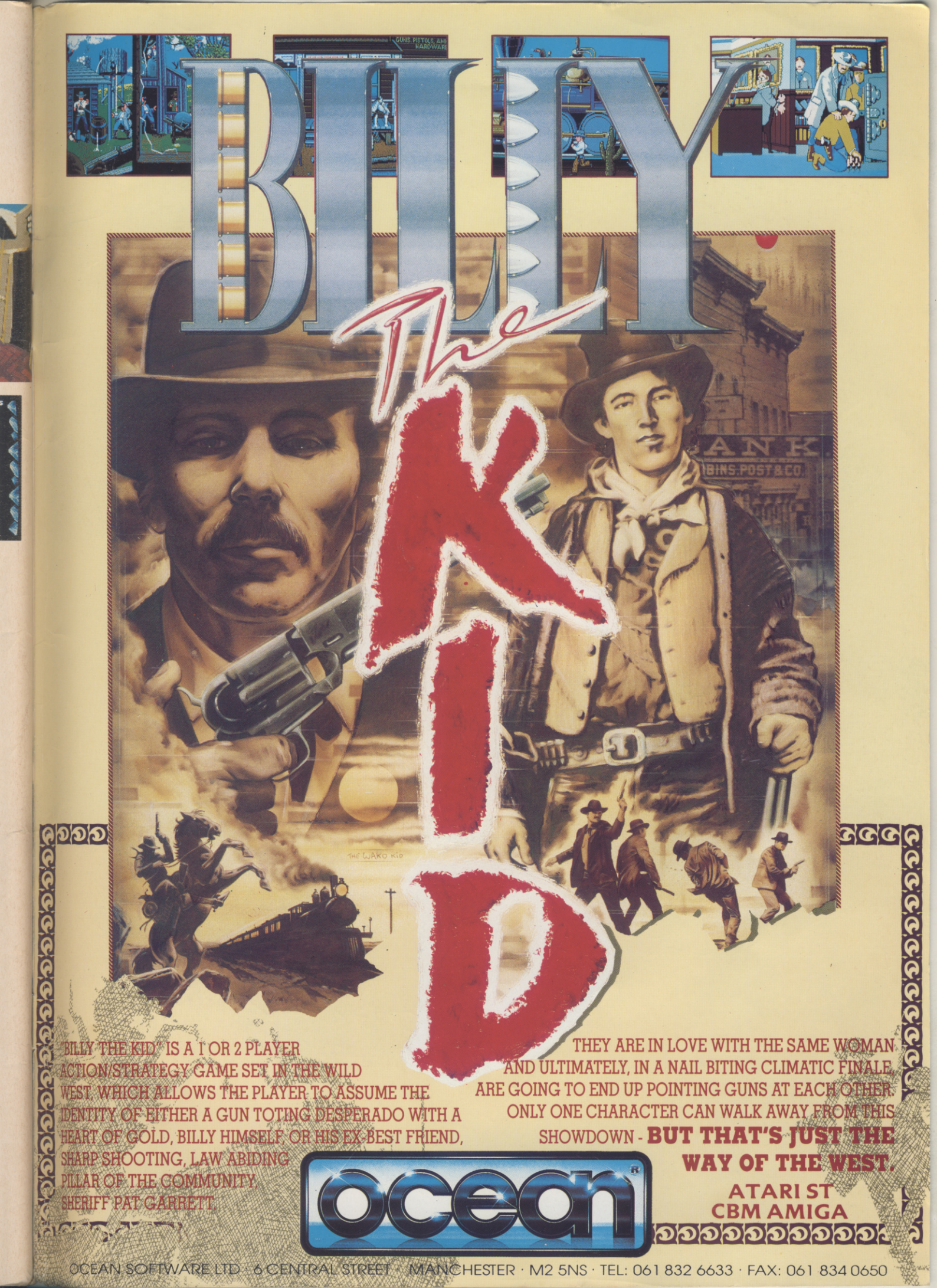
NEXT MONTH Already established as the ultimate magazine for the discerning Amiga owner, CU Amiga's May issue is going to make the competition look decidedly obsolete – not that it would take much! Here's what we've got lined up for you... **ALL THE BEST NEWS AND PREVIEWS** Our In Development features are the most up to date and informative in any magazine, and bring you all the details on all the best games first. Not content with exclusively unveiling *Chuck Rock*, *Leander*, and *Snow Brothers*, next month we''ll be covering even more of the hottest forthcoming titles in our own, detailed and informative style. What are the games? Stay tuned...

REVIEWS, REVIEWS, REVIEWS (NOT TO MENTION A LOT OF PROMISES!)... In the continuing saga of the next month page and its many broken promises, for our May issue we're certain that we'll be bringing you reviews of (deep breath) *Leander*, Psygnosis' cutesy console-beater, *F-15 II* from those gung-ho chaps at Microprose, U.S. Gold's eagerly-awaited *Shadow Dancer*, and whilst talking about all things U.S. G, we'll also have Delphine's *Cruise For A Corpse* and SSI's *Eye Of The Beholder*. Also, the winner of the game that has appeared most in 'Next Month', Ocean's *Epic* is due for the CU treatment, as is the long overdue *Billy The Kid* and Mirrorsoft's *The Killing Cloud*. And if that wasn't enough, you can also expect reviews of *Bard's Tale III*, *Ski Or Die*, and *Hydra*. What a lot we've got!



YE-HAWWWWWW! With *Billy The Kid* in for review, we take a dangerous excursion into the rootin' tootin' Wild West and cast a nostalgic gaze back to the likes of Roy Rogers and Trigger, John Wayne, and the REAL heroes of the Wild West. In addition, May's CU takes a sporting theme as we unveil one of the hottest sports games yet to hit the Amiga. We've also got a few more surprises up our devious little sleeves, all of which will be revealed next month. **FLOPPY POWER** The fourteenth addition to out CU Collection features two fully playable demos of top forthcoming releases. First of all, we've got an exclusive level of a superb new blaster which we'll be unveiling next month, backed up with another level of one of the hottest platform romps around.

NEXT ISSUE OUT ON THE 26th APRIL



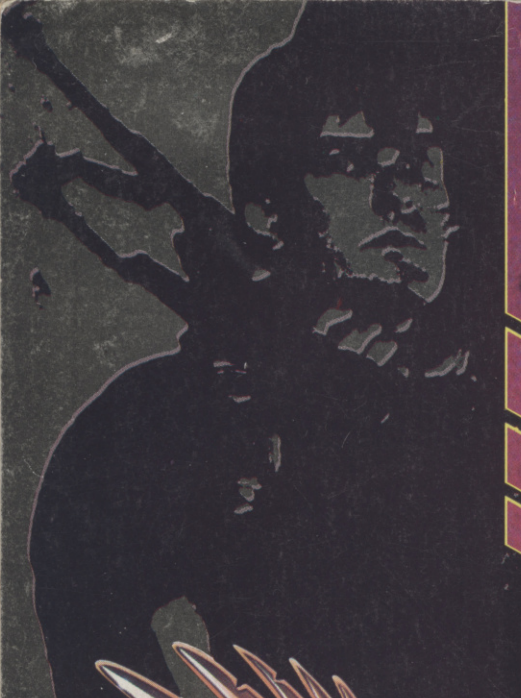
"BILLY THE KID" IS A 1 OR 2 PLAYER ACTION/STRATEGY GAME SET IN THE WILD WEST. WHICH ALLOWS THE PLAYER TO ASSUME THE IDENTITY OF EITHER A GUN TOTING DESPERADO WITH A HEART OF GOLD, BILLY HIMSELF, OR HIS EX-BEST FRIEND, SHARP SHOOTING, LAW ABIDING PILLAR OF THE COMMUNITY, SHERIFF PAT GARRETT.

THEY ARE IN LOVE WITH THE SAME WOMAN AND ULTIMATELY, IN A NAIL BITING CLIMATIC FINALE, ARE GOING TO END UP POINTING GUNS AT EACH OTHER. ONLY ONE CHARACTER CAN WALK AWAY FROM THIS SHOWDOWN - **BUT THAT'S JUST THE WAY OF THE WEST.**

ocean®

ATARI ST
CBM AMIGA

OCEAN SOFTWARE LTD · 6 CENTRAL STREET · MANCHESTER · M2 5NS · TEL: 061 832 6633 · FAX: 061 834 0650

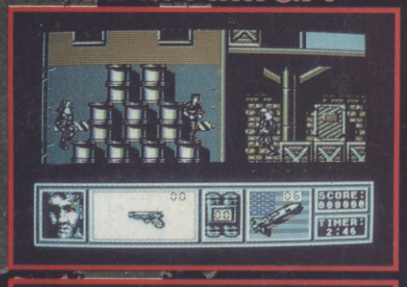


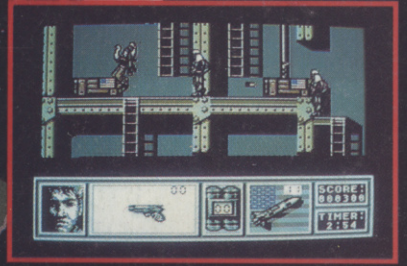
AMERICA'S TOP SECRET WEAPON

Super-charged super-fighters who risk all defending America against the world's deadliest forces.
A combat unit of indomitable strength and courage.
A rescue team of unparalleled skill and daring.
THE BEST OF THE BEST

NAVY SEALS

SPECTRUM
AMSTRAD
COMMODORE
ATARI ST
CBM AMIGA





A non-stop, action-packed arcade style thriller based on the heroic missions of the world's most elite, superbly trained commando unit... the U.S. NAVY SEALS.
You have a number of perilous missions to complete. Out-manoeuver the enemy... hostile missile sit... the hostages... You begin with ... you may end with a vict... it's the middle ground that hurts!

ocean®

OCEAN SOFTWARE LIMITED
6 CENTRAL STREET
MANCHESTER M2 5NS
TEL: 061 832 6633
FAX: 061 834 0650

ORION PICTURES CORP.
© COPYRIGHT 1990